



Data Structures and Algorithms

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Chapter 2

complexity analysis in algorithm

Algorithm Analysis

- Algorithm is a step by step procedure to solve a problem.
 - » E.g. baking cake, industrial activities, Student Registration, etc, all need an algorithm to follow.
- The purpose of an algorithm is to ***accept input values, to change a value*** hold by a data structure, ***to re-organize the data structure*** itself (e.g. sorting), ***to display the content of the data structure***, and so on.
- More than one algorithm is possible for the same task.

Properties of Algorithms

- ***Finiteness***: any algorithm should have finite number of steps to be followed.
- ***Absence of ambiguity***: the algorithm should have one and only one interpretation during execution.
- ***Sequential***: it should have a start step and a halt step for a final result
- ***Feasibility***: the possibility of each algorithm to be executed.
- ***Input/Output***: *takes* an input, and produce an output.

Algorithm Analysis Concepts

- **Algorithm analysis** refers to the process of determining how much **computing time and storage** that algorithms will require.
- In other words, it's a **process of predicting the resource requirement** of algorithms in a given environment.
- **Complexity analysis** is concerned with determining the efficiency of algorithms.
- There are two things to consider:
 - » **Time Complexity:** Determine the approximate number of operations required to solve a problem of size n .
 - » **Space Complexity:** Determine the approximate memory required to solve a problem of size n .
- There are **two approaches** to measure the efficiency of algorithms: **Computational and Asymptotic**.

Computational (Empirical) Analysis

- The total running time of the program is considered.
- It uses the system time to calculate the running time because running time is usually treated as the most important analysis parameter.
- However, it is difficult to use actual clock-time as a consistent measure of an algorithm's efficiency, because clock-time can vary based on many things.
 - » Processor speed
 - » Current processor load
 - » Input size of the given algorithm and
 - » Software environment (multitasking, single tasking,...)

Asymptotic (Theoretical) Analysis

- Determining the quantity of resources required mathematically (execution time, memory space, etc.) needed by each algorithm.
- Consider $t = f(n) = n^2 + 5n$; For all $n > 5$, n^2 is largest, and for very large n , the $5n$ term is insignificant.
- Therefore we can approximate $f(n)$ by the n^2 term only. This is called ***asymptotic complexity***.
- An approximation of the computational complexity that holds for large n .
- Used when it is difficult or unnecessary to determine true computational complexity.
- Usually it is difficult to determine computational complexity. So, asymptotic complexity is the most common measure.

Complexity Analysis...

- Complexity analysis involves ***two distinct phases***:
 - » ***Algorithm analysis*** - Find $f(n)$ - helps to determine the complexity of an algorithm.
 - » ***Order of Magnitude*** - $g(n)$ belongs to $O(f(n))$ - helps to determine the category of the complexity to which it belongs.
- There is no generally accepted set of rules for algorithm analysis.
- However, an exact count of operations is commonly used.

Analysis Rule

1. Assume an arbitrary time unit
2. Execution of one of the following operations takes time **1**:
 - » Assignment statement E.g. `Sum=0;`
 - » Single I/O statement;. E.g. `cin>>sum; cout<<sum;`
 - » Single Boolean statement. E.g. `!done`
 - » Single arithmetic. E.g. `a+b`
 - » Function return. E.g. `return(sum);`
3. Selection statement
 - » Time for condition evaluation + the maximum time of its clauses
4. Loop statement
 - » $\Sigma(\text{no of iteration}) + 1 + n + 1 + n$ (initialization time + checking + update)
5. For function call
 - » $1 + \text{time}(\text{parameters}) + \text{body time}$

Algorithm Analysis...

- **Example 1:** Calculate $T(n)$ for the following

```
int k=0;
```

```
cout<<"Enter an integer";
```

```
cin>>n;
```

```
for (i=0; i<n; i++)
```

```
    k++;
```

- $T(n) = 1 + 1 + 1 + (1 + n + 1 + n + n)$
 $= 5 + 3n$

Algorithm Analysis...

● **Example 2:**

```
int i=0;
while (i<n) { x++;
    i++;
}
int j=1; while(j<=10) {
    x++;
    j++;
}
```

● $T(n) = 1 + n + 1 + n + n + 1 + 1 + 10 + 10$
 $= 3n + 34$

Algorithm Analysis...

- **Example 3:**

```
for (i=1; i<=n; i++)  
    for (j=1; j<=n; j++)  
        k++;
```

- $$T(n) = 1 + n + 1 + n + n(1 + n + 1 + n + n)$$
$$= 3n^2 + 4n + 2$$

Algorithm Analysis...

● **Example 4:**

```
int sum=0;
if (test==1) {
    for (int i=1; i<=n; i++)
        sum=sum+i;
}
else
{ cout<<sum; }
```

● $T(n) = 1 + 1 + \text{Max}(1 + n + 1 + n + n, 1)$
 $= 4n + 4$

Exercise

- Calculate $T(n)$ for the following codes

- 1)

```
int sum=0;
for (i=1; i<=n; i++)
    for (j=1; j<=m; j++)
        sum++;
```

- 2)

```
int sum=0;
for (i=1; i<=n; i++)
    for (j=1; j<=i; j++)
        sum++;
```

Algorithm Analysis Categories

- Algorithm must be examined under different situations to correctly determine their efficiency for accurate comparisons.
- **Best Case Analysis:**
 - » Assumes that data is arranged in the most advantageous order.
 - » It also assumes the minimum input size.
- **For example:**
 - » **For sorting** - the best case is if the data is arranged in the required order.
 - » **For searching** - the required item is found at the first position.
- **Note:** Best Case computes the lower boundary of $T(n)$
- It causes fewest number of executions

- **Worst Case Analysis:**

- » Assumes that data is arranged in the disadvantageous order.
- » It also assumes that the input size is infinite.

- **For example:**

- » **For sorting** - data is arranged in opposite required order.
- » **For searching** - the required item is found at the end of the item or the item is missing.

- It computes the upper bound of $T(n)$ and causes maximum number of execution.

Cont...

- **Average Case Analysis:**
 - » Assumes that data is found in random order.
 - » It also assumes random or average input size.
- **For example:**
 - » **For sorting** - data is in random order.
 - » **For searching** - the required item is found at any position or missing.
- It computes optimal bound of $T(n)$.
- It also causes average number of execution.
- Best case and average case can not be used to estimate (determine) complexity of algorithms
- Worst case is the best to determine the complexity of algorithms.

Order of Magnitude

- Order of Magnitude refers to the rate at which the storage or time grows as function of problem size (function n).
- It is expressed in terms of its relationship to some known functions - ***asymptotic analysis***.
- **Asymptotic complexity** of an algorithm is an approximation of the computational complexity that holds for large amounts of input data.
- Types of Asymptotic Notations
 - » Big - O Notation
 - » Big - Omega (Ω)
 - » Big - Theta (Θ)
 - » Little o (small o)
 - » OO Notation

Big – O (Oh) Notation

- **Definition :** The function $T(n)$ is $O(F(n))$ if there exist constants c and N such that $T(n) \leq c.F(n)$ for all $n \geq N$.
- As n increases, $T(n)$ grows no faster than $F(n)$ or in the long run (for large n) T grows at most as fast as F .
- It computes the tight upper bound of $T(n)$.
- Describes the worst case analysis.

Cont...

- **Example 1:**
- Find $F(n)$ such that $T(n) = O(F(n))$ for

$$T(n) = 3n+5$$

» $T(n) = O(n)$

The complexity of the function increases with the increment of the **n** value

Cont...

- **Example 2:**

- » $T(n) = n^2 + 5n$

- » $F(n) = n^2$

- » $T(n) = O(n^2)$

- In the above example, the n^2 term becomes larger than the $5n$ term at $n > 5$
- The worst case for this type of function is n^2 for the value of $n > 5$

Big – Ω (Omega) Notation

- **Definition:** The function $T(n)$ is $\Omega(F(n))$ if there exist constants c and N such that $T(n) \geq c.F(n)$ for all $n \geq N$.
- As n increases $T(n)$ grows no slower than $F(n)$ or in the long run (for large n) T grows at least as fast as F .
- It computes the tight lower bound of $T(n)$.
- Describes the best case analysis.

Big – Θ (Theta) Notation

Theta notation describes the average-case scenario of an algorithm's time complexity.

Individual Assignment

- Little - o (small - o) Notation
- Big - O - Notation
- Amortized complexity

Exercise

- Find **Big – O** of the following Algorithms:

- 1) `for (i=1; i<=n; i++)`

`cout<<i;`

- 2) `for (i=1; i<=n; i++)`

`for (j=1; j<=n; j++)`

`cout<<i;`

- 3) `for (i=1; i<=n; i++)`

`sum=sum+i;`

`for (i=1; i<=n; i++)`

`for (j=1; j<=m; j++)`

`sum++;`