

array and hash

217. Contains Duplicate

```
#include<unordered_map>
#include<vector>
#include<iostream>
using namespace std;

class Solution {
public:
    bool containsDuplicate(vector<int>& nums) {
        unordered_map<int,int> mp;
        for (int i = 0; i < nums.size(); ++i) {
            if (mp.count(nums[i]) > 0) return true;
            mp[nums[i]]++;
        }
        return false;
    }
};
```

242. Valid Anagram

```
bool isAnagram(string s, string t) {
    vector<int> coutS(26,0);
    vector<int> coutT(26,0);
    for (int i = 0; i < s.length(); ++i) {
        coutS[s[i] - 'a']++;
    }
    for (int i = 0; i < t.length(); ++i) {
        coutT[t[i] - 'a']++;
    }

    if (coutS == coutT)
        return true;
    else
        return false;
}

test case: s.length() != t.length() //
```

1. Two Sum

```
vector<int> twoSum(vector<int>& nums, int target) {
    //hash table
```

```

unordered_map<int, int> hash; //
vector<int> res;
for (int i = 0; i < nums.size(); ++i) {
    int num = target - nums[i];
    if (hash.count(num) > 0) {
        res.push_back(i);
        res.push_back(hash[num]);
        break;
    } else {
        hash[nums[i]] = i;
    }
}
return res;
}

```

49. group anagram

```

vector<vector<string>> groupAnagrams(vector<string>& strs) {
    // hash table with sorting method??
    unordered_map <string, vector<string>> mp;
    vector<vector<string>> res;
    for (string& s : strs) {
        string t = s;
        sort(t.begin(), t.end());
        mp[t].push_back(s);
    }

    for (auto& p : mp) {
        res.push_back(p.second);
    }
    return res;
}

```

347. Top K Frequent Elements

```

vector<int> topKFrequent(vector<int>& nums, int k) {

    //hashtable
    //bucket sort
    unordered_map<int, int> counts;
    int max_count = 0;

    for(const int & num : nums){
        max_count = max(max_count, ++counts[num]);
    }

    vector<vector<int>> buckets(max_count+1);

```

```

        for(const auto & p: counts){
            buckets[p.second].push_back(p.first);
        }

        vector<int> ans;
        for(int i = max_count; i>=0 && ans.size()<k; --i){
            for(const int & num: buckets[i]){
                ans.push_back(num);
            }
            if( ans.size() == k) break;
        }

        return ans;
    }
}

```

238. Product of Array Except Self

```

vector<int> productExceptSelf(vector<int>& nums) {
    // preproduct;;
    //O(n);

    int n = nums.size();
    vector<int> prefix(n);
    vector<int> postfix(n);
    vector<int> res(n);
    int pro = 1, post = 1;
    for (int i = 0; i < nums.size(); ++i) {
        pro *= nums[i];
        prefix[i] = pro;
    }

    for (int i = n - 1; i >= 0; --i) {
        post *= nums[i];
        postfix[i] = post;
    }
    res[0] = postfix[1];
    res[n-1] = prefix[n-2];
    for (int i = 1; i < n - 1; ++i) {
        int proEx = prefix[i - 1] * postfix[i+1];
        res[i] = proEx;
    }

    return res;
}

```

128. Longest Consecutive Sequence

```

int longestConsecutive(vector<int>& nums) {
    // unordered_set <int> hash_set;
    // search in set find n+1 or n-1;
    // if find it, remove the element from array until element left
    // len = next - prev - 1;
    //time O(n); space O(n);

    if (nums.size() == 0) return 0;
    unordered_set<int> hashSet(nums.begin(), nums.end()); // hash_set O(n)
    int res = 0;
    for (int i = 0; i < nums.size(); ++i) { //O(n)
        int n = nums[i];
        if (hashSet.count(n)) {
            hashSet.erase(n);
            int prev = n - 1;
            int next = n + 1;
            while (hashSet.count(prev) > 0) hashSet.erase(prev--);
            while (hashSet.count(next) > 0) hashSet.erase(next++);
            res = max(res, next - prev - 1);
        }
    }

    return res;
}

```

36. Valid Sudoku

```

bool isValidSudoku(vector<vector<char>>& board) {
    for (int i = 0; i < board.size(); ++i) {
        for (int j = 0; j < board[0].size(); ++j) {
            if (board[i][j] == '.') continue;
            else{
                char val = board[i][j];
                if (!isValid(i, j, val, board)) return false;
            }
        }
    }
    return true;
}

private:
    bool isValid(int row, int col, char val, vector<vector<char>>& board) {
        for (int i = 0; i < board.size(); ++i) {
            if (i == col) continue;
            else if (board[row][i] == val)
                return false;
        }
    }
}

```

```

    }
    for (int j = 0; j < board[0].size(); ++j) {
        if (j == row) continue;
        else if (board[j][col] == val)
            return false;
    }
    int startrow = (row / 3) * 3;
    int startcol = (col / 3) * 3;
    for(int i = startrow; i < startrow + 3; ++i) {
        for (int j = startcol; j < startcol + 3; ++j) {
            if (i == row && j == col) continue;
            else if (board[i][j] == val)
                return false;
        }
    }
    return true;
}

```