# Amini Cocoa Contamination Challenge Report

**Team: Brain Blend** 

# **Challenge Overview**

The goal of the Amini Cocoa Contamination Challenge is to develop machine learning models that can accurately identify **all diseases** present in images of cocoa plants. A key requirement is that these models must:

- Generalize well to unseen diseases not present in the training data.
- Operate efficiently on low-resource smartphones, such as those commonly used by subsistence farmers across Africa.

## **ETL Process**

We used the provided training dataset and prepared the data using the following pipeline:

- Applied 10-fold StratifiedGroupKFold cross-validation to ensure balanced and diverse splits.
- For each fold, the corresponding **YOLO-style annotations (label files)** were matched and copied into images/train, images/val, labels/train, and labels/val directories accordingly.

# **Modeling Approach**

#### **Model Choice:**

We selected **YOLO11s**, due to its lightweight nature and excellent performance on edge devices.

## **Training Strategy:**

- Trained on folds 6, 7, and 8.
- For each fold:
  - Validation set was split in half:
    - One half was merged with training data.
    - The other half was used for evaluation.
- Each fold was trained for ~2 hours 30 minutes, totaling 8 hours 33 minutes well within the 9-hour GPU training limit.

## Validation Performance (Local mAP):

Fold	mAP
6	0.760
7	0.789
8	0.806

# **Inference Strategy**

#### **Ensemble Method:**

We used a Weighted Box Fusion (WBF) ensemble of the 3 trained models.

#### **Multi-scale Inference:**

Each model performed inference across the following image sizes:

```
[640, 800, 960, 1120, 1280, 1440]
```

This increased robustness and improved detection accuracy on varying disease patterns.

## **Runtime Summary:**

#### **Notebook Duration**

Training 8h 33min

Inference 40min

**Total**: 9h 13min (training + inference), adhering to the challenge's **3h inference** and **9h training** constraints.

# Interpretability

#### **CAM Visualizations:**

We implemented **EigenCAM** to visualize model attention maps.

- This method extracts the **first principal component** of 2D activations.
- It helps highlight **regions in the image** most relevant to disease detection.

Notebook: Team\_Brain\_Blend\_Interpretability\_Report.ipynb

## **How to Run the Notebooks**

We have included all relevant files (weights + notebooks) in the provided ZIP archive.

### To Train:

- Open Team\_Brain\_Blend\_Training\_Notebook.ipynb
- Adjust the dataset path if using Google Colab but for reproducible results
  please use Kaggle and use the latest environment since that is what we used
- Run notebook end-to-end to retrain the models

#### To Run Inference:

- Use Team\_Brain\_Blend\_Inference\_Notebook.ipynb
- You can either:
  - Use the pre-trained weights provided in the ZIP
  - Or use weights from the training notebook

# **Compliance with Resource Restrictions**

- The models used (YOLO11s) are designed to be deployed on low-resource devices.
- Inference and training times are within the required limits.
- Models can be exported to **ONNX or TensorFlow Lite**, ensuring compatibility with **entry-level smartphones**.

Although an ensemble was used, no restriction was stated against it, and all ensemble inferences were performed well under the 3-hour limit and the training runtime did not surpass the 9hr limit.

Even individual models are performant and suitable for edge deployment.