

CS35L Software Construction Laboratory

Lab 5: Sneha Shankar
Week 9; Lecture 2

Dynamic Loading

to let an application load and link libraries itself

- application **can specify** a particular library to load, then
- application **can call functions** within that library

load shared libraries from disk (file) into memory and **re-adjust** its location
done by a library named ld-linux.so.2

the Dynamic Loading API

dlopen - makes an object file accessible to a program

```
void *dlopen( const char *file, int mode );
```

RTLD NOW → relocate now; RTLD LAZY → to relocate when needed;

dlsym - gives resolved address to a symbol within this object

```
void *dlsym( void *restrict handle, const char *restrict name );
```

check `char *dlerror();` if an error occurs

dlerror - returns a string error of the last error that occurred

dlclose - closes an object file

Worth a read:

<https://www.dwheeler.com/program-library/Program-Library-HOWTO/x172.html>

Dynamic loading

```
#include <stdio.h>
#include <dlfcn.h>

int main(int argc, char* argv[]) {
    int i = 10;
    void (*myfunc)(int *); void *dl_handle;
    char *error;

    dl_handle = dlopen("libmymath.so", RTLD_LAZY); //RTLD_NOW
    if(!dl_handle) {
        printf("dlopen() error - %s\n", dlerror()); return 1;
    }
    //Calling mul5(&i);
    myfunc = dlsym(dl_handle, "mul5"); error = dlerror();
    if(error != NULL) {
        printf("dlsym mul5 error - %s\n", error); return 1;
    }
    myfunc(&i);
    //Calling add1(&i);
    myfunc = dlsym(dl_handle, "add1"); error = dlerror();
    if(error != NULL) {
        printf("dlsym add1 error - %s\n", error); return 1;
    }
    myfunc(&i);
    printf("i = %d\n", i);
    dlclose(dl_handle);
    return 0;
}
```

Creating static and shared libs in GCC

- mymath.h

```
#ifndef _ MY_MATH_H
#define _ MY_MATH_H
void mul5(int *i);
void add1(int *i);
#endif
```

- mul5.c

```
#include "mymath.h"
void mul5(int *i)
{
    *i *= 5;
}
```

- add1.c

```
#include "mymath.h"
void add1(int *i)
{
    *i += 1;
}
```

- gcc -c mul5.c -o mul5.o
- gcc -c add1.c -o add1.o
- ar -cvq libmymath.a mul5.o add1.o ----> (static lib)
- gcc -shared -fpic -o libmymath.so mul5.o add1.o -----> (shared lib)

Homework 8

the homework - to split an application into dynamically linked modules

randall.c = randcpuid.c + randlibhw.c + randlibsw.c + randmain.c

randall.c =

randcpuid.c + randlibhw.c + randlibsw.c + randmain.c

- 1 build the libraries
- 2 load the libraries
- 3 run the functions in libraries

Homework 8

Flags:

```
gcc -shared -fPIC greeting-fr.c -o greeting-fr.so
```

```
gcc -ldl -Wl,-rpath=. greeting-dl.c -o greet-dl
```

- -fPIC to output position independent code
- -lmylib to link with \libmylib.so"
- -L to nd .so les from this path, default is /usr/lib
- -Wl,rpath=dir to set rpath option to be dir to linker (by using -Wl)
- -shared to build a shared object

Attribute of functions:

__attribute__ ((constructor)) to run when dlopen() is called

__attribute__ ((destructor)) to run when dlclose() is called



Week 10: Change Management

Software development process

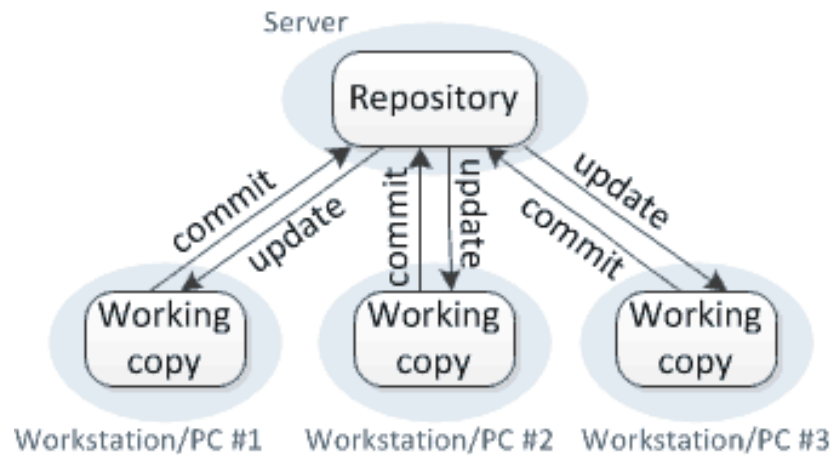
- Involves making a lot of changes to code
 - New features added
 - Bugs fixed
 - Performance enhancements
- Software team has many people working on the same/different parts of code
- Many versions of software released
 - Ubuntu 10, Ubuntu 12, etc
 - Need to be able to fix bugs for Ubuntu 10 for customers using it, even though you have shipped Ubuntu 12.

Source/Version Control

- Track changes to code and other files related to the software
 - What new files were added?
 - What changes made to files?
 - Which version had what changes?
 - Which user made the changes?
- Track entire history of the software
- Version control software
 - GIT, Subversion, Perforce

Centralized VCS

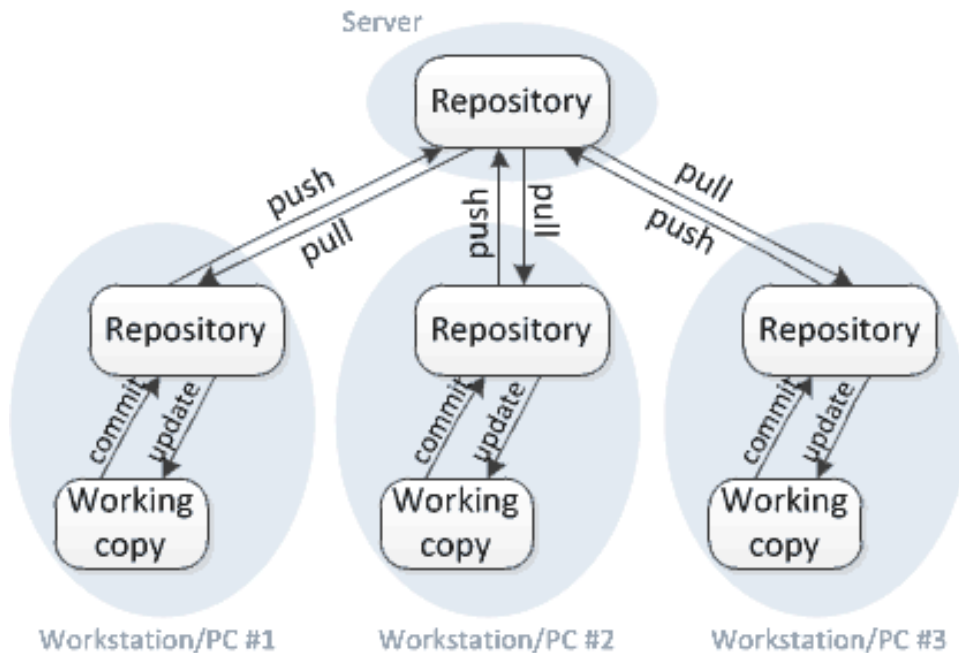
Centralized version control



- Version history sits on a central server
- Users will get a working copy of the files
- Changes have to be committed to the server
- All users can get the changes

Distributed VCS

Distributed version control



- Version history is replicated at every user's machine
- Users have version control all the time
- Changes can be communicated between users
- Git is distributed

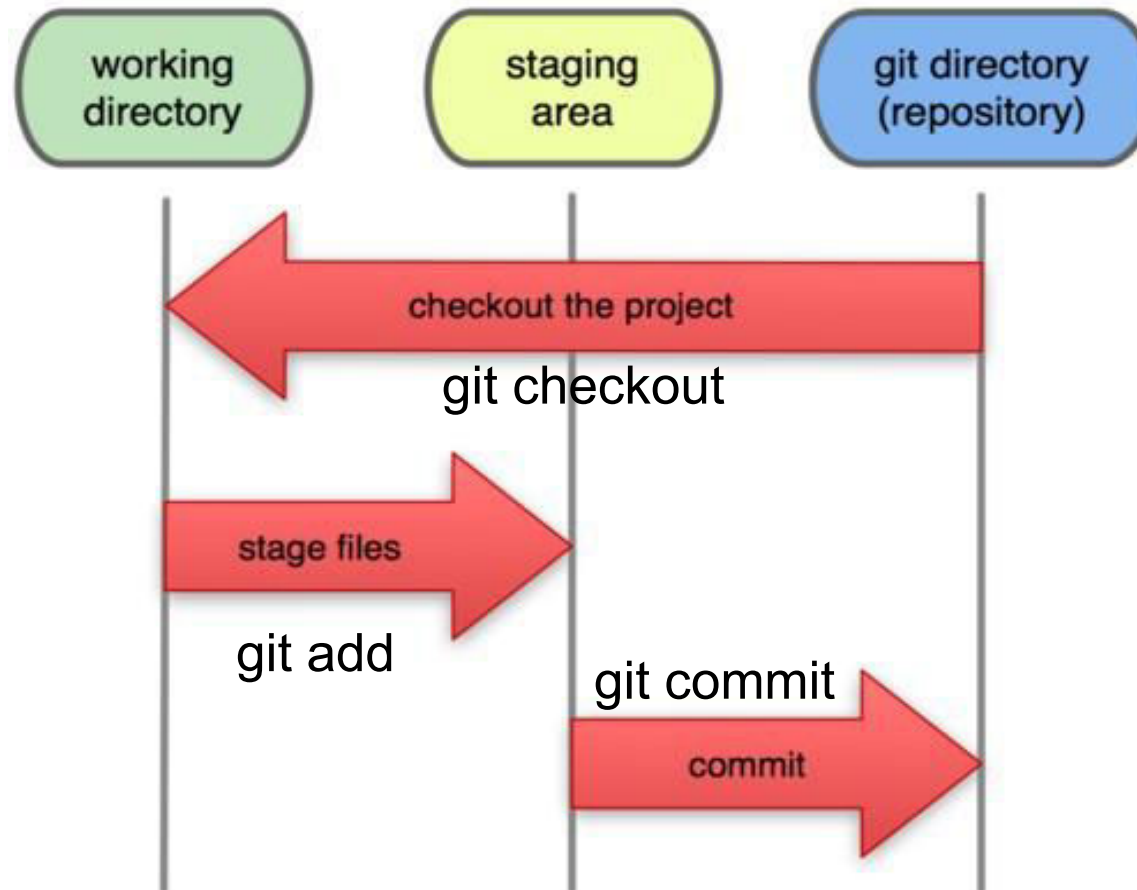
Terms used

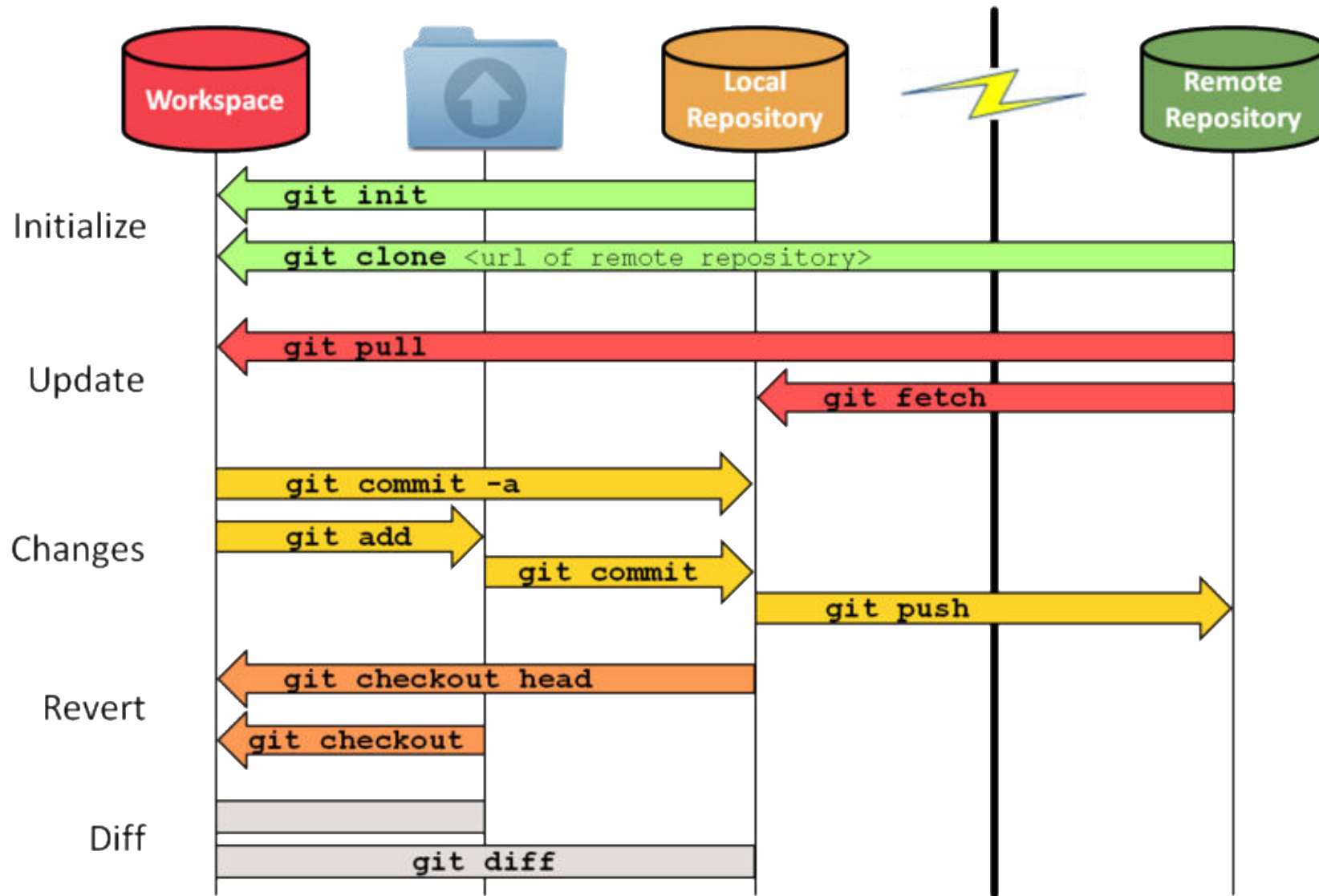
- **Repository**
 - Files and folder related to the software code
 - Full history of the software
- **Working copy**
 - Copy of software's files in the repository
- **Check-out**
 - To create a working copy of the repository
- **Check-in / Commit**
 - Write the changes made in the working copy to the repository
 - Commits are recorded by the VCS

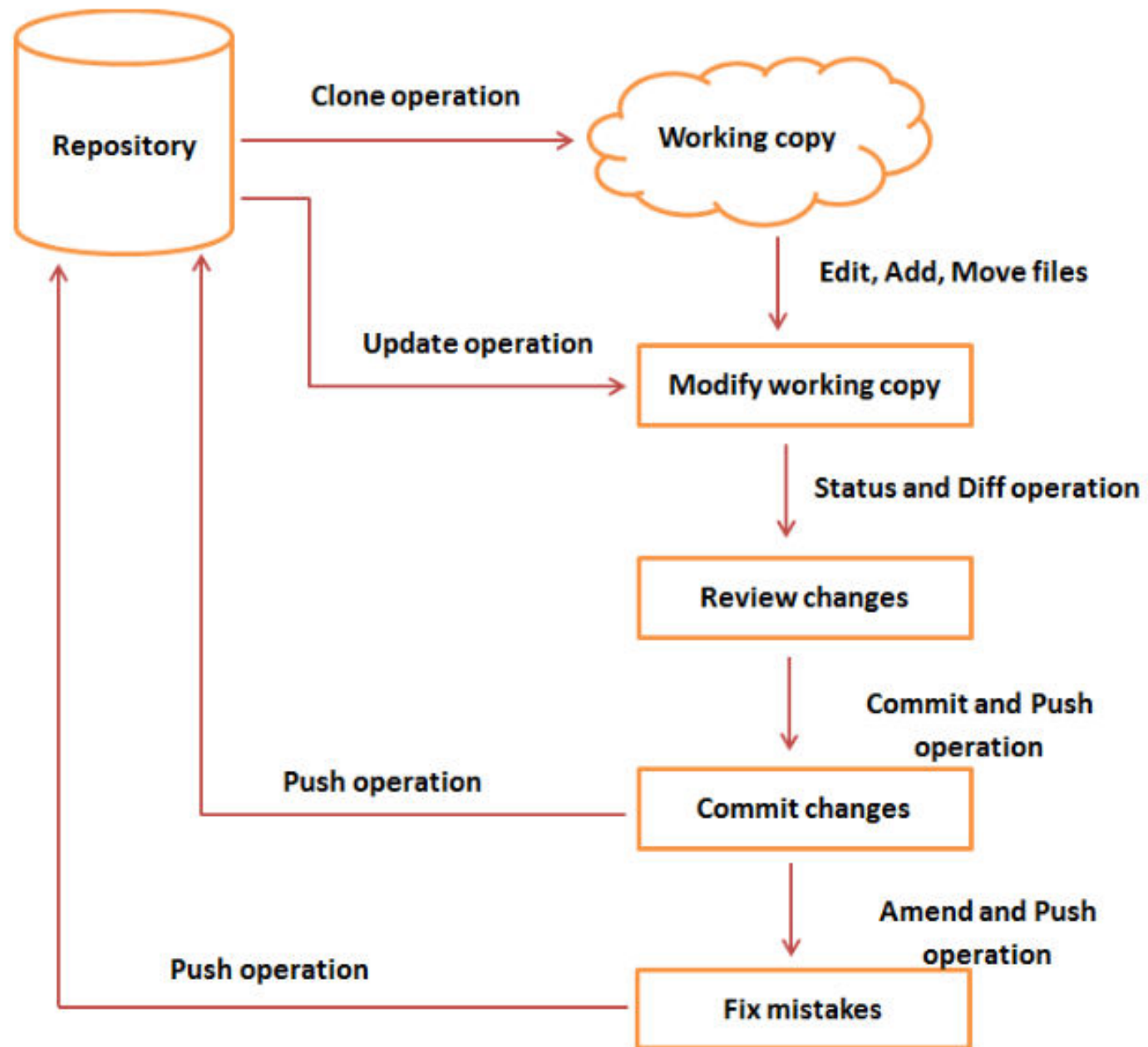
Git Source control

Git States

Local Operations







First Git Repository

- `$ mkdir gitroot`
- `$ cd gitroot`
- `$ git init`
 - creates an empty git repo (.git directory)
- `$ echo "Hello World" > hello.txt`
- `$ git add .`
 - Adds content to the index
 - Must be run prior to a commit
- `$ git commit -m 'Check in number one'`

Push changes to remote repository

- git remote add origin <https://github.com/snehashankar/testRepo.git>
- git push -u origin master

```
[sneha@lnxsrv07 ~/Lab9/gitroot]$ git push -u origin master
Username for 'https://github.com': snehashankar
Password for 'https://snehashankar@github.com':
Counting objects: 5, done.
Writing objects: 100% (3/3), 284 bytes | 0 bytes/s, done.
Total 3 (delta 0), reused 0 (delta 0)
To https://github.com/snehashankar/testRepo.git
    fc0c9f5..9ccfe7c  master -> master
Branch master set up to track remote branch master from origin.
```

Working With Git

- `$ echo "I love Git" >> hello.txt`
- `$ git status`
 - Shows list of modified files
 - `hello.txt`
- `$ git diff`
 - Shows changes we made compared to index
- `$ git add hello.txt`
- `$ git diff`
 - No changes shown as diff compares to the index
- `$ git diff HEAD`
 - Now we can see changes in working version
- `$ git commit -m "Second commit"`

Git commands

- Repository creation
 - \$ git init (Start a new repository)
 - \$ git clone (Create a copy of an existing repository)
- Branching
 - \$ git checkout <tag/commit> -b <new_branch_name> (creates a new branch)
- Commits
 - \$ git add (Stage modified/new files)
 - \$ git commit (check-in the changes to the repository)
- Getting info
 - \$ git status (Shows modified files, new files, etc)
 - \$ git diff (compares working copy with staged files)
 - \$ git log (Shows history of commits)
 - \$ git show (Show a certain object in the repository)
- Getting help
 - \$ git help