MSCKF学习整理

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● 起源与典型代表

- 1. 2007 Anastasios I. Mourikis and Stergios I. Roumeliotis. A Multi-State Constraint Kalman Filter for Vision-aided Inertial Navigation. Anastasios I. Mourikis在明尼苏达大学上学时,开创性提出MSCKF滤波框架,历史原因称作MSCKF 1.0。
- 2. 2013 Mingyang Li and Anastasios I. Mourikis. High-Precision Consistent EKF-based Visual-Inertial Odometry. 李名杨 (Anastasios I. Mourikis 的学生) 在加州大学上学对MSCKF框架的一致性等进行大幅完善,至此MSCKF框架理论基本完善,通常称这个版本为MSCKF 2.0,传闻Google Tango采用该算法。
- 3. 2017. A Comparative Analysis of Tightly-coupled Monocular, Binocular, and Stereo VINS. **Anastasios I. Mourikis**实验室的,从理论角度分析说明双目版本(both stereo and binocular)比单目版本VINS具有更高的精度、一致性、鲁棒性。
- 4. 2017. Robust Stereo Visual Inertial Odometry for Fast Autonomous Flight. 宾夕法尼亚大学GRASP Lab基于MSCKF实现双目+IMU版本VINS,并开源该代码

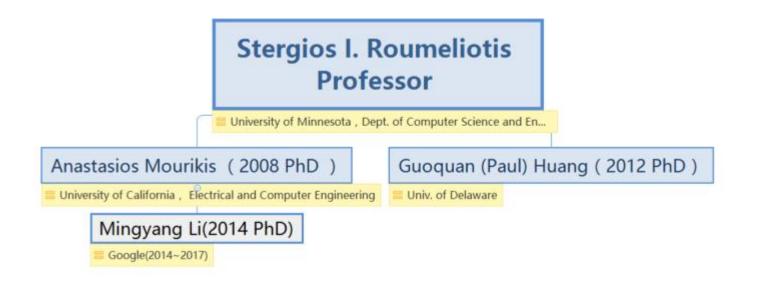
● 重要的开源代码

PS: Anastasios I. Mourikis课题组对MSCKF源码并未开源

- 1. 2018. 宾夕法尼亚大学 Daniilidis-group 开源其实现的 Mono-MSCKF. https://github.com/daniilidis-group/msckf_mono
- 2. 2018.宾夕法尼亚大学GRASP Lab开源其实现的Stereo-MSCKF. https://github.com/KumarRobotics/msckf_vio
- 3. 2019.黄国权组 https://github.com/rpng/open_vins

MSCKF

Stergios I. Roumeliotis 教授的主页: https://www-users.cs.umn.edu/~stergios/group.html



● 最新进展

MSCKF研究进展

AI Mourikis:

2007-ICRA: A Multi-State Constraint Kalman Filter for Vision-aided Inertial Navigation

2008-CVPR: A Dual-Layer Estimator Architecture for Long-term Localization

2012-IROS: Estimator Initialization in Vision-aided Inertial Navigation with Unknown Camera-IMU Calibration

2017-ICRA: Photometric patch-based visual-inertial odometry

Mingyang Li:

2012-ICRA: Improving the Accuracy of EKF-Based Visual-Inertial Odometry

2012-RSS: Optimization-Based Estimator Design for Vision-Aided Inertial Navigation

2013-IJRR: High-Precision, Consistent EKF-based Visual-Inertial Odometry

2013-ICRA: 3-D Motion Estimation and Online Temporal Calibration for Camera-IMU Systems

2014-IJRR: Online Temporal Calibration for Camera-IMU Systems Theory and Algorithms

2014-IJRR: Vision-aided Inertial Navigation with Rolling-Shutter Cameras

2014-ICRA: High-fidelity Sensor Modeling and Self-Calibration in Vision-aided Inertial Navigation

MARS LAB:

2012-TR: Observability-constrained Vision-aided Inertial Navigation

2015-RSS: A Square Root Inverse Filter for Efficient Vision-aided Inertial Navigation on Mobile Devices

● 最新进展

MSCKF研究进展

TUM:

2014-Master's Thesis: Monocular Visual Inertial Odometry on a Mobile Device

PL-MSCKF:

2018-IROS: Trifo-VIO: Robust and Efficient Stereo Visual Inertial Odometry using Points and Lines

MSCKF_VIO:

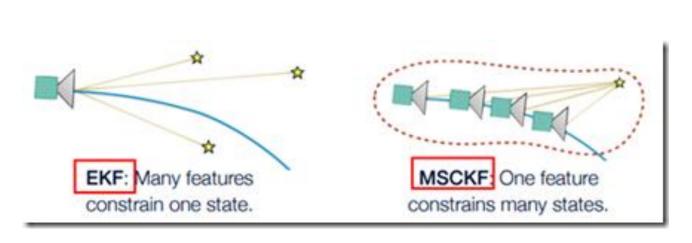
2018-ICRA: Robust Stereo Visual Inertial Odometry for Fast Autonomous Flight

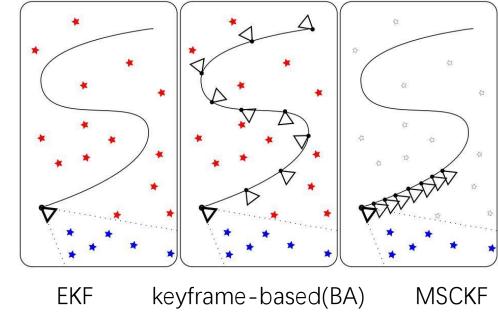
R-MSCKF:

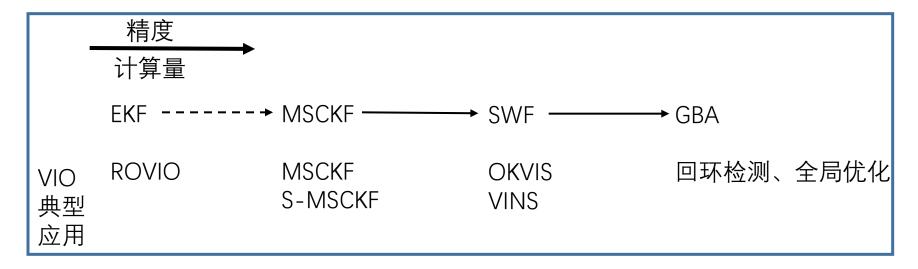
2018-IROS: Robocentric Visual-Inertial Odometry

● 什么是MSCKF

MSCKF(Multi-State Constraint Kalman Filter),中文直译"多状态约束的卡尔曼滤波",基于EKF







PS: VIORB是否采用滑窗不确定,到时看过论文后再补上,另外SR-ISWF、VINet、PIRVS还不咋了解

Algorithm 1 Multi-State Constraint Filter

Propagation: For each IMU measurement received, propagate the filter state and covariance (cf. Section III-B).

Image registration: Every time a new image is recorded,

- augment the state and covariance matrix with a copy of the current camera pose estimate (cf. Section III-C).
- image processing module begins operation.

Update: When the feature measurements of a given image become available, perform an EKF update (cf. Sections III-D and III-E).

Algorithm 1 Multi-State-Constraint Kalman Filter (MSCKF)

Propagation: Propagate state vector and covariance matrix using IMU readings.

Update: when a new image is recorded,

- State augmentation: augment the state vector as well as the associated covariance matrix with the current IMU position and orientation.
- Image processing: extract corner features and perform feature matching.
- Update: for each feature whose track is complete, compute \mathbf{r}_i^o and \mathbf{H}_i^o , and perform the Mahalanobis test. Use all features that pass the test for an EKF update.
- State management: remove from the state vector those IMU states for which all associated features have been processed.

MSCKF算法流程

● MSCKF与EKF比较

EKF: **多个特征点同时约束一个相机位姿**,进行KF更新

MSCKF: 一个特征点同时约束多个相机位姿(多相机观测同时优化,窗口多帧优化),进行KF更新

传统的 EKF-based SLAM 做 IMU 融合时:

- 1、**系统状态向量:**包含当前的 位姿pose、速度velocity、以及 3D map points 坐标、 IMU 的 bias(零飘和溫飘)等;
 - 2、**预测阶段**: 用 IMU 做预测predict step,
 - 3、更新阶段: 用 image frame 中观测 3D map points 的观测误差做更新update step。

MSCKF 的 motivation是EKF的每次更新update step 是基于 3D map points 在单帧 frame 里观测的,如果能基于其在多帧中的观测效果应该会好(有点类似于 local bundle adjustment 的思想);另外,状态向量中不包含3D map points 坐标,计算复杂性仅与points线性相关。

MSCKF 的改进如下:

- 1、系统状态向量: 不包含3D map points 坐标
- 2、**预测阶段**: 跟 EKF 的predict step一样
- 3、**更新阶段**: 更新update step 推迟到某一个 3D map point 在多个 frame 中观测之后进行计算; 在 update 之前 每接收到一个 image frame, 只是将 state vector 扩充并加入当前 frame 的 pose estimate。

这个思想基本类似于 local bundle adjustment(或者 sliding window smoothing),在update step时,相当于基于多次观测同时优化 pose 和 3D map point。

● EKF的常见表示

corrector:

motion model: $\mathbf{x}_k = \mathbf{A}_{k-1}\mathbf{x}_{k-1} + \mathbf{v}_k + \mathbf{w}_k$, $k = 1 \dots K$

observation model: $\mathbf{y}_k = \mathbf{C}_k \mathbf{x}_k + \mathbf{n}_k, \quad k = 0 \dots K$

predictor: $\dot{\mathbf{P}}_k = \mathbf{A}_{k-1} \dot{\mathbf{P}}_{k-1} \mathbf{A}_{k-1}^T + \mathbf{Q}_k$

 $\check{\mathbf{x}}_k = \mathbf{A}_{k-1}\hat{\mathbf{x}}_{k-1} + \mathbf{v}_k,$

 $\hat{\mathbf{P}}_k^{-1} = \check{\mathbf{P}}_k^{-1} + \mathbf{C}_k^T \mathbf{R}_k^{-1} \mathbf{C}_k,$

corrector: $\hat{\mathbf{P}}_k^{-1}\hat{\mathbf{x}}_k = \check{\mathbf{P}}_k^{-1}\check{\mathbf{x}}_k + \mathbf{C}_k^T\mathbf{R}_k^{-1}\mathbf{y}_k,$

系统线性化的运动模型 型与观测模型

EKF表现形式1

predictor: $\dot{\mathbf{P}}_k = \mathbf{A}_{k-1} \dot{\mathbf{P}}_{k-1} \mathbf{A}_{k-1}^T + \mathbf{Q}_k,$

 $\check{\mathbf{x}}_k = \mathbf{A}_{k-1}\hat{\mathbf{x}}_{k-1} + \mathbf{v}_k,$

Kalman gain: $\mathbf{K}_k = \check{\mathbf{P}}_k \mathbf{C}_k^T \left(\mathbf{C}_k \check{\mathbf{P}}_k \mathbf{C}_k^T + \mathbf{R}_k \right)^{-1}$

 $\hat{\mathbf{P}}_k = (\mathbf{1} - \mathbf{K}_k \mathbf{C}_k) \, \check{\mathbf{P}}_k,$

 $\hat{\mathbf{x}}_k = \check{\mathbf{x}}_k + \mathbf{K}_k \underbrace{(\mathbf{y}_k - \mathbf{C}_k \check{\mathbf{x}}_k)}_{,},$

innovation

EKF表现形式2(带卡 尔曼增益)

▶ 符号说明

x: true state, 真实状态, 包含噪声和偏差;

 \hat{x} : nominal state, 名义状态, 无噪声和偏差;

 \tilde{x} : error state,误差状态, $x = \tilde{x} + \hat{x}$ 。

其中,四元数为:

$$q = \delta q \otimes \hat{q}, \ \delta q \cong \begin{bmatrix} \frac{1}{2} \delta \theta \\ 1 \end{bmatrix}$$

采用误差模型的几点原因:

- 1、参数数目与系统自由度一致,避免过参数化或冗余,也能避免协方差矩阵奇异
- 2、误差状态较小,二阶及高阶项可忽略,这样可减小雅克比等过程的计算量;
- 3、误差状态变化速度慢,滤波算法中更新阶段可采用更低的更新速率;

符号情况说明

● MSCKF——状态向量

> 真实状态向量

$$X_k^{(16+7N)\times 1} = \begin{bmatrix} {}^{X_{IMU_k}} \\ {}^{C_1}_{G}\overline{q} \\ {}^{G}p_{C_1} \\ \vdots \\ {}^{C_N}_{G}\overline{q} \\ {}^{G}p_{C_N} \end{bmatrix}$$

$$X_{IMU_k}^{16\times 1} = \begin{bmatrix} \frac{1}{G}q \\ b_g \\ {}^{G}v_I \\ b_a \\ {}^{G}p_I \end{bmatrix}$$

$$\pi_i^{7\times 1} = \begin{bmatrix} {}^{C_i}_{G} \bar{q} \\ {}^{G}_{D_{C_i}} \end{bmatrix}$$

真实状态向量,包括第k时刻的 IMU状态,N个相机位姿

> 误差状态向量

$$\tilde{X}_{k}^{(15+6N)\times 1} = \begin{bmatrix} X_{IMU_{k}} \\ \delta\theta_{C_{1}} \\ {}^{G}\tilde{p}_{C_{1}} \\ \vdots \\ \delta\theta_{C_{N}} \\ {}^{G}\tilde{p}_{C_{N}} \end{bmatrix}$$

$$\tilde{X}_{IMU_k}^{15\times1} = \begin{bmatrix} \delta\theta_I \\ \tilde{b}_g \\ {}^G\tilde{v}_I \\ \tilde{b}_a \\ {}^G\tilde{p}_I \end{bmatrix}$$

误差状态下:四维四元数采用三维theta替代

● MSCKF——基于IMU的运动方程

▶ IMU系统模型

$$G_{G}^{I}\dot{q}(t) = \frac{1}{2}\Omega(\omega(t))_{G}^{I}\bar{q}(t), \quad \dot{\mathbf{b}}_{g}(t) = \mathbf{n}_{wg}(t)$$

$$G_{V}^{I}(t) = G_{G}^{I}(t), \quad \dot{\mathbf{b}}_{a}(t) = \mathbf{n}_{wa}(t), \quad \dot{G}_{D}^{I}(t) = G_{V}^{I}(t)$$

$$\Omega(\omega) = \begin{bmatrix} -\lfloor \omega \times \rfloor & \omega \\ -\omega^{T} & 0 \end{bmatrix}, \quad \lfloor \omega \times \rfloor = \begin{bmatrix} 0 & -\omega_{z} & \omega_{y} \\ \omega_{z} & 0 & -\omega_{x} \\ -\omega_{y} & \omega_{x} & 0 \end{bmatrix}$$

$$\mathbf{a}_{m} = \boldsymbol{\omega} + \mathbf{C} \begin{pmatrix} I_{G} \bar{q} \end{pmatrix} \boldsymbol{\omega}_{G} + \mathbf{b}_{g} + \mathbf{n}_{g}$$

$$\mathbf{a}_{m} = \mathbf{C} \begin{pmatrix} I_{G} \bar{q} \end{pmatrix} \begin{pmatrix} G_{\mathbf{a}} - G_{\mathbf{g}} + 2 \lfloor \boldsymbol{\omega}_{G} \times \rfloor^{G} \mathbf{v}_{I} + \lfloor \boldsymbol{\omega}_{G} \times \rfloor^{2} G \mathbf{p}_{I} \end{pmatrix}$$

$$+ \mathbf{b}_{g} + \mathbf{n}_{g}$$
(8)

IMU系统模型,此时建模过程 中考虑了地球自转的影响

- MSCKF——基于IMU的运动方程
- > 误差运动方程

连续形式

$$\dot{\tilde{X}}_{IMU}^{15\times1} = F^{15\times15} \tilde{X}_{IMU}^{15\times1} + G^{15\times12} n_{IMU}^{12\times1}$$

$$\tilde{X}_{IMU_{k+1}} = \Phi(t_k + \Delta T, t_k) \tilde{X}_{IMU_k} + (G\Delta T) n_{IMU}$$

$$\Phi(t_k + \Delta T, t_k) = exp(F) \cong I_{15 \times 15} + F\Delta T$$

$$\mathbf{F} = \begin{bmatrix} -\lfloor \hat{\omega} \times \rfloor & -\mathbf{I}_{3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} \\ \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} \\ -\mathbf{C}_{\hat{q}}^{T} \lfloor \hat{\mathbf{a}} \times \rfloor & \mathbf{0}_{3 \times 3} & -2\lfloor \omega_{G} \times \rfloor & -\mathbf{C}_{\hat{q}}^{\Box \nabla} & -\lfloor \omega_{G} \times \rfloor^{2} \\ \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} \\ \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} & \mathbf{I}_{3} & \mathbf{0}_{3 \times 3} & \mathbf{0}_{3 \times 3} \end{bmatrix} \quad \mathbf{\Phi}_{k} = \mathbf{\Phi}(t_{k+1}, t_{k}) = \exp\left(\int_{t_{k}}^{t_{k+1}} \mathbf{F}(\tau) d\tau\right)$$

SWF与MSCKF对比

$$\mathbf{\Phi}_k = \mathbf{\Phi}(t_{k+1}, t_k) = \exp\left(\int_{t_k}^{t_{k+1}} \mathbf{F}(\tau) d\tau\right)$$

同样的表达式, SMSCKF的计算方法

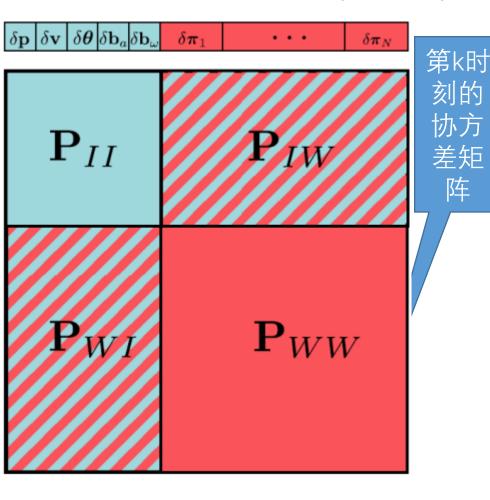
$$\mathbf{G} = \begin{bmatrix} -\mathbf{I}_3 & \mathbf{0}_{3\times3} & \mathbf{0}_{3\times3} & \mathbf{0}_{3\times3} \\ \mathbf{0}_{3\times3} & \mathbf{I}_3 & \mathbf{0}_{3\times3} & \mathbf{0}_{3\times3} \\ \mathbf{0}_{3\times3} & \mathbf{0}_{3\times3} & -\mathbf{C}_{\hat{q}}^T & \mathbf{0}_{3\times3} \\ \mathbf{0}_{3\times3} & \mathbf{0}_{3\times3} & \mathbf{0}_{3\times3} & \mathbf{I}_3 \\ \mathbf{0}_{3\times3} & \mathbf{0}_{3\times3} & \mathbf{0}_{3\times3} & \mathbf{0}_{3\times3} \end{bmatrix} \quad n_{IMU} = \begin{bmatrix} n_g \\ n_{wg} \\ n_a \\ n_{wa} \end{bmatrix}$$

$$n_{IMU} = \begin{bmatrix} n_g \\ n_{wg} \\ n_a \\ n_{wa} \end{bmatrix}$$

● MSCKF——基于IMU的运动方程

▶ 协方差矩阵传播

$$P_{k|k}^{(15+6N)\times(15+6N)} = \begin{bmatrix} P_{II_{k|k}} & P_{IC_{k|k}} \\ P_{IC_{k|k}}^T & P_{CC_{k|k}} \end{bmatrix}$$



$$P_{k+1|k}^{(15+6N)\times(15+6N)} = \begin{bmatrix} P_{II_{k+1}|k} & \Phi(t_k + \Delta T, t_k) P_{IC_{k|k}} \\ P_{IC_{k|k}}^T \Phi(t_k + \Delta T, t_k)^T & P_{CC_{k|k}} \end{bmatrix}$$

$$P_{II_{k+1|k}} = \Phi P_{II_{k|k}} \Phi^T + G Q_{IMU} G^T \Delta T$$

$$P_{IC_{k+1|k}} = \Phi(t_k + \Delta T, t_k) P_{IC_{k|k}}$$

$$\mathbf{P}_{II_{k+1|k}} = \mathbf{\Phi}_k \mathbf{P}_{II_{k|k}} \mathbf{\Phi}_k^{\top} + \mathbf{Q}_k$$

$$\mathbf{\Phi}_k = \mathbf{\Phi}(t_{k+1}, t_k) = \exp\left(\int_{t_k}^{t_{k+1}} \mathbf{F}(\tau) d\tau\right)$$

$$\mathbf{Q}_k = \int_{t_k}^{t_{k+1}} \mathbf{\Phi}(t_{k+1}, \tau) \mathbf{G} \mathbf{Q} \mathbf{G} \mathbf{\Phi}(t_{k+1}, \tau)^{\top} d\tau$$

同样的表达 式,SMSCKF 的计算方法

● MSCKF——相机位姿状态增广

> 状态向量增广

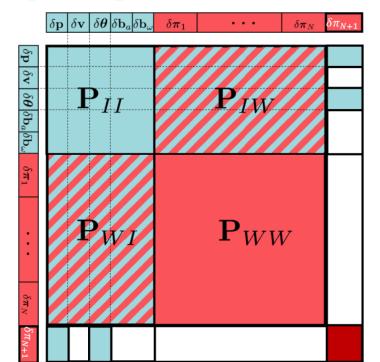
当获得新的图像帧时,需要将新图像帧的相机位姿添加到当前状态向量;并且新图像帧的相机位姿通过IMU估计

$${}_{G}^{C}\hat{\bar{q}} = {}_{I}^{C}\bar{q} \otimes {}_{G}^{I}\hat{\bar{q}}, \quad \text{and} \quad {}^{G}\hat{\mathbf{p}}_{C} = {}^{G}\hat{\mathbf{p}}_{I} + \mathbf{C}_{\hat{q}}^{T} {}^{I}\mathbf{p}_{C}$$

通过IMU估计新图像帧的相机位姿

▶ 协方差矩阵增广

$$\mathbf{P}_{k|k} \leftarrow \begin{bmatrix} \mathbf{I}_{6N+15} \\ \mathbf{J} \end{bmatrix} \mathbf{P}_{k|k} \begin{bmatrix} \mathbf{I}_{6N+15} \\ \mathbf{J} \end{bmatrix}^T \qquad \mathbf{J} = \begin{bmatrix} \mathbf{C} \begin{pmatrix} C & T \\ I & \mathbf{p} \end{pmatrix} & \mathbf{0}_{3\times9} & \mathbf{0}_{3\times3} & \mathbf{0}_{3\times6N} \\ \lfloor \mathbf{C}_{\hat{q}}^{TI} \mathbf{p}_{C} \times \rfloor & \mathbf{0}_{3\times9} & \mathbf{I}_{3} & \mathbf{0}_{3\times6N} \end{bmatrix}$$



● MSCKF——视觉测量模型

> 视觉测量残差

第j个路标点在第i个相机中的重投影误差为:

$$\mathbf{r}_i^{(j)} = \mathbf{z}_i^{(j)} - \hat{\mathbf{z}}_i^{(j)}$$

> 残差线性化

$$\mathbf{r}_i^{(j)} \simeq \mathbf{H}_{\mathbf{X}_i}^{(j)} \widetilde{\mathbf{X}} + \mathbf{H}_{f_i}^{(j)G} \widetilde{\mathbf{p}}_{f_j} + \mathbf{n}_i^{(j)}$$

系统状态向量 相关的部分 路标点位置 相关的部分

其中:
$$\hat{\mathbf{z}}_{i}^{(j)} = \frac{1}{C_{i}\hat{Z}_{j}} \begin{bmatrix} C_{i}\hat{X}_{j} \\ C_{i}\hat{Y}_{j} \end{bmatrix} , \begin{bmatrix} C_{i}\hat{X}_{j} \\ C_{i}\hat{Y}_{j} \\ C_{i}\hat{Z}_{j} \end{bmatrix} = \mathbf{C} \begin{pmatrix} C_{i}\hat{\mathbf{q}} \end{pmatrix} \begin{pmatrix} G\hat{\mathbf{p}}_{f_{j}} - G\hat{\mathbf{p}}_{C_{i}} \end{pmatrix}$$

第j个路标点在**第i个相机**残差的线性化

> 边缘化路标点的位置误差

对于 EKF,残差线性化需要满足残差与误差项成线性化的形式,而上述线性化形式中,包含不在系统状态误差项中的路标点位置,为使用EKF,需要将路标点位置部分边缘化

$$\mathbf{r}_o^{(j)} = \mathbf{A}^T (\mathbf{z}^{(j)} - \hat{\mathbf{z}}^{(j)}) \simeq \mathbf{A}^T \mathbf{H}_{\mathbf{X}}^{(j)} \widetilde{\mathbf{X}} + \mathbf{A}^T \mathbf{n}_{\underline{\mathbf{I}}}^{(j)}$$
$$= \mathbf{H}_o^{(j)} \widetilde{\mathbf{X}}^{(j)} + \mathbf{n}_o^{(j)}$$

H_f左零空间构成的矩阵A边缘化路标点 位置相关的部分

- MSCKF——EKF更新
- ➤ EKF更新被下述**任一条件**触发:
- 1. 路标点被跟丢(When a feature that has been tracked in a number of images is no longer detected) (PS:该情况更常见);
- 2. 当状态向量中图像帧数量达到设定的最大值时,需移除某些老的图像帧(If the maximum allowable number of camera poses, Nmax, has been reached)
- 从second-oldest 开始等间隔移除状态向量中1/3的图像帧
- 参照了VINS-Mono的关键帧选择策略(SMSCKF做的改进)

▶ 具体更新过程

$$\mathbf{H}_{\mathbf{X}} = \begin{bmatrix} \mathbf{Q}_1 & \mathbf{Q}_2 \end{bmatrix} \begin{bmatrix} \mathbf{T}_H \\ \mathbf{0} \end{bmatrix}$$
 $\mathbf{r}_o = \begin{bmatrix} \mathbf{Q}_1 & \mathbf{Q}_2 \end{bmatrix} \begin{bmatrix} \mathbf{T}_H \\ \mathbf{0} \end{bmatrix} \widetilde{\mathbf{X}} + \mathbf{n}_o \Rightarrow$ $\begin{bmatrix} \mathbf{Q}_1^T \mathbf{r}_o \\ \mathbf{Q}_2^T \mathbf{r}_o \end{bmatrix} = \begin{bmatrix} \mathbf{T}_H \\ \mathbf{0} \end{bmatrix} \widetilde{\mathbf{X}} + \begin{bmatrix} \mathbf{Q}_1^T \mathbf{n}_o \\ \mathbf{Q}_2^T \mathbf{n}_o \end{bmatrix}$ $\mathbf{r}_n = \mathbf{Q}_1^T \mathbf{r}_o = \mathbf{T}_H \widetilde{\mathbf{X}} + \mathbf{n}_n$ QR分解

$$\mathbf{r}_o = \mathbf{H}_{\mathbf{X}}\widetilde{\mathbf{X}} + \mathbf{n}_o$$

$$\mathbf{K} = \mathbf{P}\mathbf{T}_{H}^{T} \left(\mathbf{T}_{H}\mathbf{P}\mathbf{T}_{H}^{T} + \mathbf{R}_{n}\right)^{-1}$$
 卡尔曼增益
$$\Delta \mathbf{X} = \mathbf{K}\mathbf{r}_{n}$$
 状态更新部分
$$\mathbf{P}_{k+1|k+1} = \left(\mathbf{I}_{\xi} - \mathbf{K}\mathbf{T}_{H}\right)\mathbf{P}_{k+1|k} \left(\mathbf{I}_{\xi} - \mathbf{K}\mathbf{T}_{H}\right)^{T} + \mathbf{K}\mathbf{R}_{n}\mathbf{K}^{T}$$
 协方差矩阵更新部分

所有路标点在对应图像帧的残差(By

stacking all residuals in a single vector)

● MSCKF——路标点位置计算

> 逆深度参数化

$$C_{i}\mathbf{p}_{fj} = \mathbf{C}\begin{pmatrix} C_{i} \bar{q} \end{pmatrix}^{C_{n}} \mathbf{p}_{fj} + C_{i}\mathbf{p}_{C_{n}}, & i \in \mathcal{S}_{j} \\ C_{i}\mathbf{p}_{fj} = C_{n}Z_{j} \begin{pmatrix} \mathbf{C}\begin{pmatrix} C_{i} \bar{q} \end{pmatrix} \begin{bmatrix} \frac{C_{n}X_{j}}{C_{n}Z_{j}} \\ \frac{C_{n}Y_{j}}{C_{n}Z_{j}} \end{bmatrix} + \frac{1}{C_{n}Z_{j}}C_{i}\mathbf{p}_{C_{n}} \end{pmatrix}$$

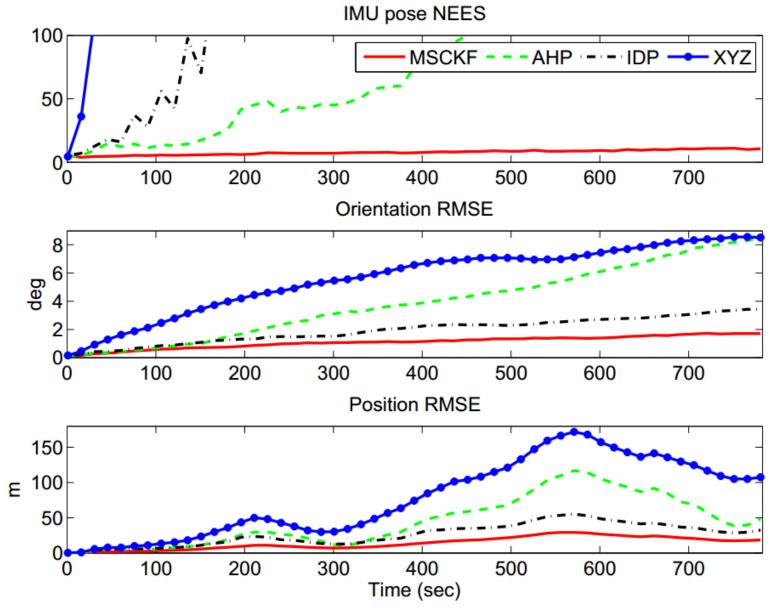
$$= C_{n}Z_{j} \begin{pmatrix} \mathbf{C}\begin{pmatrix} C_{i} \bar{q} \end{pmatrix} \begin{bmatrix} \alpha_{j} \\ \beta_{j} \\ 1 \end{bmatrix} + \rho_{j} C_{i}\mathbf{p}_{C_{n}} \end{pmatrix}$$

$$= C_{n}Z_{j} \begin{bmatrix} h_{i1}(\alpha_{j}, \beta_{j}, \rho_{j}) \\ h_{i2}(\alpha_{j}, \beta_{j}, \rho_{j}) \\ h_{i3}(\alpha_{j}, \beta_{j}, \rho_{j}) \end{bmatrix}$$

$$\alpha_{j} = \frac{C_{n}X_{j}}{C_{n}Z_{j}}, \quad \beta_{j} = \frac{C_{1}Y_{j}}{C_{n}Z_{j}}, \quad \rho_{j} = \frac{1}{C_{n}Z_{j}},$$

- ▶ 最小化重投影误差, GN等
- ➤ 最小二乘优化中相机位姿固定,忽略相机位姿的协方差影响,即struct-BA

● MSCKF 1.0与EKF比较 主要参见论文《High-precision, consistent EKF-based visual-inertial odometry》



XYZ、AHP、IDP代表三种不同的对特征点的参数化方式,且采用EKF进行信息融合AHP(anchored homogeneous feature parametrization)

IDP(inverse depth parametrization)

XYZ("traditional" XYZ feature parametrization)

We show that an EKF formulation where the state vector comprises a sliding window of poses (the MSCKF algorithm) attains better accuracy, consistency, and computational efficiency than the SLAM formulation of the EKF, in which the state vector contains the current pose and the features seen by the camera.

● MSCKF 1.0与EKF比较 MSCKF 1.0比EKF性能优越原因分析:

- 1、MSCKF无需对特征点情况进行概率分布假设;
- 2、延迟线性化方法,则更精确的特征估计用来进行计算
 - First, all EKF-SLAM algorithms assume that the errors of the IMU state *and* feature positions are jointly Gaussian at each time step. However, due to the nonlinearity of the camera measurement model, this is not a good approximation, particularly for the XYZ parameterization (Civera et al., 2008). By intelligently choosing the feature parameterization, as AHP and IDP do, the accuracy and consistency of EKF-SLAM can be improved, as shown in these results. However, these algorithms still perform significantly worse than the MSCKF. Since in the MSCKF the features are never included in the state vector, no assumptions on the feature errors' pdf are needed, thus avoiding a major source of inaccuracy.
 - In EKF-SLAM, feature measurements are linearized and processed at *each* time step. By contrast, the MSCKF employs a "delayed linearization" approach: it processes each feature only when *all* its measurements become available. This means that more accurate feature estimates are used in computing Jacobians, leading to more precise calculation of the Kalman gain and state corrections, and ultimately better accuracy.

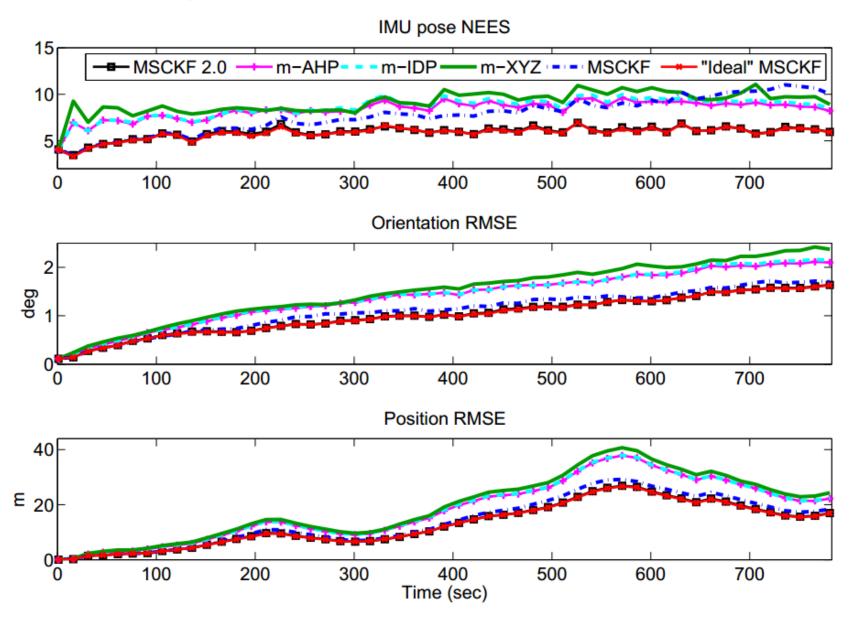
● MSCKF 2.0 ——李名杨进行的改进

Li M, Mourikis A I. **High-precision, consistent EKF-based visual-inertial odometry**[J]. The International Journal of Robotics Research, 2013, 32(6): 690-711.

- 传统EKF和MSCKF 1.0存在观测不一致(inconsistent)
- 主要改进包括两点:
- 1. 采用FEJ (First Estimates Jacobians) 技巧提升系统观测一致性
- 2. 将IMU与相机间外参加入状态向量,进行同步在线估计

This algorithm, which we term MSCKF 2.0, is shown to achieve accuracy and consistency higher than even an iterative, sliding-window fixed-lag smoother, in both Monte-Carlo simulations and real-world testing.

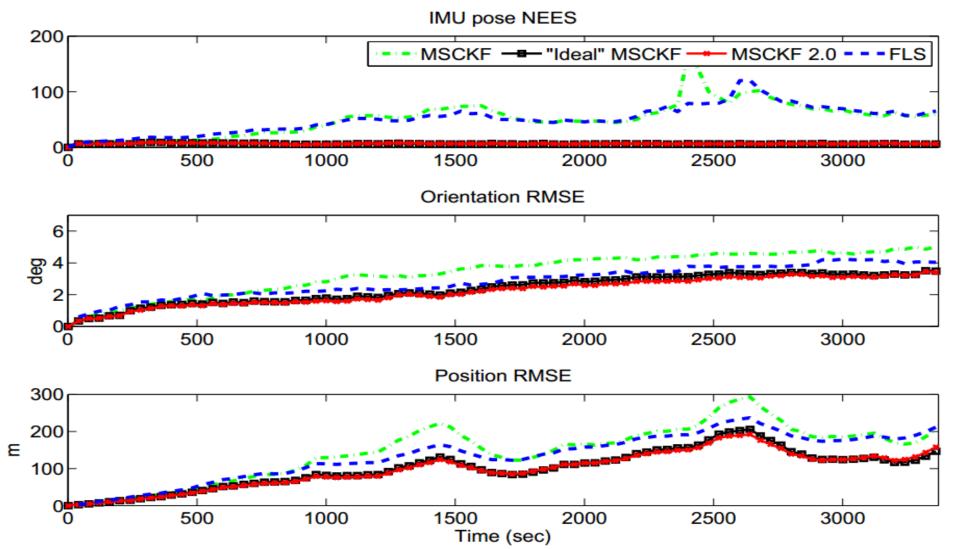
● MSCKF 2.0 与EKF-based SLAM对比



"ideal" MSCKF algorithm:true IMU states and feature positions are used for computing all the filter Jacobians .

● MSCKF 2.0 与FLS对比

FLS(information-form fixed-lag smoother): This is a sliding-window bundle adjustment method that marginalizes older states to maintain a constant computational cost.



ISE (m)	Ori. RMSE (°)	NEES
3.4	2.83	50.97
5.2	3.40	51.72
.7	2.21	6.53
0.2	2.35	6.45

- MSCKF与SWF比较 主要参见论文《The Battle for Filter Supremacy: A Comparative Study of the Multi-State Constraint Kalman Filter and the Sliding Window Filter
- ◆ MSCKF优点及适用场景:

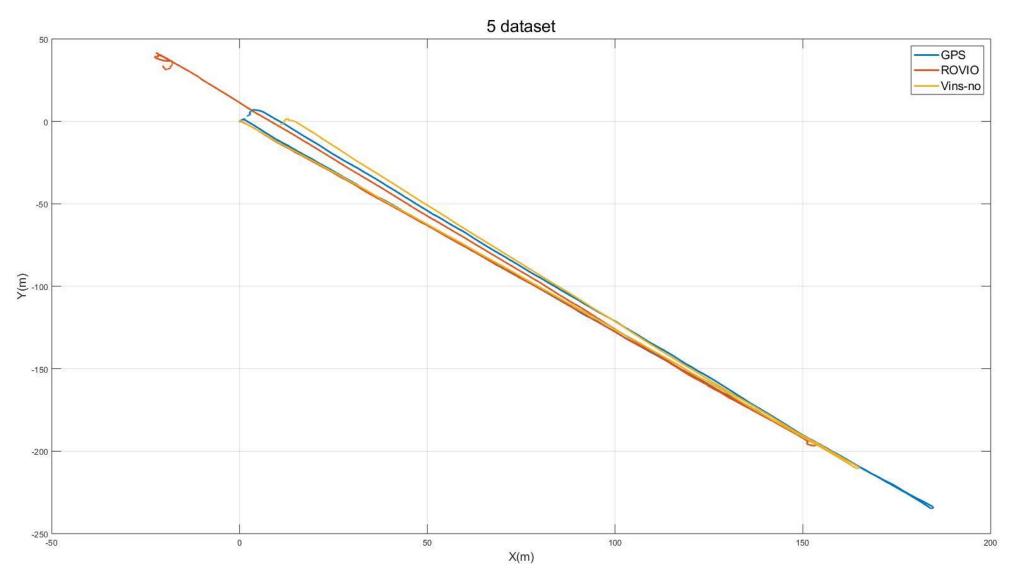
 - 1、计算代价低; 2、更好的一致性特性; 3、适用于**计算资源有限、环境特征**丰富的场景
- ◆ SWF优点及适用场景:
 - 1、精度更高; 2、对特征质量相对不敏感; 3、对参数敏感度低; 4、适用于鲁棒性要求高的场景

		Feature Count			
		40	60	100	
IMU Only	Trans. ARMSE	0.3679	0.3679	0.3679	
	Rot. ARMSE	0.1452	0.1452	0.1452	
	ANEES	0.2850	0.2850	0.2850	
	Compute Time†	8.90 s	8.90 s	8.90 s	
MSCKF	Trans. ARMSE	0.2672	0.2550	0.2304	
(20-100)	Rot. ARMSE	0.1378	0.1247	0.0952	
	ANEES	10.18	12.03	16.76	
	Compute Time†	12.19 s	14.64 s	20.58 s	
SWF	Trans. ARMSE	0.1750	0.1687	0.1755	
(25)	Rot. ARMSE	0.0495	0.0377	0.0481	
istance to	ANEES	2280	2093	2013	
	Compute Time†	114.3 s	175.9 s	245.3 s	

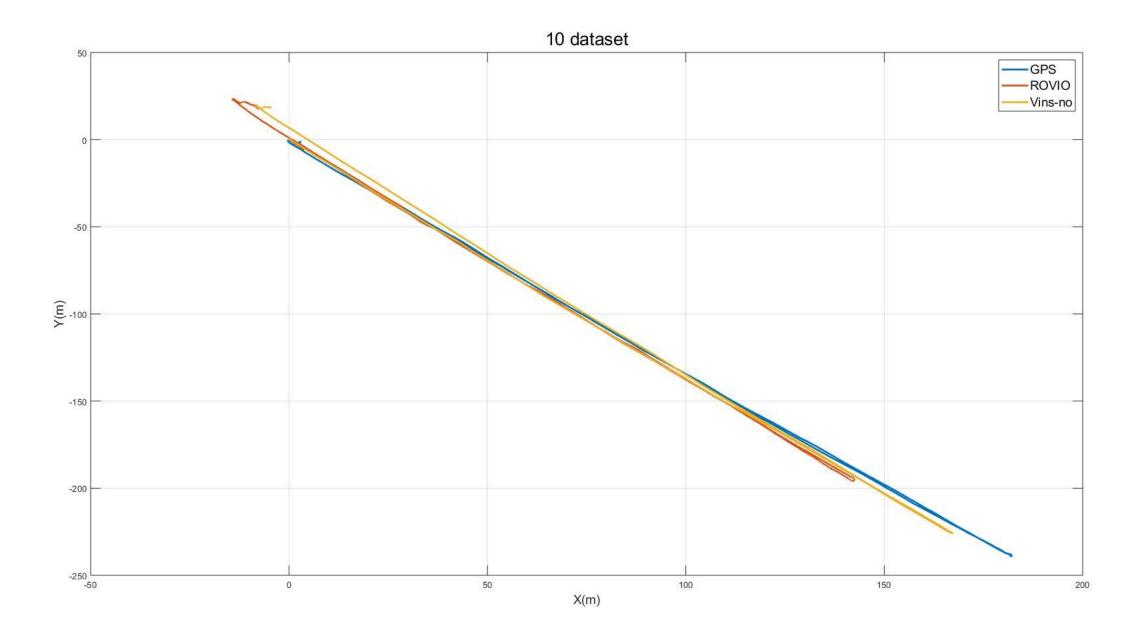
		KITTI Traverse			
		0001	0036	0051	0095
IMU Only	Trans. ARMSE	0.7197	0.5131	0.7834	1.039
	ANEES	0.1630	0.0092	0.1170	0.6254
MSCKF	Trans. ARMSE	0.3492	0.4401	0.7530	0.8170
(5-Inf)	ANEES	5.103	1.826	2.031	14.98
SWF	Trans. ARMSE	0.3372	0.3778	0.5832	0.7196
(10)	ANEES	358.3	703.2	1124	3767

The MSCKF can be thought of as a hybrid of EKF-SLAM and the SWF in the sense that it maintains a variable window of poses and applies batch updates using all observations of each landmark.

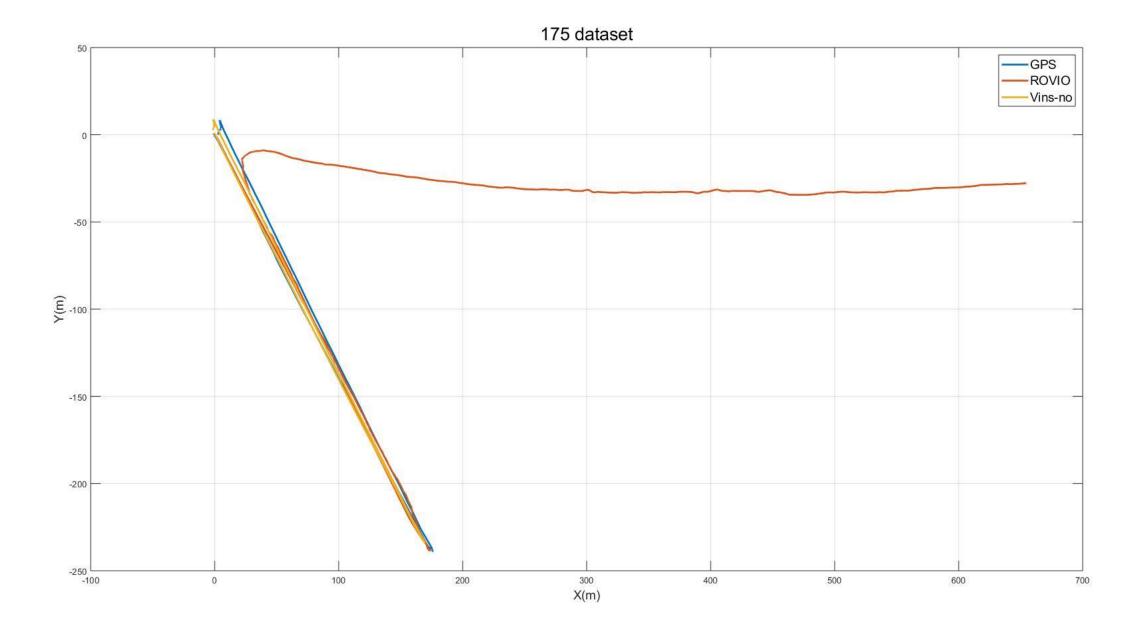
● ROVIO与VINS-Mono运行SMSCKF室外飞机飞行数据集比较 PS: 待做,将MSCKF运行该数据集后,对结果进行比对



飞行高度约5.2米,运行速度为5 m/s的数据集的结果



飞行高度约5.2米,运行速度为 10 m/s的数据集的结果



飞行高度约5.2米,运行速度为 17.5 m/s的数据集的结果

路标点优化过程中雅克比矩阵计算

```
对Smsckf我的 feature.hpp 对中部位的机的排子 2019.6.26 throng
 根据 2007年MSckF的之,公代33八3了,忽晚斯廷点、相机相识和忽略了,了多南旅有
    P= p(R[a & 1] + pt) = p(hi hz hz) = [h] = \frac{1}{hz}[hi hz]^T
 其中人、七指代的文中CGGT)、GPCn,即表征图层水Ci到图像状Ci的变换矩阵
  低血中需要す解的維充以作件カース ala ppj ガ ZX3を呼
   的以单个改多,形式对比进行打导
   有 h1=R11a +R12p+R13+Pt
         12 = Rya + R22 $ + R23 + p t2
         h3 = R31 9 + R32 p + R33 + pt3
 现有如下
 \frac{\partial \mathcal{L}}{\partial \beta} = \frac{\partial (h_1/h_2)}{\partial \beta} = \frac{\partial (h_1/h_2)}{\partial h_1} \cdot \frac{\partial h_1}{\partial \beta} + \frac{\partial (h_1/h_2)}{\partial h_2} \cdot \frac{\partial h_2}{\partial \beta} - \frac{1}{h_2} \cdot \mathcal{R}_{12} + (-\frac{h_1}{h_3^2}) \cdot \mathcal{R}_{32}
\frac{\partial u}{\partial p} = \frac{\partial (h_1/h_2)}{\partial p} = \frac{\partial (h_1/h_2)}{\partial h_1} \cdot \frac{\partial h_2}{\partial p} + \frac{\partial (h_1/h_2)}{\partial h_2} \cdot \frac{\partial h_3}{\partial p} = \frac{1}{h_3} \cdot t_1 + (-\frac{h_1}{h_2^2}) \cdot t_3
   整理的雅艺的框件为
  J = \begin{bmatrix} \frac{\partial u}{\partial a} & \frac{\partial u}{\partial b} & \frac{\partial u}{\partial p} \\ \frac{\partial v}{\partial b} & \frac{\partial v}{\partial p} & \frac{\partial v}{\partial p} \end{bmatrix} = \frac{1}{h_3} \begin{bmatrix} R_{11} & R_{12} & t_1 \\ R_{21} & R_{22} & t_2 \end{bmatrix} + \frac{1}{h_3^2} \begin{bmatrix} h_1 \\ h_2 \end{bmatrix} \begin{bmatrix} l_{21} & l_{32} & t_3 \end{bmatrix}
   对应的战心,胜连代码为
   (Eigen:: Matrix3d W;
     W. left(ols < 2>() = T_co_ci.lineqr().left(ols < >>();
     W. rightCols < 1>C) = [co_ci.tronshtion();
    J. row(0) = 1/h3 + W. row(0) - h1/ch3 + h3) + W. row(2);
    J. pow(1) = 1/h3 * W. row(1) - h2/(h) * h3) * W. pow(2);
```

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THANKS