José "Limón" Pérez

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Summary

Experienced Application Developer with a demonstrated history of working in the arts and crafts industry, AR and VR videogame development, advertisement videogame industry and web services development. Skilled in Unity, Python (Programming Language), C++, Java, and C (Programming Language). Strong engineering professional with a Licentiate degree focused in Videogame programming from Sae Institute Mexico.

Experience

Application Developer
Baud
Aug 2019 - Present (9 months +)

Application Developer
Self Employed
Jan 2007 - Present (13 years 4 months +)

Full-stack Developer
Factor Evolución S.A. de C.V.
Mar 2019 - Apr 2020 (1 year 2 months)

Application Programmer
Centro de Cultura Digital
Jan 2018 - Dec 2018 (1 year)

Education

Sae Institute Mexico
Licentiate degree, Videogame programming
2016 - 2019

Skills

Unreal Engine • Unity3D • C++ • C# • Java • Python • C • Godot • Game Development • Software Development