

# Komal Agrahari

Lucknow, Uttar Pradesh, India

📞 9648182005 ✉ [komalagrahari2004@gmail.com](mailto:komalagrahari2004@gmail.com)  [LinkedIn](#)  [GitHub](#)

**Summary:** Aspiring IT student with a solid foundation in Java programming and a strong grasp of data structures and algorithms. Currently enhancing skills in frontend development using the React framework, eager to contribute to innovative projects and grow as a software developer.

## Education

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- Bachelor of technology (IT) | BBDEC | Lucknow, UP | 7.77 CGPA | 2026
- Intermediate | St. James School & College (ISC) | Raebareli, UP | 87.25% | 2022
- High School | St. James School & College (ICSE) | Raebareli, UP | 70% | 2020

## Skills

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- Languages: C, Core Java (Proficient), JavaScript, HTML, CSS
- Tools/Software: Visual Studio Code, MySQL, Git, GitHub

## Course Work:

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- OOPs, Data Structure, Software Development, Networking, Operating Systems

## Projects

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**Title:** [Stone-Paper-Scissors](#) | August 2024

**Technology Used:** HTML, CSS, JavaScript

Description: Developed a Stone Paper Scissor game with a simple and intuitive user interface. The game allows the user to play against the computer, with the computer's choice being randomly generated. Implemented game logic to determine the winner based on the traditional rules of Stone Paper Scissor.

**Title:** [Tic-Tac-Toe](#) | August 2024

**Technology Used:** HTML, CSS, JavaScript

Description: Developed a Tic Tac Toe game that allows two players to compete against each other in a grid-based format. The game includes logic to check for winning conditions and detect draws, ensuring a smooth and competitive gameplay experience.

## Certifications & Achievements

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- Utkarsh Event | Organized by BBDEC | 2023
- SIH- Hackathon | 2023
- Solved 200+ DSA Questions on Leetcode, Codechef, GFG

## Extracurricular Activities

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Core Member | Enigma- A Tech Club

Khelo India | Volunteer