



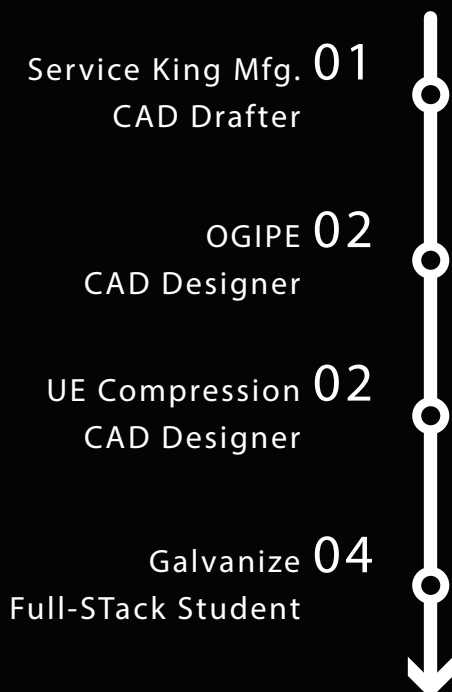
KOLBEY PRUITT

Software Developer

CONTACT ME

- Boulder, CO
- kolbeypruitt.com
- (918) 290-1127
- github.com/kolbeypruitt
- linkedin.com/in/kolbeypruitt
- kolbeypruitt@gmail.com

EXPERIENCE



PROJECTS

KING OF THE WORLD

JavaScript | phaserJS | HTML5 | Eureka (WebSockets)
<http://kingoftheworld.xyz>

This is an open lobby multiplayer game in which each user selects a character and then fights each other. The losers are eliminated, while the those who remain will gain extra health and deal more damage to opponents. The last person alive is considered "king of the world".

GAME OF LIFE

JavaScript | HTML5 | CSS
<http://kolbeypruitt.com/gol>

This simulation takes Conway's basic rules a step further by making newborn cells inherit their color based on the taking an R, G, and B color value from each of its 3 neighbors. The newborns also start out with 10% opacity which increases 10% each turn that it lives.

POWDR

javascript | AngularJS | PostgreSQL | restAPI
<http://powdr.herokuapp.com>

An application for checking ski resort conditions. It also allows users to sign in with facebook, and save their favorite resorts to a list. This app used several different 3rd party API's to retrieve all of it's data.



SKILLS

- JavaScript
- HTML5
- CSS
- MongoDB
- PostgreSQL
- Git
- OSX
- Linux
- web-sockets
- AJAX
- SQL
- NoSQL



TOOLS

- AngularJS
- bootstrap
- flexbox
- Agile Methodologies
- API's
- NodeJS
- ExpressJS
- Sass
- Eureka.io
- Phaser.io
- AWS
- Heroku
- Jasmine
- Mocha
- Chai
- Gradle