

HTML, CSS, Responsive Design

HTML 5

- What is HTML for ?

Answer 1: Document Layout

- `<h1>`
- `<p>`
- ``, ``, ``
- `<table>` `<td>` `<tr>`

Answer 2: Semantics

- `<nav>`
- `<article>`
- `<header>`, `<footer>`
- `<figure>` `<caption>`

- But wait
 - `<h1>`, `<h2>` etc. convey semantics
 - `<tr>`, `<td>`

Why use HTML Semantic Tags?

- Accessibility
 - screen readers can change voice tone on a `` tag
- Design
 - meaning of page is always the same regardless of style
- Search Engine Optimization
 - text in a nav bar might be weighted differently
 - density of keywords is higher when more semantic tags are used

CSS

- General syntax

```
selector { properties;}
```

- Example:

```
h2 {  
  color: red;  
}
```

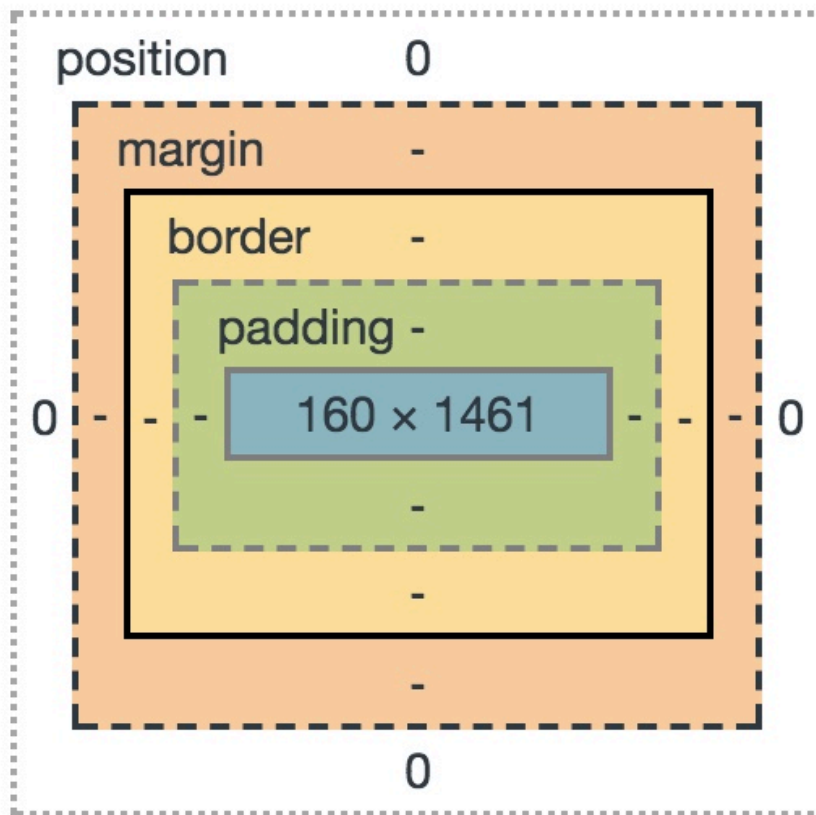
Selectors

- **Type:** match an element
 - `p` matches `<p>`
- **Class:** match elements the have a particular class
 - `.inline` matches an element with the `class="inline"`
- **Id:** match the element with id. The id should be unique in the document.
 - `#sidebar` matches element with `id=sidebar`

More selectors

- **Universal:** matches all elements of a document
 - `*`
- **Attribute:** selects based on value of given attribute
 - `[attr]` `[attr=value]` `[attr~=value]` etc

CSS Box Model



Used to specify the space around content

CSS Frameworks

- Bootstrap
 - from Twitter now open source
 - Grid
 - Flexbox
 - And many more
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- Also languages that compile to CSS: SASS, LESS, SCSS

Responsive Web Design

- Structure content for meaning, use style for how it looks.
- Same content, different devices
 - Don't want a completely different web page

Responsive Web Design

- Flexible grid based layout
 - Instead of specifying widths in pixels, use percentages

```
<meta name="viewport"  
content="width=device-width,  
initial-scale=1">
```

- Flexible media
 - E.g. max-width for images
- Media queries

Media Queries

- Define CSS selectors that take effect when the media is a certain size.

```
@media screen and (width: 320px) {  
    body { color: red; }  
}
```

Best Practices

- Design for smallest device first
- Keep content and style separate
- Choose breakpoints based on content rather than specific devices
- Optimize text for reading (70-80 characters per line)