# SOFTWARE QUALITY

**CPTS 583** 

**Quality Models and CMMI** 

### **Outline**

- The McCall model
  - · Hierarchy: factor, criteria, metrics
  - Contrast to the Boehm's model
- The ISO/IEC 9126 model
  - Characteristics and subcharacteristics
- Business/application-specific models
  - FURPS
  - GQM
- Capability Maturity Model (CMM)
  - Quality characteristics of various maturity levels

# Software process

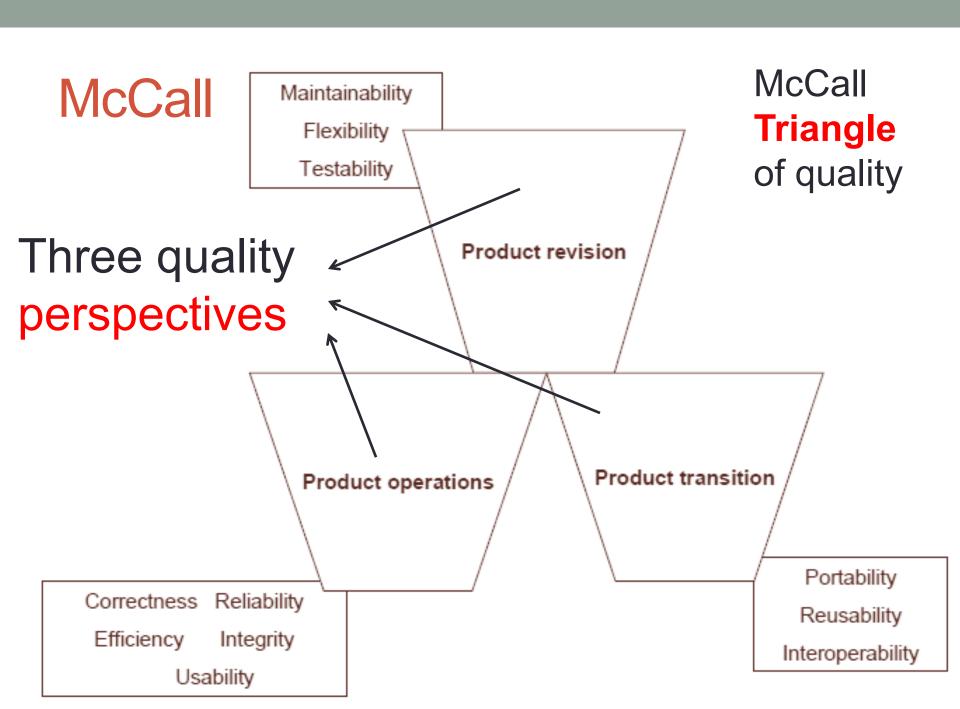
# Software quality model

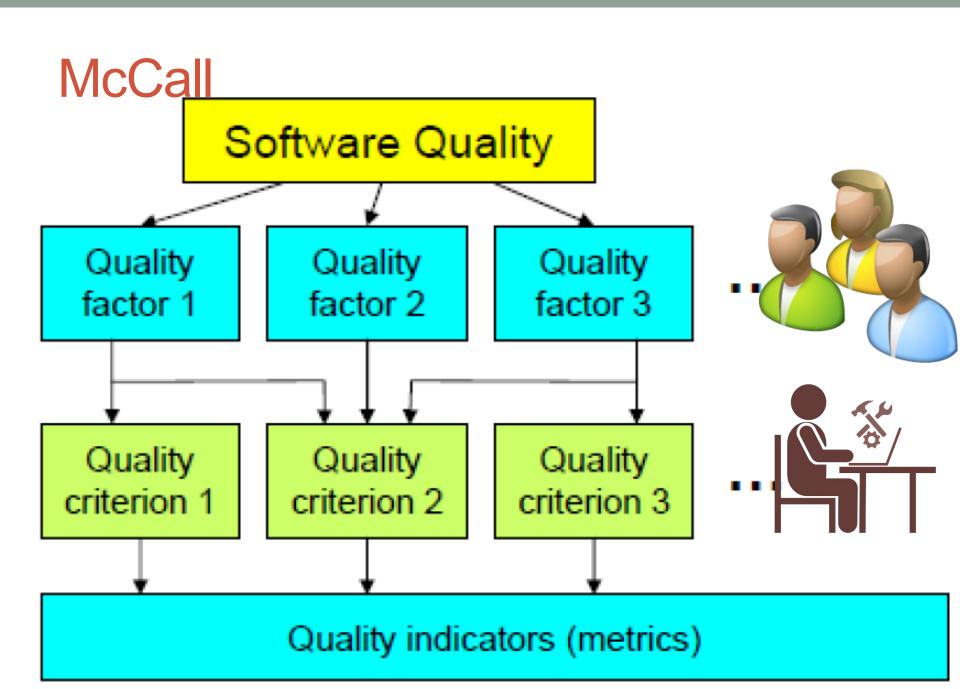


- A model with the objective to describe, assess and/or predict software quality.
- Independent of specific modeling techniques



- Express quality requirements that customers agree with
- Form as the basis of software design
- Provides coding standards/guidelines for implementation
- Facilitate software testing & validation
- Serve communication/training purposes





#### **McCall**

- Factors-Criterion-Metrics model
- Factors (11)

Behavioral characteristics of software system

- Users specify quality requirements
- Users describe the external view of software quality
- Criterion (23)

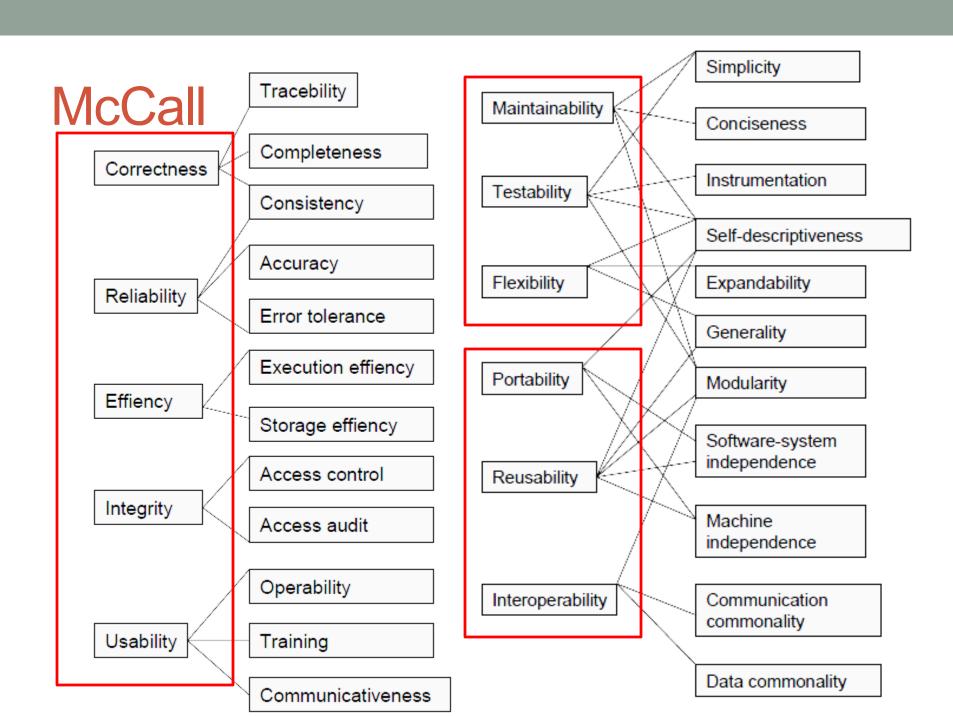
Attribute of quality factor related to software design and production

- · Developers build software that meets the quality requirements
- · Developers describe the internal view of software quality

Metrics

Measure that captures some aspects of a quality criterion

- Used to control software quality
- · Defined to provide a scale and method for measurement



### **McCall**

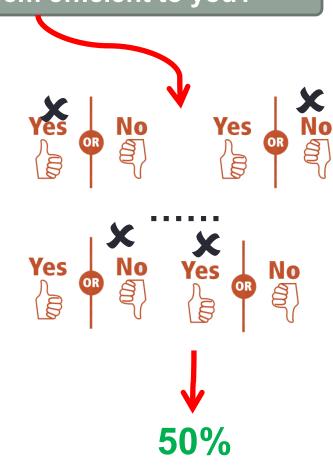
- Quality metrics
  - Binary questions
  - Subjective

Does the system consumption of 100GB disk space seem efficient to you?

Question on Quality criterion

**Answer collection** 

Quality metric value

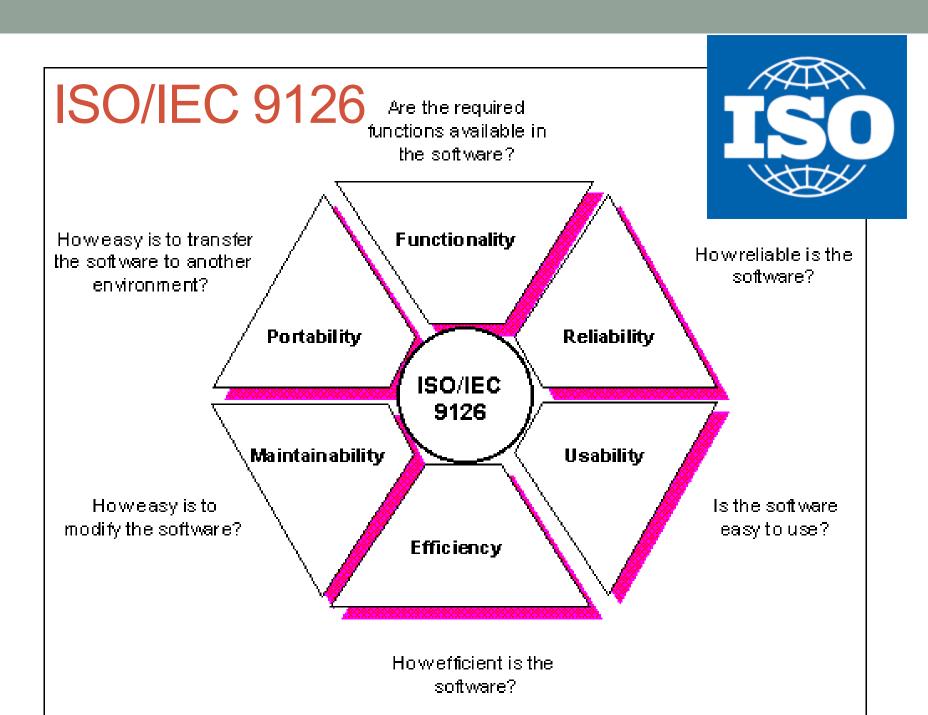


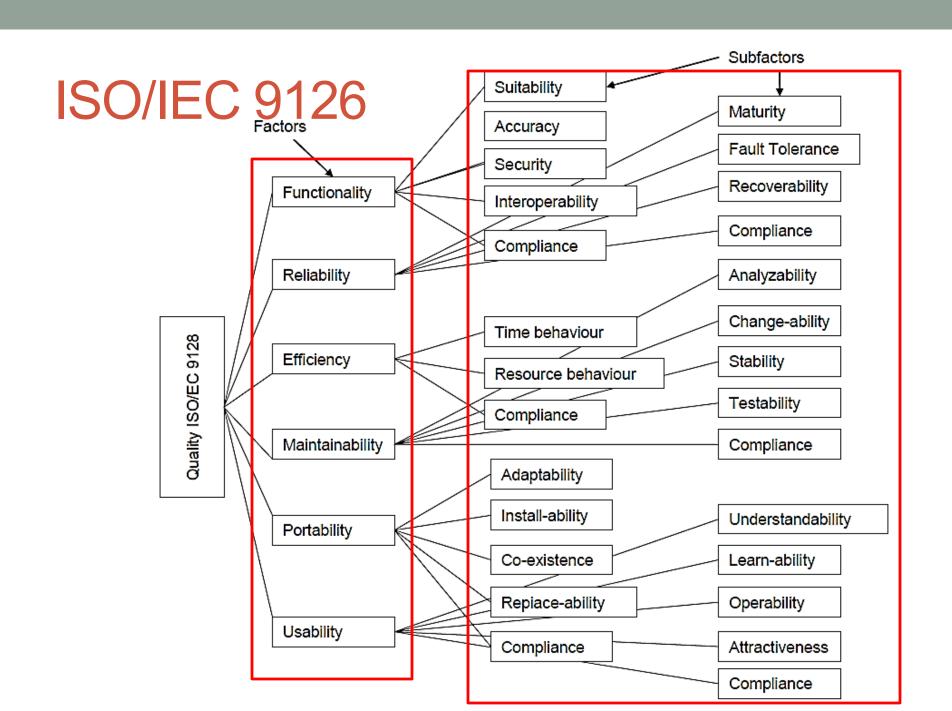
storage efficiency

#### Device Independence Boehm's model Portability Self Containedness Accuracy Level I Reliability Completeness characteristics Efficiency Robustness/Integrity Consistency As-is Utility Human Accountability Engineering General Utility **Device Efficiency** Testability Acessibility Maintainability Communicativiness Understandability Level II Self Descriptiveness Modifiability characteristics Structuredness Conciseness Level III Legibility characteristics

Augmentability

Criteria/goals	McCall, 1977	Boehm, 1978	Boehm's		
			versus		
Correctness	*	*			
Reliability	*	*	McCall		
Integrity	*	*	Iviocali		
Usability	*	*			
Effiency	*	*			
Maintainability	*	*	Boehm focuses		
Testability	*				
Interoperability	*		on		
Flexibility	*	*	maintainability		
Reusability	*	*	]		
Portability	*	*			
Clarity		*	McCall focuses		
Modifiability		*	1		
Documentation		*	on 'as-is' utility		
Resilience		*	1		
Understandability		*			
Validity		*			
Functionality					
Generality		*			
Economy		*			





# ISO/IEC 9126

Subcharacteristics

Characteristics

	Suitability	Attributes of software that bear on the presence and appropriateness of a set of functions for specified tasks.				
	Accurateness	Attributes of software that bear on the provision of right or agreed results or effects.				
Functionality	Interoperability	Attributes of software that bear on its ability to interact with specified systems.				
T dilotionality	Compliance	Attributes of software that make the software adhere to application related standards or conventions or regulations in laws and similar prescriptions.				
	Security	Attributes of software that bear on its ability to prevent unauthorized access, whether accidental or deliberate, to programs or data.				
	Maturity	Attributes of software that bear on the frequency of failure by faults in the software.				
Reliability	Fault tolerance	Attributes of software that bear on its ability to maintain a specified level of performance in case of software faults or of infringement of its specified interface.				
rendomey	Recoverability	Attributes of software that bear on the capability to re-establish its level of performance and recover the data directly affected in case of a failure and on the time and effort needed for it.				
	Understandability	Attributes of software that bear on the users' effort for recognizing the logical concept and its applicability.				
Usability	Learnability	Attributes of software that bear on the users'effort for learning its application.				
	Operability	Attributes of software that bear on the users'effort for operation and operation control.				

Definitions

# ISO/IEC 9126

Subcharacteristics

Characteristics

Efficiency	Time behaviour	Attributes of software that bear on response and processing times and on throughput rates in performances its function.				
Efficiency	Resource behavior	Attributes of software that bear on the amount of resource used and the duration of such use in performing its function.				
	Analyzability	Attributes of software that bear on the effort needed for diagnosis of deficiencies or causes of failures, or for identification of parts to be modified.				
Maintainability	Changeability	Attributes of software that bear on the effort needed for modification, fault removal or for environmental change.				
	Stability	Attributes of software that bear on the risk of unexpected effect of modifications.				
	Testability	Attributes of software that bear on the effort needed for validating the modified software.				
	Adaptability	Attributes of software that bear on the opportunity for its adaptation to different specified environments without applying other actions or means than those provided for this purpose for the software considered.				
Portability	Installability	Attributes of software that bear on the effort needed to install the software in a specified environment.				
	Conformance	Attributes of software that make the software adhere to standards or conventions relating to portability.				
	Replaceability	Attributes of software that bear on opportunity and effort using it in the place of specified other software in the environment of that software.				

Definitions

Criteria/goals	McCall, 1977	Boehm, 1978	ISO 9126, 1993
✓ Correctness	*	*	maintainability
Reliability	*	*	*
Integrity	*	*	
Usability	*	*	*
Effiency	*	*	*
Maintainability	*	*	*
√ Testability	*		maintainability
Interoperability	*		•
Flexibility	*	*	
Reusability	*	*	
Portability	*	*	*
Clarity		*	
√ Modifiability		*	maintainability
Documentation		*	•
Resilience		*	
Understandability		*	
√ Validity		*	maintainability
Functionality			*
Generality		*	
Economy		*	

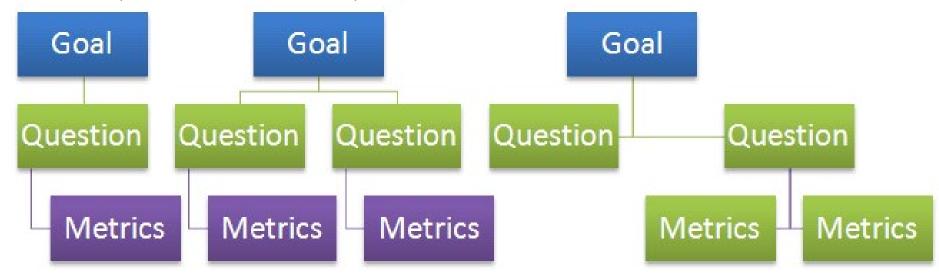
#### **HEWLETT® FURPS PACKARD** Non-functional **Functional** Quality Supportabilit **Functionality** Usability Reliability Performance Feature set Human factors Frequ./severity of fail. Speed **Testability** Recoverability Extensibility Capabilities **Aesthetics Efficiency** Rsc. Generality Consistency Predictability Adaptability <del>consumption</del> Documentation Maintainability Security Accuracy Thruput Mean time to failure Compatibility Response time Configurability

Serviceability

Installability

Localizability

## GQM: Goal-Question-Metric



- A three-step framework
- Goal: List the major goals of the development/maintenance project
- Question: derive questions from each goal that must be answered to determine if the goal is met
- Metrics: decide what must be measured in order to answer the questions

## GQM: Goal-Question-Metric

Goal: evaluate the effectiveness of writing sw code using standards Questions: who's using What is LOC quality? What is coders standard? experience? Metrics: Sw size/length Proportions of Effort Experience of Errors "coders" "coders" - LOC using std with std FP/CFP by Progr. Lang. with PL by env

### **CMM**

Capability Maturity Model (CMM)





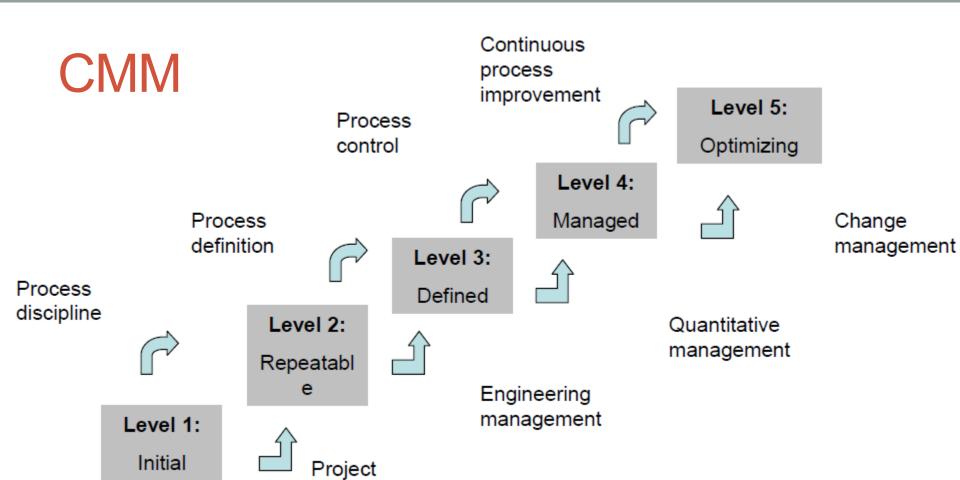
Focus on process improvement

Processes are measured and controlled

Processes characterized for organization and are proactive

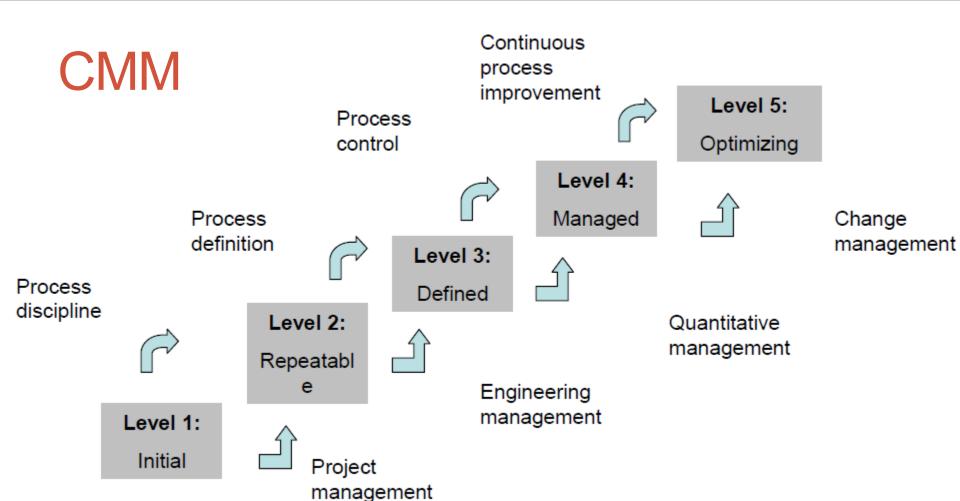
Processes characterized for the project are often reactive

Processes are unpredictable, poorly controlled and reactive

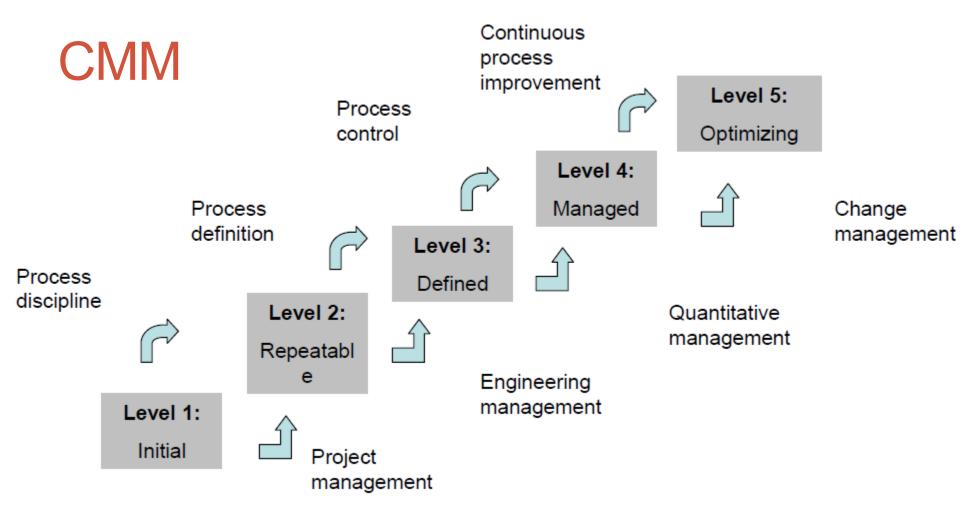


- Level 1 (Initial Level):
  - software process is disciplined, but unpredictable, poorly controlled and reactive.

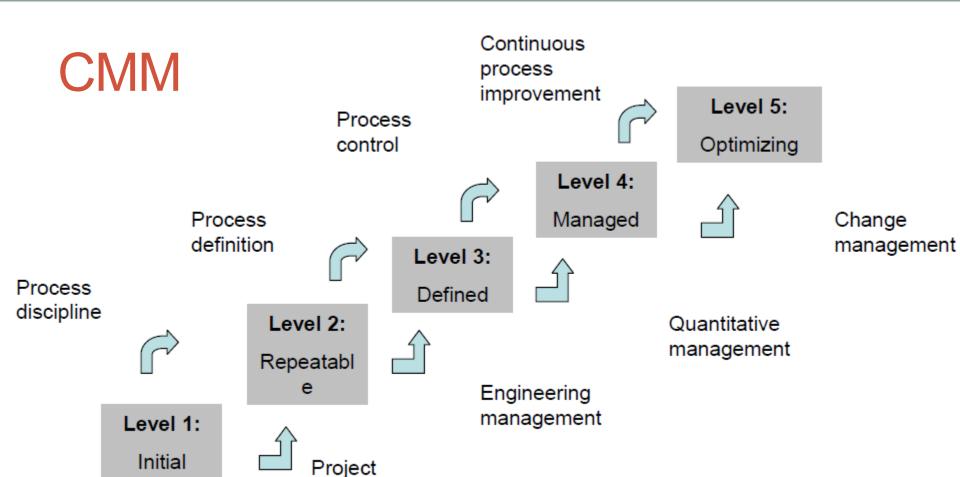
management



- Level 2 (Repeatable Level):
  - software process is repeatable, but is reactive and characterized for specific projects.

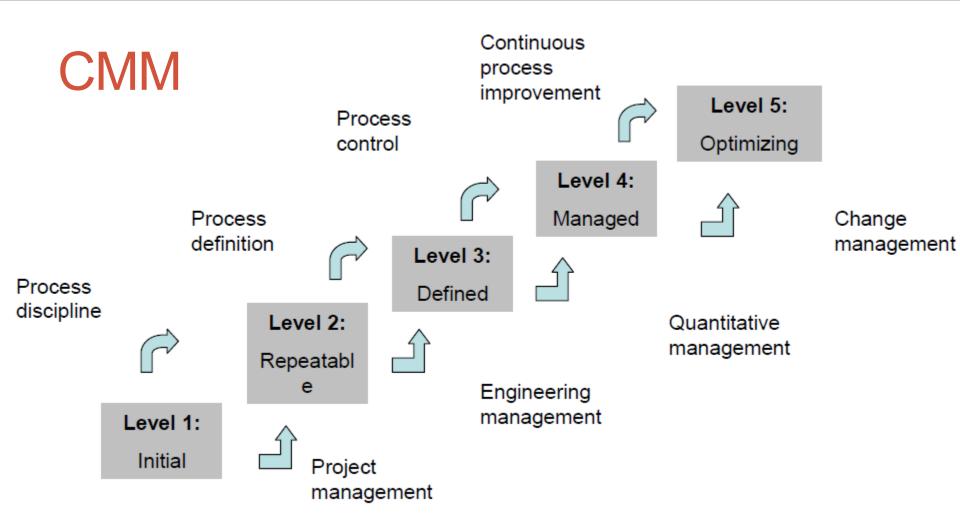


- · Level 3 (Defined Level):
  - software process is defined; no longer reactive but proactive; also process is characterized not for specific projects but for the entire organization (business)



- Level 4 (Managed Level):
  - software process is quantitatively managed; process is measured and controlled.

management



- Level 5 (Optimizing Level):
  - software process adapts to changes and is continuously improved.

CMM

able 1:	Maturity	levels	with	corresponding	focus	and	key	process	are	as for C	MM.
	Leve	1			F	ocus	S				

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Level 5 – Optimizing level	Continuous improvement	Process Change Management Technology Change Management Defect Prevention			
Level 4 – Managed level	Product and process quality	Software Quality Management Quantitative Process Management			
Level 3 – Defined level	Engineering process	Organization Process Focus Organization Process Definition Peer Reviews Training Program Intergroup Coordination Software Product Engineering Integrated Software Management			
Level 2 – Repeatable level Project Managemen		Requirements Management Software Project Planning Software Project Tracking and Oversight Software Subcontract Management Software Quality Assurance Software Configuration Management			
Level 1 – Initial level	Heroes	No KPAs at this time			

**Key Process Area** 

# Summary

- Concepts of software quality model
- · The McCall quality model
  - Quality factors criterion metrics
- The Boehm's quality model
  - Three levels of quality characteristics, in contrast to the McCall
- The ISO/IEC 9126 quality model
  - Factors and subfactors
  - Compared to McCall and Boehm's models
- Application/company specific models
  - FURPS and GQM
- · CMM
  - Process quality: five maturity levels