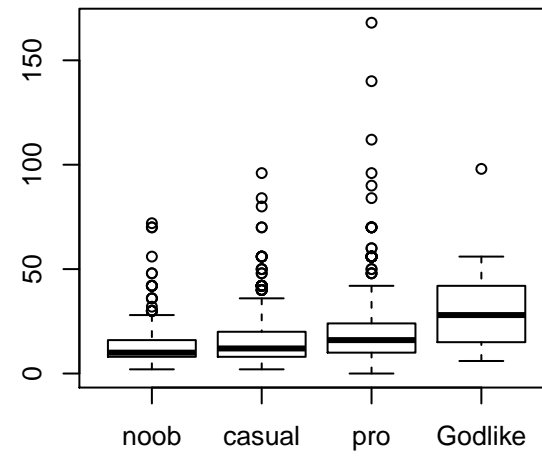
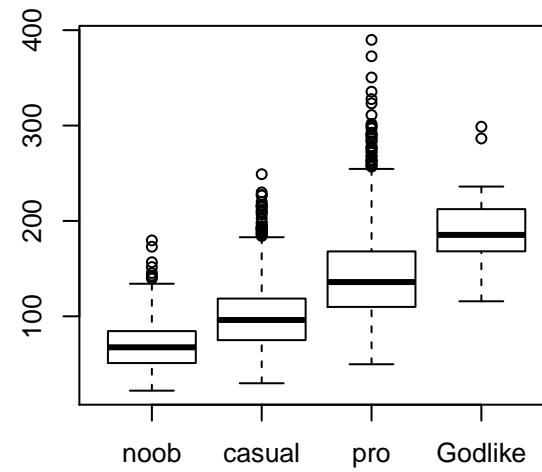


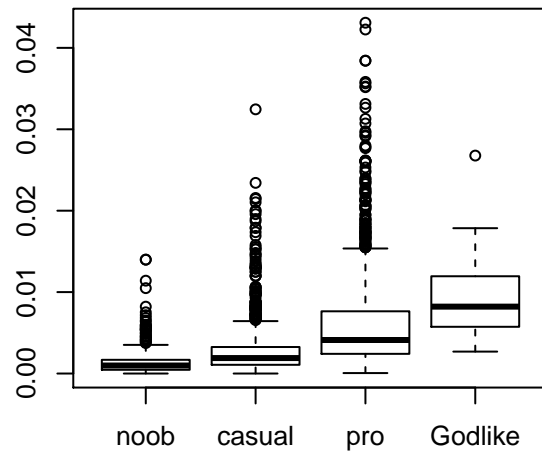
The box plot displays the distribution of 'level' for two groups: 'win' (winning) and 'loss' (losing). The y-axis represents the level score, ranging from 15 to 45. The x-axis categories are 'noob', 'casual', 'pro', and 'Godlike'. The 'win' group shows a higher median level (around 21) compared to the 'loss' group (around 20). Both groups have a similar spread of levels, with many outliers in the 'casual' and 'pro' categories.



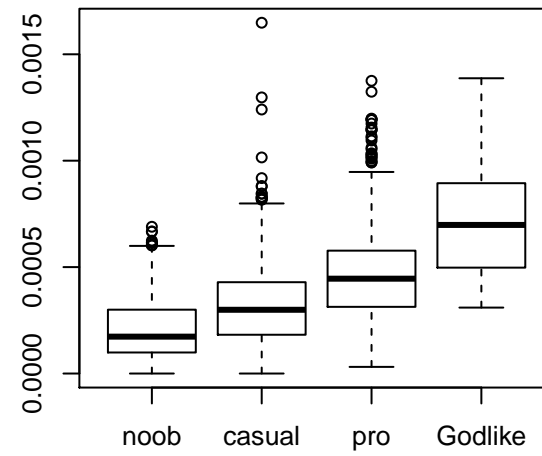
A box plot titled 'likes' showing the distribution of likes for four categories: noob, casual, pro, and Godlike. The y-axis represents the number of likes, ranging from 0 to 4000. The 'noob' category has a median around 300, 'casual' around 500, 'pro' around 800, and 'Godlike' around 1200. All categories show a right-skewed distribution with many outliers.



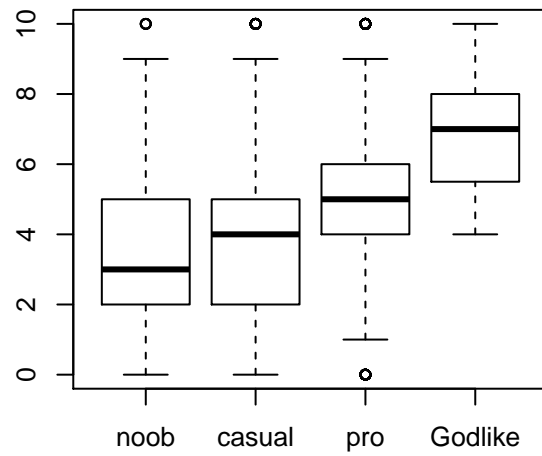
SelectByHotkeys



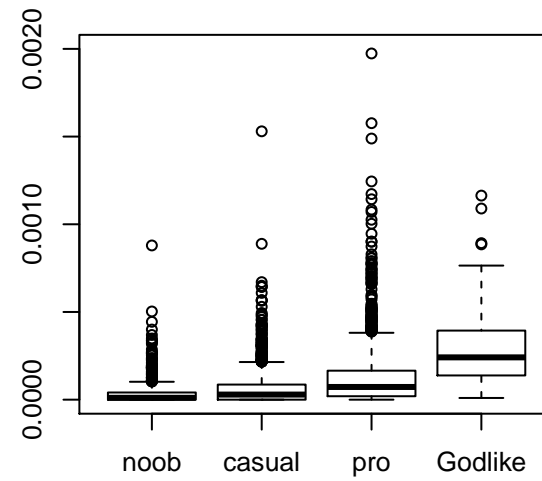
AssignToHotkeys

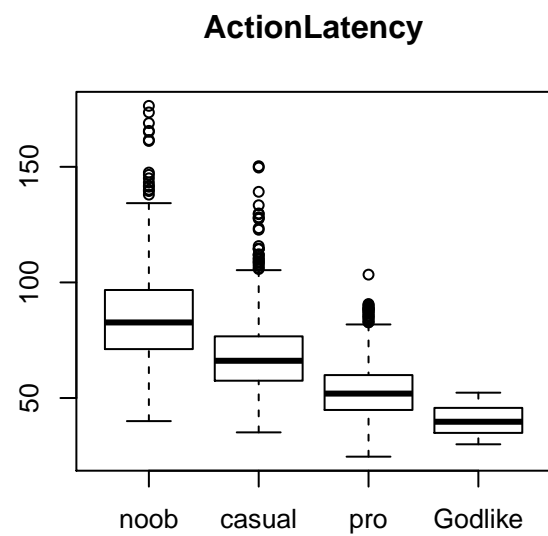
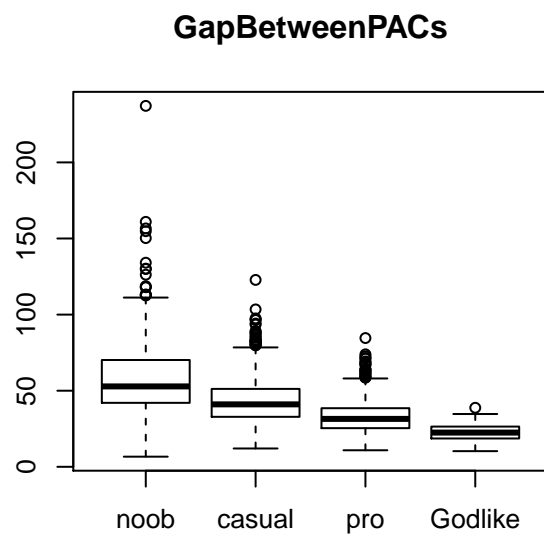
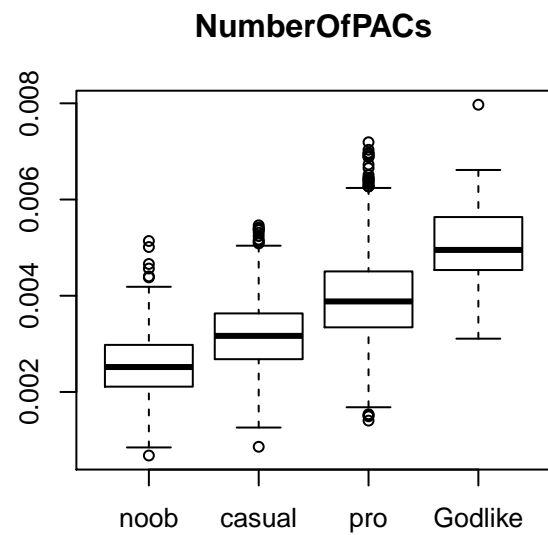
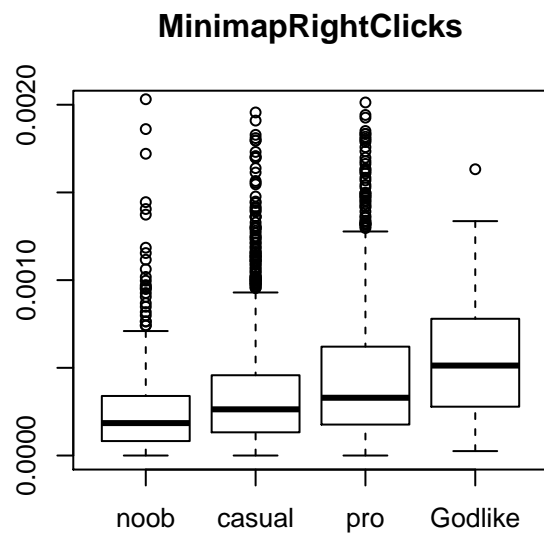


UniqueHotkeys

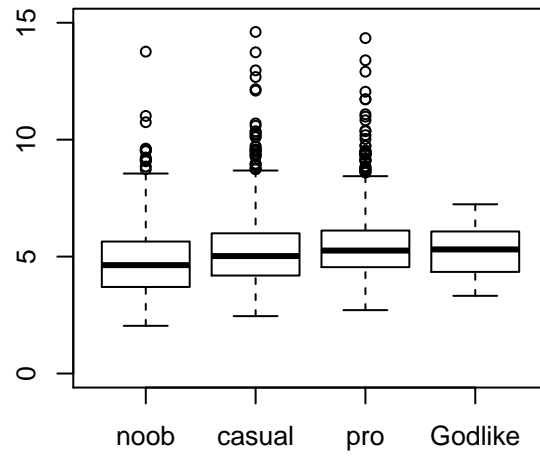


MinimapAttacks

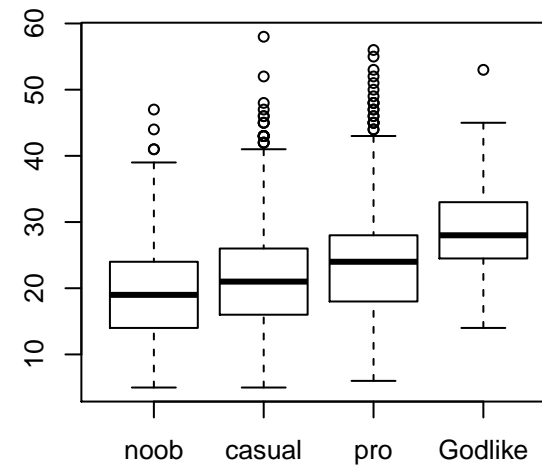




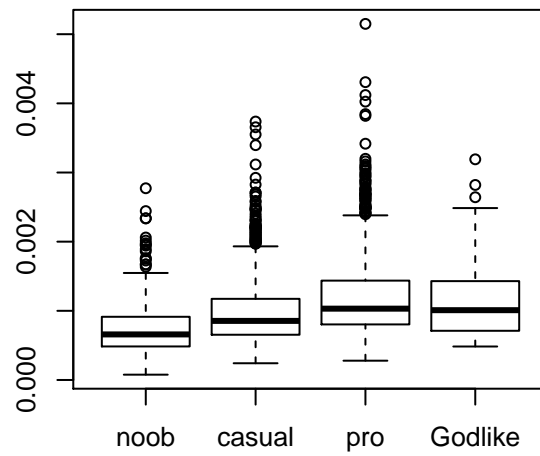
ActionsInPAC



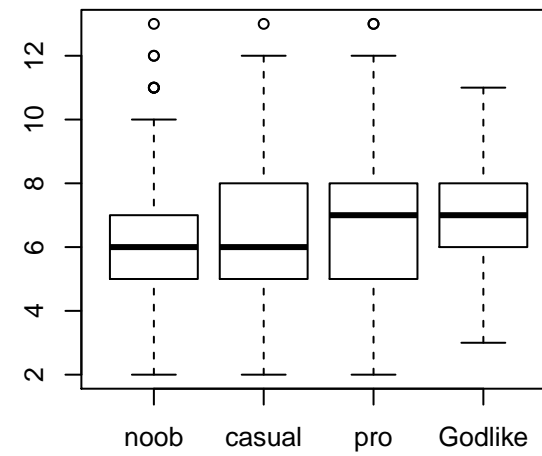
TotalMapExplored



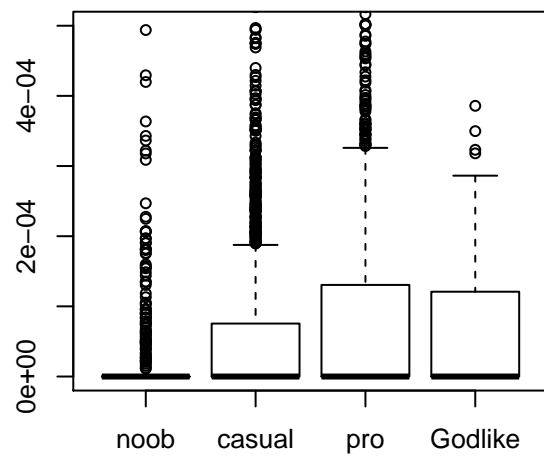
WorkersMade



UniqueUnitsMade



ComplexUnitsMade



ComplexAbilitiesUsed

