



System programming Project: Phase1

Group # 11

Names:

- 1. Esraa Mohamed Hashish (12)**
 - 2. Amira Mohammed Fathy (14)**
 - 3. Gehad Fathy Mohamed (19)**
 - 4. Rewan Alaa(23)**
 - 5. Safaa Hassan wally (34)**
- 

✚ Requirements specification:

{Implement Pass1 of the assembler }

- The pass1 is to execute by entering pass1<source-file-name>
- The program is capable of handling source lines that are
 - Comments
 - Directives (BYTE, WORD, RESW, and RESB, START and END).
 - Operations that are in opcode.
 - a directive that is not implemented should be ignored possibly with a warning .
- the parser is to be minimally capable of decoding 2, 3 and 4-byte instructions as follows:
 - 2-byte with 1 or 2 symbolic register reference (e.g., TIXR A, ADDR S,A)
 - RSUB (ignoring any operand or perhaps issuing a warning)
 - 3-byte including immediate, indirect, and indexed addressing
 - 4-byte absolute with symbolic or non-symbolic operand to include immediate, indirect, and indexed addressing.
- Hexadecimal addresses that would begin with 'A' through 'F' must start with a leading '0' to distinguish them from labels.
- The source program can be written using either uppercase or lowercase letters.
- The source program to be assembled can be free format
- If a source line contains "." in the first byte, the entire line is treated as a comment

● Design:

❖ Main Class:

- Takes from user source file path to be assembled, and it is considered to be free format then pass it to **Parser class** .

❖ Parser Class:

- Parses free format files and generate the appreciate syntax errors.

- Steps:
 - Call **ReadFile class** to read source code file.
 - Call **OpcodeGenerator class** to generate optable.
 - then for each line in the source code :split it ignoring all white spaces and determine label , instruction and operand positions
 - validate operand and label fields and if not valid it set the appreciate error
 - Finally, it passes a vector to **PassOneAlgorithm class** consists of label, instruction, operand, format, error messages or if all the line is a comment, send it as the last element.

❖ **PassOneAlgorithm Class:**

- This main task of this class is to check logical errors
 - If no existing errors : Update location counter and at the last of pass generate symbol table.
 - Else: Location counter doesn't change at the last of pass print "Incomplete assembly"
- Types of errors:
 - START :
 - Can be existing or not.
 - Can't be duplicate.
 - The operand must be existing and hexadecimal address.
 - END
 - Must be existing
 - Must be last statement in source code
 - Can't have duplicate .
 - Can't have label
 - May have operand or not
 - RESW &RESB :
 - The operand mut be decimal integer
 - BYTE:
 - The operand must be
 - a) X' ' with odd number of hexadecimal digits.
 - b) C''with any characters
 - WORD:
 - Operand can be integer or simple expression

• **Data structures:**

❖ **ReadFile Class :**

- vector <String> :
 - store source code lines generated by the file reader
 - listing all directives
 - listing file lines

❖ **Parser Class:**

- vector <vector<String>>
 - store source code statements generated by the Parser
- Map<String, Vector<String> > :
 - store optable → map each instruction to format and opcode

❖ **PassOneAlgorithm:**

- vector<string> listing_file
 - it is the returned vector from the function (take_source)
 - it consists of lines of source codes + location counter + errors
 - it is supposed to be printed in list file
- map<string,string> symbol_table
 - the label if is valid ,then it is added to this map with its address in memory in hex.
 - If source code has no errors it is also printed in listing file.

• **Algorithm:**

❖ **Parser Class :**

FOR each line in the source code

IF the line begins with a dot then it is a comment

ELSE

- split it on all white spaces
- search for the Mnemonic {Instruction or directive} position in the statement

IF

not found then set **ERROR** “Invalid statement”

ELSE

determine the label , Mnemonic and operand positions
according to Mnemonic position and the number of words
returned from the splitting

IF the second word is a Mnemonic then the first is a label
then set it in the label position and if not valid set
the **ERROR** “Illegal label name”

ELSE

no label

END IF

if the Mnemonic is from Directives that isn’t supported yet
then set a **WARNING** “Unsupported Directive”

set the format of the instruction

check the Operand

IF there is an operand

- valid it
- check if the Mnemonic doesn’t need the operand
{RSUB , LORG , CSECT } then set the **ERROR**
to “extra characters at end of statement”
- set the operand field

ELSE

- check if the Mnemonic need the operand {LDA ,
CPMPR , RESB , WORD , ... } then set the
ERROR to “missing operand field”

END IF

END IF

END IF

END FOR

- Valid label →

** label name shouldn’t be (Mnemonic name, register name, start with
numbers, contains symbols & % \$....) ,

** length of the label doesn’t exceeds the maximum length (MAX_LEN=7)
if not valid set the **ERROR** to “Illegal label name”

- Valid Operand →

** the length of the operand doesn't exceeds the maximum length
(MAX_LEN=18)
else generate an **ERROR** "exceeds maximum operand length"

** check if the label of **only** {BYTE,WORD}
- X'hexa value'
- C'characters'
- Numeric value
- Numeric values **separated** by commas.

if it isn't matching then set **ERROR** "unrecognized operand"

Format Setting →

- format → 4 : if instruction is format 3 and starts with +
- format → 2: if instruction is format 2 and starts with + and generate an **ERROR** "Can not be format 4 instruction"
- else according to the value of format stored in the optable

PassOneAlgorithm Class :

■

string form_line(vector<string> line)

- it form a line from a vector to be printed in the file and mainly depends on calculating spaces and sizes

■ **string convert_to_string(int number)**

- takes number and covert it to string in hexadecimal form.
(using a built in function" ss << hex <<uppercase <<number")

■ **bool is_number(string s)**

for I <= 0 to s.size()

if(!isdigit(s.at(i)))

return false;

return true;

■ **int is_hex(string s)**

if(firstChar != 0)

```

        return -1;
for I <= 1 to s.size()
    if(s.at(i) is not from A TO F )
        return -1
convert to decimal using built in function( str >> std::hex >> value)
return value

```

▪ **vector<string> take_source(vector<vector<string> > source file)**

```

i <- 0 // to iterate on vector
vector<string> line <- source_file[i];
if(line is comment)
    lisiting_file.add(comment
i++
line <- source_file[i];
end if
if( no existing error)
    if (operand = START ){
        i++;
        new_line <- form_line(line)
        lisiting_file.add(new_line)
        if(no opearnd)
            ERROR
        else if(operand is number || (operand+"0") ishex)
            location_counter = is_hex("0"+operand);
            start_address = location_counter;
        else

```

ERROR

}

for I to source_file.size() {

 line <- source_file[i]

 if(line is comment)

 lisiting_file.add(comment);

 new_line <-form_line(line)

 lisiting_file.add(new_line)

 if(in valid instruction)

ERROR

 if(exist label)

 If (invalid || in SYMTAB)

ERROR

 Else

 add it to symbol table

 if(operation == END){

 if(not last statement)

ERROR

 else

 exist_end <- true

 If (exist an operand &¬ in symbol table || exist label)

ERROR

 program_lenght <- convert_to_string(location_counter-
start_address)

 }

if(operation ==START && ! first statement)

ERROR

if(format is 2 || 3 || 4)

location_counter += location counter

if(!operand is existing || !valid)

ERROR

else if(operation IS RESW or RESB or WORD){

If (operation != WORD and operand is not number)

ERROR

else

if(operation IS RESW)

location_counter += operand*3

else if(operation IS RESB)

location_counter += operand

else // word

If (operand contains ',')

Group = operand.Split(,)

location_counter += group.size()*3

else if (operand is existing && (valid || number))

location_counter +=3

else

ERROR

}

else if(operation = BYTE){

if(first_char == 'X')

If (operand is not hex or length is odd)

ERROR

else

location_counter += lenght/2

Else if (first_char == 'C')

location_counter += lenght

else //not x or c

ERROR

}

```
if(!exist_end)
```

```
    ERROR
```

```
if (!existError)
```

```
    print SYMTAB
```

```
else
```

```
    print  "INCOMPLETE ASSEMBLY"
```



Assumptions:

- 1) the format of the files is assumed to be free format and that is including also fixed format
- 2) no comment field inline with the statement
- 3) mnemonic is first or second word else statement is considered a comment
- 4) The word after every operation is operand
- 5) the operand after Start is a valid address .
- 6) the operand after END is a label in SYMTAB.
- 7) WORD takes only integer values or operand on the type integer,integer.
- 8) The Assembler doesn't handle expressions.
- 9) The Assembler doesn't handle operands unless the mnemonic is WORD ,RESW,BYTE ,RESB.
- 10) If defined as hexadecimal " x'hexa' " then hexa is even number of hexadecimal(14 max) && c 'chararters'(15 max)



Sample runs:

1.

```

ListingFile - Notepad
File Edit Format View Help
.23456789012345678901234567890
000000 FJRJE0JFEPJFEPJFESTART -0FFF
**Illegal label name
000000 LDB 0FF
000003 LDS #A111
000006 LDX #GFFFF
000009 LDT #-11111
00000C LDA NUM
00000F JSUB NEG
000012 JSUB LEN
000015 JSUB DIVISORRRRRRRR
000018 JODD SKDHS JALDA
**Invalid Statement
*****OPERATION*****
000018 LDX LENGTH
00001B LDA NUM
00001E OPR DIVR T,A
000020 ADD #48
000023 JSUB PRINT
000026 COMPR T,S
000028 JEQ FINAL
00002B DIVR B,T

```

```

source (1) - Notepad
File Edit Format View Help
.23456789012345678901234567890
fjrje0jfejpjfe START -0fff
LDB 0ff
LDS #a111
LDX #gffff
LDT #-11111
LDA NUM
JSUB NEG
JSUB L E N
JSUB DI V IS ORRRRRRRRR
jodd skdhs jalda
*****OPERATION*****
LDX LENGTH
LDA NUM
OPR DIVR T, A
ADD #
JSUB P RI NT
COMPR T,S
JEQ FINAL
DIVR B,T

```

ListingFile - Notepad

File Edit Format View Help

00002B DIVR B,T
00002D STA NUM
000030 J OPR
000033 FINAL J *
.*****PRINT*****
000036 PRINT TD DEV
000039 JEQ PRINT
00003C WD DEV
00003F RSUB
000042 LEN LDA NUM
000045 LOOP DIV #10
000048 ADDR S,X
00004A COMP #0
00004D JGT LOOP
000050 STX LENGTH
000053 RSUB
000056 LOOP RES 555
**Invalid Statement
.*****NEGATIVE*****
000056 NEG COMP #0
000059 JLT OUTPUT
00005C RSUB

source (1) - Notepad

File Edit Format View Help

DIVR B,T
STA NUM
J OPR
FINAL J *
.*****PRINT*****
PRINT TD DEV
JEQ PRIN T
WD DEV
RSUB
LEN LDA NUM
LOOP DIV #10
ADDR S,X
COMP #0
JGT L O OP
STX LENGTH
RSUB
loop res 555
.*****NEGATIVE*****
NEG COMP #0
JLT OUTPUT
RSUB
OUTPUT TD DEV

ListingFile - Notepad

File Edit Format View Help

.*****DATA*****
000074 NUM BYTE X'800001'
000077 ONE WORD -0F55
**unrecognized operand
000077 WORD
**missing operand field
000077 WORD 1111
00007A WORD GGGGG
**unrecognized operand
00007A WORD -57FFF
**unrecognized operand
00007A WORD -5000
00007D WORD 1,2,3,55
000089 WORD FFF,55
**unrecognized operand
000089 DEV BYTE X'045'
odd length for hex string
000089 DEV BYTE X'GFG'
**unrecognized operand
000089 DEV1 BYTE X'1FAB'
00008B LENGTH RESW 1
00008E END

source (1) - Notepad

File Edit Format View Help

JEQ OUTPUT
MUL ONE
STA NUM
LDCH #45
WD DEV
RSUB
.*****DATA*****
NUM byte x'800001'
ONE WORD -0f55
Word
Word 1111
word ggggg
word -57fff
word -5000
word 1,2,3,55
word fff,55
DEV BYTE X'045'
DEV BYTE X'GFG'
DEV1 BYTE X'1FAB'
LENGTH RESW 1
END

2.

Q2	START	0000	000000	START	0000
	LDA	#0	000000 Q2	LDA	#0
	LDX	#1	000003	LDX	#1
	LDS	#10	000006	LDS	#10
	LDL	#0	000009	LDL	#0
AGAIN	TD	INDEV	00000C AGAIN	TD	INDEV
	JEQ	AGAIN	00000F	JEQ	AGAIN
	RD	INDEV	000012	RD	INDEV
	COMP	#4	000015	COMP	#4
	JEQ	EXIT	000018	JEQ	EXIT
	SUB	#48	00001B	SUB	#48
	MULR	X,L	00001E	MULR	X,L
	ADDR	A,L	000020	ADDR	A,L
	MULR	S,X	000022	MULR	S,X
	J	AGAIN	000024	J	AGAIN
EXIT	RMO	L,A	000027 EXIT	RMO	L,A
	J	*	000029	J	*
INDEV	BYTE	X'F3'	00002C INDEV	BYTE	X'F3'
	END	Q2	00002D	END	Q2

>> e n d o f p a s s 1

>> e n d o f p a s s 1

>> ***** 3.

s y m b o l t a b l e	
name	value

AGAIN	C
EXIT	27
INDEV	2C
Q2	0

3.

source (2) - Notepad	ListingFile (1) - Notepad
START 0000	000000 START 0000
start 1000	000000 START 1000
1fff LDA #0	***START statement can't be preceded with instr
f&^54 LDX #1	000000 1FFF LDA #0
LDS #10	**Illegal label name
LDL #0	000000 F&^54 LDX #1
AGAIN TD INDEV	**Illegal label name
JEQ AGAIN	000000 LDS #10
RD INDEV	000003 LDL #0
COMP #4	000006 AGAIN TD INDEV
JEQ EXIT	000009 JEQ AGAIN
start 1000	00000C RD INDEV
SUB #48	00000F COMP #4
MULR X,1	000012 JEQ EXIT
ADDR	000015 START 1000
lda length	***START statement can't be preceded with instr
start label	000015 SUB #48
end 55	000018 MULR X,L
MULR S,X	00001A ADDR
J AGAIN	**missing operand field
EXIT RMO L,A	00001A LDA LENGTH
	00001D START LABEL

```
lda length
start label

end 55
    MULR    S,X
    J       AGAIN
EXIT   RMO   L,A
    J       *
INDEV  BYTE  X'F3'
    END     Q2
```

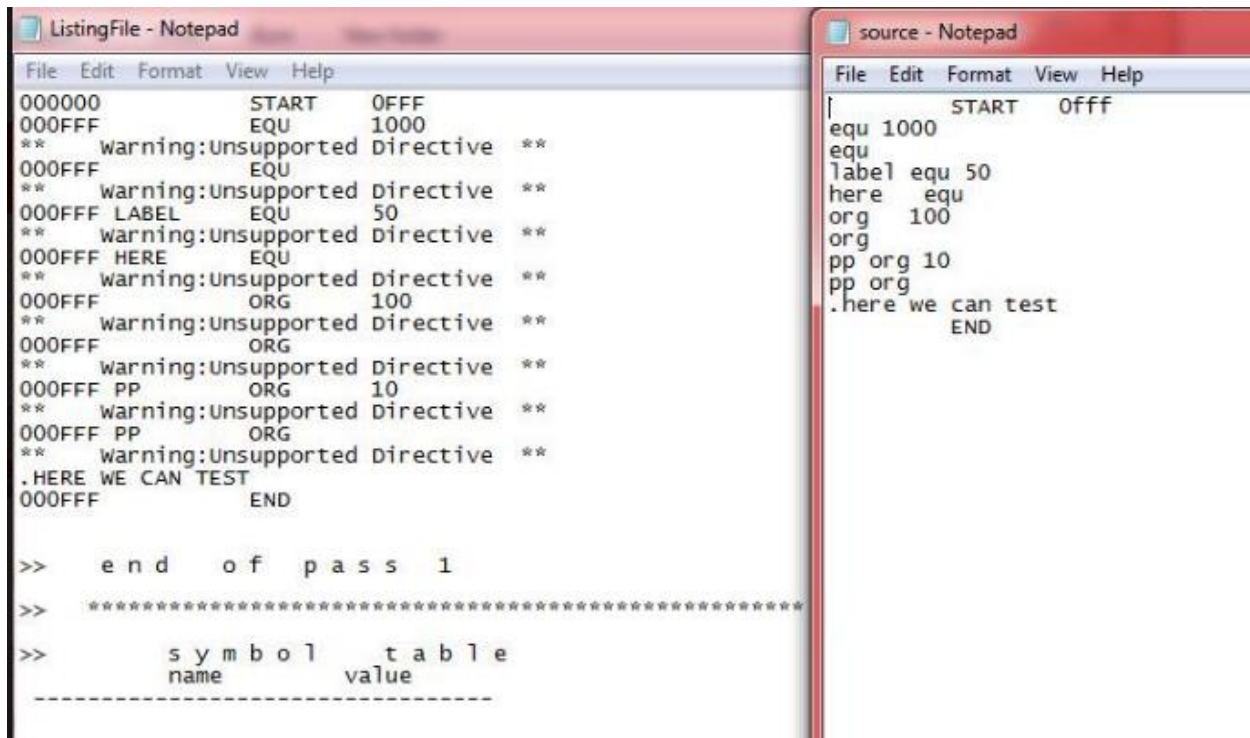
```
00001D      END      55
***end statement can't be followed by line*
00001D      MULR     S,X
00001F      J        AGAIN
000022 EXIT   RMO     L,A
000024      J        *
000027 INDEV  BYTE    X'F3'
000028      END      Q2
***illegal operand***
Incomplete assembly
```

4.

ListingFile - Notepad	source (1) - Notepad
000000 START FFF1	START fff1
illegal operand field	1fff LDA #0
000000 1FFF LDA #0	f&^54 LDX #1
***Illegal label name	LD #10
000000 F&^54 LDX #1	LDL #0
***Illegal label name	AGAIN TD INDEV
000000 LDS #10	JEQ AGAIN
000003 LDL #0	RD INDEV
000006 AGAIN TD INDEV	COMP #4
000009 JEQ AGAIN	JEQ EXIT
00000C RD INDEV	
00000F COMP #4	SUB #48
000012 JEQ EXIT	MULR X,1
000015 SUB #48	ADDR
000018 MULR X,L	lda length
00001A ADDR	start label
***missing operand field	
00001A LDA LENGTH	MULR S , X
00001D START LABEL	J AGAIN
***START statement can't be preceded with instr	EXIT RMO L,A
00001D MULR S,X	J *
00001F J AGAIN	INDEV BYTE X'F31'

00001D START LABEL	ADDR
***START statement can't be preceded with	lda length
00001D MULR S,X	start label
00001F J AGAIN	
000022 EXIT RMO L,A	MULR S , X
000024 J *	J AGAIN
000027 INDEV BYTE X'F31'	EXIT RMO L,A
odd length for hex string	J *
000027 END 1000	INDEV BYTE X'F31'
illegal operand	
Incomplete assembly	END 1000

5.



The image shows two Notepad windows side-by-side. The left window, titled 'ListingFile - Notepad', displays the output of an assembler, showing memory addresses, directives, and warnings. The right window, titled 'source - Notepad', displays the original assembly source code.

```
ListingFile - Notepad
File Edit Format View Help
000000          START      0FFF
000FFF          EQU       1000
**      warning:Unsupported Directive **
000FFF          EQU
**      warning:Unsupported Directive **
000FFF LABEL      EQU       50
**      warning:Unsupported Directive **
000FFF HERE       EQU
**      warning:Unsupported Directive **
000FFF          ORG       100
**      warning:Unsupported Directive **
000FFF          ORG
**      warning:Unsupported Directive **
000FFF PP         ORG       10
**      warning:Unsupported Directive **
000FFF PP         ORG
**      warning:Unsupported Directive **
.HERE WE CAN TEST
000FFF          END

>>  e n d   o f   p a s s   1
>>  *****
>>
>>      s y m b o l   t a b l e
>>      name          value
>>  -----
```

```
source - Notepad
File Edit Format View Help
          START      Offf
equ 1000
equ
label equ 50
here equ
org 100
org
pp org 10
pp org
.here we can test
          END
```