

# IDENTITIES IN ITERATED RASCAL TRIANGLES

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ABSTRACT. In this manuscript, we explore new binomial identities within iterated Rascal triangles, revealing a connection between Vandermonde convolution and iterated Rascal numbers. We also provide new identities in terms of finite differences of iterated Rascal numbers and Binomial coefficients. Apart that, the manuscript provides a proof of the row sums conjecture in iterated Rascal triangles. Also, we establish and explore a connection between iterated Rascal triangles and  $(1, q)$ -Binomial coefficients, showing related OEIS sequences. All result can be validated through the supplementary Mathematica programs.

## CONTENTS

1. Introduction	2
2. Binomial identities in Iterated Rascal Triangles	5
3. Q-Binomial identities in Iterated Rascal Triangles	10
4. Row sums conjecture	11
5. Conclusions	13
6. Acknowledgements	13
References	13

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Sources: <https://github.com/kolosovpetro/IdentitiesInRascalTriangle>

## 1. INTRODUCTION

Rascal triangle is Pascal-like numeric triangle developed in 2010 by three middle school students, Alif Anggoro, Eddy Liu, and Angus Tulloch [1]. During math classes they were challenged to provide the next row for the following number triangle

$$\begin{array}{cccc}
 & & 1 & \\
 & 1 & & 1 \\
 & 1 & 2 & 1 \\
 1 & 3 & 3 & 1 \\
 & \dots & & 
 \end{array}$$

The teacher anticipated that the next row would match Pascal's triangle, such as "1 4 6 4 1", by applying the binomial coefficient recurrence rule  $South = East + West$ . However, Anggoro, Liu, and Tulloch proposed that the next row should be "1 4 5 4 1". Instead of using Pascal's triangle rule  $South = East + West$ , they derived this new row using a relation they termed the diamond formula

$$South = \frac{East \cdot West + 1}{North} \quad (1.1)$$

By applying the recurrence relation from equation (1.1), the students successfully generated an entirely new triangular sequence, now referred to as the Rascal triangle.

$n/k$	0	1	2	3	4	5	6	7	8	9
0	1									
1	1	1								
2	1	2	1							
3	1	3	3	1						
4	1	4	5	4	1					
5	1	5	7	7	5	1				
6	1	6	9	10	9	6	1			
7	1	7	11	13	13	11	7	1		
8	1	8	13	16	17	16	13	8	1	
9	1	9	15	19	21	21	19	15	9	1

**Table 1.** Rascal triangle. Sequence [A077028](#) in OEIS [2].

For example, the fourth row is “1 4 5 4 1” because  $4 = \frac{1 \cdot 3 + 1}{1}$  and  $5 = \frac{3 \cdot 3 + 1}{2}$ . Moreover, the Rascal triangle, as presented in table (1), represents the first and foundational instance of a new family of Pascal-like triangles. This family, known as *iterated Rascal triangles*, was first introduced by J. Gregory in her master’s thesis [3].

We define the  $k$ -th element in the  $n$ -th row of an iterated Rascal triangle as  $\binom{n}{k}_i$ , where  $i$  represents the number of iterations. The integer sequence produced by  $\binom{n}{k}_i$  is referred to as an *iterated Rascal triangle*  $Ri$ , and each  $\binom{n}{k}_i$  is termed an *iterated Rascal number*. Therefore, the Rascal triangle shown in table (1) corresponds to the iterated Rascal triangle  $R1$ , generated by the formula  $\binom{n}{k}_1 = k(n - k) + 1$ . While the iterated Rascal number  $\binom{n}{k}_i$  is defined by the diamond rule (1.1), which differs from the standard binomial coefficient recurrence, it still maintains a significant connection with the binomial coefficients  $\binom{n}{k}$ , as demonstrated by

$$\binom{n}{k}_i = \sum_{m=0}^i \binom{n-k}{m} \binom{k}{m} \quad (1.2)$$

For example,  $\binom{7}{4}_3 = 35$ ,  $\binom{12}{7}_5 = 792$ ,  $\binom{11}{5}_5 = 462$ .

**Example 1.1.** Rascal triangle  $R2$  generated by  $\binom{n}{k}_2$

$n/k$	0	1	2	3	4	5	6	7	8	9
0	1									
1	1	1								
2	1	2	1							
3	1	3	3	1						
4	1	4	6	4	1					
5	1	5	10	10	5	1				
6	1	6	15	19	15	6	1			
7	1	7	21	31	31	21	7	1		
8	1	8	28	46	53	46	28	8	1	
9	1	9	36	64	81	81	64	36	9	1

**Table 2.** Rascal triangle R2. Sequence [A374378](#) in OEIS [\[4\]](#).

**Example 1.2.** Rascal triangle R3 generated by  $\binom{n}{k}_3$

$n/k$	0	1	2	3	4	5	6	7	8	9
0	1									
1	1	1								
2	1	2	1							
3	1	3	3	1						
4	1	4	6	4	1					
5	1	5	10	10	5	1				
6	1	6	15	20	15	6	1			
7	1	7	21	35	35	21	7	1		
8	1	8	28	56	69	56	28	8	1	
9	1	9	36	84	121	121	84	36	9	1

**Table 3.** Rascal triangle R3. Sequence [A374452](#) in OEIS [\[5\]](#).

Since then, a lot of work has been done over the topic of rascal triangles. Numerous identities and relations have been revealed. For instance, a few combinatorial interpretations of rascal numbers provided at [\[6\]](#), in particular, these interpretations establish a relation between rascal numbers and combinatorics of binary words. Several generalization approaches were proposed, namely generalized and iterated rascal triangles [\[7, 8\]](#). In particular, the

concept of iterated rascal numbers establishes a close connection between rascal numbers and binomial coefficients.

## 2. BINOMIAL IDENTITIES IN ITERATED RASCAL TRIANGLES

Prior we begin our discussion it is worth to introduce a few preliminary facts and statements. Define the iterated rascal number [3, eq. 3.2]

**Definition 2.1.** *Iterated rascal number*

$$\binom{n}{k}_i = \sum_{m=0}^i \binom{n-k}{m} \binom{k}{m} \quad (2.1)$$

The first important thing to notice is that the iterated Rascal number is a special case of the Vandermonde convolution. Consider the Vandermonde convolution [9]

$$\binom{a+b}{r} = \sum_{m=0}^r \binom{a}{m} \binom{b}{r-m}$$

Implies

$$\binom{n}{k} = \sum_{m=0}^k \binom{n-k}{m} \binom{k}{k-m}$$

Thus,

$$\binom{n}{k}_i = \sum_{m=0}^i \binom{n-k}{m} \binom{k}{k-m} \quad (2.2)$$

Meaning that iterated rascal number is partial case of Vandermonde convolution of  $\binom{n}{k}$  with the upper summation bound equals to  $i$ . Without further hesitation consider our findings.

**Proposition 2.2.** *Iterated rascal triangle equals to Pascal's triangle up to  $i$ -th column. For every  $k \leq i$*

$$\binom{n}{k}_i = \binom{n}{k} \quad (2.3)$$

Then binomial identity follows

$$\binom{n}{i-k}_i = \binom{n}{i-k}$$

Applying binomial coefficients symmetry principle we obtain

$$\binom{n}{n-i+k}_i = \binom{n}{n-i+k}$$

*Proof.* Proof of proposition (2.2) is given by [8, proposition 6.0.1].  $\square$

**Proposition 2.3.** *Iterated rascal triangle equals to Pascal's triangle up to  $2i+1$ -th row. For every  $n \leq 2i+1$*

$$\binom{n}{k}_i = \binom{n}{k}$$

For example, we notice that

- Triangle R1 generated by  $\binom{n}{k}_1$  is equivalent to Pascal's triangle up to 3-rd row, see (1).
- Triangle R2 generated by  $\binom{n}{k}_2$  is equivalent to Pascal's triangle up to 5-th row, see (2).
- Triangle R3 generated by  $\binom{n}{k}_3$  is equivalent to Pascal's triangle up to 7-rd row, see (3).

Therefore, for every  $i \geq 0$  and  $n \geq 0$

$$\binom{2i+1-n}{k}_i = \binom{2i+1-n}{k} \quad (2.4)$$

Equation (2.4) is of interest because in contrast to rascal column identity (2.3) it gives relation over  $k$  for each  $i$ , so that it is true for all cases in  $i, k$ :  $i < k$ ,  $i = k$  and  $k > i$ . In particular, equation (2.4) implies the row sums identity in iterated rascal triangles

$$\sum_{k=0}^{\infty} \binom{2i+1-n}{k}_i = 2^{2i+1-n}$$

Given  $n = 0$  we obtain

$$\sum_{k=0}^{\infty} \binom{2i+1}{k}_i = 2^{2i+1}$$

and so on. Taking  $t = 2i+1$  in (2.4) yields

$$\binom{t-n}{k}_{t-i-1} = \binom{t-n}{k}$$

Moreover, equation (2.4) gives Vandermonde-like identity

$$\binom{2i+1-n}{k} = \sum_{m=0}^i \binom{2i+1-n-k}{m} \binom{k}{m} \quad (2.5)$$

In particular, given  $n = 0, 1$  equation (2.5) yields the following Vandermonde-like identities

$$\binom{2i+1}{k} = \sum_{m=0}^i \binom{2i+1-k}{m} \binom{k}{m}$$

$$\binom{2i}{k} = \sum_{m=0}^i \binom{2i-k}{m} \binom{k}{m}$$

*Proof.* Proof of proposition (2.3). We have to prove that for every  $i, k$

$$\sum_{m=0}^k \binom{2i+1-n-k}{m} \binom{k}{m} - \sum_{m=0}^i \binom{2i+1-n-k}{m} \binom{k}{m} = 0$$

For the case  $k < i$  proof is given by [8, proposition 6.0.1]. For the case  $k = i$  proof is trivial.

Thus, the remaining case is  $k > i$  yields

$$\sum_{m=i+1}^k \binom{2i+1-n-k}{m} \binom{k}{m} = 0 \quad (2.6)$$

If (2.6) is true for each  $k > i$ , then its sum over  $k$  should be zero as well. Introducing sum in  $k$  to (2.6) we get

$$\sum_k \sum_{m=i+1}^k \binom{2i+1-n-k}{m} \binom{k}{m} = 0$$

The sum  $\sum_k \binom{2i+1-n-k}{m} \binom{k}{m}$  appears to match the equation (5.26) in Concrete mathematics [10, eq. 5.26]

$$\sum_{k=0}^{\ell} \binom{\ell-k}{m} \binom{q+k}{n} = \binom{\ell+q+1}{m+n+1} \quad (2.7)$$

Therefore,

$$\sum_k \binom{2i+1-n-k}{m} \binom{k}{m} = \binom{2i+2-n}{2m+1}$$

Thus, our main assumption is equivalent to

$$\sum_{m=i+1}^k \sum_k \binom{2i+1-n-k}{m} \binom{k}{m} \equiv \sum_{m=i+1}^k \binom{2i+2-n}{2m+1}$$

Hence, we have to prove that

$$\sum_{m=i+1}^k \binom{2i+2-n}{2m+1} = 0 \quad (2.8)$$

Substituting  $m = i + 1 + m$  into (2.8), we get

$$\sum_{m=0}^k \binom{2i+2-n}{2(i+1+m)+1} = \sum_{m=0}^k \binom{2i+2-n}{2i+3+2m} = 0$$

Which is indeed true because  $\binom{2i+2-n}{2i+3+2m} = 0$  for every  $m, n \geq 0$ . Thus, the proposition (2.4) is true.  $\square$

Now, let's smoothly switch our focus to finite differences of binomial coefficients and iterated rascal numbers. Considering the table of differences  $\binom{n}{k} - \binom{n}{k}_3$

In[67]:= `Grid[Table[Binomial[n, k] - RascalNumber[n, k, 3], {n, 0, 20}, {k, 0, n}], Frame -> All]`

Out[67]=

0																			
0	0																		
0	0	0																	
0	0	0	0																
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0	0	0	0	0	0	0	0												
0	0	0	0	0	1	0	0	0	0										
0	0	0	0	0	5	5	0	0	0	0									
0	0	0	0	0	15	26	15	0	0	0	0								
0	0	0	0	0	35	81	81	35	0	0	0	0							
0	0	0	0	0	70	196	262	196	70	0	0	0	0						
0	0	0	0	0	126	406	658	658	406	126	0	0	0	0					
0	0	0	0	0	210	756	1414	1716	1414	756	210	0	0	0	0				
0	0	0	0	0	330	1302	2730	3830	3830	2730	1302	330	0	0	0	0			
0	0	0	0	0	495	2112	4872	7680	8885	7680	4872	2112	495	0	0	0	0		
0	0	0	0	0	715	3267	8184	14232	18525	18525	14232	8184	3267	715	0	0	0	0	
0	0	0	0	0	1001	4862	13101	24816	35697	40186	35697	24816	13101	4862	1001	0	0	0	0
0	0	0	0	0	1365	7007	20163	41217	64713	80587	80587	64713	41217	20163	7007	1365	0	0	0
0	0	0	0	0	1820	9828	30030	65780	111705	152020	168230	152020	111705	65780	30030	9828	1820	0	0

**Figure 1.** Difference  $\binom{n}{k} - \binom{n}{k}_3$ . Highlighted column is  $\binom{n}{4}$ . Sequence A000332 in the OEIS [11].

We can spot that having  $i = 3$  the  $k = 4$ -th column gives binomial coefficient  $\binom{n}{4}$ . Indeed, this rule is true for every  $i$ .

**Proposition 2.4.** (Row-column difference.) For every  $i \geq 0$

$$\binom{n+2i}{i} - \binom{n+2i}{i}_{i-1} = \binom{n+i}{i}$$



*Proof.* We have previously stated that iterated rascal numbers are closely related to Vandermonde convolution (2.2). Thus, proposition (2.4) can be rewritten as

$$\sum_{m=0}^i \binom{n+i}{m} \binom{i}{i-m} - \sum_{m=0}^{i-1} \binom{n+i}{m} \binom{i}{i-m} = \binom{n+i}{i} \binom{i}{0}$$

Therefore,  $\binom{n+2i}{i} - \binom{n+2i}{i}_{i-1} = \binom{n+i}{i}$  is indeed true.  $\square$

Proposition (2.4) yields to few more identities. Applying binomial coefficients symmetry

$$\binom{n+2i}{n+i} - \binom{n+2i}{n+i}_{i-1} = \binom{n+i}{n}$$

Taking  $j = n + i$  gives

$$\binom{j+i}{j} - \binom{j+i}{j}_{i-1} = \binom{j}{j-i}$$

By symmetry

$$\binom{j+i}{i} - \binom{j+i}{i}_{i-1} = \binom{j}{i}$$

Proposition (2.4) can be generalized even further, for every  $i < k$  and  $i > k$ .

**Proposition 2.5.** *(Finite difference of binomial coefficients and iterated rascal numbers for  $i < k$ .) For every  $i < k$*

$$\binom{n}{k} - \binom{n}{k}_i = \sum_{m=i+1}^k \binom{n-k}{m} \binom{k}{k-m}$$

*Proof.* It is true by means of Vandermonde convolution.  $\square$

**Proposition 2.6.** *(Finite difference of binomial coefficients and iterated rascal numbers for  $i > k$ .) For every  $i > k$*

$$\binom{n}{k} - \binom{n}{k}_i = \sum_{m=k+1}^i \binom{n-k}{m} \binom{k}{k-m}$$

*Proof.* It is true by means of Vandermonde convolution.  $\square$

## 3. Q-BINOMIAL IDENTITIES IN ITERATED RASCAL TRIANGLES

Consider the table of differences of binomial coefficients and iterated rascal numbers one more time as there is another pattern we can spot.

```
In[67]:= Grid[Table[Binomial[n, k] - RascalNumber[n, k, 3], {n, 0, 20}, {k, 0, n}], Frame -> All]
```

0																				
0	0																			
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0	0	0	0																	
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0	0	0	0	0	0	0														
0	0	0	0	0	0	0	0													
0	0	0	0	0	0	0	0	0												
0	0	0	0	0	0	0	0	0	0											
0	0	0	0	0	0	0	0	0	0	0										
0	0	0	0	0	0	0	0	0	0	0	0									
0	0	0	0	0	0	0	0	0	0	0	0	0								
0	0	0	0	0	0	0	0	0	0	0	0	0	0							
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0						
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0					
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0				
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0		
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0

**Figure 2.** Difference  $\binom{n}{k} - \binom{n}{k}_3$ . Highlighted column is  $(1, 5)$ -binomial coefficient  $\binom{n}{k}^5$ . Sequence **A096943** in the OEIS [12].

The  $(1, q)$ -binomial coefficients  $\binom{n}{k}^q$  are special kind of binomial coefficients defined by

**Definition 3.1.**  $(1, q)$ -Binomial coefficient

$$\binom{n}{k}^q = \begin{cases} q & \text{if } k = 0, n = 0 \\ 1 & \text{if } k = 0 \\ 0 & \text{if } k > n \\ \binom{n-1}{k}^q + \binom{n-1}{k-1}^q & \end{cases} \quad (3.1)$$

Indeed, the relation shown in Figure (2) is true for every  $i$ , so that it establishes a relation between  $(1, q)$ -binomial coefficients and iterated rascal numbers.

**Proposition 3.2.** *(Relation between iterated rascal numbers and  $(1, q)$ -binomial coefficients.)*

For every  $i \geq 0$

$$\binom{2i+3+j}{i+2} - \binom{2i+3+j}{i+2}_i = \left[ \begin{matrix} i+2+j \\ i+2 \end{matrix} \right]^{i+2}$$

Taking  $t = i + 2$  in (3.2) yields

$$\binom{2t-1+j}{t} - \binom{2t-1+j}{t}_{t-2} = \left[ \begin{matrix} t+j \\ t \end{matrix} \right]^t$$

In particular,

- Having  $i = 1$  proposition (3.2) gives the OEIS sequence [A006503](#) [13] such that third column of  $(1, 3)$ -Pascal triangle [A095660](#) [14].
- Having  $i = 3$  proposition (3.2) gives the OEIS sequence [A096943](#) [12] such that third column of  $(1, 5)$ -Pascal triangle [A096940](#) [15].
- Having  $i = 5$ , the proposition (3.2) yields the OEIS sequence [A097297](#) [16] such that seventh column of  $(1, 6)$ -Pascal triangle [A096956](#) [17].

#### 4. ROW SUMS CONJECTURE

In [8] the authors propose the following conjecture for row sums of iterated rascal triangles.

**Conjecture 4.1.** *(Conjecture 7.5 in [8].) For every  $i$*

$$\sum_{k=0}^{4i+3} \binom{4i+3}{k}_i = 2^{4i+2}$$

*Proof.* Rewrite conjecture statement explicitly as

$$\sum_{k=0}^{4i+3} \sum_{m=0}^i \binom{4i+3-k}{m} \binom{k}{m} = 2^{4i+2}$$

Rearranging sums and omitting summation bounds yields

$$\sum_{m=0}^i \sum_k \binom{4i+3-k}{m} \binom{k}{m} = 2^{4i+2} \tag{4.1}$$

We can observe the pattern (2.7) in equation (4.1). Thus, the sum  $\sum_k \binom{4i+3-k}{m} \binom{k}{m}$  equals to

$$\sum_k \binom{4i+3-k}{m} \binom{k}{m} = \binom{4i+4}{2m+1}$$

Therefore, conjecture (4.1) is equivalent to

$$\sum_{m=0}^i \binom{4i+4}{2m+1} = 2^{4i+2}$$

Note that

$$\sum_{m=0}^{2i+1} \binom{4i+4}{2m+1} = \sum_{m=0}^{2i+1} \left[ \binom{4i+3}{2m+1} + \binom{4i+3}{2m} \right] = 2^{4i+3}$$

So that

$$\frac{1}{2} \sum_{m=0}^{2i+1} \binom{4i+4}{2m+1} = \sum_{m=0}^i \binom{4i+4}{2m+1} = 2^{4i+2}$$

This completes the proof.  $\square$

**Proposition 4.2.** *For every  $i$*

$$\sum_{k=0}^{4i+3} \binom{4i+3}{k}_i = 2^{4i+2}$$

In particular, equation (2.7) assumes the following identity in row sums of iterated rascal triangles

$$\sum_{k=0}^n \binom{n}{k}_i = \sum_{m=0}^i \binom{n+1}{2m+1}$$

Decomposing  $\binom{n+1}{2m+1}$  in above equation yields

**Proposition 4.3.** *(Iterated rascal triangles row sums.) For every  $i$*

$$\sum_{k=0}^n \binom{n}{k}_i = \sum_{m=0}^{2i+1} \binom{n}{m}$$

*Proof.*

$$\sum_{k=0}^n \binom{n}{k}_i = \sum_{m=0}^i \binom{n+1}{2m+1} = \sum_{m=0}^i \binom{n}{2m} + \binom{n}{2m+1} = \sum_{m=0}^{2i+1} \binom{n}{m}$$

$\square$

## 5. CONCLUSIONS

In this manuscript we have discussed new binomial identities in iterated rascal triangles (2.4), (2.4), (2.5), revealing a connection between the Vandermonde convolution formula and iterated rascal numbers. We also present Vandermonde-like binomial identities (2.5). Furthermore, we establish a relation between iterated rascal triangles and  $(1, q)$ -binomial coefficients (3.2). All the results can be validated using supplementary Mathematica scripts at [18].

## 6. ACKNOWLEDGEMENTS

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