



branch_and_bound

Function **solve**



```
pub fn solve<Node: Subproblem>(  
    initial: Node,  
    method: TraverseMethod<Node>,  
) -> Option<Node>
```

Solve a problem with branch-and-bound / backtracking, using one of the default strategies.

Walks the subproblem tree (`initial` is the root) according to the method specified by `method`.

`solve` should be preferred for simple scenarios (i.e., a single initial node, one of the default search strategy implementations). For more advanced use cases, use `solve_with_container`.