

### **Player and Team Requirements.**

In this project I have created 1<sup>st</sup> class as Player.

And I implemented some related properties in this class.

After that I declared the 2nd Iteam as an Interface class and I wrote some methods in this class.

After that I created the 3<sup>rd</sup> class and implemented methods. After that I created another class and I written the main method in the class the class name is Program.

Finally my project was successfully build.