Queue of circulary LL

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```
#include<stdio.h>
#include<stdlib.h>

struct node{
   int data;
   struct node *next;
}*front=NULL,*rear=NULL,*n;

void enqueue(int num){
   n=(struct node*)malloc(sizeof(struct node));
   n->data=num;
   n->next=NULL;
   if(rear==NULL){
      rear=n;
      front=n;
   }
   else{
      rear->next=n;
      n->next=front;
      rear=n;
   }
}

void dequeue(){
   if(front == NULL) {
      printf("Queue is empty\n");
      return;
   }
   struct node *t = front;
   front = t->next;
   free(t);
}

void rear1(){
   if(rear == NULL)
      printf("Queue is empty\n");
   else
      printf("rear=%d\n",rear->data);
}

void front1(){
   if(front == NULL)
      printf("Queue is empty\n");
   else
      printf("front=%d\n",front->data);
}

void display1() {
   struct node *t = front;
   if (rear == NULL) {
      printf("Queue is empty\n");
      return;
   }
   do {
      printf("%d\n", t->data);
      if(t == rear) {
         break;
      }
      t = t->next;
   } while (t != front);
}

int main(){
   printf("name=kongara sai\nreg no=192365025\n");
   enqueue(2);
   enqueue(3);
   enqueue(5);
   printf("after insertion\n");
   display1();
```

```
    dequeue();
    dequeue();
    printf("after deletion\n");
    display1();
    rear1();
    front1();
    return 0;
}
```