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Date of birth: 1989-12-20

# KONRAD GÓRSKI

Software Engineering Professional

## TECHNICAL SKILLS

Java · Android SDK · Gradle · Retrofit · RxJava2 · Dagger2 · SQLite · Firebase · Realm · Espresso · JUnit4  
Python · JavaScript · Amazon Lambda · Alexa Skills Kit · Google Apps Script · Cloud architectures · REST API  
Git · GitFlow · JSON · Gerrit · Jenkins · JIRA · Confluence · UX concepts · Physical computing

## WORK EXPERIENCE

### DEVELOPMENT MANAGER

DMI International

Barcelona, Spain

Sep 2015 – Jul 2017

On top of my software engineer responsibilities, I perform **line management** duties, focusing on building and **motivating** a team of Android developers at DMI Barcelona office.

- Manage time reporting for the team
- Manage team **resource allocation** with Resource / Project Managers
- Work with other Development Managers across all sites and platforms to develop the **team's roadmap**
- Provide mentoring to other Software Engineers
- Provide **team leadership** and grow the team's technical skills
- Drive peer code review of the team's code
- Participate in **recruitment process**, including interviews and candidate evaluation
- Conduct performance reviews and compensation adjustments
- Take on the role of **Global Functional Lead** for Android workstream:
  - Coordinate cross-team communications
  - Manage and communicate group policies, processes, tools and frameworks to ensure quality and smooth delivery
  - Take the lead in the development of the roadmap for the group
  - Introduce and oversee the execution of common **development standards**
- Provide **technical expertise** during client meetings in order to design and develop client solutions
- Develop and document User Stories / Use Cases / Requirements

### SOFTWARE ENGINEER

Golden Gekko / DMI MAS

Barcelona, Spain

Feb 2014 – Aug 2015

- Design and **develop software** for Android platform
- Project size: medium to large (1M€+)
- Industries: enterprise within retail, transportation, pharmaceutical, technology, live marketing
- Develop and improve internal frameworks, components and solutions
- Proactively **communicate** to project stakeholders the need for eliminating technical debt and for code refactoring in assigned projects
- Provide **technical guidance** to UX/UI designers to ensure best possible outcome of a project
- Perform peer code reviews
- Write and maintain technical documentation, including working with **JIRA** and **Confluence**
- Implement modern **application architecture patterns** to ensure testability
- Work with a project's full lifecycle (from planning to execution to post-delivery maintenance)
- Communicate in a team environment with other software developers, sales people and non-technical people
- Act as a **Qualified Estimator**:
  - Provide development estimations based on the project requirements
  - Evaluate and highlight risks, dependencies and assumptions in project plan
  - Give feedback to other estimators
- Oversee work done by partners to ensure quality and highlight risks
- Write internal productivity tools using Google Suite and **Google Apps Script**
- Create software prototypes to demonstrate new technologies
- Participate in internal **Innovation Studio** projects
- Present relevant concepts and advances to members of other teams, including non-technical
- Organize **technical events** (hackathons)

Notable project

Addison Lee

I participated in the process of creation of a business-critical app, from providing technical guidance during the scope/design phase and integration discussions to implementation and post-launch maintenance. The application was created by a number of teams spread across the globe and has been critically acclaimed by the customers.

I hereby give consent for my personal data included in the job offer to be processed for the purposes of recruitment under the Data Protection Act 1997 (Dz. U. no. 133, item 883)

Konrad Gorski

## WORK EXPERIENCE CONT.

### ANDROID DEVELOPER

OKE Sp. z o.o.  
Gdańsk, Poland  
Jul 2011 – Dec 2013

- Work on an Android client application for an interactive TV system
- Implement features like EPG, VOD, media streaming
- Review designs and provide feedback for platform consistency
- Work on backend .NET/JavaScript tasks

Notable project      Solocoo Interactive TV platform

### COMPUTER SCIENTIST

Gdańsk Univ. of Technology  
Gdańsk, Poland  
Jan 2013 – Dec 2013

- **Mobile kiosks** project for the eUniversity platform
- Design the **system architecture**
- Provide specifications for hybrid/mobile and web/server applications, as well as integration points into the eUniversity infrastructure
- Write documentation for the **procurement** process
- Develop an **indoor positioning** module for the system as part of the Master Thesis
- Oversee data collection procedure for the indoor positioning module

### FREELANCE DEVELOPER

Gdańsk, Poland  
Apr 2011 – May 2011

- Commissioned project to increase productivity in food chain business
- Android-based database access terminal
- Work included gathering client requirements, development, testing and optimization
- Provide Android development training as part of the handover

## EDUCATION

### GDAŃSK UNIV. OF TECHNOLOGY

2012 – 2013

Department of Electronics, Telecommunications and Informatics  
Master of Engineering (MEng) in Electronics and Telecommunication  
Wireless Communication Engineering

Notable project      Split It! Cost sharing app

### GDAŃSK UNIV. OF TECHNOLOGY

2008 – 2012

Department of Electronics, Telecommunications and Informatics  
Bachelor of Engineering (BEng) in Electronics and Telecommunication  
Microwave and Antenna Engineering

## LANGUAGES

|         |              |
|---------|--------------|
| Polish  | native       |
| English | fluent       |
| Spanish | intermediate |

## COURSES COMPLETED

Machine Learning  
Software as a Service  
Web Application Engineering  
Artificial Intelligence  
Human-Computer Interaction  
Advanced Software as a Service  
Pattern Oriented Software Architectures  
Introduction to Public Speaking  
Design of Everyday Things