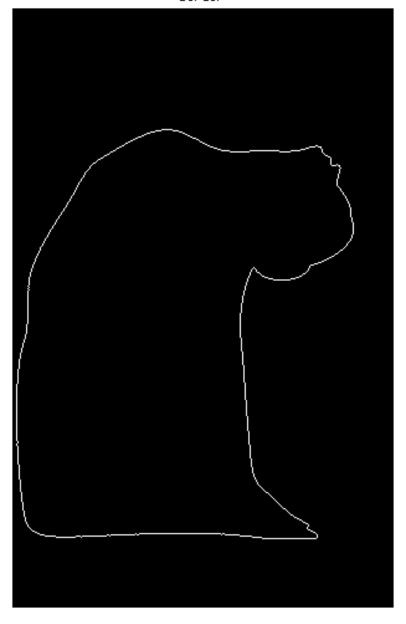
```
function classifYoqa()
  close all;
  clc;
  im1 = imread('yogasan/y1.jpg');
  im2 = imread('yogasan/y2.jpg');
  im3 = imread('yogasan/y3.jpg');
  im4 = imread('yogasan/y4.jpg');
  y1 = load('1.mat');
  y1 = y1.nChain;
  y2 = load('2.mat');
  y2 = y2.nChain;
  y3 = load('3.mat');
  y3 = y3.nChain;
  y4 = load('4.mat');
  y4 = y4.nChain;
  bw1 = im2bw(im1);
  bw1 = 1 - bw1;
  bd = boundary(bw1);
  chain = getChain(bd);
  nChain = normalizeChain(chain);
  disp('image 1 is equal to: ');
  disp(['y1?' num2str(isequal(nChain, y1))]);
  disp(['y2? ' num2str(isequal(nChain, y2))]);
  disp(['y3? ' num2str(isequal(nChain, y3))]);
  disp(['y4? ' num2str(isequal(nChain, y4))]);
  bw2 = im2bw(im2);
  bw2 = 1 - bw2;
  bd = boundary(bw1);
  chain = getChain(bd);
  nChain = normalizeChain(chain);
  disp('image 2 is equal to: ');
  disp(['y1? ' num2str(isequal(nChain, y1))]);
  disp(['y2? ' num2str(isequal(nChain, y2))]);
  disp(['y3? ' num2str(isequal(nChain, y3))]);
  disp(['y4? ' num2str(isequal(nChain, y4))]);
  bw3 = im2bw(im3);
  bw3 = 1 - bw3;
  bd = boundary(bw1);
  chain = getChain(bd);
  nChain = normalizeChain(chain);
  disp('image 3 is equal to: ');
  disp(['y1? ' num2str(isequal(nChain, y1))]);
  disp(['y2? ' num2str(isequal(nChain, y2))]);
  disp(['y3? ' num2str(isequal(nChain, y3))]);
  disp(['y4? ' num2str(isequal(nChain, y4))]);
  bw4 = im2bw(im4);
```

```
bw4 = 1 - bw4;
bd = boundary(bw1);
chain = getChain(bd);
nChain = normalizeChain(chain);
  disp('image 4 is equal to: ');
disp(['y1? ' num2str(isequal(nChain, y1))]);
disp(['y2? ' num2str(isequal(nChain, y2))]);
disp(['y3? ' num2str(isequal(nChain, y3))]);
disp(['y4? ' num2str(isequal(nChain, y4))]);
```

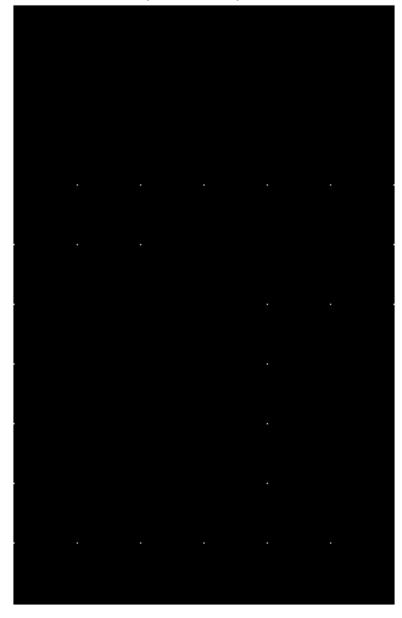
end

```
image 1 is equal to:
y1? 1
y2? 0
y3? 0
y4? 0
image 2 is equal to:
y1? 1
y2? 0
y3? 0
y4? 0
image 3 is equal to:
y1? 1
y2? 0
y3? 0
y4? 0
image 4 is equal to:
y1? 1
y2? 0
y3? 0
y4? 0
```

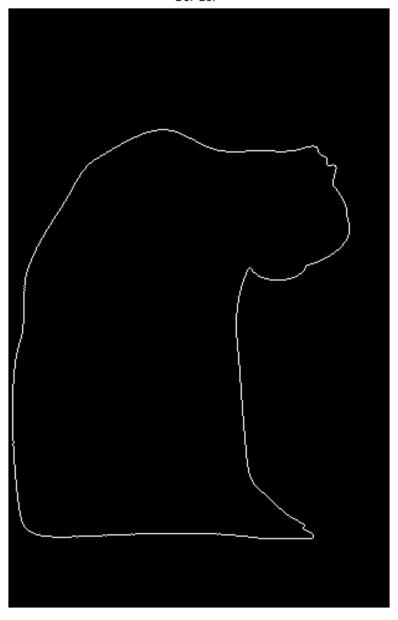




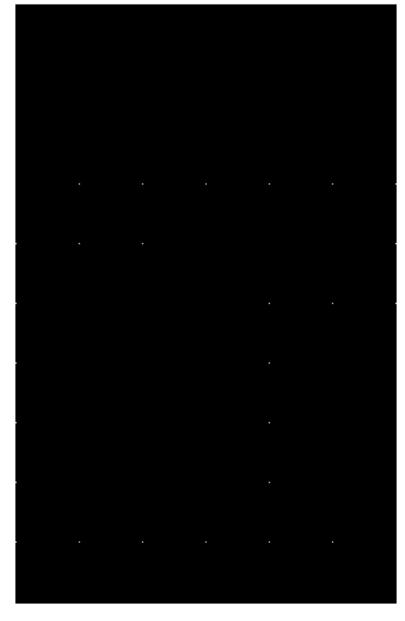
Sampled Border points



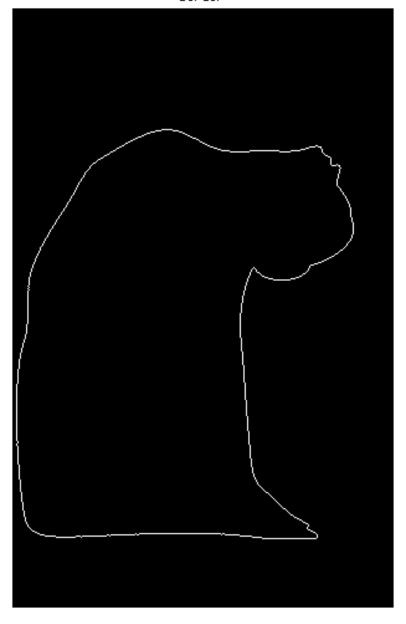




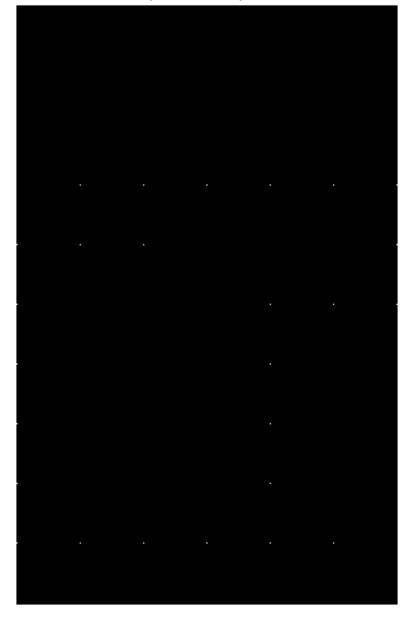
Sampled Border points



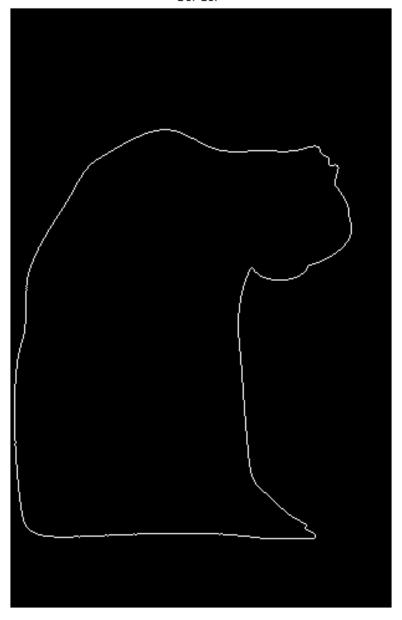




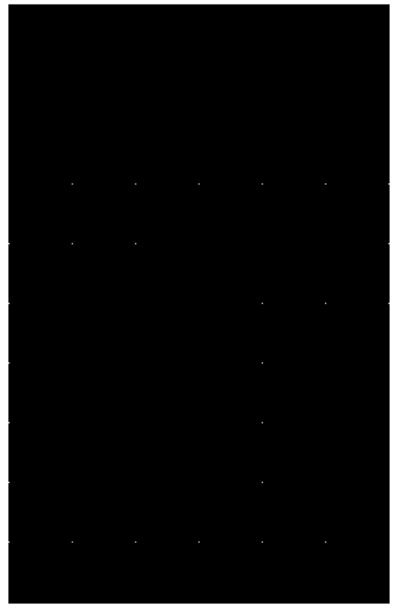
Sampled Border points







Sampled Border points



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