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MAD lab 9

Aim:

To implement and understand different service worker lifecycle events such as *install*, *activate*, *fetch*, *sync*, and *push*, in order to enhance the functionality of Progressive Web Apps (PWA) by enabling offline support, background sync, and real-time notifications.

Theory:

A **Service Worker** is a JavaScript script that operates in the background of a PWA. It intercepts network requests, manages caching, enables offline functionality, and handles background processes like sync and push notifications.

Key Service Worker Events:

1. Install Event:

- Caches essential assets (HTML, CSS, JS, images) during installation.
- Allows the app to load quickly and work offline.

2. Activate Event:

- Deletes old caches from previous versions.
- Ensures the app uses updated resources and reduces storage usage.

3. Fetch Event:

- Intercepts network requests.
- Supports Cache-First (load from cache) and Network-First (fetch and cache) strategies for improved performance and reliability.

4. Sync Event (Background Sync):

- Temporarily stores data (e.g., form submissions) when offline.
- Automatically sends the data when the user reconnects to the internet.

5. Offline Media Upload (e.g., Screenshots):

- Media captured offline is saved locally.
- Automatically uploaded once a connection is restored, ensuring no data is lost.

6. Push Event:

- Enables push notifications.
- Notifies users about updates or important information even when the app is not active.

1 Install Event: Cache Assets

- During the install event, essential assets such as HTML, CSS, JavaScript, and images are stored in the cache.
- This ensures the application can load quickly and function offline if needed.

2 Activate Event: Cleanup Old Caches

- When a new service worker is activated, outdated caches from previous versions are deleted.
- This prevents unnecessary storage usage and ensures users always receive the latest updates.

3 Fetch Event: Supports Both Cache-First & Network-First Strategies

- If the requested resource is available in the cache, it is served immediately (cache-first strategy).
- If not, a network request is made, and the response is stored in the cache for future use (network-first strategy).
- This approach improves performance and ensures availability even when offline.

4 Sync Event: Retry Sending Data When Online

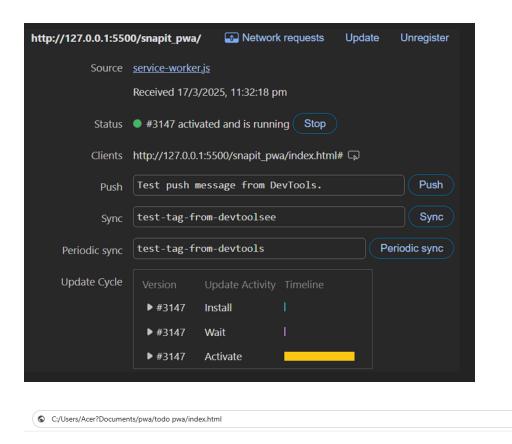
- If the user submits data while offline (e.g., form submissions or transactions), the service worker stores it locally.
- When the device reconnects to the internet, the stored data is automatically sent to the server.
- This ensures a seamless user experience and prevents data loss.

5 Function to Send Pending Screenshots to the Server

- Screenshots or other pending media files captured while offline are temporarily stored.
- When an internet connection is restored, these files are automatically uploaded to the server.
- This guarantees that critical data is not lost due to connectivity issues.

6 Push Event: Display Push Notifications

- The service worker listens for push notifications from the server.
- When a notification is received, it displays a system notification to the user.
- This helps keep users engaged by providing real-time updates.



You're on Offline mode



Conclusion:

By implementing various service worker events, we enhanced the PWA to be more reliable, responsive, and user-friendly. The app can now cache resources, clean up outdated files, fetch data smartly, sync offline interactions, upload media once online, and display push notifications. This leads to a seamless and engaging experience for users regardless of their network connectivity, making the web app function more like a native mobile app.