

Kolawole Martins

Software Engineer

Toronto, ON
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[Portfolio](#) [LinkedIn](#) [Github](#)
kolawole10.github.io/kola.dev

Ambitious junior developer with a solid foundation in front end and back-end development. Committed to continuous growth and eager to contribute effectively in dynamic team environments. Seeking opportunities to expand expertise and make meaningful contributions to innovative projects.

SKILLS

<u>Languages</u>	<u>Databases</u>	<u>Stacks</u>
<ul style="list-style-type: none">• C/C#/C++• Python• HTML/CSS/PHP	<ul style="list-style-type: none">• Microsoft SQL Server• TCP Client/Server Communication	<ul style="list-style-type: none">• Git• RESTful APIs

PROFESSIONAL EXPERIENCE

Software Engineer Intern

EmpowHer Initiatives – Junior Software Engineer | Vaughan, ON, Canada | Nov 2023 – Jan 2024

- Supported the development team in designing, developing, and testing software applications aimed at promoting gender equality.
- Assisted in writing clean, efficient, and maintainable code in HTML, Python & SQL.
- Worked closely with team members to troubleshoot and debug software issues as they arose.
- Assisted in various aspects of the software development lifecycle, including design, implementation, and testing.

Technical Consultant

TCP Network Services | Mississauga, ON, Canada | July 2022 – Sep 2023

- Provided technical support and assistance to IT team members as needed, demonstrating proficiency in resolving technical challenges and optimizing technology interactions.
- Managed end-to-end support processes, including ticket resolution and client education, ensuring efficient operations.
- Collaborated with team members and stakeholders via digital channels to efficiently address issues and fulfill administrative requirements.
- Demonstrated adaptability and a willingness to learn new technologies, enhancing overall team effectiveness.
- Executed administrative tasks such as managing vendor invoices and documentation, ensuring adherence to established processes and procedures.

Junior Software Engineer

Trent University | Peterborough, ON, Canada | Sep 2021 – May 2022

- Developed a touch-interactable 3D mobile application using Flutter, Perl, and Dart, utilized within the forensic department.
- Collaborated with clients through Sprint planning, Review, and Retrospective meetings, ensuring project alignment with expectations.
- Improved application performance by leading a cleanup effort of front-end and back-end components.
- Maintained the codebase to ensure scalability and efficiency.

Project Links:

- [Figma Prototype](#)
- [GitHub Repository](#)

EDUCATION

Graduated: May 2022

Bachelor of Science (BSc) in Computer Science with Honours

- Trent University, Peterborough, ON
- Specialization in Software Engineering
- Dean's Honour Roll