

## :: HELP FILE // Social Network

by: YOCREATIVE

Please check my complete portfolio in:  
<http://videohive.net/user/yocreative>

## // USAGE

- FONTS

“232 MKSD”, free for download at:

<http://www2.wind.ne.jp/maniackers/232mksd.html>

## // INTRODUCTION

Thanks for buying this file made exclusively for VideoHive.net.

I believe this file should be very useful for those who need a fast solution and great design.

Excellent opportunity to know how a professional After Effects composition works.

All the work was done to be easily editable and understandable.

Remember, with creativity you can customize the file for your needs.

## // DESCRIPTION

Get connected! Expand your social network with this project!

- After Effects CS4, CS5 in Full HD ( 1920 X 1080 px ).

- Complete helpful instructions. ( File with comments and tips )

- No additional Plugins needed. Flares are made with the VideoCopilot Optical Flares plugin, however the file comes with pre-rendered version and original plugin version, if you need. Cycore plugins that comes with the After Effects, must be installed.

- 4 resolutions options pre defined, ready to render!

\*FULL HD ( 1920 X 1080 ) \*HD ( 1280x720 ) \*DV NTSC Widescreen ( 720x480 ) \*DV PAL Widescreen ( 720x576 )

- Instructions to download font are available in help file.

### Credits / Thanks

- The great music used in this project from **alkis** can be purchased separately here.

<http://audiojungle.net/item/glitchy-digital-crystal-logo-07/129056>

- Please rate if you enjoy ;)

## // GENERAL

All the precomps are inside the main composition “Social\_Network\_(main)”.

## // TIPS

- To verify the animated keyframes for each layer, select the layer you want and press “U”.

- To enter in any precomp double click in precomp layer.

- If you need a smaller version than full HD ( 1920 x 1080px ), try changing the resolution to Half ( 960 x 540 px ), in the “Render Settings”, at render queue window. So the processing will be much faster.

## // EDIT TEXTS

To customize “social” and “network” texts use the precomp “text\_01”, “text\_02”, inside of Precomps/customize\_here folder. Open these precomps, select text layer and edit with text tool. Stay tuned to the tips layer inside of these precomps about change text.

## // EDIT TAGLINE / WEBSITE TEXT

To customize tagline text use the precomp “text\_website”, inside of Precomps/customize\_here folder. Open these precomps, select text layer and edit with text tool. Stay tuned to the tips layer inside of these precomps about change text.

## // REPLACE LOGO

In “Project window” under /assets /pics folder select the file to be changed “your\_logo.psd”. Then right click and go to option Replace Footage/File ( Ctrl + H ) and choose the new file.

\* The default logo size is 1280 x 720 px. Scale if necessary.

Other option is open the file “your\_logo.psd” in the Adobe Photoshop and drag and drop your photo to a new layer. Just save file, and reload the file in the after effects.

## // ADD AUDIO

Use this link to purchase and download file.  
<http://audiojungle.net/item/glitchy-digital-crystal-logo-07/129056>

After purchase and download the audio file, just import your audio to Project window ( ctrl + I ) and drag and drop to “Social\_Network\_ (main)” comp.

## // RENDER

4 options for resolution are pre defined in Render Queue window.

01 / Social\_Network\_(main) - Full HD (1920x1080)

02 / Social\_Network\_(HDV) - HD (1280 x 720)

03 / Social\_Network\_(DV\_NTSC) - DV Widescreen (720 x 480)

04 / Social\_Network\_(DV\_PAL) - DV Widescreen (720 x 576)

Just mark the desired resolution in the window render queue and set the target folder.  
The file is ready to generate a QuickTime Animation compressor, change according to your need.

## // CREDITS and CONTACT

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