

Formalizing Theory of Approximating the Traveling-Salesman Problem

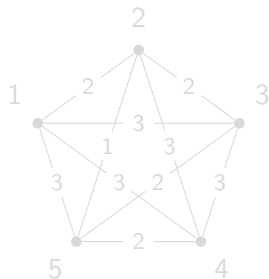
Interdisciplinary Project, Mathematics

Lukas Koller

Thursday 29th June, 2023

Traveling-Salesman Problem

The TRAVELING-SALESMAN PROBLEM (TSP) is a well known combinatorial optimization problem.



Definition (TRAVELING-SALESMAN PROBLEM)

Input: undirected graph G with edge weights $c : E(G) \rightarrow \mathbb{R}_+$.

Task: Find a Hamiltonian cycle in G with minimum total weight.

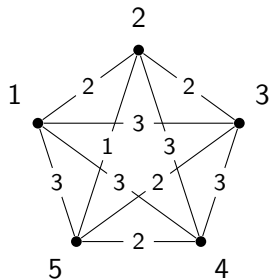
Theorem (15.43, Korte and Vygen, 2018)

The decision problem of TSP is NP-hard.

\Rightarrow We can't solve TSP optimally in polynomial time, unless $P = NP$.

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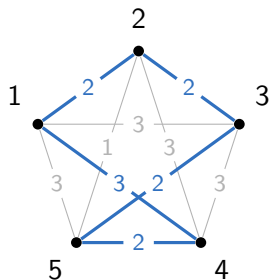
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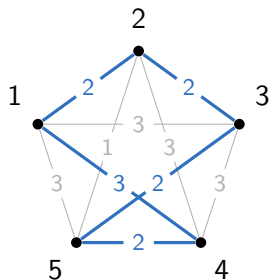
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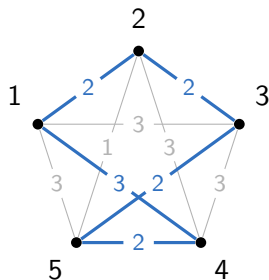
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Approximation Algorithms for TSP

- ▶ An *approximation algorithm* is a polynomial-time algorithm for an optimization problem that returns an approximate solution.
- ▶ The *approximation ratio* bounds the distance between the approximate solution and the optimal solution.

Negative result for TSP:

Theorem (Sahni and Gonzalez, 1976)

There is no constant-factor approx. algorithm for TSP, unless $P = NP$.

We simplify the TSP to the METRIC TSP by assuming:

- (i) the graph G is complete and
- (ii) the edge weights c satisfy the triangle-inequality.

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The decision problem of METRIC TSP is NP-hard.

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Overview

- (i) I have formalized a proof for the equivalence of the MAXIMUM MATCHING PROBLEM and the MINIMUM MATCHING-PERFECT PROBLEM.

I have formalized parts of the section 21.1, *Approximation Algorithms for the TSP* from (Korte and Vygen, 2018).

- (ii) I have formally verified two approx. algorithms for METRIC TSP.
 - ▶ DOUBLETREE and CHRISTOFIDES-SERDYUKOV algorithm
- (iii) I have formalized a L-reduction from VCP4¹ to METRIC TSP.
 - ▶ VCP4 is MAXSNP-hard (Thm. 16.46, Korte and Vygen, 2018)
⇒ METRIC TSP is MAXSNP-hard.

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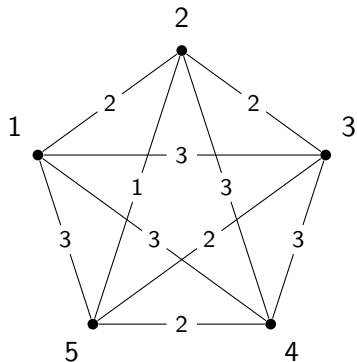
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Christofides-Serdyukov Algorithm (Christofides, 1976; Serdyukov, 1978)

Theorem (21.5, Korte and Vygen, 2018)

CHRISTOFIDES-SERDYUKOV is a $\frac{3}{2}$ -approx. algorithm for METRIC TSP.



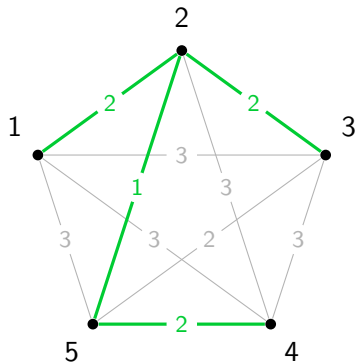
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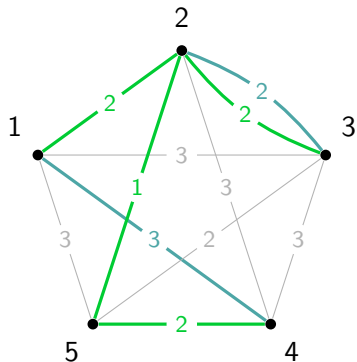
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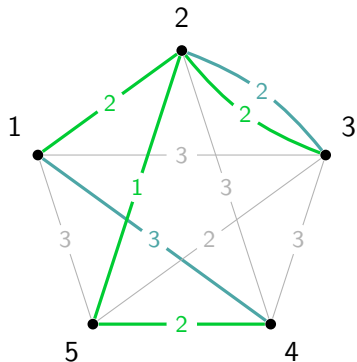
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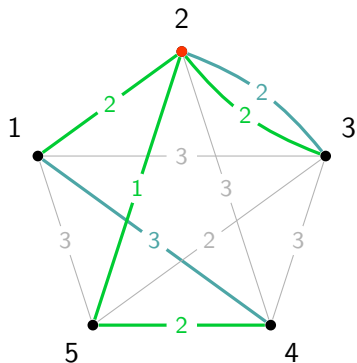
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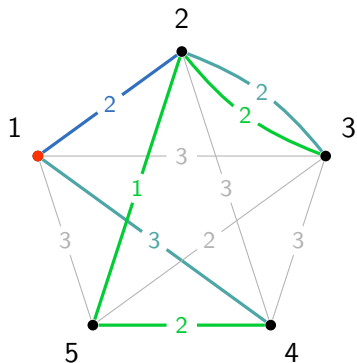
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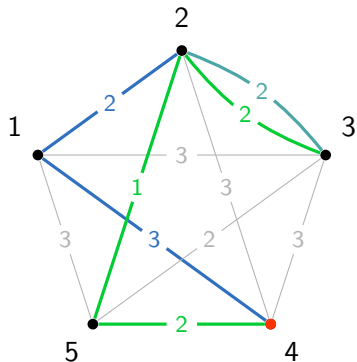
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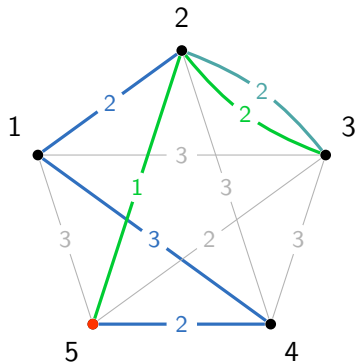
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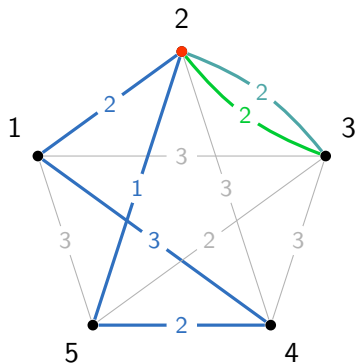
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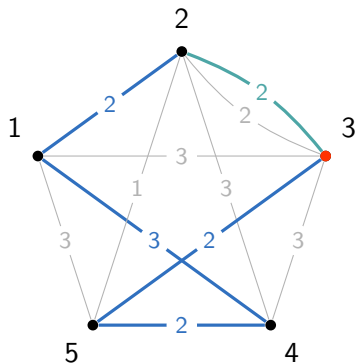
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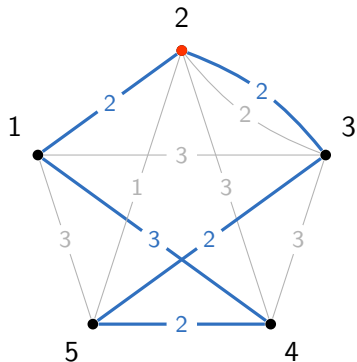
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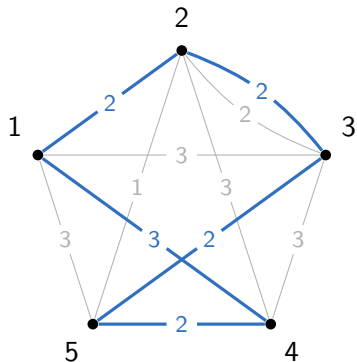
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Formalization of the Christofides-Serdyukov Algorithm

I have formalized and verified the CHRISTOFIDES-SERDYUKOV algorithm in Isabelle/HOL (Nipkow et al., 2002).

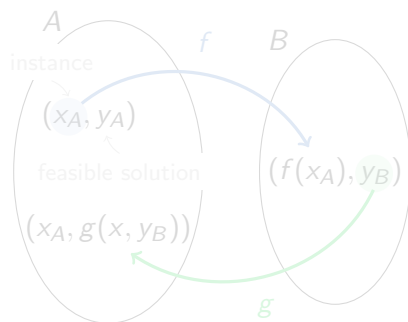
- ▶ I build on an exiting graph formalization by Abdulaziz (2020) for Berge's theorem (Berge, 1957).
- ▶ The CHRISTOFIDES-SERDYUKOV algorithm is formalized with the assumption of the existence of necessary algorithms.
 - ▶ minimum spanning-tree, minimum perfect-matching, and Eulerian tour.
- ▶ The feasibility and the approximation ratio of the CHRISTOFIDES-SERDYUKOV algorithm are proven.
- ▶ The definition of the CHRISTOFIDES-SERDYUKOV algorithm is refined to a WHILE-program using Hoare-Logic.

L-Reduction (Linear Reduction)

An L-reduction is a special type of reduction that is used to prove the MAXSNP-hardness of optimization problems.

Definition (L-Reduction, Papadimitriou and Yannakakis, 1991)

Let A and B be optimization problems with cost functions c_A and c_B . An L-Reduction from A to B is a pair of function f and g (computable in polynomial time) with $\alpha, \beta > 0$ s.t. for any instance x_A of A



(i) $f(x_A)$ is an instance of B and

$$\text{OPT}(f(x_A)) \leq \alpha \text{OPT}(x_A),$$

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$$|c_A(x_A, g(x_A, y_B)) - \text{OPT}(x_A)| \leq \beta |c_B(f(x_A), y) - \text{OPT}(f(x_A))|.$$

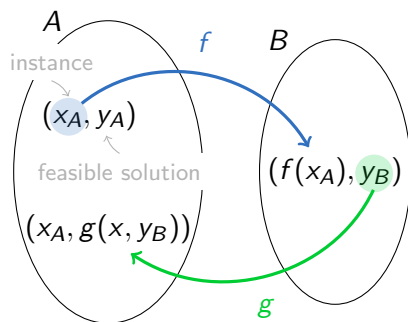
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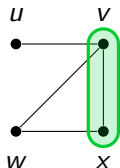
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L-Reduction for Metric TSP (Korte and Vygen, 2018) I

VCP¹

Input: undir. graph G with maximum degree of 4.

Task: Find a vertex cover of G with minimum cardinality.



METRIC TSP

Input: undir. & compl. graph G with edge weights $c : E(G) \rightarrow \mathbb{R}_+$ that satisfy the tri.-inequality.

Task: Find a Hamiltonian cycle in G with minimum total weight.

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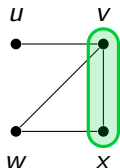
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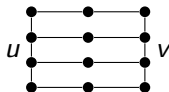
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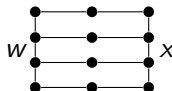
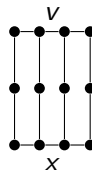
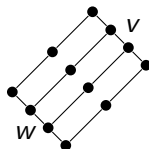
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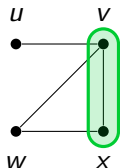
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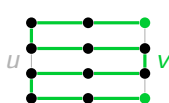
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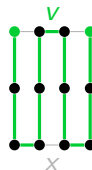
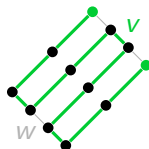
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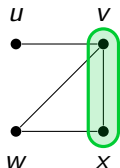
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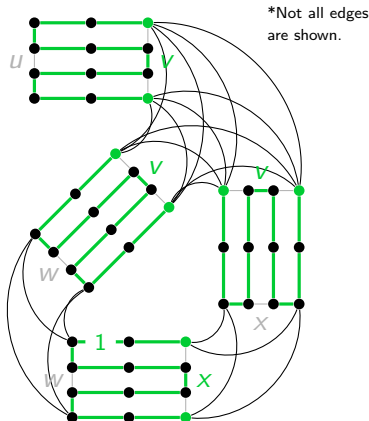
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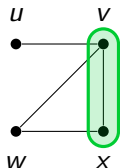
¹MINIMUM VERTEX COVER PROBLEM with maximum degree of 4

L-Reduction for Metric TSP (Korte and Vygen, 2018) I

VCP¹

Input: undir. graph G with maximum degree of 4.

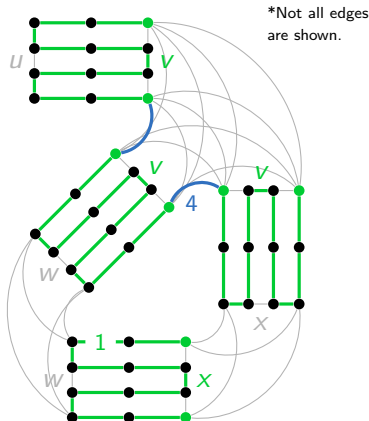
Task: Find a vertex cover of G with minimum cardinality.



METRIC TSP

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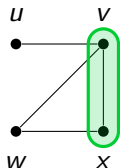
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L-Reduction for Metric TSP (Korte and Vygen, 2018) I

VCP⁴

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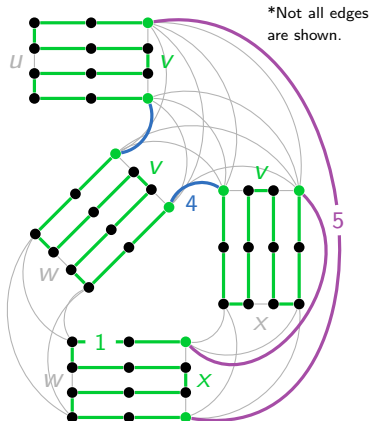
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METRIC TSP

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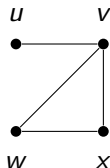
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L-Reduction for Metric TSP (Korte and Vygen, 2018) II

VCP¹

Input: undir. graph G with maximum degree of 4.

Task: Find a vertex cover of G with minimum cardinality.

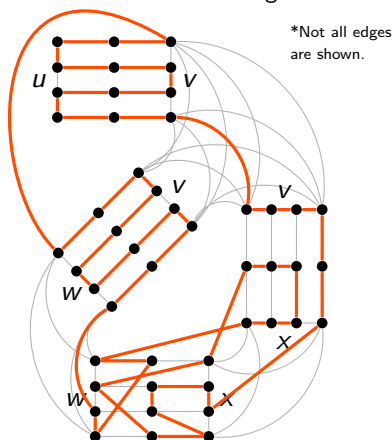


g

METRIC TSP

Input: undir. & compl. graph G with edge weights $c : E(G) \rightarrow \mathbb{R}_+$ that satisfy the tri.-inequality.

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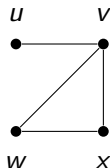
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L-Reduction for Metric TSP (Korte and Vygen, 2018) II

VCP4¹

Input: undir. graph G with maximum degree of 4.

Task: Find a vertex cover of G with minimum cardinality.

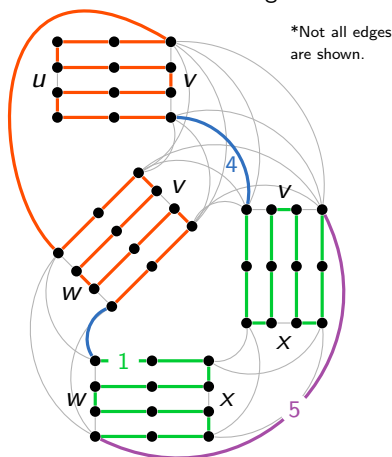


g

METRIC TSP

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Formalization of L-Reduction for Metric TSP

I have formalized the L-reduction in Isabelle/HOL.

- ▶ A locale provides an abstract executable graph representation based on an adjacency map.
- ▶ The locale assumes `fold`-functions to do computation on the graphs.
 - ▶ This approach is adapted from (Abdulaziz, 2022).
- ▶ Abstract versions of the reduction functions f and g are defined using the `fold`-functions.
- ▶ The feasibility of the function f and g and the linear inequalities are proven.
- ▶ The locale is instantiated with concrete implementations to obtain executable versions of the functions f and g .

The L-reduction in (Thm. 21.6, Korte and Vygen, 2018) is incomplete.

- (i) The proof for the linear inequalities fails if the optimal vertex cover has a cardinality of 1.
- (ii) Not all cases are covered when constructing a vertex cover from a Hamiltonian cycle.

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Conclusion and Future Work

- ▶ I have formally verified two approx. algorithms for METRIC TSP.
- ▶ I have formalized a L-reduction from VCP⁴¹ to METRIC TSP, which proves the MAXSNP-hardness of METRIC TSP.
- ▶ Prove the existence of the necessary algorithms for the CHRISTOFIDES-SERDYUKOV algorithm.
 - ▶ Write an adaptor to the existing formalization of Prim's algorithm (Lammich and Nipkow, 2019).
 - ▶ Formalize and verify algorithms for minimum perfect-matching and Eulerian tour (Sec. 11.2 & 2.4, Korte and Vygen, 2018).
- ▶ Formalize an encoding of multigraphs with simple graphs.
- ▶ Prove the polynomial running time of reduction functions f and g .
 - ▶ Refine the functions f and g to IMP- and prove their running time.






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Appendix – Equiv. Max. Matching and Min. Matching

Let G be an undirected graph with edge weights c .

(i) MAXMATCH^1 solves MINMATCH^2 . Assume f solves MAXMATCH .

$$c'(e) := 1 + -c(e) + \sum_{e' \in E(G)} c(e')$$

► If matching $M := f(G, c')$ is perfect return M otherwise None.

(ii) MINMATCH solves MAXMATCH . Assume f solves MINMATCH .

$$E_1 := \{e \times \{1\} \mid e \in E(G)\} \quad E_2 := \{e \times \{2\} \mid e \in E(G)\}$$

$$E_V := \{\{(v, 1), (v, 2)\} \mid v \in V(G)\}$$

$$H := (V(G) \times \{1, 2\}, E_1 \cup E_2 \cup E_V) \quad c'(e) := \begin{cases} 1 & \text{if } e \in E_V \\ -c(e) & \text{otherwise} \end{cases}$$

► Return matching $M := f(H, c') \cap E_1$.

¹MAXIMUM MATCHING PROBLEM

²MINIMUM MATCHING-PERFECT PROBLEM

Appendix – Approximation Algorithms for Metric TSP

Let (G, c) be an instance of METRIC TSP.

Lemma (21.3, Korte and Vygen, 2018)

Given a connected Eulerian graph G' that spans $V(G)$, we can compute (in polynomial time) a Hamiltonian cycle for G with total weight of at most $c(E(G'))$.

Proof Idea.

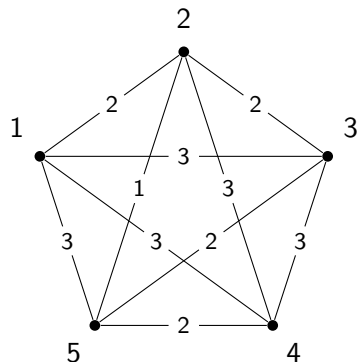
1. Compute a Eulerian tour in G' .
2. Remove duplicate vertices ("shortcutting").

\Rightarrow We only need to find Eulerian graph that spans $V(G)$ with the smallest total weight!

Appendix – DoubleTree Algorithm

Theorem (21.4, Korte and Vygen, 2018)

DOUBLETREE is a 2-approximation algorithm for METRIC TSP.



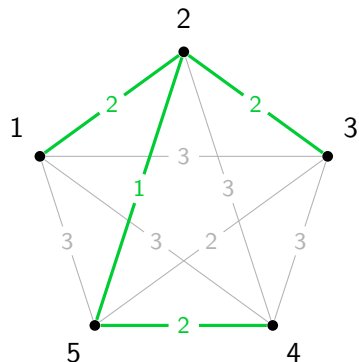
Algorithm:

1. compute minimum spanning-tree (MST)
2. compute Eulerian tour on doubled MST, e.g. 2,1,2,5,4,5,2,3,2
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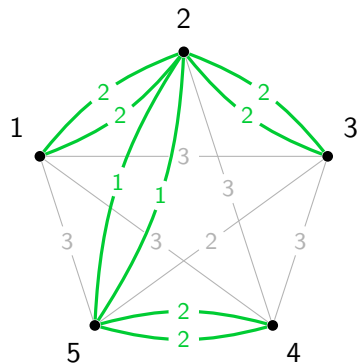
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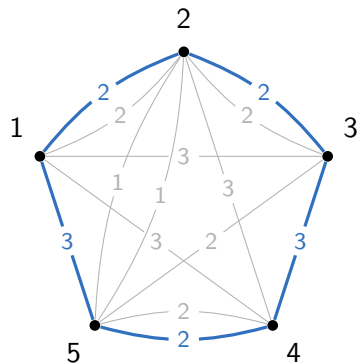
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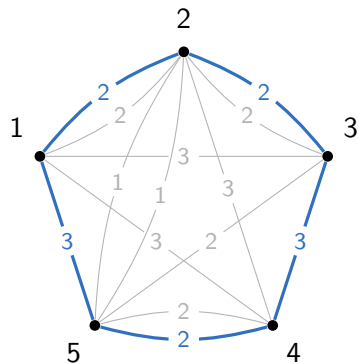
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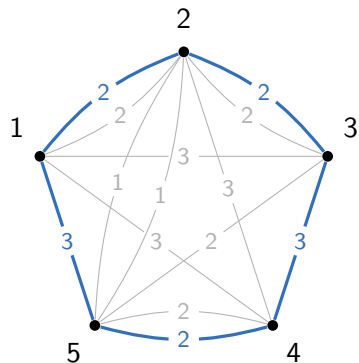
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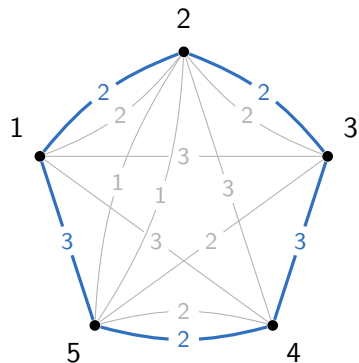
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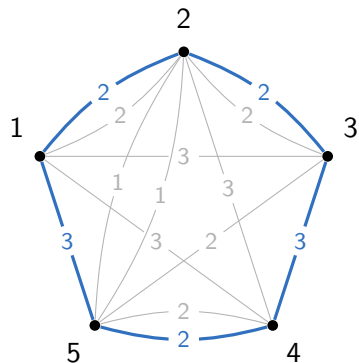
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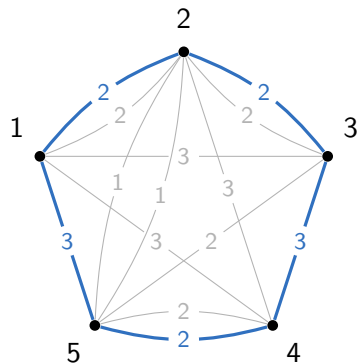
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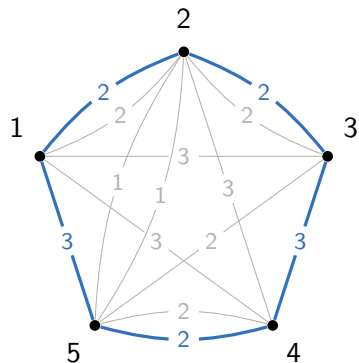
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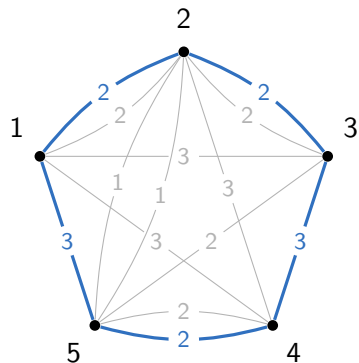
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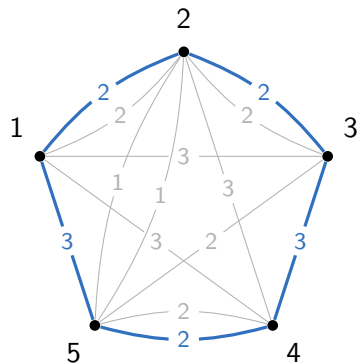
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