

Komran Ghahremani

Senior iOS Engineer

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SKILLS

AI: Claude Code, Antigravity, Firebase AI Studio, Open AI

Languages: Swift, Objective-C, Python, Ruby, Rust, Typescript

Architectures: MVVM, CLEAN, VIPER, MVC, MVP

Tools & Frameworks: UIKit, REST, SwiftUI, Combine, Core Data, GraphQL, Apollo, Figma, SPM, Instruments, RxSwift, Firebase, Sorcery, Alamofire, Bitrise, Github Actions, Fastlane, XCTest, HealthKit, WatchKit, AppSpector, PostHog, AppCues, MandoEncryption

PROFESSIONAL EXPERIENCE

Dick's Sporting Goods – Atlanta, GA

Senior iOS Engineer, November 2024 – Present

- Lead iOS feature planning and sprint coordination for the mobile app, collaborating cross-functionally with product, design, and backend teams to deliver roadmap initiatives
- Own build management and release processes for iOS, ensuring stable deployments and maintaining CI/CD pipelines for the mobile engineering organization
- Mentor and guide engineers across two iOS teams, driving technical decisions, code quality standards, and architectural best practices
- Drive sprint planning and backlog prioritization, translating business requirements into actionable engineering tasks and removing blockers to keep delivery on track

Cloaked – New York, NY

Senior iOS Engineer, March 2023 – November 2024

- Developed and maintained a cutting-edge iOS application using SwiftUI, Combine, and Async/Await, spearheading the design and development of foundational app architecture.
- Implemented robust encryption techniques to enhance data security and protect sensitive user information, contributing to Cloaked's commitment to privacy and security.
- Led the development of essential features such as Multi-Factor Authentication, User onboarding, Encrypted Identity Sharing, and Universal Deep Linking in conjunction with marketing campaigns.

Future – New York, NY

Senior iOS Engineer, April 2022 – January 2023

- Played a pivotal role in the development of a dynamic Fitness application, leveraging UIKit, Combine, and Async/Await, to connect users with real trainers and deliver personalized workout programs directly to their devices.
- Designed and implemented a comprehensive workout title bank that facilitated user searches and filters based on categories. Utilized Machine Learning (ML) techniques to generate workout titles dynamically, improving user engagement and workout personalization.
- Developed a feature allowing users to provide real-time feedback to trainers, enhancing the workout experience and fostering effective communication.

Peloton – New York, NY
iOS Engineer, January 2020 – January 2022

- Had the privilege of working on the Digital team where we managed all of Peloton's streaming services across all Apple platforms and devices
- Led the development efforts to build the Peloton Apple TV app from the ground up, utilizing SwiftUI to deliver a seamless and immersive fitness experience on the big screen.
- Spearheaded the revamp of the sharing functionality within the Peloton app, enhancing user engagement and social interaction, while ensuring a cohesive and user-friendly experience across multiple platforms.
- Mentored and provided guidance to two interns, fostering their growth and development as emerging engineers within the company. This mentoring role contributed to a strong culture of knowledge sharing and professional growth.

WeWork – New York, NY
iOS Engineer, August 2017 – December 2019

- Contributed as a key member of the FieldLens team, which developed a sophisticated Construction planning tool akin to JIRA, built on the UIKit framework and following an MVVM architecture.
- Enhanced the application's capabilities by facilitating intricate detailing of architectural drawings, empowering construction teams with the tools necessary for precise planning and execution.
- Pioneered the development of a sophisticated communication system within the app, ensuring seamless collaboration and real-time project updates among all stakeholders involved in construction projects.
- Led a significant project focused on integrating 360-degree camera functionality into the application. This innovative addition allowed users to attach photos of construction progress, streamlining documentation and visual communication.

SCHOOL/ UNIVERSITY OF GEORGIA – Athens, GA
Bachelors of Science, Computer Science, May 2016

PERSONAL APPLICATIONS

Julienne / AI Cooking Assistant

November 2023, New York City, NY

AI powered kitchen assistant that is able to convert social media videos into recipes with a cooking companion experience.

Savvy / Building Usage Monitoring

June 2019, New York City, NY

App that monitors the Carbon emissions of a building using hardware sensors built using SwiftUI, Combine, & GraphQL.

Featured / Instagram Story Editor

May 2018, New York City, NY

Instagram story layout editor with templates, image search, visual effects, & text tools.