Main theme: dark, cannot be trusted, stressful

Character: me, classmate, teacher, (parents)

Classmates: selfish, rich, competitor, keen competition

Me: hate learning, unhopeful to life, no goals

Teachers: Cannot be trusted, chasing for good grade, adding pressure to me

Purpose of understory: explain the character of me, and reflect on it

Format of understory: Random event

Number of understories: Main -10

Sub: -unknown

10 main events -> 3 endings

Endings: - Into University -> No goals, play all day, lost meaning of life.

* High pressure -> suicide
* Cannot get into university -> hide in home -> suicide

Understory1:

See cat on street, reflection: Character’s empty

Understory2:

Talk with classmate about future, reflection: money-oriented social value

Understory3:

In-class tutorial, character watching teacher, speechless, reflection: character does not trust anyone

Understory4:

Classmate teach the wrong method to other classmate, so the other classmate will not better than it, reflection: classmate’s selfish

Understory5:

Have question that does not understand, ask teacher or not ask

Ask->substory1

Not ask->substory2

Substory1:

Teacher sneer, mock at character, teach character after teaching another better student

Substory2:

Character sit at home, watching the books, mess up, thinking the uselessness of itself.

Understory6:

Eating at restaurant, people mocking at the staff, reflection: importance of entering university

Understory7:

Near exam, classmates are busy, no one reply character

-Back home ->substory3

-Find teacher ->substory4

Substory3:

Sit alone watching the clock

Substory4:

Teachers are busy, mock at character’s previous academic record

Understory8:

Character watching the bus, imagine it is hit by the car, reflect the entire life before, meaningless, no hope

Go -> substory5

Don’t go -> substory6

Substory5:

Sad ending -> suicide due to a lot of pressure -> but is it game over?

Substory6:

Back home and continue the study.

Understory9:

Know the news of other classmate’s suicide, no hope no feeling, reflect the image interact with the classmate.

Understory10:

The day before DSE, nightmare, tied in the bed, cannot move, chasing double stars, endless running -> wake up -> it’s the end of life. Reflection: All are nightmare.