Universiti Teknologi Malaysia

Faculty of Computing

SECV 2223 - Web Programming

Tutorial 4c

JavaScript: Built-in Objects

Objective

After finishing this tutorial you should be able to apply the knowledge of built-in objects such as:

- Date object
- String object
- Math object

Preparing the Tutorial's Material

- 1. Create new folder
- 2. Download "Tutorial 4c Material" and place it in the folder you have created before
- 3. Extract or unzip the file that you have downloaded (you can use WinZip) in the same folder

Date Object

1. Open file **T4c-1.html** using **Textpad**. Complete the file by typing the codes as below. When finished, preview it in your web browser and try to understand what the program is doing especially on the **bold** codes. Notes for reference → http://www.w3schools.com/js/js_obj_date.asp

```
<html>
   <head>
       <title>Date Object</title>
   </head>
   <body>
        <script language="Javascript">
            var today = new Date();
            var day = today.getDate();
            var month = today.getMonth()+1;
            var year = today.getFullYear();
            var date = day+ "/" + month + "/" + year;
            var time = today.getHours() + ":" +today.getMinutes() + ":"+today.getSeconds();
            document.writeln("Current Date: <b>", date, "</b><br>");
            document.writeln("Current Time: <b>", time, "</b><br>");
       </script>
   </body>
</html>
```

String Object

2. Open file **T4c-2.html** using **Textpad**. Complete the file by typing the codes as below. When finished, preview it in your web browser and try to understand what the program is doing especially on the **bold** codes. Notes for reference → http://www.w3schools.com/js/js_obj_string.asp

```
<html>
   <head>
       <title>String Object</title>
   </head>
   <body>
       <script type = "text/javascript">
           var s = "ZEBRA"; var s2 = "AbCdEfG";
           document.writeln( "Number of characters in '" + s + "' is " + s.length );
           document.writeln( "Character at index 0 in '" + s + "' is " + s.charAt(0) );
           document.writeln( "<br />Character code at index 0 in '" + s + "' is " +
                             s.charCodeAt(0) + "" );
           document.writeln( "'" + String.fromCharCode(87, 79, 82, 68) +
                             "' contains character codes 87, 79, 82 and 68" );
           document.writeln( "'" + s2 + "' in lowercase is '" +
                             s2.toLowerCase() + "'" );
           document.writeln( "<br />'" + s2 + "' in uppercase is '" +
                             s2.toUpperCase() + "'" );
       </script>
   </body>
</html>
```

Math Object

3. Open file **T4c-3.html** using **Textpad**. Complete the file by typing the codes as below. When finished, preview it in your web browser and try to understand what the program is doing especially on the **bold** codes. Notes for reference → http://www.w3schools.com/js/js_obj_math.asp

```
<html>
   <head>
        <title>Math Object</title>
   </head>
   <body>
        <script type = "text/javascript">
            var input1, input2, input3;
            var value1, value2, value3;
            var maxValue;
            input1 = window.prompt( "Enter first number", "0");
            input2 = window.prompt( "Enter second number", "0");
            input3 = window.prompt( "Enter third number", "0" );
            value1 = parseFloat(input1);
            value2 = parseFloat(input2);
            value3 = parseFloat(input3);
            maxValue = Math.max( value1, Math.max( value2, value3) );
            document.writeln( "First number: " + value1 +
                              "<br />Second number: " + value2 +
                              "<br />Third number: " + value3 +
                              "<br />Maximum is: " + maxValue );
        </script>
   </body>
</html>
```

Do it yourself

4. By using knowledge that you have acquired during this tutorial, complete file **T4c-4.html** to produce output as figures below:



