

Concept Statment

I made a piano player using processing and iPhone, something that is friendly and easy to play.

I chose iPhone so that people can play by tapping on the screen rather than clicking a mouse and a keyboard.

Everyone can play piano using Iphone and Processing



Audience

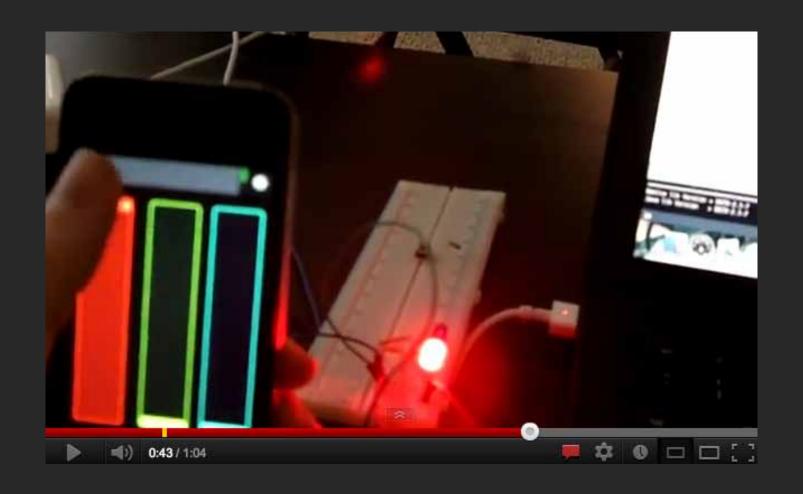


Processing



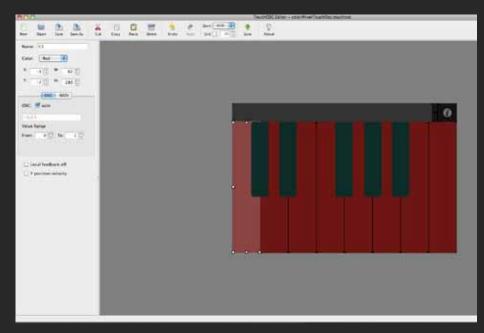
+ TouchOSC Editor





process/prototypes

1. TouchOSC Editor



1. Design with TouchOSC Editor



2. Click Sync to connect iphone

process/prototypes

2. Iphone



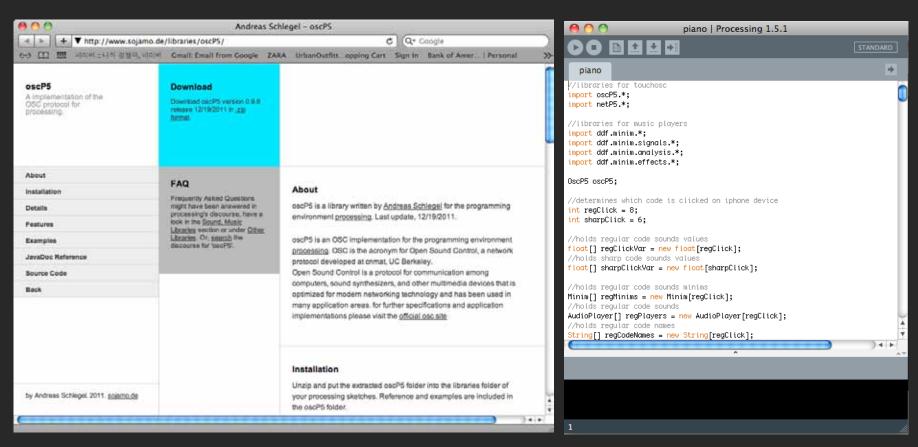
3. Download TouchOSC

4. Connect OSC

5. iphone display

process/prototypes

3. Processing



6. Download oscP5

7. Use oscP5 and Minum

NEXT?





THANK YOU