

FAKULTI TEKNOLOGI DAN KEJURUTERAAN

PROGRAM	DIPLOMA IN GRAPHIC DESIGN
COURSE NAME	DESIGN MARKETING AND MANAGEMENT
COURSE CODE	DGE 5023
CREDIT HOUR	3
SYNOPSIS	The elements are components or parts which can be isolated and defined in any visual design or work of art. They are the structure of the work, and can carry a wide variety of messages. The details may be differentiated by researches.
COURSE STRUCT	ΓURE
CHAPTER	TOPICS
1	MODULE 1
	1.1 Management Information
	1.2 Systems
	1.3 Introduction to Applications
	1.4 Programming
	1.5 Introduction to Computer 1.6 Science
	1.6 Science1.7 Introduction to Information
	1.8 Systems
2	MODULE 1
	1.9 Managing Data Resources
	1.10 Networking and Data
	1.11 Communications
	1.12 Designing Information
	1.13 Systems
3	1.14 Electronic Commerce MODULE 1
3	
	1.15 Information Products: Applied
	1.16 Economics and Strategy
	1.17 Innovating with Information
4	1.18 Technology MODULE 2
4	MODULE 2
	1.1 Marketing and Management
	1.2 Marketing Management
	1.3 Consumer Behavior
	1.4 Marketing Research
	1.5 Business Marketing
5	MODULE 2
	1.6 Services Marketing and Management
	1.7 Retailing Management
	1.8 International Marketing Management
	1.9 Advanced Marketing Strategy



	UNIT
6	MODULE 2
	2.10 Communication Strategy
	2.11 Pricing Strategy and Tactics
	2.12 Internet Marketing
	2.13 Brand Management
	2.14 Technology Management
7	MODULE 2
	2.15 Technology and Management
	2.16 Human Resource Management
	2.17 Modeling Business Decisions and Market Outcomes
8	MODULE 3
	3.1 Describe the role of branding and considerations for effective brand strategy
	3.2 Discuss the processes that marketers use to manage brands and develop new products/ services
	3.3 Discuss the special marketing needs of services due to the characteristics of services
9	MODULE 3
	3.4 Explain how marketers select distribution channel strategies for competitive advantage and how they motivate and evaluate channel members
	3.5 Learn the fundamentals of implementing the marketing function in organizations.
	3.6 Evaluate the social, legal, political and ethical concerns in marketing
	3.7 Understand the function of marketing in a competitive, dynamic global business.
10	MODULE 4
	4.1 Marketing Behavior
	4.2 Marketing management: analysis
	4.3 Decision–making processes
	4.4 Develop an understanding of the theories and techniques of planning
	4.5 Analyzing and presenting market studies4.6 Product introduction
11	MODULE 4
	4.1 New technologies in interactive marketing4.2 Developing the marketing mix appropriate to various
	4.3 International global environments.
	4.4 Analysis of a contemporary marketing
	4.5 Marketing plan for a client.
12	MODULE 4
	4.6 Management and use of Communications technologies
	4.7 Price and value information
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	4.8 Concepts of electronic commerce
	4.9 Promotion and advertising
	4.10 Strategies
13	MODULE 5
	5.1 Class activities to evaluate students' knowledge and abilities.
	5.2 Attendance
	5.3 Book reviews
	5.4 Class preparedness and participation
	5.5 Collaborative learning projects
	5.6 Compositions
14	MODULE 5
	5.7 Exams/tests/quizzes
	5.8 Homework
	5.9 Internet
	5.10 Journals
	5.11 Library assignments
	5.12 Portfolio review
	5.13 Readings
	5.14 Research papers
	5.15 Student-teacher conferences
References:	1. 1. Donald Miller 2017.Building a StoryBrand: Clarify Your Message So Customers Will Listen: Thomas Nelson Publishers (2017)
	2. Seth Godin 2018. This Is Marketing: You Can't Be Seen Until You Learn to See: Penguin Audio (2018)