



🌐 komoverse.io
🗨 discord.gg/komoverse
📷 @komoverse

ABOUT US

“YOUR SOL IS MINE”

As one of the very first NFT-driven gaming platforms built on the Solana blockchain, Komoverse aims to revolutionize the gaming industry, firstly in Southeast Asia and then globally. Users can truly own NFT collectibles and have access to the P2E game within the world of Komodo Metaverse.

Komoverse is a PvP (Player versus Player) strategy turn based auto-battle game in which players strategize their character's moves on a chessboard according to its attributes based on randomly-selected cards that are given to them. Players will then receive XP (Experience Points) after battling and they could then get daily rewards according to their respective rankings on the daily leaderboard.

Other than battling on the chessboard, players can also collect and breed their NFT collectibles. Komoverse presents a premier opportunity for you to adopt these rare collectibles and be rewarded for your skill and playtime while also utilizing the power of decentralized ownership that blockchain technology delivers. Once you acquire a Komoverse NFT, it is 100% owned by you and no other identical NFT can be duplicated or imitated by any other party.

Our key target market will be the unemployed & low-to-middle income earners who can play the game in their free time in order to receive daily rewards. The NFT game will initially be built on PC and Android. For investors who own these rare collectibles, they can also stake their NFTs in a pool and earn interest on their NFT collectibles.

For those who are unable to afford purchasing an NFT to access the P2E part of the game, they can loan NFTs from the staking pool in order to earn rewards from the game. The loan interest from these borrowers will be deducted from their respective accounts' P2E balance and be paid to the investors staking it. In this mechanism, we achieve a win-win situation for all parties involved in the world of Komoverse.

NFT COLLECTION



VISION

To become the number one NFT P2E game in Indonesia while disrupting the global gaming ecosystem.

MISSION

To create an optimal ecosystem for investors, unemployed & underemployed workers, and gamers all around the world to enjoy and earn from a strategical PvP game.

To create mass adoption and disrupt the gaming industry by utilizing blockchain technology at its finest form.



MILESTONES OUR JOURNEY

2021

- Q4 ♦ Website & Team Building
- ♦ Partnership Agreement with Digital Breeze Interactive
- ♦ Revamp UI/UX Website

2022

- Q1 ♦ Completed 10,000 NFT Sketch
- ♦ Partner with Marketing Influencers
- ♦ Intro Teaser Video
- Q2 ♦ Minting of 10,000 Komoverse NFT
- ♦ Release Alpha Prototype of the Game
- Q3 ♦ Release \$KOML Utility Token
- ♦ Update Patches/Bug Fixing
- ♦ Web-Based Marketplace Creation
- Q4 ♦ Release Cinematic AAA Trailer Video
- ♦ Release Full Gameplay Beta Launch

2023

- Q1 ♦ Introduce Lounge Komodo Metaverse
- ♦ Create Gacha Farming Mechanism
- Q2 ♦ Launch New Skins & Heroes
- ♦ Introduce Private Server Planets
- Q3 ♦ Penetrate iOS market
- ♦ Create E-Sports Team
- Q4 ♦ Create Komoverse Tournament

TOKEN SALE

Pre Sale : ETA Q3 2022
Public Sale : TBD

TOTAL TOKEN SUPPLY
1,000,000,000 TOKENS



Ticker:
\$KOML

Token Format: Wormhole BSC Token



TEAM

Management

Hendry Halim
Co-Founder | CEO

Dylan Montana
Co-Founder | CSO

Game Developer

Anindyo Wishnu
CEO

Anzar Fauzi
CTO

Seto Tri Mehendro
CMO