Linear Algebra: wk3 rref

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library(far)
library(MASS)
library(pracma)

Concepts

Space, subspace

• Domain, codomain (Range, $C(mathbb{A})$)

Domain, codomain, Range

• You will see the following notation from time to time

$$T: \mathbb{R}^n \to \mathbb{R}^m$$

- the above notation is saying that matrix T will be used to multiply vector with size of n and the resulting vector will have size m
- And we will get into the details later.
- Vector resize within a space which consist of so many subspaces.
- When you put vectors into a matrix, you get two space, I call them input and output space. Input space can be divided into row space and nullspace, and output space can be divided into column space and left null space
- Think of domain as row space and codomain as output space and range as column space

Rank nullity theorem

If \mathbb{A} has n columns, then $\operatorname{Rank}(\mathbb{A}) + \dim \operatorname{Nul}(\mathbb{A}) = n$

• see page 156 for the invertible matrix theorem (continued)

Invertible Linear Transformation

• A linear transformation $\mathbb{T}: \mathbb{R}^n \to \mathbb{R}^n$ is said to be invertible if there exists a function $\mathbb{S}: \mathbb{R}^n \to \mathbb{R}^n$ such that

$$\mathbb{S}(\mathbb{T}(\vec{x})) = \vec{x} \text{ for all } \vec{x} \text{ in } R^n$$

 $\mathbb{T}(\mathbb{S}(\vec{x})) = \vec{x} \text{ for all } \vec{x} \text{ in } R^n$

where $\dim(\mathbb{A})=$ n by n, $\vec{x},\vec{b}\in R^n$ - \mathbb{A} is the standard matrix for \mathbb{T}

$$\mathbb{A}\vec{x} = \vec{b}$$

• \mathbb{A}^{-1} is the standard matrix for \mathbb{S}

$$\mathbb{A}^{-1}\vec{b} = \vec{x}$$

```
r1 <- c(0,1,-4)

r2 <- c(2,-3,2)

r3 <- c(5,-8,9)

A <- rbind(r1,r2,r3)

print(A)
```

```
## [,1] [,2] [,3]
## r1 0 1 -4
## r2 2 -3 2
## r3 5 -8 9
```

print(rref(A))

```
## r1 1 0 0
## r2 0 1 0
## r3 0 0 1
```

- Above matrix is invertible matrix based on rref()
- Inverse transformation undo the transformation

```
x <- c(3,6,9)
#to use the same notation
T <- A
b<- T%*%x
print("Before the transformation")</pre>
```

[1] "Before the transformation"

```
print(x)
```

[1] 3 6 9

```
print("After the transformaiton")
## [1] "After the transformation"
print(T%*%x)
##
       [,1]
       -30
## r1
## r2
          6
## r3
         48
When A is not a square matrix
   • With respect to \mathbb{A}, \vec{b} is in your range and \vec{x} is in domain.
   • \mathbb{A} transform vectors in domain to range.
   • \mathbb{A}^{-1} can transform values in range back to domain, when the \mathbb{A} involved 1-1 transformation.
#chapter 1.1 example 3
r1 < c(0,3,-6,6,4,-5)
r2 \leftarrow c(3,-7,8,-5,8,9)
r3 \leftarrow c(3,-9,12,-9,6,15)
A <- rbind(r1,r2,r3)
print(A)
       [,1] [,2] [,3] [,4] [,5] [,6]
## r1
          0
               3
                   -6
                           6
                                 4
                                     -5
## r2
          3
              -7
                      8
                           -5
                                 8
                                       9
## r3
              -9
                     12
                           -9
                                 6
                                      15
Rank(A)
## [1] 3
rref(A)
       [,1] [,2] [,3] [,4] [,5] [,6]
## r1
                                 0 -24
          1
                0
                    -2
                            3
## r2
          0
                1
                     -2
                            2
                                 0
                                      -7
## r3
          0
                      0
                            0
B \leftarrow A[,c(1,2,5)]
print(B)
       [,1] [,2] [,3]
## r1
          0
               3
## r2
          3
               -7
                      8
## r3
          3
              -9
```

```
inv(B)
```

```
## r1 r2 r3
## [1,] -5 9.0 -8.666667
## [2,] -1 2.0 -2.00000
## [3,] 1 -1.5 1.500000
```

Exercise.

- Get 5 matrices from class
- Given a matrix and a vector
 - Show different ways of spanning the given vector

print(A)

```
[,1] [,2] [,3] [,4] [,5] [,6]
##
## r1
         3
               -6
                  6
          -7
                           9
## r2
       3
               8
                   -5
                        8
## r3
       3 -9
               12
                  -9 6
                          15
```

```
b <- c(1,5,9)
Rank(A)
```

[1] 3

```
H <- cbind(A,b)
Rank(A)</pre>
```

[1] 3

rref(A)

```
## [,1] [,2] [,3] [,4] [,5] [,6]
## r1 1 0 -2 3 0 -24
## r2 0 1 -2 2 0 -7
## r3 0 0 0 0 1 4
```

```
B <- A[,c(1,2,5)]
print(B)</pre>
```

```
## r1 0 3 4
## r2 3 -7 8
## r3 3 -9 6
```

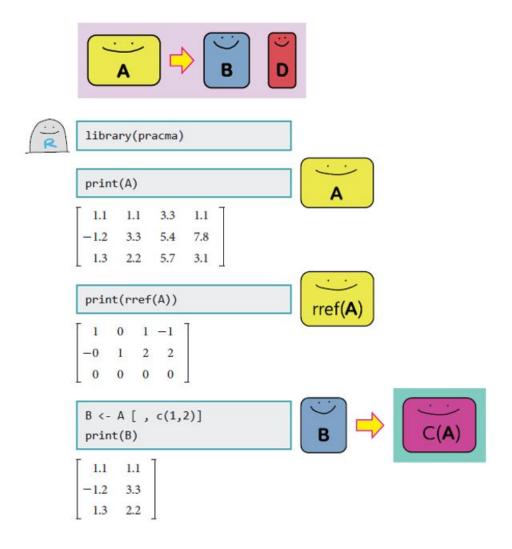
```
x_B<-inv(B)%*%b
x_B
##
      [,1]
## [1,] -38
## [2,]
        -9
## [3,]
        7
B%*%x_B
## [,1]
## r1
      1
## r2
        5
## r3
dim(A)
## [1] 3 6
A%*%c(-38,-9,0,0,7,0)
## [,1]
## r1
      1
## r2
## r3
r1 < c(0,3,-6,6,4,-5)
r2 \leftarrow c(3,-7,8,-5,8,9)
r3 \leftarrow c(3,-9,12,-9,6,15)
r4 \leftarrow c(1,3,5,6,7,-1,10)
A <- rbind(r1,r2,r3,r4)
## Warning in rbind(r1, r2, r3, r4): number of columns of result is not a multiple
## of vector length (arg 1)
print(A)
     [,1] [,2] [,3] [,4] [,5] [,6] [,7]
##
## r1
     0 3 -6 6 4 -5 0
                             9 3
## r2
        3 -7
                8
                    -5
## r3
        3 -9 12 -9 6 15 3
                   6 7 -1 10
      1 3
## r4
dim(A)
```

[1] 4 7

```
Rank(A)
## [1] 4
rref(t(A))
##
    r1 r2 r3 r4
## [1,] 1 0 0 0
## [2,] 0 1 0 0
## [3,] 0 0 1 0
## [4,] 0 0 0 1
## [5,] 0 0 0 0
## [6,] 0 0 0 0
## [7,] 0 0 0 0
rref(A)
## [,1] [,2] [,3] [,4] [,5] [,6] [,7]
0 1 0 1.5384615 0 -4.538462 1.3846154
## r2
## r3 0 0 1 -0.2307692 0 1.230769 0.6923077
## r4 0 0 0.0000000 1 4.000000 0.0000000
B \leftarrow A[,c(1,2,3,5)]
Rank(B)
## [1] 4
dim(B)
## [1] 4 4
inv(B)
                           r3
             r1
                      r2
## [1,] -4.84615385 8.3076923 -8.0256410 1.538462e-01
## [2,] -0.84615385 1.3076923 -1.3589744 1.538462e-01
## [3,] 0.07692308 -0.3461538 0.3205128 7.692308e-02
## [4,] 1.00000000 -1.5000000 1.5000000 -8.326673e-17
cond(B)
## [1] 286.6405
b \leftarrow c(0.1, -1.5, 1, -1000)
x_B \leftarrow inv(B)%*%b
B%*%x B
```

```
## r1 0.1
## r2 -1.5
## r3 1.0
## r4 -1000.0
```

How to find basis of fundamental four subspaces





$$\begin{bmatrix} \bigcirc \\ \mathbf{B} \end{bmatrix} \begin{bmatrix} \bigcirc \\ \mathbf{z}_{\mathbf{B}} \end{bmatrix} = \begin{bmatrix} \bigcirc \\ \mathbf{z}_{\mathbf{D}} \end{bmatrix}$$

$$\vec{x}_N = \begin{bmatrix} \vec{x}_B \\ \vec{x}_D \end{bmatrix}$$

$$\vec{x}_N = \begin{bmatrix} \vec{x}_B \\ \vec{x}_D \end{bmatrix} = \begin{bmatrix} -G_B^{-1} B^T D \vec{x}_D \\ \vec{x}_D \end{bmatrix} \quad \bigcirc \\ \vec{x}_N = \begin{bmatrix} \vec{x}_B \\ \vec{x}_D \end{bmatrix} = \begin{bmatrix} -G_B^{-1} B^T D \vec{x}_D \\ \vec{x}_D \end{bmatrix}$$

$$A\vec{x}_N = \vec{0}$$

00)

$$\vec{B_{X_B}} + \vec{D_{X_D}} = 0$$

$$\vec{B}_{X_B}^{\rightarrow} = -\vec{D}_{X_D}^{\rightarrow}$$

$$B^T B \vec{x}_B = -B^T D \vec{x}_D$$

$$G_B \vec{x}_B = -B^T D \vec{x}_D$$

$$G_B^{-1}G_B\vec{x}_B = -G_B^{-1}B^TD\vec{x}_D$$

$$\vec{x}_B = -G_B^{-1} B^T D \vec{x}_D$$



```
r1 <- matrix(c(1.1,1.1,3.3,1.1), nrow =1)
r2 \leftarrow matrix(c(-1.2,3.3,5.4,7.8), nrow = 1)
r3 \leftarrow matrix(c(1.3,2.2,5.7,3.1), nrow =1)
A <- rbind(r1,r2,r3)
print(A)
     [,1] [,2] [,3] [,4]
## [1,] 1.1 1.1 3.3 1.1
## [2,] -1.2 3.3 5.4 7.8
## [3,] 1.3 2.2 5.7 3.1
print(rref(A))
## [,1] [,2] [,3] [,4]
## [1,] 1 0 1 -1
       0 1 2 2
## [2,]
## [3,] 0 0 0 0
Rank(A)
## [1] 2
B \leftarrow A[,c(1,2)]
print(B)
## [,1] [,2]
## [1,] 1.1 1.1
## [2,] -1.2 3.3
## [3,] 1.3 2.2
D \leftarrow A[,-c(1,2)]
print(D)
##
     [,1] [,2]
## [1,] 3.3 1.1
## [2,] 5.4 7.8
## [3,] 5.7 3.1
GB <- t(B)%*%B
print(GB)
     [,1] [,2]
## [1,] 4.34 0.11
## [2,] 0.11 16.94
print(-inv(GB)%*%t(B)%*%D)
## [,1] [,2]
## [1,] -1 1
## [2,] -2 -2
```

```
I <- diag(2)</pre>
print(I)
      [,1] [,2]
## [1,] 1 0
## [2,] 0 1
print(rbind(-inv(GB)%*%(t(B)%*%D),I))
       [,1] [,2]
##
## [1,] -1 1
## [2,] -2
             -2
## [3,]
       1 0
## [4,]
       0 1
N \leftarrow rbind(-inv(GB)%*%(t(B)%*%D),I)
print(round(A%*%N,2))
     [,1] [,2]
## [1,]
       0 0
       0
## [2,]
## [3,] 0 0
Projection Matrix (preview)
                                      \mathbb{I} - \mathbb{P} = \mathbb{P}^{\perp}
r1 <- matrix(c(1.1,1.1,3.3,1.1), nrow =1)
r2 \leftarrow matrix(c(-1.2,3.3,5.4,7.8), nrow = 1)
r3 \leftarrow matrix(c(1.3,2.2,5.7,3.1), nrow =1)
A <- rbind(r1,r2,r3)
print(A)
       [,1] [,2] [,3] [,4]
## [1,] 1.1 1.1 3.3 1.1
## [2,] -1.2 3.3 5.4 7.8
## [3,] 1.3 2.2 5.7 3.1
Rank(A)
## [1] 2
rref(A)
## [,1] [,2] [,3] [,4]
## [1,] 1 0 1 -1
## [2,]
       0
                    2
               1
## [3,]
       0
             0
                    0
```

```
b <- A[,c(1)] + A[,c(2)] + c(2.2,2.1,0)
b

## [1] 4.4 4.2 3.5

B <- A[,c(1,2)]

Ab <- cbind(B,b)

Rank(Ab)
```

[1] 3

$$\mathbb{B}\vec{x}_b + \mathbb{B}^{\perp}\vec{x}_b^{\perp} = \vec{b}$$

$$\mathbb{B}^T \mathbb{B}\vec{x}_b = \mathbb{B}^T \vec{b}$$

$$(\mathbb{B}^T \mathbb{B})^{-1} \mathbb{B}^T \mathbb{B}\vec{x}_b = (\mathbb{B}^T \mathbb{B})^{-1} \mathbb{B}^T \vec{b}$$

$$\vec{x}_b = (\mathbb{B}^T \mathbb{B})^{-1} \mathbb{B}^T \vec{b}$$

• this is projection matrix

$$\mathbb{P} = \mathbb{B}(\mathbb{B}^T \mathbb{B})^{-1} \mathbb{B}^T$$

print(B)

```
## [,1] [,2]
## [1,] 1.1 1.1
## [2,] -1.2 3.3
## [3,] 1.3 2.2
```

print(b)

[1] 4.4 4.2 3.5

```
P <-
x_B <- inv(t(B)%*%B)%*%t(B)%*%b

P<- B%*%inv(t(B)%*%B)%*%t(B)

#the best you can do within C(A)
estimate <- B%*%x_B

#this is residual not error
residual <- b-B%*%inv(t(B)%*%B)%*%t(B)%*%b

#b
estimate + residual</pre>
```

```
## [,1]
## [1,] 4.4
## [2,] 4.2
## [3,] 3.5
estimate
##
         [,1]
## [1,] 2.766667
## [2,] 3.966667
## [3,] 4.666667
P%*%b
     [,1]
##
## [1,] 2.766667
## [2,] 3.966667
## [3,] 4.666667
# breaking it down
P_ortho <- diag(3)-P
P%*%b + P_ortho%*%b
## [,1]
## [1,] 4.4
## [2,] 4.2
## [3,] 3.5
```

[1] 4.4 4.2 3.5