wk2

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Review

• Let \vec{y} , $\vec{v_1}$ and $\vec{v_2} \in \mathbb{R}^m$ (this refers to m dimensional space where each elements is real number)

• Suppose you can express \vec{y} as linear combination of $\vec{v_1}$ and $\vec{v_2}$

$$\vec{y} = c_1 \vec{v_1} + c_2 \vec{v_2}$$

- c_1 and c_2 can be viewed as weight of $\vec{v_1}$ and $\vec{v_2}$
- Above equation is also saying that \vec{y} can be expressed as linear combination of $\vec{v_1}$ and $\vec{v_2}$
- Above equation is also saying that $\vec{y} \in \text{Span}\{\vec{v_1}, \vec{v_2}\}$

Basis

- Basis refers to minimum set of vectors to span a subspace or space.
 - Basis are independent of each other
 - For a given subspace or space, there are ∞ number of set of basis
 - Basis are not unique.

Orthogonal basis

- Refers to basis that are orthogonal to each other
- $\vec{v_1}$ and $\vec{v_2}$ are orthogonal, if $\vec{v_1}\vec{v_2} = 0$
- $\vec{v}\vec{v}^{\perp} = 0$

Orthonormal basis

- basis that are
 - orthogonal
 - $\langle \vec{v_i}, \vec{v_i} \rangle = 1$ for all basis

Conditional Probablity example

In each week of a class, you are either caught up or behind.

- The probability that you are caught up in Week 1 is 0.7.
- If you are caught up in a given week, the probability that you will be caught up in the next week is 0.7.
- If you are behind in a given week, the probability that you will be caught up in the next week is 0.4.
- What is the probability that you are caught up in week 3?
- Identify as many ways to improve this proof as you can:

Conditional probability with not so good notation

- If you are caught up in a week, there are two possibilities for the previous week: caught up and behind.
- Let P(X) be the probability of being caught up.
 - In week 1, the probability of being caught up P(X) = .7.
 - In week 1, the probability of being behind is P(Y) = 1 .7 = .3.
- We first break down the probability for week 2:

$$P(X) = .7 \cdot .7 + .3 \cdot .4 = .61$$

Now we can repeat the process for week 3:

$$P(X) = .61 * .7 + .39 * .4 = .583$$

- Let C_i be the event that you are caught up in week i.
 - Given:

*
$$P(C_1) = 0.7$$

* $P(C_{i+1}|C_i) = 0.7$

• Let C_i^C be the event that you are behind in week i

$$- P(C_{i+1}|C_i^C) = 0.4.$$

• For week 2, we can partition the sample space into $\{C_1, B_1\}$ and apply the law of total probability:

$$P(C_2) = P(C_1)P(C_2|C_1) + P(B_1)P(C_2|B_1)$$

= 0.7 \cdot 0.7 + 0.3 \cdot 0.4 = 0.61

• Next, repeat the process for week 3:

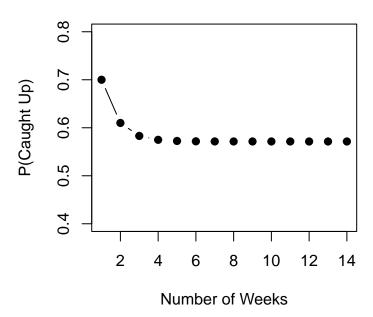
$$P(C_3) = P(C_2)P(C_3|C_2) + P(B_2)P(C_3|B_2)$$

= 0.7 \cdot 0.61 + 0.39 \cdot 0.4 = 0.58

Solving it using R

• You can write a function in R and solve it

Probability of Being Caught Up



Solving it using matrix

Given: - The probability of getting caught up with homework in this week only depends on the the outcome of the previous period.

- The transition matrix, \mathbb{P} , has nonzero values such that it is regular
- Since \mathbb{P} is regular, it has limiting matrix

$$\begin{array}{c|cc}
 & C_i & C_i^C \\
\hline
C_{i+1} & 0.7 & 0.4 \\
C_{i+1}^C & & & \\
\end{array}$$

4

- Above matrix contains the given information:
- Let C_i be the event that you are caught up in week i.

$$-P(C_{i+1}|C_i) = 0.7$$

• Let C_i^C be the event that you are behind in week i

$$- P(C_{i+1}|C_i^C) = 0.4.$$

• Then, we can fill in the blank:

$$\begin{array}{c|cc} & C_i & C_i^C \\ \hline C_{i+1} & 0.7 & 0.4 \\ C_{i+1}^C & 0.3 & 0.6 \\ \end{array}$$

And if we multiply the above matrix by the initial state vector, see what you get

```
[0.7, 0.3]^T
```

```
P \leftarrow matrix(c(0.7,0.4,0.3,0.6), mrow=2, byrow =T)
print(P)
        [,1] [,2]
##
## [1,] 0.7 0.4
## [2,] 0.3 0.6
print(P%^%2)
        [,1] [,2]
## [1,] 0.61 0.52
## [2,] 0.39 0.48
print(P%^%1000)
##
             [,1]
                        [,2]
## [1,] 0.5714286 0.5714286
## [2,] 0.4285714 0.4285714
```

Solving it using eigenvalue

• Will talk about this more later in the class

[1] 1.0 0.3

print(E)

```
## [,1] [,2]
## [1,] 0.8 -0.7071068
## [2,] 0.6 0.7071068

p_vector <- function(x){
y <- sum(abs(x))
x <- abs(x)/y
return(x)
}

#converting the eigenvector corresponding to eigenvalue = 1
p_vector(E[,1])</pre>
```

[1] 0.5714286 0.4285714

More about linear combination

Definiations

Linear combination

$$\mathbb{A}\vec{x} = \vec{b}$$

Subspace

• If $\vec{v}_1, ... \vec{v}_p \in \mathbb{R}^n$, then Span $\{\vec{v}_1, ... \vec{v}_p\}$ is called the subset of \mathbb{R}^n by these vectors.

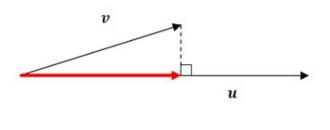
Linear combination, Projection and transformation

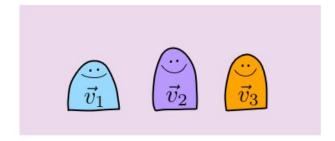
$$\mathbb{A}\vec{x} = \vec{b}$$

Projection

$$\mathrm{Proj}_{\vec{u}}\vec{v} = \frac{\vec{v}\vec{u}}{||\vec{u}||}$$

Given two vectors $\,u,v\,$, what is $\,proj_{u}v\,$?





example 1

```
v <- c(3,4)
u <- c(5,-12)

p <- v%*%u/Norm(u)

## [1,] -2.538462</pre>
```