# HSI ML Project Kostis Konstantinos p3352311

March 6, 2024

## 1 Machine Learning & Computational Statistics

## 1.1 Project: Hyperspectral image unmixing and pixel classification

Kostis Konstantinos (p3352311) MSc Data Science (Part-Time) Athens University Of Economics and Business

```
import scipy.io as sio
import numpy as np
import scipy.optimize

from sklearn.linear_model import Lasso
from sklearn.model_selection import cross_val_score
from sklearn.metrics import confusion_matrix, ConfusionMatrixDisplay
from sklearn.naive_bayes import GaussianNB
from scipy.stats import multivariate_normal
import matplotlib.pyplot as plt
```

```
[2]: # seed for reproducibility
seed = 20241702
np.random.seed(seed)
```

## 1.2 Data loading from matrices

```
[3]: Salinas = sio.loadmat('Salinas_cube.mat')

HSI = Salinas['salinas_cube'] #Salinas HSI : 220x120x204

ends = sio.loadmat('Salinas_endmembers.mat') # Endmember's matrix: 204x7
endmembers = ends['salinas_endmembers']

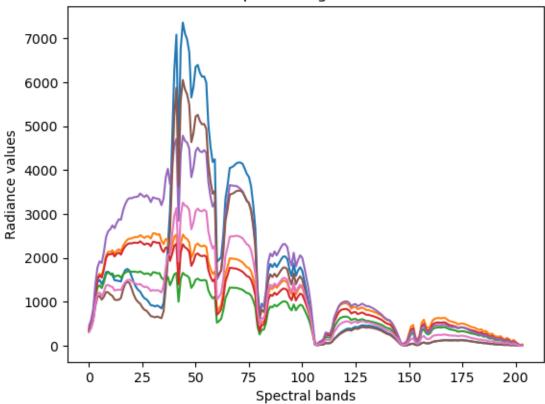
#Perform unmixing for the pixels corresponding to nonzero labels
ground_truth= sio.loadmat('Salinas_gt.mat')
labels=ground_truth['salinas_gt']
```

## 1.3 Plotting endmembers (materials)

```
[4]: def plot_endmembers(endmembers):
    fig = plt.figure()
    plt.plot(endmembers)
    plt.ylabel('Radiance values')
    plt.xlabel('Spectral bands')
    plt.title('7 Endmembers spectral signatures of Salinas HSI')
    plt.show()

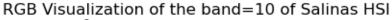
plot_endmembers(endmembers)
```

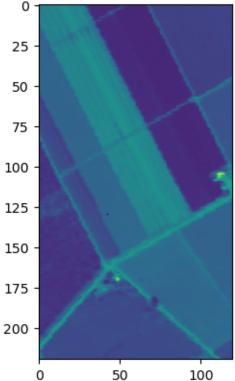
## 7 Endmembers spectral signatures of Salinas HSI



## 1.4 Visualizing bands of salinas HSI

```
[5]: def visualize_band(img, band):
    fig = plt.figure()
    plt.imshow(img[:,:,band])
    plt.title("RGB Visualization of the band={} of Salinas HSI".format(band))
    plt.show()
```





# 2 Part 1 (Spectral Unmixing)

The outline of this part is as follows: - Define variables regarding the shape of data (pixels, length of spectral signature) - Reshape the data (HSI and labels) in 2 dimensions for easier calculations. - Define a method **abundance\_map** which visualizes an endmember/material. - Define a function **reconstruction\_error** which implements the quantity  $||y_i - X\theta_i||^2$  - For each unmixing method define the appropriate python method. These will be: - **LS** (The unconstrained ls) - **LS\_sum\_to\_one** (For the sum to one constrained LS) - **LS\_non\_negative** (For the non-negative constrained LS) - **LS\_nn\_sum\_to\_one** (For the non-negative and sum to one constrained LS) - **lasso** (For the  $L_1$  norm minimization of  $\theta$ )

## 2.1 Reshaping and keeping pixels with non zero labels

```
[7]: # Retrieve the spatial and spectral length information
     dimensions = HSI.shape
     (M, N, SR, L) = (dimensions[0], dimensions[1], dimensions[0]*dimensions[1], ___
     ⇔dimensions[2])
     # Reshape the data pixels into a 2D image
     HSI_final = HSI.reshape(SR, L)
     # Reshape the labels in 2D as an (M*N, 1) matrix
     labels_final = labels.reshape((SR, 1))
     # # Keep only the indices where the label is non-zero
     # indices_to_keep = np.where(labels_reshaped[:, 0] > 0)[0]
     # # Keep only the pixels (and the labels) that correspond to the
     # # indices which are non-zero labels (found previously)
     # HSI_final = HSI_reshaped[indices_to_keep]
     # labels_final = labels_reshaped[indices_to_keep]
     # # Retrieve again the spatial and spectral length information
     \# (SR, L) = sr_sl(HSI_final)
```

### 2.2 Methods for reconstruction error and abundance map visualization

```
[8]: # A constant mapping of endmembers indices to material_names
     material names = {
         1: 'Grapes',
         2: 'Broccoli',
         3: 'Fallow 1',
         4: 'Fallow 2',
         5: 'Fallow 3',
         6: 'Stubble',
         7: 'Celery'
     }
     # Compute the reconstruction error as defined in the exercise
     # mean over pixel error, where pixel error is ||y_i - XO_i|| **2
     # by ignoring pixels with zero label
     def reconstruction_error(y_true, y_predicted, labels):
        pixels = y_true.shape[0]
         errors = np.empty((0))
         for i in range(pixels):
             if labels[i, :][0] != 0:
                 error = y_true[i, :] - y_predicted[i, :]
```

```
errors = np.append(errors, [np.linalg.norm(error)**2])
    return np.mean(errors)
# Display a 2D image for every endmember that exists in the theta matrix
def abundance_maps(theta, M, N, material_names, su_method):
    materials = theta.shape[1]
    fig, axes = plt.subplots(1, materials, figsize=(10, 10))
    fig.set_figwidth(10)
    fig.set_figheight(10)
    fig.suptitle("Abundance maps for spectral unmixing, using method: {}".
 →format(su_method))
    for m in range(materials):
        theta_m = theta[:, m].reshape(M, N)
        axes[m].imshow(theta_m)
        axes[m].set_title(material_names[m+1])
        axes[m].set_xticks([])
        axes[m].set_yticks([])
    plt.show()
```

### 2.3 1.a Unconstrained Least Squares

We start by using the least-squares without constraints, effectively implementing:

$$y = X\theta + n \to \hat{\theta} = (X^TX)^{-1}X^Ty$$

## 2.3.1 Implementation

```
[9]: def LS(X, y, labels):
    theta = np.zeros((y.shape[0], X.shape[1]))

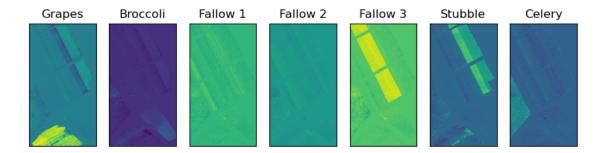
    for i in range(y.shape[0]):
        if labels[i, :][0] != 0:
            y_i = y[i, :]
            XTX_inv = np.linalg.inv(np.dot(X.T, X))
            theta[i, :] = XTX_inv.dot(Y.T).dot(y_i)

    return theta
```

```
[10]: su_method = 'Unconstrained Least Squares'

# Get the theta estimates for the unconstrained LS
theta_a = LS(endmembers, HSI_final, labels_final)
```

Abundance maps for spectral unmixing, using method: Unconstrained Least Squares



The reconstruction error using 'Unconstrained Least Squares' is: 35058.880662772644

## 2.4 1.b Least squares imposing the sum-to-one constraint

In this question, we will use the scipy function optimization tooling in order to run least squares with the constraint  $\sum_{i=1}^{7} \theta_i = 1$ 

Specifically we will define:

- A function for minimization (objective function) which implements Ax b
- The sum-to-one constraint on  $\theta$  by utilizing python's lambda mechanism
- The initial theta as a vector of random normal weights.

The methodology is developed using the following resources: - https://docs.scipy.org/doc/scipy/reference/generated/scipy.optimize.minimize.html#scipy.optimize.minimize - https://docs.scipy.org/doc/scipy/reference/optimize.minimize-slsqp.html#optimize-minimize-slsqp

### 2.4.1 Implementation

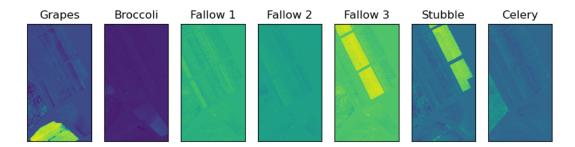
```
[11]: def LS_sum_to_one(X, y, labels):
          # The objective function to minimize
          def objective_function(x, A, b):
              return np.linalg.norm(np.dot(A, x) - b)
          # The sum-to-one constraint
          constraints = ({'type': 'eq', 'fun': lambda parameters: np.
       ⇒sum(parameters)-1})
          # Initial quess of a theta vector
          theta init = np.random.normal(loc=0, scale=1, size=X.shape[1])
          # The theta matrix
          theta = np.zeros((y.shape[0], X.shape[1]))
          for i in range(y.shape[0]):
              if labels[i, :][0] != 0:
                  result = scipy.optimize.minimize(
                      objective_function,
                      theta_init,
                      args=(X, y[i, :]),
                      constraints=constraints,
                      method='SLSQP',
                      tol=1e-6
                  theta[i, :] = result.x
          return theta
```

```
[12]: su_method = 'Least Squares with sum to one constraint'

# Get the theta estimates for the sum-to-one constrained LS
theta_b = LS_sum_to_one(endmembers, HSI_final, labels_final)

# Visualize the abundance maps
abundance_maps(theta_b, M, N, material_names, su_method)
```

Abundance maps for spectral unmixing, using method: Least Squares with sum to one constraint



The reconstruction error using 'Least Squares with sum to one constraint' is: 43082.576338168095

## 2.5 1.c Least Squares imposing the non-negativity constraint on $\theta$

In this section the method **nnls** from SciPy will be used as instructed (nnls documentation)

```
[13]: def LS_non_negative(X, y, labels):
    theta = np.zeros((y.shape[0], X.shape[1]))

    for i in range(y.shape[0]):
        if labels[i, :][0] != 0:
            y_i = y[i, :]
```

```
x, rnorm = scipy.optimize.nnls(X, y_i)
theta[i, :] = x
return theta
```

```
[14]: su_method = 'Least Squares with non-negative constraint on 0'

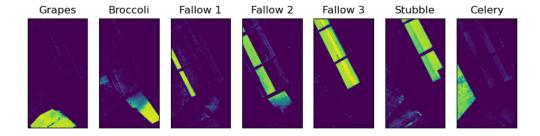
# Get the theta estimates for the non-negative constrained LS
theta_c = LS_non_negative(endmembers, HSI_final, labels_final)

# Visualize the abundance maps
abundance_maps(theta_c, M, N, material_names, su_method)

# Perform predictions
predicted_c = np.dot(theta_c, endmembers.T)

# Get the reconstruction error
rc_error_c = reconstruction_error(HSI_final, predicted_c, labels_final)
print("The reconstruction error using '{}' is: {}".format(su_method, u)
orc_error_c))
```

Abundance maps for spectral unmixing, using method: Least Squares with non-negative constraint on  $\Theta$ 



The reconstruction error using 'Least Squares with non-negative constraint on 0' is: 156104.18220644674

2.6 1.d Least Squares imposing both non-negativity and sum-to-one constraint on  $\theta$ 

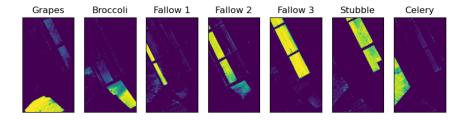
```
[15]: def LS_nn_sum_to_one(X, y, labels):
          # The objective function to minimize
          def objective_function(x, A, b):
              return np.linalg.norm(np.dot(A, x) - b)
          # The sum-to-one constraint
          constraints = ({'type': 'eq', 'fun': lambda parameters: np.
       ⇒sum(parameters)-1})
          # The non-nengative constraint (using bounds of scipy minimize)
          bounds = []
          for i in range(X.shape[1]):
              bounds.append((0, None))
          # Initial guess of a theta vector
          theta_init = np.random.normal(loc=0, scale=1, size=X.shape[1])
          # The theta matrix
          theta = np.zeros((y.shape[0], X.shape[1]))
          for i in range(y.shape[0]):
              if labels[i, :][0] != 0:
                  result = scipy.optimize.minimize(
                      objective_function,
                      theta_init,
                      args=(X, y[i, :]),
                      constraints=constraints,
                      bounds = bounds,
                      method='SLSQP',
                      tol=1e-6
                  theta[i, :] = result.x
          return theta
```

```
[16]: su_method = 'Least Squares with non-negative and sum-to-one constraint on 0'

# Get the theta estimates for the non-negative and sum-to-one constrained LS
theta_d = LS_nn_sum_to_one(endmembers, HSI_final, labels_final)

# Visualize the abundance maps
abundance_maps(theta_d, M, N, material_names, su_method)
```

Abundance maps for spectral unmixing, using method: Least Squares with non-negative and sum-to-one constraint on  $\Theta$ 



The reconstruction error using 'Least Squares with non-negative and sum-to-one constraint on  $\Theta$ ' is: 737977.6724285574

## 2.7 1.e Lasso Regression (Imposing sparsity on $\theta$ via $L_1$ norm)

In this section the Scikit-Learn package will be used for the lasso regression

```
def lasso(X, y , labels):
    theta = np.zeros((y.shape[0], X.shape[1]))

for i in range(y.shape[0]):
    if labels[i, :][0] != 0:
        y_i = y[i, :]

    regressor = Lasso(fit_intercept=False, max_iter=500_000)
    regressor.fit(X, y_i)

    theta[i, :] = regressor.coef_
```

#### return theta

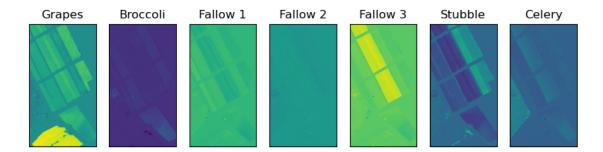
```
# Get the theta estimates for the Lasso
theta_e = lasso(endmembers, HSI_final, labels_final)

# Visualize the abundance maps
abundance_maps(theta_e, M, N, material_names, su_method)

# Perform predictions
predicted_e = np.dot(theta_e, endmembers.T)

# Get the reconstruction error
rc_error_e = reconstruction_error(HSI_final, predicted_e, labels_final)
print("The reconstruction error using '{}' is: {}".format(su_method, using error_error_e))
```

Abundance maps for spectral unmixing, using method: Lasso

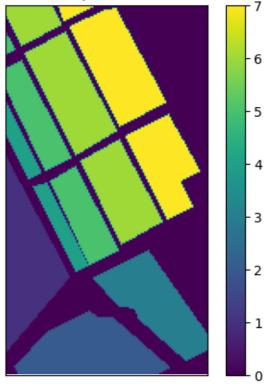


The reconstruction error using 'Lasso' is: 57855.889490840156

## 2.8 B. Comparison of methods and comments

```
[19]: fig = plt.figure(figsize = (5,5))
    plt.imshow(labels)
    plt.title('True labels of the pixels of the Salinas HSI')
    plt.colorbar()
    plt.xticks(())
    plt.yticks(())
    plt.show()
```





- 1. Comparing the ground truth (labels) with the abundance maps of each of the five methods it is clear to see that the **Least Squares with non-negative and sum-to-one constraint** along with **Least Squares with non-negative constraint** methods are able to distinguish the 7 different classes pretty well.
- 2. Regarding the reconstruction errors we have:

Method	Reconstruction Error
Unconstrained LS	35058.880
LS with sum-to-one constraint	43082.576
LS with non-negative constraint	156104.182
LS with non-negative + sum-to-one constraint	737977.672

Method	Reconstruction Error
Lasso	57855.889

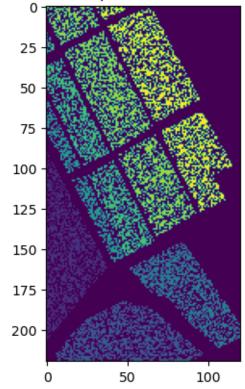
- 3. We can see that the more constraints we have, the greater the reconstruction error is.
- 4. The smallest errors were given by the methods of **Unconstrained LS** and **LS with sumto-one constraint**, BUT these methods failed to clearly distinguish the 7 classes. Hence, it may be noted that the reconstruction error is not a valid metric to use in our study.

# 3 Part 2 (Classification)

```
[20]: # Training set for classification
Salinas_labels = sio.loadmat('classification_labels_Salinas.mat')
Training_Set = (np.reshape(Salinas_labels['training_set'],(120,220))).T
Test_Set = (np.reshape(Salinas_labels['test_set'],(120,220))).T
Operational_Set = (np.reshape(Salinas_labels['operational_set'],(120,220))).T

fig = plt.figure()
plt.imshow(Training_Set)
plt.title('Labels of the pixels of the training set')
plt.show()
```

## Labels of the pixels of the training set



## 3.1 Data preprocessing

This step precedes the classification and is called data preprocessing. In this step we: - reshape the labels as a column vector - combine the HSI L-dimensional pixels (hence we use the 2D representation we created previously) with their respective labels - ignore pixels with zero as label

We perform these steps for training, test and operation set.

```
[21]: def preprocess(hsi_2d, data_labels):
    dataset_labels = data_labels.reshape(-1, 1).flatten()
    features = []
    targets = []

    for i in range(hsi_2d.shape[0]):
        if dataset_labels[i] != 0:
            features.append(hsi_2d[i, :])
            targets.append(dataset_labels[i])

    features = np.array(features)
    targets = np.array(targets)

    return (features, targets)
```

```
[22]: # apply the preprocess to all datasets
X_train, y_train = preprocess(HSI_final, Training_Set)
X_test, y_test = preprocess(HSI_final, Test_Set)
X_operational, y_operational = preprocess(HSI_final, Operational_Set)
```

#### 3.1.1 Confusion matrix and success rate

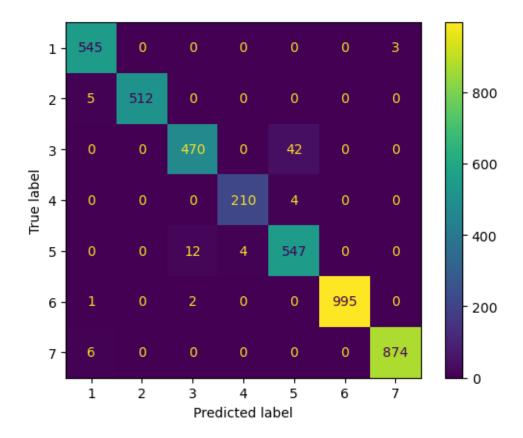
#### 3.2 A.1 Naive Bayes Classifier

# 3.2.1 A.1.i) Training via 10-fold cross validation and report estimated validation error (and standard deviation)

(Gaussian) Naive Bayes has has a mean cross-validation error of: 0.02622 (Gaussian) Naive Bayes has has a std-dev cross-validation error of: 0.01602

#### 3.2.2 A.1.ii) Training and performance evaluation

The success rate of (Gaussian) Naive Bayes is: 98.133% Confusion Matrix of (Gaussian) Naive Bayes



#### 3.3 A.2 Minimum Euclidean Distance Classifier

I am implementing Minimum Euclidean Distance (MED) Classifier from scratch with a scikit-learn compatible interface, in order to easily use the **cross\_val\_score** During the **fit()** a centroid is computed for every class. Then during **predict()** the given point is compared to each of the centroids and the centroid with the smallest euclidean distance from the point is selected.

$$D(x,centroid) = \sqrt{\sum_{dim=1}^{N}(x_{dim}-centroid_{dim})^2}$$

```
[26]: # Minimum Euclidean Distance Classifier (MED) implementation

class MEDClassifier:
    def __init__(self):
        self.centroids = {}

    def fit(self, X, y):
        self.X = X
        self.y = y
        self.classes_ = np.unique(y).flatten()

        self._compute_centroids()
```

```
return self
def predict(self, X):
    predictions = [self._predict(x) for x in X]
    return np.array(predictions)
def get_params(self, deep=True):
    """This classifier has no parameters"""
    return {}
def set_params(self, **parameters):
    for parameter, value in parameters.items():
        setattr(self, parameter, value)
    return self
def _compute_centroids(self):
    """Compute the centroid of every class."""
    for class_id in self.classes_:
        indices = np.argwhere(self.y == class_id)
        x_instances = self.X[indices]
        centroid = np.mean(x_instances, axis=0)
        self.centroids[class_id] = centroid
def _predict(self, x):
    distances = {}
    for class_id in self.centroids.keys():
        class_centroid = self.centroids[class_id]
        distances[class_id] = self._euclidean_distance(x, class_centroid)
    assigned class = sorted(distances.items(), key=lambda v: v[1])[0][0]
    return assigned_class
def _euclidean_distance(self, v1, v2):
    return np.linalg.norm(v1-v2)
```

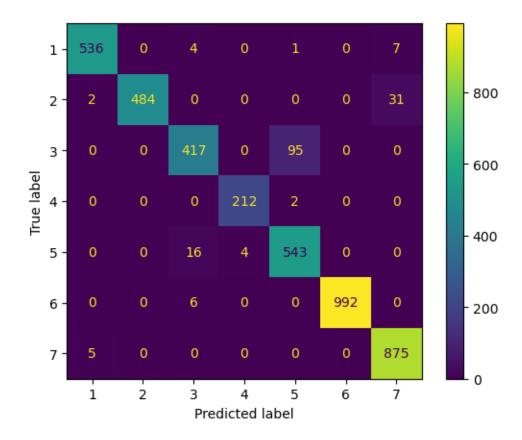
# 3.3.1 A.2.i) Training via 10-fold cross validation and report estimated validation error (and standard deviation)

Minimum Euclidean Distance Classifier has a mean cross-validation error of: 0.05508

Minimum Euclidean Distance Classifier has a std-dev cross-validation error of: 0.07682

## 3.3.2 A.2.ii) Training and performance evaluation

The success rate of Min-Euclidean-Distance-Classifier is: 95.912% Confusion Matrix of Min-Euclidean-Distance-Classifier



## 3.4 A.3 k-Nearest Neighbor Classifier

I am implementing K-NN from scratch with a scikit-learn compatible interface. As a distance metric, the euclidean distance is used:  $D(a,b) = \sqrt{\sum_{dim=1}^{N} (a_{dim} - b_{dim})^2}$  via np.linalg.norm

```
class KNNClassifier:
    def __init__(self, k = 5):
        self.k = k

    def fit(self, X, y):
        self.X = X
        self.y = y
        self.classes_ = np.unique(y).flatten()

        return self

    def predict(self, X):
        predictions = [self._predict(x) for x in X]
        return np.array(predictions)

    def get_params(self, deep=True):
```

```
return {"k": self.k}

def set_params(self, **parameters):
    for parameter, value in parameters.items():
        setattr(self, parameter, value)
    return self

def _predict(self, x):
    distances = []

for x_i in self.X:
    distances.append(self._euclidean_distance(x, x_i))

nearest_indices = np.argsort(distances)[:self.k]
    labels = self.y[nearest_indices]
    values, counts = np.unique(labels, return_counts=True)
    return values[counts.argmax()]

def _euclidean_distance(self, v1, v2):
    return np.linalg.norm(v1-v2)
```

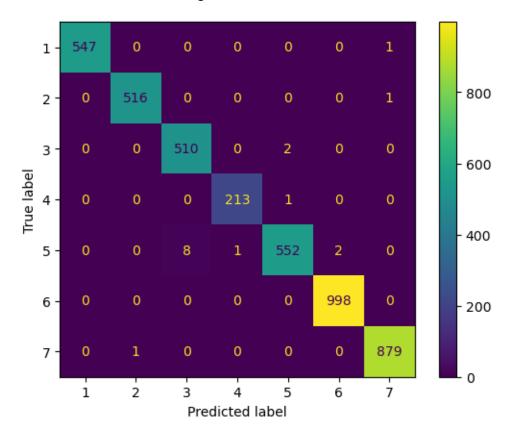
# 3.4.1 A.3.i) Training via 10-fold cross validation and report estimated validation error (and standard deviation)

K-NN Classifier has a mean cross-validation error of: 0.01808 K-NN Classifier has has a std-dev cross-validation error of: 0.02749

#### 3.4.2 A.3.ii) Training and performance evaluation

```
print("Confusion Matrix of k-Nearest Neighbors Classifier is:")
display_confusion_matrix(knn_model, knn_confusion_matrix)
```

The success rate of k-Nearest Neighbors Classifier is: 99.598% Confusion Matrix of k-Nearest Neighbors Classifier is:



## 3.5 A.4 Bayesian Classifier

I implemented Bayes classifier from scratch, assuming a multivariate gaussian under the hood. For each a class the mean vector and the covariance matrix are calculated along with the prior probability (fit()) Then for classification the Bayes rule is used as  $argmax_iP(\omega_i)*p(\omega_i|x)$  (predict())

```
[32]: class BayesClassifier:
    def __init__(self):
        self.apriori_map = {}
        self.means_map = {}
        self.covariances_map = {}

    def fit(self, X, y):
        self.classes_ = np.unique(y).flatten()
        self._calculate_apriori(y)
```

```
self._calculate_gaussian_params(X, y)
    return self
def predict(self, X):
    predictions = [self._predict(x) for x in X]
    return np.array(predictions)
def get params(self, deep=True):
    """This classifier has no parameters"""
    return {}
def set_params(self, **parameters):
    for parameter, value in parameters.items():
        setattr(self, parameter, value)
    return self
def _predict(self, x):
    g_x = \{\}
    for class_id in self.apriori_map.keys():
        prior = self.apriori_map[class_id]
        mu = self.means_map[class_id]
        cov = self.covariances_map[class_id]
        p_x = self._pdf(x, mu, cov)
        g_x[class_id] = prior * p_x
    assigned_class = sorted(g_x.items(), key=lambda x: -x[1])[0][0]
    return assigned_class
def _calculate_apriori(self, y):
    classes = np.unique(y)
    for class_id in classes:
        self.apriori_map[class_id] = (y == class_id).sum() / len(y)
def _calculate_gaussian_params(self, X, y):
    for class_id in self.apriori_map.keys():
        indices = np.argwhere(y == class_id).flatten()
        x_instances = X[indices]
        class_mean = np.mean(x_instances, axis=0)
        diff = x_instances - class_mean
        class_covariance = (diff.T @ diff) / len(x_instances)
        self.means_map[class_id] = class_mean
        self.covariances_map[class_id] = class_covariance
def _pdf(self, x, mu, covariance):
```

```
return multivariate_normal.pdf(x, mean=mu, cov=covariance)
```

# 3.5.1 A.4.i) Training via 10-fold cross validation and report estimated validation error (and standard deviation)

```
[33]: b_cv_score = cross_val_score(BayesClassifier(), X_train, y_train, cv=10, we scoring='accuracy')
b_cv_error = 1 - b_cv_score
b_cv_error_mean = round(b_cv_error.mean(), 5)
b_cv_error_std = round(b_cv_error.std(), 5)

print("Bayesian Classifier has a mean cross-validation error of: {}".

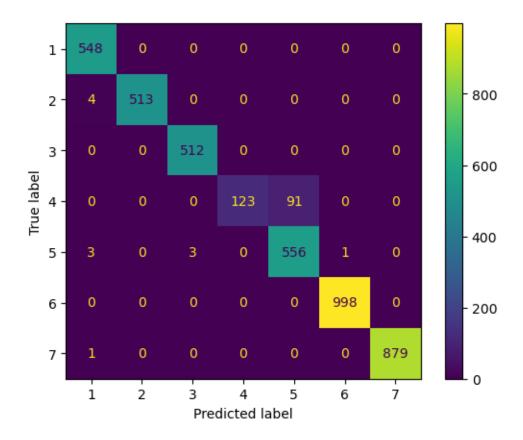
format(b_cv_error_mean))
print("Bayesian Classifier has has a std-dev cross-validation error of: {}".

format(b_cv_error_std))
```

Bayesian Classifier has a mean cross-validation error of: 0.10766 Bayesian Classifier has has a std-dev cross-validation error of: 0.13661

## 3.5.2 A.4.ii) Training and performance evaluation

The success rate of Bayesian Classifier is: 97.566% Confusion Matrix of Bayesian Classifier



# 3.6 B. Comparison of classifiers results

# 3.6.1 Regarding the success rates

Classifier	Package/Implement	Success Rate (On	Cross-Validation Error Mean	Cross-Validation Error StDev
Naive	Scikit-Learn	98.13%	1.808%	$\frac{1.602\%}{}$
Bayes	Deixie Learn	30.10/0	1.000/0	1.002/0
Min	From Scratch	95.91%	5.508%	7.682%
Euclidean				
Distance				
k-	From Scratch	99.598%	1.808%	2.749%
Nearest-				
Neighbors				
(k=5)				
Bayes	From Scratch	97.566%	10.76%	13.66%

### 3.6.2 Regarding the confusion matrices (notable observations)

- Naive bayes: In class 3 we can see that this classifier confuses 42 instances and classifies them as class 5. This may be normal since both elements (class 3 and 5) are fallow elements (fallow 1 and 3 respectively) hence they may be similar and hard to distinguish.
- Min Euclidean Distance: Again, this classifier in class 3, confuses 95 instances as class 5.
- K-NN: Without doubt this is a near perfect classifier achieving 99.6% success rate, missclassifying only 17 instances in total.
- Bayes: In class 4 we can see that this classifier confuses 91 instances and classifies them as class 5 (fallow-2 are confused as fallow-3 respectively)

## 3.7 Making predictions on the operational set (for completeness reasons)

In a real system setup we do not know the true labels of the operational set. Nevertheless, since we have an operational set here with known labels we perform inference and calculate the success rate and confusion matrix, using the best classifier which is k-NN (k=5)

```
[35]: knn_opset_confusion_matrix, knn_opset_success_rate = performance(X_operational, u →y_operational, b_model)

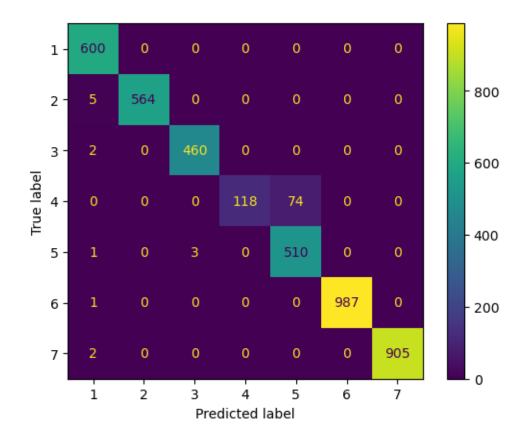
print("The success rate of k-NN Classifier (on the operational set) is: {}%".

→format(round(knn_opset_success_rate * 100.0, 3)))

print("Confusion Matrix of k-NN Classifier (on the operational set)")

display_confusion_matrix(knn_model, knn_opset_confusion_matrix)
```

The success rate of k-NN Classifier (on the operational set) is: 97.921% Confusion Matrix of k-NN Classifier (on the operational set)



# 4 Part 3 (Combination)

In Part 1 of the project, we applied **regression** algorithms for spectral unmixing. Each of the methods used, produced abundance maps which helped understand how the separate classes look like. If we think about it, this methodology of spectral unmixing actually tries to separate the components of a pixel (called endmembers) and tries to find the major contributor. Essentially it performs classification, in our case.

In Part 2 of the project, we simply applied **classification** algorithms in order to assign each pixel to the correct class (aka an endmember)

So, in our case (spectral unmixing) regression and classification are correlated. But, there is point in using both in our case because evidently classificationworked remarkably well achieving a 99.5% success rate using k-Nearest Neighbors(k=5) and actually worked better than the regression task.

In other systems perhaps, where both methodologies may not work exceptionally well, the idea of combining the two might increase the overall system accuracy!

[]: