



```
pub enum SubproblemResolution<Node: ?Sized, Score> {  
    Branched(Box<dyn Iterator<Item = Node>>),  
    Solved(Score),  
}
```

Represents the set of subproblems of an intermediate problem or the value of the objective function of a feasible solution (leaf node).

## Variants

**Branched**(Box<dyn Iterator<Item = Node>>)

Subproblems of an intermediate problem

**Solved**(Score)

The value of the objective function of a feasible solution

## Auto Trait Implementations

```
impl<Node, Score> Freeze for SubproblemResolution<Node, Score>  
where  
    Score: Freeze,  
    Node: ?Sized,  
  
impl<Node, Score> !RefUnwindSafe for SubproblemResolution<Node, Score>  
  
impl<Node, Score> !Send for SubproblemResolution<Node, Score>  
  
impl<Node, Score> !Sync for SubproblemResolution<Node, Score>  
  
impl<Node, Score> Unpin for SubproblemResolution<Node, Score>  
where  
    Score: Unpin,  
    Node: ?Sized,  
  
impl<Node, Score> !UnwindSafe for SubproblemResolution<Node, Score>
```

## Blanket Implementations

```
impl<T> Any for T
```

```
where
    T: 'static + ?Sized,

impl<T> Borrow<T> for T
where
    T: ?Sized,

impl<T> BorrowMut<T> for T
where
    T: ?Sized,

impl<T> From<T> for T

impl<T, U> Into<U> for T
where
    U: From<T>,

impl<T, U> TryFrom<U> for T
where
    U: Into<T>,

impl<T, U> TryInto<U> for T
where
    U: TryFrom<T>,
```