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Class 06: Arrays

What are Arrays?

Arrays are data structures in JavaScript used to store multiple values in a single variable. Each value in an array is called an element, and elements in an array are indexed starting from 0.

Declaration and Initialization:

Using square brackets **[]**

```
var jewelleryBox = ['Ring', 'Necklace', 'Earrings', 'Bracelet'];
```

Accessing Array Elements

```
// Accessing elements from the jewelry box
console.log("First item:", jewelleryBox[0]);  // Outputs: "Ring"
console.log("Third item:", jewelleryBox[2]);  // Outputs: "Earrings"
```

Array Methods:

The essential array methods in JavaScript:

1. **push()**: Adds one or more elements to the end of an array and returns the new length of the array.
2. **pop()**: Removes the last element from an array and returns that element.
3. **shift()**: Removes the first element from an array and returns that element.
4. **unshift()**: Adds one or more elements to the beginning of an array and returns the new length of the array.
5. **concat()**: Combines two or more arrays and returns a new array.
6. **indexOf()**: Returns the first index at which a given element can be found in the array, or -1 if it is not present.
7. **join()**: Joins all elements of an array into a string.
8. **slice()**: Returns a shallow copy of a portion of an array into a new array.
9. **splice()**: Adds or removes elements from an array at a specified index.

1. **push()**: Adds one or more elements to the end of an array and returns the new length of the array.

```
// Adding an item to the jewelry box
var newLength = jewelleryBox.push('Watch');
console.log(jewelleryBox); // Outputs: ['Ring', 'Necklace', 'Earrings', 'Bracelet', 'Watch']
console.log(newLength); // Outputs: 5
```

2. **pop()**: Removes the last element from an array and returns that element.

```
// Removing an item from the jewelry box
var removedItem = jewelleryBox.pop();
console.log(jewelleryBox); // Outputs: ['Ring', 'Necklace', 'Earrings']
console.log(removedItem); // Outputs: 'Bracelet'
```

3. **shift()**: Removes the first element from an array and returns that element.

```
// shift
var removedItem = jewelleryBox.shift();
console.log(jewelleryBox); // Outputs: ['Necklace', 'Earrings']
console.log(removedItem); // Outputs: 'Ring'
```

4. **unshift()**: Adds one or more elements to the beginning of an array and returns the new length of the array.

```
//unshift

var newLength = jewelleryBox.unshift('Pendant', 'Brooch');
console.log(jewelleryBox); // Outputs: ['Pendant', 'Brooch', 'Necklace', 'Earrings']
console.log(newLength); // Outputs: 4
```

5. **concat()**: Combines two or more arrays and returns a new array.

```
//concat

var additionalItems = ['Watch', 'Anklet'];
var combinedArray = jewelleryBox.concat(additionalItems);
console.log(combinedArray); // Outputs: ['Pendant', 'Brooch', 'Necklace', 'Earrings', 'Watch',
'Anklet']
```

6. **indexOf()**: Returns the first index at which a given element can be found in the array, or -1 if it is not present.

```
//indexOf
var index = jewelleryBox.indexOf('Necklace');
```

```
console.log(index); // Outputs: 2
```

7. **join()**: Joins all elements of an array into a string.

```
//join
var joinedString = jewelleryBox.join(', ');
console.log(joinedString); // Outputs: 'Pendant, Brooch, Necklace, Earrings'
```

8. **slice()**: Returns a shallow copy of a portion of an array into a new array.

```
//slice
var slicedArray = jewelleryBox.slice(1, 3);
console.log(slicedArray); // Outputs: ['Brooch', 'Necklace']
```

9. **splice()**: Adds or removes elements from an array at a specified index.

```
//splice
// Adding 'Anklet' at index 2
jewelleryBox.splice(2, 0, 'Anklet');
console.log(jewelleryBox); // Outputs: ['Pendant', 'Brooch', 'Anklet', 'Necklace', 'Earrings']

// Removing 'Brooch' from index 1
jewelleryBox.splice(1, 1);
console.log(jewelleryBox); // Outputs: ['Pendant', 'Anklet', 'Necklace', 'Earrings']
```

Loop in Array:

```
// Looping in array

var jewelleryBox = ['Ring', 'Necklace', 'Earrings', 'Bracelet'];

// Using a basic for loop to iterate through the array
for (var i = 0; i < jewelleryBox.length; i++) {
    console.log(jewelleryBox[i]);
}
// Outputs:
```

```
// Ring
// Necklace
// Earrings
// Bracelet
```

Conditional Statement:

```
//conditional statement
var jewelleryBox = ['Ring', 'Necklace', 'Earrings', 'Bracelet'];

// Using a for loop with a conditional statement to filter items
for (var i = 0; i < jewelleryBox.length; i++) {
    if (jewelleryBox[i].length > 5) {
        console.log(jewelleryBox[i] + ' is a long item.');
    } else {
        console.log(jewelleryBox[i] + ' is a short item.');
    }
}
// Outputs:
// Ring is a short item.
// Necklace is a long item.
// Earrings is a long item.
// Bracelet is a long item.
```

Multiple data type in Array:

```
var kitchenDraw = ['Recipe Note', 1.5, new Date(), ['Spoon A', 'Spoon B', 'Spoon C'], true];
```

Task:

Accessing Array Elements

Create an array of your favorite colors and then log the first and last elements of the array.

```
var favoriteColors = ['Blue', 'Green', 'Red', 'Yellow', 'Purple'];

console.log("First color:", favoriteColors[0]);  // Outputs: "Blue"
console.log("Last color:", favoriteColors[favoriteColors.length - 1]);  // Outputs: "Purple"
```

Adding and Removing Elements

Create an array of fruits and then add a new fruit at the end. After that, remove the first fruit from the array.

```
var fruits = ['Apple', 'Banana', 'Orange'];
// Adding a new fruit at the end
```

```
fruits.push('Grapes');
console.log("Fruits after adding:", fruits);  // Outputs: ["Apple", "Banana", "Orange", "Grapes"]
// Removing the first fruit
fruits.shift();
console.log("Fruits after removing first fruit:", fruits);  // Outputs: ["Banana", "Orange", "Grapes"]
```

Using the `slice()` Method

Create an array of animals and then use the **`slice()`** method to extract a portion of the array without modifying the original array.

```
var animals = ['Elephant', 'Lion', 'Tiger', 'Giraffe', 'Zebra'];
// Use slice() to extract a portion of the array
var extractedAnimals = animals.slice(1, 4);
console.log("Extracted animals:", extractedAnimals);  // Outputs: ["Lion", "Tiger", "Giraffe"]
console.log("Original array:", animals);  // Outputs: ["Elephant", "Lion", "Tiger", "Giraffe", "Zebra"]
```

Using the `splice()` Method

Create an array of cities and then use the **`splice()`** method to remove two cities from the array and add a new city in their place.

```
var cities = ['New York', 'London', 'Paris', 'Tokyo', 'Berlin'];
// Use splice() to remove and add cities
cities.splice(1, 2, 'Sydney');
console.log("Updated cities array:", cities);  // Outputs: ["New York", "Sydney", "Tokyo", "Berlin"]
```

Interview Questions:

What is an array in JavaScript?

- **Answer**: An array is a data structure that can hold multiple values in a single variable. The values can be of any type, including numbers, strings, objects, and even other arrays.

How do you add and remove elements from the end of an array?

- **Answer**: You can use the push method to add elements and the pop method to remove elements from the end of an array.

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How do you add and remove elements from the beginning of an array?

- **Answer**: You can use the unshift method to add elements and the shift method to remove elements from the beginning of an array.

Explain the difference between slice and splice methods.

- **Answer**: The slice method returns a shallow copy of a portion of an array into a new array object, while the splice method changes the contents of an array by removing, replacing, or adding elements.

How do you flatten a multidimensional array in JavaScript?

- **Answer**: You can use the flat method to flatten a multidimensional array.

```
var array = [1, [2, [3, [4, 5]]]];
var flattenedArray = array.flat(Infinity); // Infinity to flatten all levels
console.log(flattenedArray); // Output: [1, 2, 3, 4, 5]
```