branch_and_bound

Enum SubproblemResolution

```
pub enum SubproblemResolution<Node: ?Sized, Score> {
    Branched(Box<dyn Iterator<Item = Node>>),
    Solved(Score),
}
```

Represents the set of subproblems of an intermediate problem or the value of the objective function of a feasible solution (leaf node).

Variants

Branched(Box<dyn Iterator<Item = Node>>)

Subproblems of an intermediate problem

Solved(Score)

The value of the objective function of a feasible solution

Auto Trait Implementations

impl<Node, Score> Freeze for SubproblemResolution<Node, Score>
where
    Score: Freeze,
    Node: ?Sized,

impl<Node, Score> !RefUnwindSafe for SubproblemResolution<Node, Score>

impl<Node, Score> !Send for SubproblemResolution<Node, Score>

impl<Node, Score> !Sync for SubproblemResolution<Node, Score>

impl<Node, Score> Unpin for SubproblemResolution<Node, Score>
where
    Score: Unpin,
    Node: ?Sized,

impl<Node, Score> !UnwindSafe for SubproblemResolution<Node, Score>

Blanket Implementations

impl<T> Any for T
where
    T: 'static + ?Sized,

impl<T> Borrow<T> for T
where
    T: ?Sized,

impl<T> BorrowMut<T> for T
where
    T: ?Sized,

impl<T> From<T> for T

impl<T, U> Into<U> for T
where
    U: From<T>,

impl<T, U> TryFrom<U> for T
where
    U: Into<T>,

impl<T, U> TryInto<U> for T

```
where
    U: TryFrom<T>,
```