

React Hooks:

Theory exercise

Question.1

What are react hooks? How do useState() and useEffect() work?

Ans: **React Hooks** are special functions that allow **functional components** to use **state and lifecycle features** that were earlier only possible in class components.

useState()

- Used to manage **state** in functional components.
- Returns **state value + function to update it**.

```
const [count, setCount] = useState(0);
```

useEffect()

- Used to handle **side effects** like:
 - API calls
 - DOM updates
 - subscriptions
- Runs after render.

```
useEffect(() => {
```

```
  console.log("Component mounted");
```

```
}, []);
```

Q2. What problems did Hooks solve? Why are Hooks important?

Hooks solved:

1. **Complex class components**
2. **Code duplication**
3. **Confusing lifecycle methods**
4. **Difficult state sharing**

Why important?

- Cleaner code
- Reusable logic
- No this keyword
- Better performance & readability

Q3. What is useReducer? How is it used?

useReducer is used for **complex state logic** (similar to Redux).

```
const [state, dispatch] = useReducer(reducer, initialState);
```

Example:

```
function reducer(state, action) {
```

```

switch (action.type) {
  case "INC": return state + 1;
  case "DEC": return state - 1;
  default: return state;
}
}

```

Q4. Purpose of useCallback & useMemo

Hook	Purpose
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useCallback	Memoizes functions
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useMemo	Memoizes computed values
---------	---------------------------------

Used to **avoid unnecessary re-renders.**

Q5. Difference between useCallback & useMemo

useCallback	useMemo
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Returns function	Returns value
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Prevents function recreation	Prevents recalculation
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Q6. What is useRef?

- Stores **mutable values**
- Does **not cause re-render**
- Access DOM elements

```
const inputRef = useRef();
```

LAB EXERCISE (HOOKS)

Task 1: Counter using useState

```
function Counter() {  
  const [count, setCount] = useState(0);  
  
  return (  
    <>  
      <h2>{count}</h2>  
      <button onClick={() => setCount(count +  
1)}>+</button>  
      <button onClick={() => setCount(count - 1)}>-  
</button>  
    </>  
  );  
}
```

```
function Counter() { const [count, setCount] = useState(0); return ( <
```

{count}

```
setCount(count + 1)}>+ setCount(count - 1)}>- ); }
```

```
useEffect(() => {  
  fetch("https://jsonplaceholder.typicode.com/users")  
    .then(res => res.json())  
    .then(data => setUsers(data));  
}, []);
```

```
const count = useSelector(state => state.counter); const dispatch = useDispatch();
```

dispatch({ type: "INC" })>+

```
const count = useSelector(state => state.counter);  
const dispatch = useDispatch();
```

```
<button onClick={() => dispatch({ type: "INC"  
}}>+</button>
```

```
const count = useSelector(state => state.counter); const dispatch = useDispatch();
```

dispatch({ type: "INC" })>+

REACT ROUTER

THEORY

Q1. What is React Router?

React Router enables **navigation** in **Single Page Applications** without reloading the page.

Q2. Difference

Component	Purpose
-----------	---------

BrowserRouter	Wraps app
---------------	-----------

Route	Maps path to component
-------	------------------------

Link	Navigation
------	------------

Switch	Renders first match
--------	---------------------

LAB

Task 1: Home & About Routing

```
<BrowserRouter>
```

```
  <Routes>
```

```
    <Route path="/" element={<Home />} />
```

```
    <Route path="/about" element={<About />} />
```

</Routes>

</BrowserRouter>

} /> } />

<Link to="/">Home</Link>

<Link to="/about">About</Link>

<Link to="/contact">Contact</Link>

[Home](#) [About](#) [Contact](#)

JSON-SERVER & FIREBASE

THEORY

Q1. RESTful Web Services

REST is an architecture that uses **HTTP methods**:

- GET
- POST
- PUT
- DELETE

Q2. JSON-Server

JSON-Server creates a **fake REST API** using a JSON file.

```
npx json-server --watch db.json --port 3001
```

Q3. Fetch data using Axios

```
axios.get("http://localhost:3001/users")
```

Q4. Firebase

Firebase is a **Backend-as-a-Service** offering:

- Authentication
- Realtime Database

- Hosting
- Cloud functions

Q5. Error & Loading State Importance

- Improves UX
- Prevents crashes
- Shows proper feedback

LAB

Task 1: Fetch & Display Users

```
if (loading) return <p>Loading...</p>;  
if (error) return <p>Error!</p>;  
  
if (loading) return  
Loading...  
  
; if (error) return  
Error!  
  
;
```

Task 2: Firebase CRUD + Authentication

- Email/Password login
- Firestore CRUD
- Google Auth

`signInWithPopup(auth, provider);`

`signInWithPopup(auth, provider);`

Task 3: Loading Spinner

`{loading && <Spinner />}`

Task 3: Loading Spinner {loading && }

CONTEXT API

THEORY

Q1. What is Context API?

Context API manages **global state** without prop drilling.

Q2. createContext & useContext

```
const ThemeContext = createContext();
```

```
const theme = useContext(ThemeContext);
```

LAB

Task 1: Theme Toggle

```
const [theme, setTheme] = useState("light");
```

Task 2: Auth Context

```
{user ? <h1>Welcome</h1> : <Login />}
```

STATE MANAGEMENT

THEORY

Q1. Redux

Redux manages **global state** using:

- Actions
- Reducers
- Store

Q2. Recoil vs Redux

Recoil	Redux
Simple	Boilerplate
Hooks-based	Complex
Fine-grained state	Central store

LAB

Task 1: Redux Counter

```
dispatch({ type: "INC" });
```

Task 2: Recoil Todo App

```
const todoListState = atom({ key: "todos", default: [] });
```

Task 3: Redux Toolkit CRUD

```
createSlice({  
  name: "users",  
  reducers: {  
    addUser: (state, action) => {  
      state.push(action.payload);  
    }  
  }  
});
```