

# Olukole Solabi

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Computer Science professional pursuing a master's degree in computer science with experience in projects relating to developing, debugging, and testing software. I am skilled in Java, JavaScript, Python, C++, and others. Adept in writing algorithms and programming. Highly organized, detail-oriented, and meticulous employee. I am looking to join a team of talented professionals to continue to develop my programming knowledge.

## EDUCATION

<b>Master of Science: Computer Science</b> Metropolitan State University - Saint Paul, MN	<b>Expected 2025</b>
<b>Bachelor of Science: Computer Science</b> Metropolitan State University - Saint Paul, MN	<b>Awarded 2019</b>

## PROFESSIONAL EXPERIENCE

<b>Metropolitan State University</b> <b>Professor's Assistant</b> <ul style="list-style-type: none"><li>Conducted tutoring sessions in programming languages like Python, and Java.</li><li>Assisted in the design and implementation of instructional materials, including coding exercises, project assignments, and problem-solving strategies tailored to students' skill levels.</li><li>Evaluated students' code and provided constructive feedback to enhance programming proficiency and algorithmic thinking.</li></ul>	<b>Feb - 2024 - Present</b>
<b>Trinity</b> <b>Email Automation Specialist</b> <ul style="list-style-type: none"><li>Maintained, debugged, and optimized automation programs.</li><li>Tested, automated, and whitelisted software to be used in secure environments.</li><li>Supported business needs dependent on location, working with staff at all levels to produce targeted solutions.</li><li>Updated and maintained project documentation for detailed record keeping.</li><li>Created successful test scripts to manage automated feature testing.</li><li>Assessed software bugs and compiled findings along with suggested resolutions for development team members</li></ul>	<b>Aug 2022 - Aug 2023</b>

## PROJECTS

<b>Metropolitan State University</b> <b>College Simulator Game - Metro State University</b> Team Member <ul style="list-style-type: none"><li>Developed a fully functioning dorm, class, job, and store system</li><li>This game was created using the programming language C++ and was worked on with four other members</li></ul>	
<b>Online Food Ordering Database - Metro State University</b>	
<b>Code Review DAPP - Metro State University</b>	
<b>Movie Recommendation System - Metro State University</b>	
<b>Library Management System - Metro State University</b>	

CERTIFICATIONS	PROGRAMMING LANGUAGES	SKILLS
<b>Certified Google Analyst</b> 2023-01	<ul style="list-style-type: none"><li>Java</li><li>Python</li><li>C++</li><li>C#</li><li>Java Script</li></ul>	<ul style="list-style-type: none"><li>Software Development</li><li>Activity diagrams</li><li>Data formatting</li><li>Use Cases</li><li>Programming</li><li>Time management</li></ul>
<b>Certified Advanced Google Analyst</b> 2023-01	<ul style="list-style-type: none"><li>SQL</li><li>Kotlin</li><li>HTLM</li><li>CSS</li></ul>	
<b>Microsoft Azure Developing Solutions Certified</b> 2022-02		