Jay Tayade

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University of Michigan

Ann Arbor, MI

- BSE, Computer Science, GPA: 3.6/4.0

Sept. 2015 - May 2019

EXPERIENCE

Nordstrom | Software Engineering Intern

Seattle, WA

May 2017 - Aug. 2017

- Developed a service that allowed users to select and watch items of interest and utilized the collected interest data to generate efficient demographically targeted sales. Utilized **React** for the front end, **Python/Flask** and **Firebase**.
- Used **Java** and **Node.js** to develop and deploy a cross-platform asynchronous middleware messaging API that utilized **Redis** based message queues to communicate between applications. Reduced required message handling code by 80%.
- Developed a **Java/Spring** application to prototype a modernized, **Redis** based dataflow for handling transactions, determining loyalty point totals and updating customer loyalty databases.

Principal Financial Group | Software Development Intern

Des Moines, IA

May 2016 - Aug. 2016

- Utilized React Native to develop a mobile application to allow sales team members to simulate use cases for Principal services
- Developed a **Java/Spring** application designed to track, report and validate over 200 daily Java application deployments to IBM WebSphere environments. Utilized **React** to design a responsive web frontend for the application
- Utilized ASP.NET and the Cherwell API to develop a web based service management tool for developers

Michigan Autonomous Aerial Vehicles Design Team | Software Engineer

Ann Arbor, MI

- Worked on the controls team to develop software for various embedded systems on the vehicle Sept
- Sept. 2015- Present
- Worked to develop a C++ and Python based physics simulation to test and develop the drone's computer vision capabilities. Utilized OpenGL and Bullet Physics to visualize and model the quadcopter in 3D space
- Designed an algorithm to calibrate onboard inertial measurement units and gyroscopes
- Participated in regular flight testing and helped to educate new members on proper flight testing technique and safety

PROJECTS

BeepBox: A smart mailbox that is designed to alert users when mail is delivered as well as provide theft deterrent featured

- Utilized a Wifi enabled Arduino with a firebase database and designed a web service in flask to listen for updates while using the Twilio API for alerting users and accepting user commands to check for mail and sound alarms.

PhotoTag: An Android game that gives users tags and challenges to take a picture including as many tags as possible

- Integrated the Clarifai API and used firebase database to both store tags and handle multiplayer games.

TECHNICAL SKILLS

- Knowledgeable in C++, C#, Java, Ruby, Python, HTML, and JavaScript.
- Experienced with frameworks: ReactJS and Angular.JS
- Experienced with web databases: MongoDB, Redis and Firebase
- Experienced with web frameworks: Ruby on Rails, Node.js, SpringBoot
- Experience with mobile development using the Android SDK and Xamarin for IOS

SELECTED COURSEWORK

- EECS 281: Data Structures and Algorithms, 2016
- EECS 280: Programming and Data Structures, 2016
- EECS 203: Discrete Mathematics, 2016
- EECS 285: The Java Programming Language, 2014
- EECS 370: Intro to Computer Organization, 2017
- EECS 376: Foundations of Computer Science, 2017
- EECS 482: Operating Systems, 2017