

# David MOCHOGE

## Flutter Developer

Experienced software engineer with 4+ years of experience in building, integrating, testing, and supporting mobile and tablet apps on both platforms using the latest technologies

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### Social networks

🐦 @Kokodavid

in @davidmochoge

### Languages

#### Swahili



#### English



### Interests

Motorsports

Artificial intelligence

### Skills

#### Mobile



- Dart
- Java
- Kotlin
- Android
- Flutter

#### UI/UX



- Figma
- Adobe Xd
- Usability Testing
- Wireframing
- Prototyping

### Work experience

#### Flutter Developer

Since August 2022 Effektio Mergerd to Acter global Jutland Denmark

- Developed and maintained cross-platform applications, Effektio and Acter in Dart using the Flutter framework.
- We have built different app flavors to achieve multiple themed apps from a single code base.
- Collaborated with design Engineers in coming up with Wireframes and Design in Figma.
- Rewrote legacy code using SOLID principles.
- Worked in an Agile development environment, participating in sprint planning, stand-up meetings and retrospective sessions.
- Conducted unit testing and participated in quality assurance efforts to deliver high-quality, bug-free applications

#### Flutter Developer

From January 2022 to July 2022 Ponea Health Mauritius

- Collaborated with cross-functional teams to gather requirements and translate the into technical solutions
- Utilized Flutter framework and Dart to create robust and user friendly applications
- Focused on creating a positive user experience by following design principles and best practices.

#### Flutter Developer

From June 2021 to December 2021 Kurrent Holdings Virginia

- Developed a user-friendly apps using Flutter (Dart)
- Created a scalable and secure database using Firebase Firestore and SQL
- Integrated video encoding and payment gateways

#### Android Developer

From January 2021 to June 2021 Giglab Limited Nairobi

- Built native Android apps using Java and Kotlin.
- Created workable Java charts libraries for analytics.
- Migrated Codebase from Java to Kotlin.

#### Junior Android Developer

From October 2019 to December 2020 Ignite Binary Nairobi

- Participated in the complete Software Development Life Cycle (SDLC) for proper analysis, development using MVP architecture, testing, deployment, and enhancement of the code.
- Analyzed the user interface and consulted with the client.
- Professionally completed tasks or projects within a 3-month period.
- Followed up by testing (user interface, errors with all possible inputs, debugging, publishing) apps after project completion.

## Developed Software

### Acter

A social organizing and collaboration application built to support civil society organizations and their ability to drive change.

[Store link](#)

### Churchpad

A church management software that helps churches to streamline their operations and engage with their members.

[Store link](#)

### Ponea Patient App

A mobile app that allows patients to access their healthcare information and services from anywhere.

[Store link](#)

### Fuzzy Trivia

Fuzzy Trivia offers hours of fun and learning for trivia enthusiasts of all levels. Dive into the world of facts and figures, compete with friends, and climb the leaderboard.

[Store link](#)

### Foodie

Foodie Kitchen Assistant is a recipe app that helps users find, save, and organize recipes.

[Store link](#)

## Education

### ● Software Development

From January 2018 to June 2018 [Moringa School Nairobi](#)

- Software Development

## Voluntary experience

### ● Flutter Mentor

Since June 2022 [Giglab Ltd Nairobi](#)

I have taken up a number of entry level flutter developers and leading them through the right path of flutter development. Our latest achievement is the development and deployment of the Fuzzy Trivia app.

### Benjamin Kampmann

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### Larry Kubende

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