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2010-05-31

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# Spring 3.0 OXM - Spring 3.0 框架新特性

文章分类:Java编程

# 什么是OXM?

OXM是Object-to-XML-Mapping的缩写,它是一个O/M-mapper,将java对象映射成XML数据,或者将XML数据映射 成java对象。它类似 XML-Marshalling 或者是 XML-Serialization,并不是什么新技术。目前Spring framework 3.0引入了该特 性。

现在让我们看看Spring的承诺:

- 易于配置
- 一致的接口
- 一致的异常层次结构

听起来很不错,因为没有喜欢杂乱的接口,繁琐的配置,现在就让我们来检验一下Spring OXM的设计思想,本文着重讲 述OXM特性的使用方法。

# OXM in Spring 3.0

我们以一个Maven2实例工程来进行说明。首先, 创建一个pom.xml文件:

#### Xml代码

```
1.
      oject>
          <modelVersion>4.0.0</modelVersion>
 3.
          <groupId>com.unitedcoders.examples
 4.
          <artifactId>SpringOxmExample</artifactId>
 5.
          <packaging>jar</packaging>
          <version>1.0.0-SNAPSHOT
 6.
 7.
          <name>SpringOxmExample
          <url>http://united-coders.com</url>
 8.
          <build>
 9.
10.
              <finalName>SpringOxmExample</finalName>
11.
              <plugins>
12.
                  <!-- Compiler Plugin to compile on Java 1.6 -->
13.
                  <plugin>
14.
                      <groupId>org.apache.maven.plugins
15.
                      <artifactId>maven-compiler-plugin</artifactId>
16.
                      <configuration>
17.
                          <compilerVersion>1.6</compilerVersion>
18.
                          <fork>true</fork>
19.
                          <source>1.6</source>
20.
                          <target>1.6</target>
                      </configuration>
21
22.
                  </plugin>
              </plugins>
23.
          </build>
24.
25.
26.
          <!-- Properties -->
27.
          cproperties>
28.
              <spring-version>3.0.0.RELEASE</spring-version>
29.

30.
          <!-- Dependencies -->
31.
32.
          <dependencies>
              <!-- Spring framework -->
33.
34.
              <dependency>
35.
                  <groupId>org.springframework
```

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■ 详解 Spring 3.0 基于 Ann ...
不知道3.0对泛型的扫描注入支持完善了没有,现在用2.5有点抓狂了..

-- by tidelgl

## 评论排行榜

- <u>详解 Spring 3.0 基于 Annotation</u> 的依赖注 ...
- 通过request.getContextPath获 取绝对路径
- <u>对REST中无状态(stateless)的</u> 理解
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# ล [RSS]



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[什么是RSS?]

```
36.
                  <artifactId>spring-core</artifactId>
37.
                  <version>${spring-version}</version>
38.
              </dependency>
39.
              <dependency>
40.
                  <groupId>org.springframework
41.
                  <artifactId>spring-beans</artifactId>
42.
                  <version>${spring-version}
43.
              </dependency>
44.
              <dependency>
                  <groupId>org.springframework
45.
46.
                  <artifactId>spring-oxm</artifactId>
47.
                  <version>${spring-version}</version>
48.
              </dependency>
49.
              <!-- Castor Xml -->
50.
51.
              <dependency>
52.
                  <groupId>org.codehaus.castor
53.
                  <artifactId>castor</artifactId>
                  <version>1.2</version>
54.
55.
              </dependency>
              <dependency>
56.
57.
                  <groupId>xerces
58.
                  <artifactId>xercesImpl</artifactId>
59.
                  <version>2.9.1
60.
              </dependency>
61.
62.
              <!-- Logging -->
63.
              <dependency>
64.
                  <groupId>commons-logging
65.
                  <artifactId>commons-logging</artifactId>
66.
                  <version>1.1.1
67.
              </dependency>
68.
69.
              <!-- Test dependencies -->
70.
              <dependency>
                  <groupId>junit
71.
72.
                  <artifactId>junit</artifactId>
73.
                  <version>4.4
                  <scope>test</scope>
74.
75.
              </dependency>
76.
          </dependencies>
77.
     </project>
```

该实例中我用到了三个spring 模块,spring-core,spring-beans以及spring-oxm。另外,我使用Castor工程和Apache Xerces作为XML-Marshalling-dependencies.

接着, 创建一个简单的javabean, 将被序列换成XML字符串:

# Java代码

```
1.
      package com.unitedcoders.examples.spring.oxm.beans;
 2.
 3.
      public class Person {
 4.
           private String firstname;
 5.
 6.
 7.
           private String lastname;
 8.
 9.
           private boolean developer;
10.
           public String getFirstname() {
11.
12.
               return firstname;
13.
           }
14.
15.
           public void setFirstname(String firstname) {
16.
               this.firstname = firstname:
```

```
17.
          }
18.
          public String getLastname() {
19.
20.
               return lastname;
21.
          }
22.
23.
          public void setLastname(String lastname) {
24.
               this.lastname = lastname;
25.
          }
26.
27.
          public boolean isDeveloper() {
28.
               return developer;
29.
30.
31.
          public void setDeveloper(boolean developer) {
32.
              this.developer = developer;
33.
          }
34.
35.
```

然后,为O/X-Mapper创建一个接口:

Java代码

```
1.
      package com.unitedcoders.examples.spring.oxm.mapper;
2.
3.
      import java.io.IOException;
 4.
      public interface OxMapper {
 5.
 6.
 7.
 8.
           * Serializes assigned Object into a file with the assigned name.
9.
           * @param object
10.
11.
                         - Object that should be serialized
12.
           * @param filename
13.
                        - name of the XML-file
           * @throws IOException
14.
           */
15.
16.
          public abstract void writeObjectToXml(Object object, String filename) throws IOException;
17.
18.
19.
           * Deserializes an object from the assigned file.
20.
           * @param filename
21.
                         - name of the file that should be deserialized
22.
           * @return deserialized object
23.
24.
           * @throws IOException
25.
26.
          public abstract Object readObjectFromXml(String filename) throws IOException;
27.
```

我定义了两个方法,一个将对象转化成xml文件,一个将xml文件转换成对象。以下是该接口的实现类:

Java代码

```
1.
      package com.unitedcoders.examples.spring.oxm.mapper;
 2.
      import java.io.FileInputStream;
 3.
 4.
      import java.io.FileOutputStream;
      import java.io.IOException;
 5.
 6.
      import javax.xml.transform.stream.StreamResult;
 7.
 8.
      import javax.xml.transform.stream.StreamSource;
 9.
10.
      import org.apache.commons.logging.Log;
11.
      import org.apache.commons.logging.LogFactory;
```

```
12.
      import org.springframework.oxm.Marshaller;
13.
      import org.springframework.oxm.Unmarshaller;
14.
      import org.springframework.oxm.XmlMappingException;
15.
16.
      public class OxMapperImpl implements OxMapper {
17.
18.
          private static final Log LOG = LogFactory.getLog(OxMapperImpl.class);
19.
20.
          private Marshaller marshaller;
21.
22.
          private Unmarshaller unmarshaller;
23.
24.
          public void writeObjectToXml(Object object, String filename) throws IOException {
25.
               FileOutputStream fos = null;
26.
               try {
27.
                   fos = new FileOutputStream(filename);
28.
                   marshaller.marshal(object, new StreamResult(fos));
29.
               } catch (XmlMappingException e) {
                   LOG.error("Xml-Serialization failed due to an XmlMappingException.", e);
30.
31.
               } catch (IOException e) {
                   LOG.error("Xml-Serialization failed due to an IOException.", e);
32.
33.
               } finally {
34.
                   if (fos != null) {
35.
                       fos.close();
36.
37.
               }
38.
          }
39.
          public Object readObjectFromXml(String filename) throws IOException {
40.
               FileInputStream fis = null;
41.
42.
               try {
43.
                   fis = new FileInputStream(filename);
                   return unmarshaller.unmarshal(new StreamSource(fis));
44.
45.
               } catch (IOException e) {
                   LOG.error("Xml-Deserialization failed due to an IOException.", e);
46.
               } finally {
47.
                   if (fis != null) {
48.
                       fis.close();
49.
50.
51.
               }
52.
               return null;
53.
          }
54.
55.
          public Marshaller getMarshaller() {
56.
               return marshaller;
57.
58.
          public void setMarshaller(Marshaller marshaller) {
59.
               this.marshaller = marshaller;
60.
61.
          }
62.
63.
          public Unmarshaller getUnmarshaller() {
64.
               return unmarshaller;
65.
          }
66.
          public void setUnmarshaller(Unmarshaller unmarshaller) {
67.
               this.unmarshaller = unmarshaller;
68.
69.
          }
70.
71.
```

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