

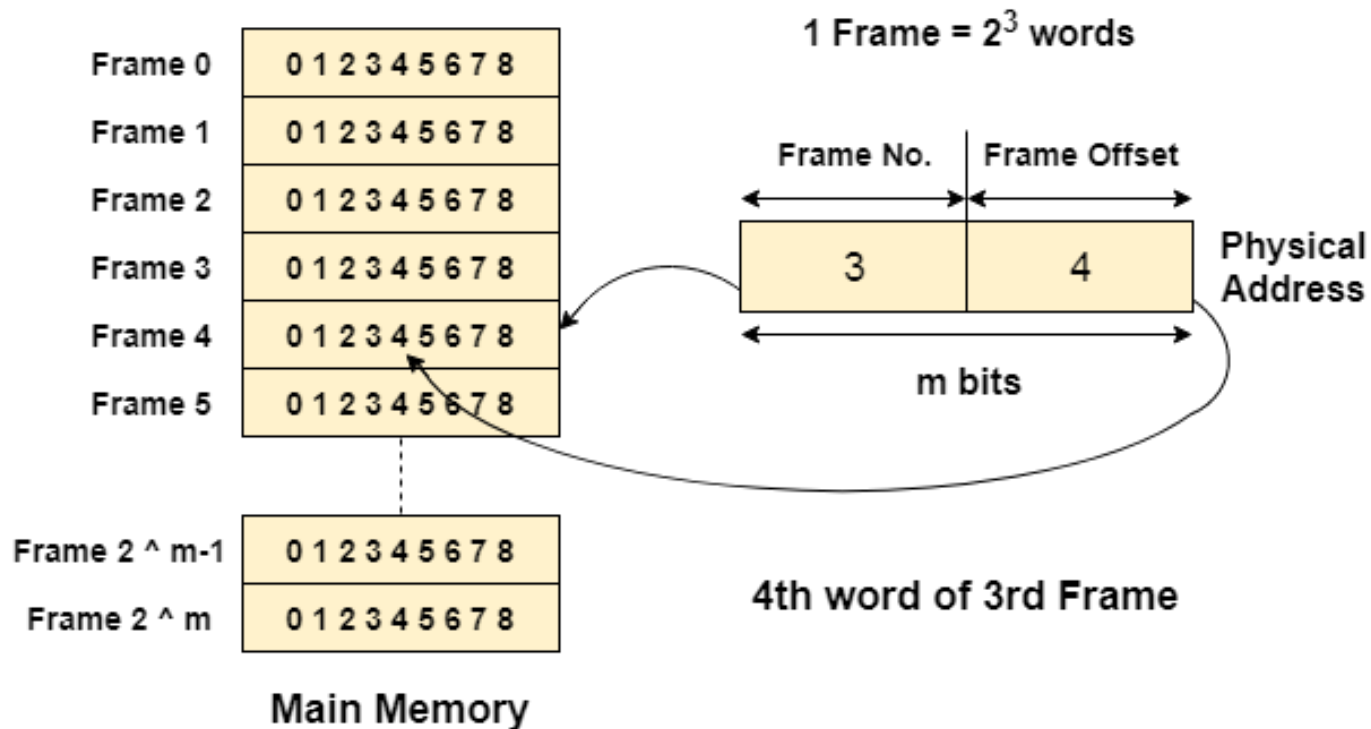
Experiment No. 6

Write a program to demonstrate paging.

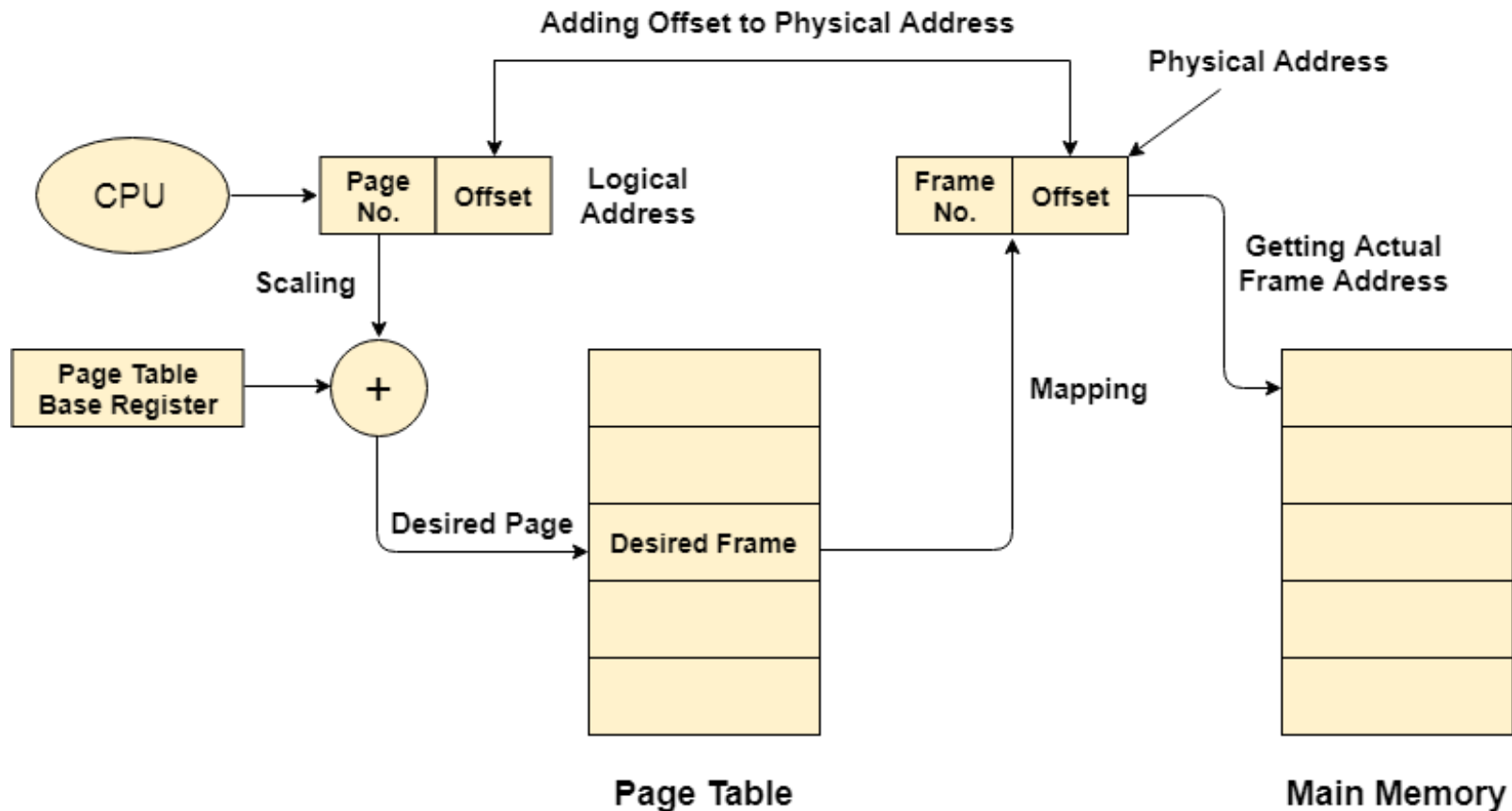
By

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Page Table



Mapping from page table to main memory



Algorithm

- Step 1: Read all the necessary input from the keyboard.
- Step 2: Pages -Logical memory is broken into fixed - sized blocks.
- Step 3: Frames –Physical memory is broken into fixed – sized blocks.
- Step 4: Calculate the physical address using the following $\text{Physical address} = (\text{Frame number} * \text{Frame size}) + \text{offset}$
- Step 5: Display the physical address.
- Step 6: Stop the process.

Program

```
#include<stdio.h>
#define MAX 50
int main()
{
int page[MAX],i,n,f,ps,off,pno;
int choice=0;
printf("\nEnter the no of  pages in memory: ");
scanf("%d",&n);
printf("\nEnter page size: ");
scanf("%d",&ps);
printf("\nEnter no of frames: ");
scanf("%d",&f);
for(i=0;i<n;i++)
page[i]=-1;
printf("\nEnter the page table\n");
printf("(Enter frame no as -1 if that page is not present in any frame)\n\n");
printf("\npageno\tframeno\n-----\t-----");
```

```
for(i=0;i<n;i++)
{
printf("\n\n%d\t\t",i);
scanf("%d",&page[i]);
}
do
{
printf("\n\nEnter the logical address(i.e,page no & offset):");
scanf("%d%d",&pno,&off);
if(page[pno]==-1)
printf("\n\nThe required page is not available in any of frames");
else
printf("\n\nPhysical address(i.e,frame no & offset):%d,%d",page[pno],off);
printf("\nDo you want to continue(1/0)?");
scanf("%d",&choice);
}while(choice==1);
return 1;
}
```

jethusal@jethusal-Lenovo-G560: ~

4:20 PM



File Edit View Search Terminal Help



jethusal@jethusal-Lenovo-G560:~\$ gedit paging.c

jethusal@jethusal-Lenovo-G560:~\$ gcc paging.c

jethusal@jethusal-Lenovo-G560:~\$./a.out



Enter the no of pages in memory: 4



Enter page size: 10



Enter no of frames: 10



Enter the page table

(Enter frame no as -1 if that page is not present in any frame)



pageno	frameno
--------	---------

0	-1
---	----

1	0
---	---

2	-1
---	----

3	6
---	---



Enter the logical address(i.e,page no & offset):2 200



The required page is not available in any of frames

Do you want to continue(1/0)?:1



Enter the logical address(i.e,page no & offset):1 500



Physical address(i.e,frame no & offset):0,500

Do you want to continue(1/0)?: