

Form : `<form>`

- **Purpose:** Defines an HTML form for user input.
- **Attributes:**
- **action:** Specifies the URL where the form data is sent for processing.
- **method:** Specifies the HTTP method to use when sending form data (**GET** or **POST**).

```
<form action="/submit_form" method="post">
  <!-- Form elements -->
</form>
```

`<input>`

- **Purpose:** Defines an input control. It is one of the most versatile elements with multiple types.

The **type** Attribute in the `<input>` Tag

The **type** attribute in the `<input>` tag is crucial as it specifies the kind of data the input field is meant to accept. This attribute provides flexibility and control over how the user interacts with the form and what kind of data is submitted.

- **Types:**
- **text:** Single-line text input.
- **password:** Text input that hides the entered characters.
- **radio:** Radio button for selecting one option from a group.
- **checkbox:** Checkbox for selecting multiple options.
- **submit:** Button to submit the form.
- **reset:** Button to reset the form fields.

`<button>`

- The `<button>` element and its **type** attribute were introduced in HTML 4.0.
- Before the introduction of the `<button>` element, only `<input type="submit">`, `<input type="reset">`, and `<input type="button">` were used for creating buttons in forms.
- The `<button>` element provides more flexibility compared to the `<input>` element, allowing for richer content (e.g., images or text) inside the button.

`<button>`

- **Purpose:** Defines a clickable button.
- **Attributes:**
- **type:** Specifies the button type (**button**, **submit**, **reset**).

```
<button type="submit">Submit</button>
```

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`<textarea>`

- **Purpose:** Defines a multi-line text input control.
- **Attributes:**
- **rows:** Specifies the number of visible text lines.
- **cols:** Specifies the width of the text area (in characters).

```
<textarea name="comments" id="comments" rows="4" cols="50"></textarea>
```

`<select>`

- **Purpose:** Defines a drop-down list.
- **Attributes:**
- **name:** Specifies the name of the drop-down list.
- **multiple:** Allows multiple selections.

```
<select name="cars" id="cars">
  <option value="volvo">Volvo</option>
  <option value="saab">Saab</option>
  <option value="fiat">Fiat</option>
  <option value="audi">Audi</option>
</select>
```

`<label>`

- **Purpose:** Defines a label for an input element, improving accessibility.
- **Attributes:**
- **for:** Specifies the ID of the input element that the label is associated with.

```
<label for="username">Username:</label>
<input type="text" id="username" name="username">
```

`<fieldset>`

- **Purpose:** Groups related elements within a form, providing a visual grouping.

```
<fieldset></fieldset>
```

`<legend>`

- **Purpose:** Provides a caption for the `<fieldset>` element.

```
<fieldset>
  <legend>Personal Information</legend>
  <!-- Form elements -->
</fieldset>
```

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Image Tag:

Images play a vital role in enhancing the visual appeal of web pages. In HTML, the `` tag is used to embed images. Understanding how to use this tag and its attributes is essential for web development.

Key Attributes of the `` Tag

1. `src` (Source)

- **Purpose:** Specifies the path to the image file.
- **Types of Paths:**

- **Absolute URL:** Full web address (e.g., `http://example.com/image.jpg`).
- **Relative URL:** Path relative to the current document (e.g., `images/photo.jpg`).

`alt` (Alternative Text)

- **Purpose:** Provides alternative text for the image if it cannot be displayed.
- **Importance:** Improves accessibility for visually impaired users and is useful for SEO.

`width`

- **Purpose:** Specifies the width of the image in pixels.

`height`

- **Purpose:** Specifies the height of the image in pixels.

```



```

Interview Questions and Answers

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1. **Question:** What is the purpose of the `<form>` tag in HTML?

- **Answer:** The `<form>` tag is used to create an HTML form for collecting user input. It contains form elements like `<input>`, `<button>`, `<textarea>`, and more. The **action** attribute specifies the URL where the form data is sent for processing, and the **method** attribute specifies the HTTP method (**GET** or **POST**) to be used when submitting the form.

2. **Question:** Explain the different types of `<input>` elements in HTML.

- **Answer:** The `<input>` element is versatile and supports various types, including:
- **text:** Single-line text input.
- **password:** Text input with hidden characters.
- **radio:** Single-choice selection from a group.
- **checkbox:** Multiple-choice selection.
- **submit:** Button to submit the form.
- **reset:** Button to reset form fields.
- **Example:**

```
<input type="text" name="username" id="username"> <input type="password"
name="password" id="password"> <input type="email" name="email" id="email">
```

3. **Question:** How does the `<button>` element differ from the `<input type="submit">` element?

- **Answer:** The `<button>` element is more versatile and can contain text, images, or other HTML content, whereas `<input type="submit">` is specifically for form submission and can only contain plain text. The `<button>` element can have different types (**button**, **submit**, **reset**), providing more flexibility.
- **Example:**

```
<button type="submit">Submit</button> <input type="submit" value="Submit">
```

4. **Question:** What is the use of the `<textarea>` element in HTML?

- **Answer:** The `<textarea>` element is used for multi-line text input, allowing users to enter larger blocks of text. It supports attributes like **rows** and **cols** to specify the visible dimensions of the text area.
- **Example:**

```
<textarea name="comments" id="comments" rows="4" cols="50"></textarea>
```

5. **Question:** Describe the functionality of the `<select>` element.

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- **Answer:** The `<select>` element creates a drop-down list for selecting one or more options. It contains `<option>` elements that define the available choices. The **multiple** attribute can be added to allow multiple selections.

- **Example:**

```
<select name="cars" id="cars"> <option value="volvo">Volvo</option> <option value="saab">Saab</option> <option value="fiat">Fiat</option> <option value="audi">Audi</option> </select>
```

6. **Question:** What is the purpose of the `<label>` element in forms?

- **Answer:** The `<label>` element associates a text label with a specific form control, enhancing accessibility. The **for** attribute links the label to the input element by its ID, allowing users to click the label to focus the input.

- **Example:**

```
<label for="username">Username:</label> <input type="text" id="username" name="username">
```

7. **Question:** How do `<fieldset>` and `<legend>` elements enhance form structure?

- **Answer:** The `<fieldset>` element groups related form elements, providing a visual and logical grouping. The `<legend>` element provides a caption for the `<fieldset>`, describing its purpose. This improves form organization and accessibility.

- **Example:**

```
<fieldset> <legend>Personal Information</legend> <label for="name">Name:</label> <input type="text" id="name" name="name"><br><br> <label for="email">Email:</label> <input type="email" id="email" name="email"><br><br> </fieldset>
```

1. **Question:** What is the purpose of the `` tag in HTML?

- **Answer:** The `` tag is used to embed images in an HTML document. It requires the **src** attribute to specify the image source and the **alt** attribute to provide alternative text if the image cannot be displayed.

2. **Question:** Why is the **alt** attribute important for images?

- **Answer:** The **alt** attribute provides alternative text for the image, which is displayed if the image cannot be loaded. It is crucial for accessibility, helping visually impaired users understand the content through screen readers. It also aids in SEO by allowing search engines to index the image content.

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3. Question: How do you specify the dimensions of an image in HTML?

- **Answer:** The dimensions of an image can be specified using the `width` and `height` attributes. These attributes set the width and height of the image in pixels.

4. Question: What is the difference between an absolute URL and a relative URL in the `src` attribute?

- **Answer:** An absolute URL is the full web address of the image, starting with `http://` or `https://`, and is used to link to images hosted on external websites. A relative URL is a path relative to the current HTML document, used to link to images stored within the same website or project directory.

5. Question: How does specifying image dimensions help with page loading?

- **Answer:** Specifying image dimensions (width and height) allows the browser to allocate the appropriate amount of space for the image during page load. This prevents layout shifts and improves the user experience by ensuring the content remains stable as the page loads.

Audio and Video:

The `<audio>` and `<video>` elements in HTML5 are used to embed media content directly into web pages. These elements come with several attributes that control their behavior and enhance user experience.

`<audio>` Element

The `<audio>` element is used to embed sound content in a web page.

Attributes:

1. `controls`

- **Purpose:** Adds playback controls like play, pause, and volume.

`autoplay`

- **Purpose:** Starts playing the audio automatically when the page loads.
- **Note:** Use sparingly to avoid disrupting the user experience.

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loop

- **Purpose:** Plays the audio repeatedly.

preload

- **Purpose:** Specifies if and how the audio should be loaded when the page loads.
- **Values:**
- **none:** Do not preload the audio.
- **metadata:** Preload only metadata.
- **auto:** Preload the entire audio.

```
<p>Audio</p>
  <audio src="./Gulabi-Sadi-Ringtone.mp3" controls autoplay loop
preload="metadata"></audio>
```

<video> Element

The **<video>** element is used to embed video content in a web page.

Attributes:

1. controls

- **Purpose:** Adds playback controls like play, pause, volume, and fullscreen.

autoplay

- **Purpose:** Starts playing the video automatically when the page loads.
- **Note:** Use sparingly to avoid disrupting the user experience.

loop

- **Purpose:** Plays the video repeatedly.

preload

- **Purpose:** Specifies if and how the video should be loaded when the page loads.
- **Values:**
- **none:** Do not preload the video.
- **metadata:** Preload only metadata.
- **auto:** Preload the entire video.

```
<p>Video</p>
```

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```
<video src="./Bank.mp4" controls width="600" height="600" loop  
preload="metadata"></video>
```

Interview Questions and Answers

1. **Question:** What is the purpose of the `<audio>` element in HTML?

- **Answer:** The `<audio>` element is used to embed sound content into a web page. It supports various audio formats and comes with attributes to control playback, such as `controls`, `autoplay`, `loop`, and `preload`.

2. **Question:** How does the `controls` attribute affect the `<audio>` and `<video>` elements?

- **Answer:** The `controls` attribute adds playback controls to the `<audio>` and `<video>` elements, allowing users to play, pause, and adjust the volume of the media. For `<video>`, it also includes fullscreen control.

Question: What is the difference between the `autoplay` and `preload` attributes in the `<audio>` and `<video>` elements?

- **Answer:** The `autoplay` attribute causes the media to start playing automatically when the page loads, while the `preload` attribute specifies if and how the media should be loaded when the page loads. `preload` can have values like `none`, `metadata`, and `auto` to control the loading behavior.

Question: What is the purpose of the `loop` attribute in the `<audio>` and `<video>` elements?

- **Answer:** The `loop` attribute causes the media to play repeatedly, starting over automatically each time it finishes.

Question: How does the `preload` attribute enhance the user experience for audio and video elements?

- **Answer:** The `preload` attribute helps improve user experience by controlling how much of the media is loaded before playback begins. This can reduce buffering time and ensure smoother playback. The `preload` attribute can be set to `none` (no preloading), `metadata` (preload only metadata), or `auto` (preload the entire media).