CV for Kolja Wilcke

nov 23rd 1971	born in Cape Town / South Africa
may 11, 1991	Abitur at *Freie Waldorfschule Mainz*
jan 16 to nov 15, 1992	stay in Moscow and Turkmenistan, working as translator (Russian/German) on the film set of *"Karakum"*
oct 1st 1992 to mar 31 1996	studies of civil engineering at TU Darmstadt (without closure)
oct 18, 1995	working student at *Software AG*, Darmstadt
oct 1st 1996	studies at Design Factory, Hamburg communication design and imagery (*"Neue Bildsprache"*)
oct 5th 1998 to jun 24 1999	stipend for *Fraunhofer Center for Research in Computer Graphics* (CRCG) and *Brown University*. Participated in *international certificate program* *for new media* (ICPNM) in Providence / USA
mar 31, 2000	Design Factory Hamburg Certificate "with distinction"
apr 3rd 2000	freelance Illustrator represented by *"die Illustratoren / Corinna Hein"*

Advertising Agencies (Excerpt)

- Lothar Böhm Design
- TBWA Hamburg
- BBDO Düsseldorf
- Jung v. Matt
- Steigerwald (Iberogast)

Other Customers / References

- AOL Bertelsmann,
- Klett Verlag,
- Zeitfilm Media / Hamburg,
- Dresdner Bank,
- eBay,
- Spiegel TV,
- Linde AG,
- Cartoonfilm
- BILD am Sonntag,
- Handelsblatt,
- Hörzu (Mecki)

dec 1st 2009	Comic *"Loreley"* (Self published)
	Review by Tagesspiegel: https://bit.ly/3r2t5yF
feb 13, 2012 to feb 13, 2019	Zalando SE, Software Developer
oct 2019 to jan 2022	Freelance work in China projects include:

- *Alien DNA*, a Unity/C# game
- *REPL Alliance*, a vim REPL client
- *A1 Geschichten. Stories to learn german*

mar 2022 to today	Lecturer at TUMO/Berlin: *Game Development with Unity*

Lectureships and teaching

Design Factory (Hamburg/Germany)	*Perspective Drawing and Illustration* *Entertainment & Interactive Media* *PHP and Interactive*
Nan Yang Xue Yuan (Wuxi/China)	*Storyboarding*
GuiHu Daxue, (Shanghai/China)	*Flash and Illustration basics*
Beijing Normal University (Zhuhai/China)	*Web Production / Interactive Media* *Storyboarding*
Fraunhofer IESE (Malta)	*Entertainment & Interactive*
EEG (Leipzig/Germany)	*Ruby game development* *JavaScript game development* *(with "Instant Rocket Fuel")*

Seminars, as trainer

nov 26, 2016   ClojureBridge Berlin (Clojure Workshop)

jan 2018   Zalando TechSurfing (JavaScript Workshop)

as of March 2022   TUMO Berlin, Game Development with Unity

Lectures, as speaker

jul 18/19 2016   Curry-on Conference (Rome/Italy)

oct 13 2016   React NL Conf (Amsterdam/Netherlands)

feb 21/22 2019   Lambda Days (Krakow/Poland)

Other Qualification

Took AEVO exam at IHK
(test for suitability as trainer)

Social Media / Contact

Twitter	https://twitter.com/01k
Github	https://GitHub.com/kolja
Stack Overflow	https://stackoverflow.com/users/731041/kolja
Artstation	https://www.artstation.com/kolja01
Dribble	https://dribbble.com/Kolja
phone	+49 175 59 59 161
email	mailto:kolja@apfel.de