Generated with online service GanttPro.com																					
	Start time	Duration we				2015			2016												
Task name				October 43 Week	k 44 Week 45 Wee	November k 46 Week 47 Week 48 Week 4	December 51 Week 51 Week	52 Week	53 Week	January 0.1 Week 0.2 Week 0.3 Week	04 Week 05 Week	-	ebruary 07 Week	08 Week	00 Week 10 Week	March 12	Week 13 Wee	ak 1/1 Week	April	16 Week	May
▼ Total Estimate	04/10/15 00:00	30.14	40 Week 41 Week 42	. VVEER 45 VVEER	K 44 Week 45 Wee	A 40 WEER 47 WEER 40 WEER 4	3 Week 30 Week 31 Week	32 Week	33 Week	OT WEEK 02 WEEK 03 WEEK	04 Week 05 Week	00 Week	07 Week	00 Week	09 Week 10 Week	TI WEEK 12	. Week 15 Week	14 77668	13 Week	10 Week	17 Week 10 Week
✓ Snooker Tracking	04/10/15 00:00	30.14	25%							Snooker Tracking											
✓ Literary Survey	04/10/15 00:00		100%	Literar	ry Survey																
ANN + AI History			100% ANN + Al Histo																		
Image Recognition	n 18/10/15 00:00	4.00	100%	4	Image Recognition																
Object Tracking	18/10/15 00:00	4.00	100%		Object Tracking																
Data Collection	14/11/15 23:00	5.00	100%			Data C	Collection	1													
Establish quality r	n∈ 14/11/15 23:00	1.00	100%			Establish qu—Establish quality r	necessary														
Video search	21/11/15 23:00	2.00	100%			Video searc	ch														
Extract data	05/12/15 23:00	2.00	100%				Extract data														
Extract training	j i 05/12/15 23:00	2.00	100%				Extract training images	Extract training	mages												
Script download	d/ 05/12/15 23:00	2.00	100%				Script download/formattin	Script dow nload	l/formatting												
Object Detection	04/01/16 00:00	13.99	0%										Object [Detection					-		
Compare options	04/01/16 00:00	4.00	0%							Compare options											
✓ Create POC for ea	ac 01/02/16 00:00	4.00	0%								-	Create POC f	for each optio	n	7						
Test ANN appro	οε 01/02/16 00:00	4.00	0%									Test ANN	l approach								
Test classic ap	рі 01/02/16 00:00	4.00	0%									Test class	ic approach								
✓ Develop best optic	on 29/02/16 00:00	5.99	0%											L ₊		Develop best o	option				
∨ Dev plan	29/02/16 00:00	2.00	0%												Dev plan						
Evaluate fram	me 29/02/16 00:00	2.00	0%												Evaluate frameworks						
SRS	07/03/16 00:00	1.00	0%												SRS						
Code algorithms	s 07/03/16 00:00	3.99	0%												4	Code algorith	nms				
Train on AWS	04/04/16 00:00	1.00	0%															Train on AW	Train on AV	VS	
✓ Game Rules	10/01/16 21:52	4.02	33%							Game	e Rules	i -									
Create rules datab	ba 10/01/16 21:52	2.02	0%							Create rules database	Create rules database										
Implement API for	r c 25/01/16 00:00	2.00	0%								Implement API for detect	ic Implement A	API for detectio	n algorithms							
Study snooker rule	le: 11/01/16 00:00	2.00	100%							Study snooker rules											
√ Frontend	11/04/16 00:00	3.00	0%																	Frontend	
Messenger service	e 11/04/16 00:00	3.00	0%																Me	ssenger servic	e
User GUI	11/04/16 00:00	3.00	0%																	User GUI	
∨ Report	16/11/15 00:00	23.99	8%								Re	eport									
Literary Review	16/11/15 00:00	3.00	75%			Literary Review															
Methods	04/01/16 00:00														Methods						
✓ Analysis	15/02/16 00:00											4		Analysis							
	al 15/02/16 00:00												Studystatist		ical techniques						
	ns 22/02/16 00:00													Compare							
	us 11/04/16 00:00																		Discu	ıssion/Conclus	ion