# Kostas **Vasileiadis**

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### Profile

A 4 years experienced and result-oriented web developer known to deliver interactive web applications by using the latest technologies. Highly skilled in implementing development tasks for the frontend and the backend. Has the knowledge and experience to deploy across various frameworks and operating systems. Proficient in taking requirements from a client and adept at formulating a strategy to tackle a task with his team members.

# Experience \_

Vantik Berlin, Germany

WEB DEVELOPER (JAVASCRIPT, VUE.JS)

- April 2019 Present · Refactored the on-boarding flow for the new users which resulted in an increase of new registrations
- Overhauled the front-end to be ready for deployment in App store and Playstore
- · Initiated refactor of front-end code by moving all our components to a Storybook repo and got rid of performance heavy dependencies

#### Ministry of defense | Compulsory military service

Athens, Greece

WEB DEVELOPER (JAVA, JAVASCRIPT AND NODE.JS)

May 2018 - January 2019

- Extended the functionality of the system that handles the intake of the new civilians that would undergo their military service
- · Implemented a system that would handle the awards and medals for people working for the army
- · Refactored large part of the one of the apps to take advantage of new features introduced in ES6
- · Had the chance to take a deeper look at networks and server infrastructure by helping the IT team once or twice a week

Seeburger AG Bretten, Germany

WEB DEVELOPER (JAVA)

July 2017 - April 2018

- Developed the framework that was used internally by the developers for one of the products of the company. Main tasks were the development of new features and bug fixing
- Reduced the size of the CSS files of the framework by 30% by correctly implementing Sass

**Rissc Solutions** Stuttgart, Germany

WEB DEVELOPER (JAVASCRIPT AND NODE.JS)

July 2016 - June 2017

- Updated large part of the code to work with newer technologies like HTML5, Canvas and different npm packages
- Implemented new features that used the above mentioned technologies
- Implementation of a simple text editor using Canvas and Fabric.js

#### **Education**

#### **Aristotle University of Thessaloniki**

Thessaloniki, Greece

**B.S. IN COMPUTER SCIENCE** 

October 2008 - July 2015

• Main coursework: Data structures, Algorithms, Object oriented programming (Java and C++), Operating systems, Networks, Computer architecture, Data mining, Calculus, Linear algebra

## Technical skills \_

**Programming languages** JavaScript, Java

Web technologies and Frameworks HTML, CSS/SASS, Node.js, React, Redux, GraphQL, Primefaces, Express

**Databases** PostgreSQL, MySQL

Versioning

**Deployment tools** Docker, Maven **Testing** Jest, Mocha

# Languages \_

**German** Fluent, almost native (lived in Germany for 12 years)

English FluentGreek Native

# Extracurricular Activity \_\_\_\_\_

VIDEO GAME DEVELOPMENT AND PIXELART

• Trying to create video games using various engines and art that I draw by myself

#### PHOTOGRAPHY

• Found my passion in photography during my involvement in the photography club of the university, first as a student then as an assistant to the teacher. I continue to shoot as much as I can nowadays.