Table of Contents

System Scope and Context

A picture says more than a thousand words, use text to write additions or more in-depth descriptions of the picture.

Business Context

The Business Context could be the result of "Big Picture" Event Storming workshops. It is important that the "problem space" (domain) can be understood on a "high" level (this is exactly the idea behind a Big Picture Event Storming Workshop).

The results of such a workshop are also the basis of technical decisions (e.g. a Bounded Context could be a 1:1 mapping to a Microservice).

[bigpicture event storming] | *bigpicture_event_storming.png*

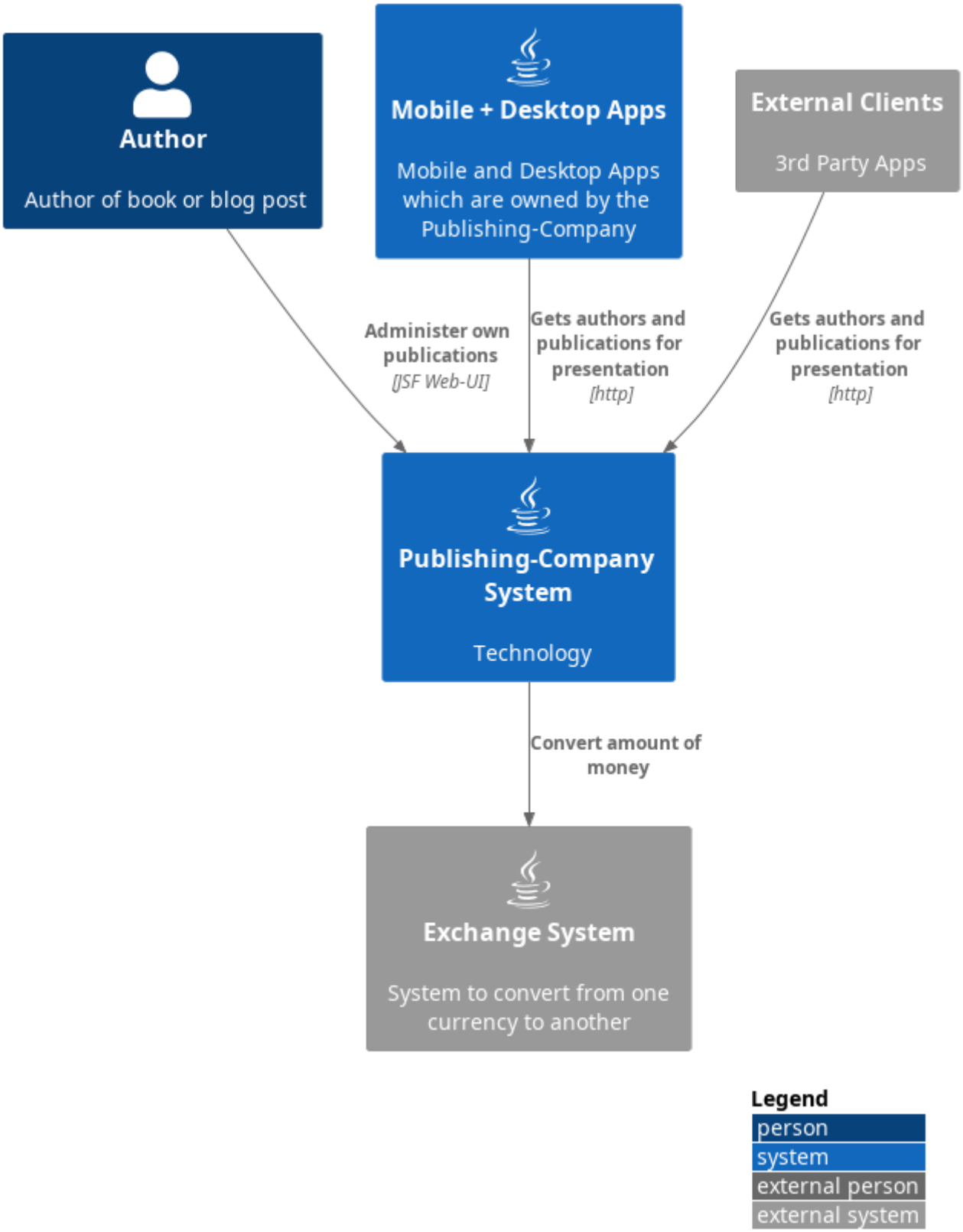
Another part of this chapter could be context map, distilled from the "big picture", if your system consists of more than one Bounded Context (which is normally the case).

Technical Context

The technical context or the C4 System Context Diagram can be derived directly from the results of a Big Picture Workshop (external systems and actors are a fundamental part of such a workshop).

Put simply, the technical context outlines the technical communication (e.g. communication protocols) between the external systems and your own system. The internal architecture of your own system is not of interest at this point (this will be derived and described in the course of the next chapter).

The benefit of using C4-Model is, that you have a standardized template for visual modelling from technical parts of your software.



For further Information see Context and Scope in the arc42 documentation.