

## GNSS Baseline Process

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# Chapter 1

## File Index

### 1.1 File List

Here is a list of all files with brief descriptions:

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## Chapter 2

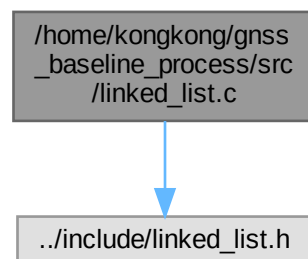
# File Documentation

### 2.1 /home/kongkong/gnss\_baseline\_process/src/linked\_list.c File Reference

linked list implementation, contains linked list generation, initialize linked list, add item to linked list, destroy linked list, traversal of linked list

```
#include "../include/linked_list.h"
```

Include dependency graph for linked\_list.c:



#### Functions

- void [InitializeLinkedList](#) (List\_LinkedList \*pList)  
*initialize linked list*
- int [IsLinkedListEmpty](#) (const List\_LinkedList \*pList)  
*check if linked list is empty, if empty, return 1; else, return 0*
- int [IsLinkedListFull](#) (const List\_LinkedList \*pList)  
*check if linked list if full, if full, return 1; else, return 0*
- int [AddItemToLinkedList](#) (Item\_LinkedList item, List\_LinkedList \*pList)  
*add new item to linked list, add to tail of current linked list, if add successfully, return 1, else return 0*
- void [TraverseLinkedList](#) (const List\_LinkedList \*pList, void(\*pFun)(Item\_LinkedList item))  
*traversal of linked list, from head of linked list to tail of linked list, with function pointer*
- void [DestroyLinkedList](#) (List\_LinkedList \*pList)  
*free memory of linked list*

### 2.1.1 Detailed Description

linked list implementation, contains linked list generation, initialize linked list, add item to linked list, destroy linked list, traversal of linked list

#### Author

Zikang Qin

#### Version

0.1

#### Date

2023-06-21

#### Copyright

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### 2.1.2 Function Documentation

#### 2.1.2.1 AddItemToLinkedList()

```
int AddItemToLinkedList (
    Item_LinkedList item,
    List_LinkedList * pList )
```

add new item to linked list, add to tail of current linked list, if add successfully, return 1, else return 0

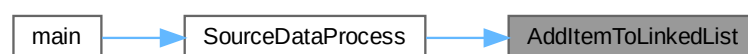
#### Parameters

in	<i>item</i>	struct variant
in, out	<i>pList</i>	linked list

#### Returns

int(1) add successfully, int(0) add unsuccessfully

Here is the caller graph for this function:





### 2.1.2.2 DestroyLinkedList()

```
void DestroyLinkedList (
    List_LinkedList * pList )
```

free memory of linked list

#### Parameters

in, out	<i>pList</i>	linked list
---------	--------------	-------------

Here is the caller graph for this function:



### 2.1.2.3 InitializeLinkedList()

```
void InitializeLinkedList (
    List_LinkedList * pList )
```

initialize linked list

#### Parameters

in, out	<i>pList</i>	linked list
---------	--------------	-------------

Here is the caller graph for this function:



### 2.1.2.4 IsLinkedListEmpty()

```
int IsLinkedListEmpty (
    const List_LinkedList * pList )
```

check if linked list is empty, if empty, return 1; else, return 0

**Parameters**

in	<i>pList</i>	linked list
----	--------------	-------------

**Returns**

int(1) empty linked list, int(0) not empty linked list

**2.1.2.5 IsLinkedListFull()**

```
int IsLinkedListFull (
    const List_LinkedList * pList )
```

check if linked list if full, if full, return 1; else, return 0

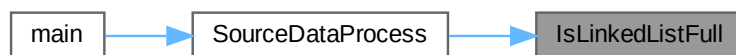
**Parameters**

in	<i>pList</i>	linked list
----	--------------	-------------

**Returns**

int(1) full linked list, int(0) non full linked list

Here is the caller graph for this function:

**2.1.2.6 TraverseLinkedList()**

```
void TraverseLinkedList (
    const List_LinkedList * pList,
    void(*) (Item_LinkedList item) pFun )
```

traversal of linked list, from head of linked list to tail of linked list, with function pointer

**Parameters**

in	<i>pList</i>	linked list
in	<i>pFun</i>	function pointer

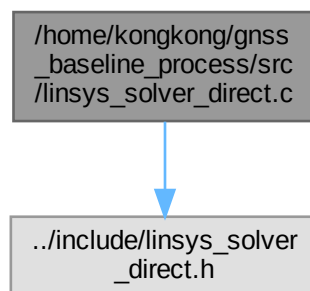
Here is the caller graph for this function:



## 2.2 /home/kongkong/gnss\_baseline\_process/src/linsys\_solver\_direct.c File Reference

```
#include "../include/linsys_solver_direct.h"
```

Include dependency graph for `linsys_solver_direct.c`:



### Functions

- void [GaussElimination](#) (double \*\*mat, double \*rhs, double \*sol, int n)  
*gaussian elimination for solving linear system*
- void [MatTranspose](#) (double \*\*mat, double \*\*trans\_mat, int size\_row, int size\_column)  
*computing transpose of matrix*
- void [MatMatProduct](#) (double \*\*mat\_1, double \*\*mat\_2, double \*\*mat, int size\_row, int size\_column, int size\_column\_2)  
*computing matrix by matrix product*
- void [MatVecProduct](#) (double \*\*mat, double \*vec, double \*sol, int m, int n)  
*computing matrix by vector product*

## 2.2.1 Detailed Description

### Author

Zikang Qin

### Version

0.1

### Date

2023-06-21

### Copyright

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## 2.2.2 Function Documentation

### 2.2.2.1 GaussElimination()

```
void GaussElimination (
    double ** mat,
    double * rhs,
    double * sol,
    int n )
```

gaussian elimination for solving linear system

#### Parameters

in	<i>mat</i>	coefficient matrix of linear system
in	<i>rhs</i>	right-hand side vector of linear system
in, out	<i>sol</i>	solution to linear system
in	<i>n</i>	dimension of linear system

Here is the caller graph for this function:



### 2.2.2.2 MatMatProduct()

```
void MatMatProduct (
    double ** mat_1,
```

```

double ** mat_2,
double ** mat,
int size_row,
int size_column,
int size_column_2 )

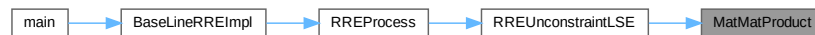
```

computing matrix by matrix product

#### Parameters

in	<i>mat_1</i>	first matrix
in	<i>mat_2</i>	second matrix
in, out	<i>mat</i>	mat_1 by mat_2 product
in	<i>size_row</i>	row size of mat_1
in	<i>size_column</i>	column size of mat_1
in	<i>size_column_2</i>	column_size of mat_2

Here is the caller graph for this function:



### 2.2.2.3 MatTranspose()

```

void MatTranspose (
    double ** mat,
    double ** trans_mat,
    int size_row,
    int size_column )

```

computing transpose of matrix

#### Parameters

in	<i>mat</i>	original matrix
in, out	<i>trans_mat</i>	transpose of original matrix
in	<i>size_row</i>	row size of original matrix
in	<i>size_column</i>	column size of original matrix

Here is the caller graph for this function:



### 2.2.2.4 MatVecProduct()

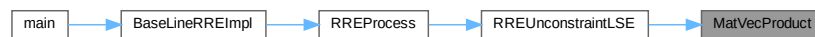
```
void MatVecProduct (
    double ** mat,
    double * vec,
    double * sol,
    int m,
    int n )
```

computing matrix by vector product

#### Parameters

in	<i>mat</i>	original matrix
in	<i>vec</i>	original vector
in, out	<i>sol</i>	mat by vec product
in	<i>m</i>	row size of original matrix
in	<i>n</i>	column size of original matrix

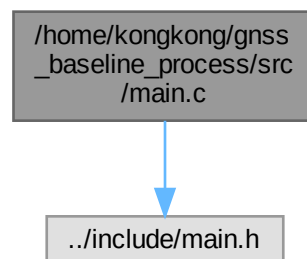
Here is the caller graph for this function:



## 2.3 /home/kongkong/gnss\_baseline\_process/src/main.c File Reference

main function, baseline data process, fusing valid datas within a time period into a data output

```
#include "../include/main.h"
Include dependency graph for main.c:
```



## Functions

- void `DisplayItem` (`Item_LinkedList item`)  
*display struct item*
- int `main` (int argc, char \*\*argv)  
*process valid baseline source data*

### 2.3.1 Detailed Description

main function, baseline data process, fusing valid datas within a time period into a data output

#### Author

Zikang Qin

#### Version

0.1

#### Date

2023-06-21

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### 2.3.2 Function Documentation

#### 2.3.2.1 DisplayItem()

```
void DisplayItem (  
    Item_LinkedList item )
```

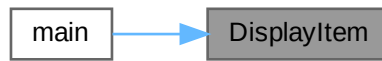
display struct item

#### Parameters

in	<i>item</i>	struct variable
----	-------------	-----------------



Here is the caller graph for this function:



### 2.3.2.2 main()

```

int main (
    int argc,
    char ** argv )
  
```

process valid baseline source data

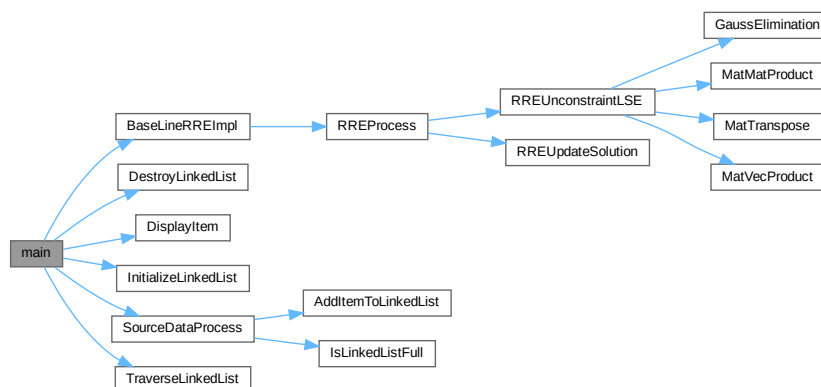
#### Parameters

in	<i>argc</i>	command line parameter
in	<i>argv</i>	command line parameter, path of baseline file

#### Returns

int

Here is the call graph for this function:

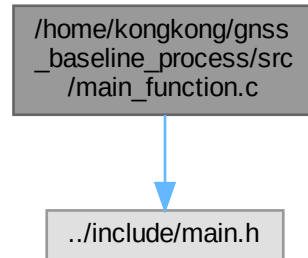


## 2.4 /home/kongkong/gnss\_baseline\_process/src/main\_function.c File Reference

post position data process

```
#include "../include/main.h"
```

Include dependency graph for main\_function.c:



## Functions

- void [SourceDataProcess](#) (char \*path\_file, double valid\_ratio, double \*base\_station, List\_LinkedList \*rover\_station\_data)  
*source data file process, e.g. assign values to base station coordinate, assign values to linked list*

### 2.4.1 Detailed Description

post position data process

#### Author

Zikang Qin

#### Version

0.1

#### Date

2023-06-21

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### 2.4.2 Function Documentation

#### 2.4.2.1 SourceDataProcess()

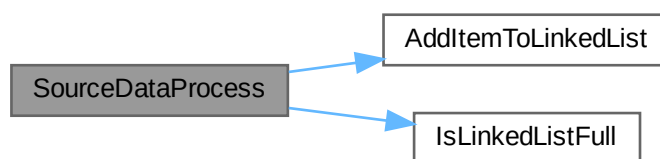
```
void SourceDataProcess (
    char * path_file,
    double valid_ratio,
    double * base_station,
    List_LinkedList * rover_station_data )
```

source data file process, e.g. assign values to base station coordinate, assign values to linked list

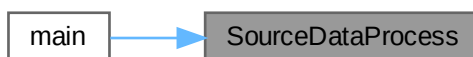
**Parameters**

in	<i>path_file</i>	path of source data file
in	<i>valid_ratio</i>	ratio threshold
in, out	<i>base_station</i>	coordinate of base station
in, out	<i>rover_station_data</i>	linked list to store valid data

Here is the call graph for this function:



Here is the caller graph for this function:

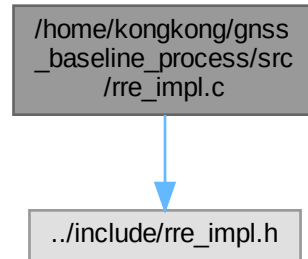


## 2.5 /home/kongkong/gnss\_baseline\_process/src/rre\_impl.c File Reference

reduced rank extrapolation implementation functions

```
#include "../include/rre_impl.h"
```

Include dependency graph for rre\_impl.c:



## Functions

- void [BaseLineRREImpl](#) (const List\_LinkedList \*pList, const double \*base\_station, double \*solution)  
*baseline process RRE main implementation*
- void [RREProcess](#) (double \*\*vec\_seq, int size\_row, int size\_column, double \*trans\_vec\_seq)  
*rre process*
- void [RREUpdateSolution](#) (double \*\*mat\_1, double \*\*mat\_2, double \*gamma, double \*solution, int m, int n)  
*fusing valid data with linear combination coefficients to update solution*
- void [RREUnconstraintLSE](#) (double \*\*delta\_mat\_u, double \*\*mat\_u, int size\_row, int size\_column, double \*gamma)  
*assemble unconstraint least-squares equation*

### 2.5.1 Detailed Description

reduced rank extrapolation implementation functions

#### Author

Zikang Qin

#### Version

0.1

#### Date

2023-06-21

#### Copyright

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## 2.5.2 Function Documentation

### 2.5.2.1 BaseLineRREImpl()

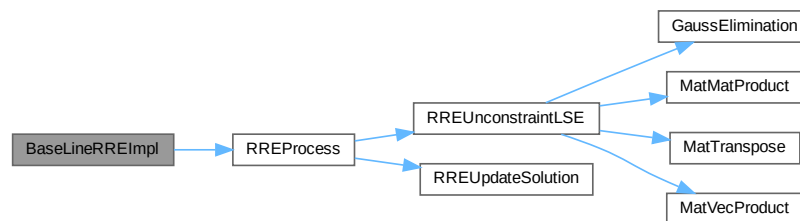
```
void BaseLineRREImpl (
    const List_LinkedList * pList,
    const double * base_station,
    double * solution )
```

baseline process RRE main implementation

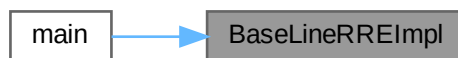
#### Parameters

in	<i>pList</i>	linked list
in	<i>base_station</i>	coordinate of base station
in, out	<i>solution</i>	solution to rre

Here is the call graph for this function:



Here is the caller graph for this function:



### 2.5.2.2 RREProcess()

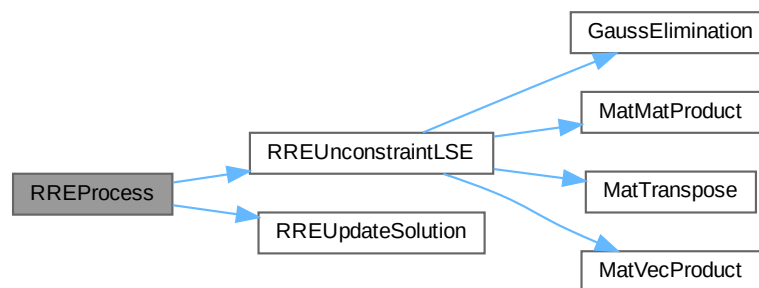
```
void RREProcess (
    double ** vec_seq,
    int size_row,
    int size_column,
    double * trans_vec_seq )
```

rre process

## Parameters

in	<i>vec_seq</i>	original vector sequence
in	<i>size_row</i>	row size of vector sequence
in	<i>size_column</i>	column size of vector sequence
in, out	<i>trans_vec_seq</i>	solution to rre

Here is the call graph for this function:



Here is the caller graph for this function:



### 2.5.2.3 RREUnconstraintLSE()

```

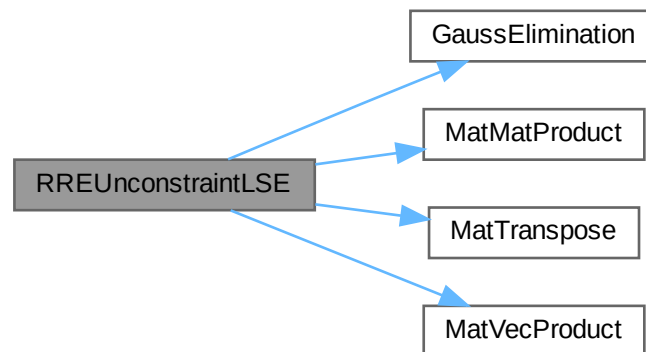
void RREUnconstraintLSE (
    double ** delta_mat_u,
    double ** mat_u,
    int size_row,
    int size_column,
    double * gamma )
  
```

assemble unconstraint least-squares equation

## Parameters

in	<i>delta_mat_u</i>	difference of mat_u
in	<i>mat_u</i>	difference of original vector sequence
in	<i>size_row</i>	row size of delta_mat_u
in	<i>size_column</i>	column size of delta_mat_u
in, out	<i>gamma</i>	linear combination coefficients of rre

Here is the call graph for this function:



Here is the caller graph for this function:



#### 2.5.2.4 RREUpdateSolution()

```

void RREUpdateSolution (
    double ** mat_1,
    double ** mat_2,
    double * gamma,
    double * solution,
    int m,
    int n )
  
```

fusing valid data with linear combination coefficients to update solution

##### Parameters

in	<i>mat_1</i>	original vector sequence
in	<i>mat_2</i>	difference of original vector sequence
in	<i>gamma</i>	linear combination coefficients
in, out	<i>solution</i>	solution to rre
in	<i>m</i>	row size of vector sequence
in	<i>n</i>	column size of vector sequence

Here is the caller graph for this function:





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