

Clojure 101

Interactive Introduction

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About me

- Senior Clojure Engineer
 - Mainly Java and Clojure
 - But also Javascript and Python
- Experience
 - POS systems, Analytics, Real estate, Marketing
 - Web services/API design
 - And also FE (react), infra (AWS), e2e testing (cypress)

About you

- What is your primary language? Java? Javascript? Python? Other?
- How many years?
 - 0 < 2
 - o [2, 5]
 - o > 5
- What do you do?
 - Web services/APIs? Frontends? Mobiles?
 - Other

Clojure

- Created by Rich Hickey in 2007
- Dynamic and Functional
- Lisp
- Hosted, JVM

About this talk

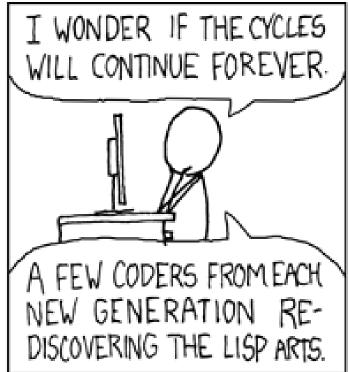
- Quacks like an intro
- REPL driven
- Concept oriented

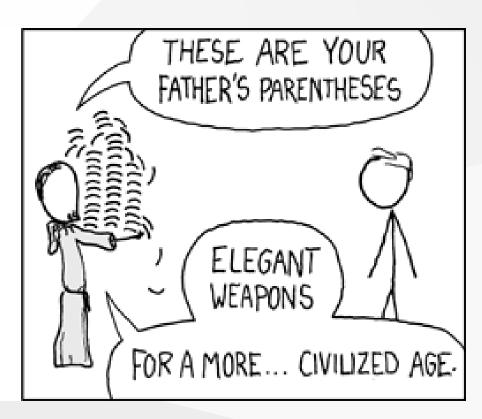
Agenda

- 1. hello world, syntax, REPL, basic functions
- 2. data structures, equality, values
- 3. loop/recur, lazy sequences, TCO, destructuring
- 4. polymorphism, protocols, host interop
- 5. example 1: log parsing
- 6. example 2: pattern matching, macros

Lisp Cycles





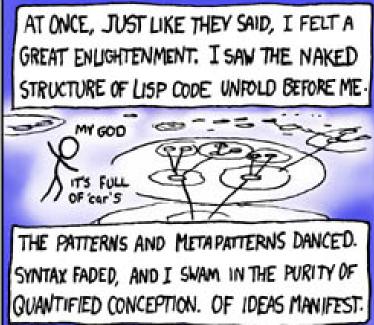


https://xkcd.com/297/



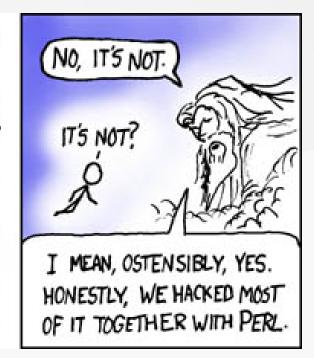
Lisp





TRULY, THIS WAS
THE LANGUAGE
FROM WHICH THE
GODS WROUGHT
THE UNIVERSE.





https://xkcd.com/224/

Where to go from here?

- https://clojure.org/reference/reader
- https://4clojure.oxal.org/
- https://www.braveclojure.com/clojure-for-the-brave-and-true/
- https://www.manning.com/books/the-joy-of-clojure-secondedition
- https://clojurians.slack.com/

Thank you!