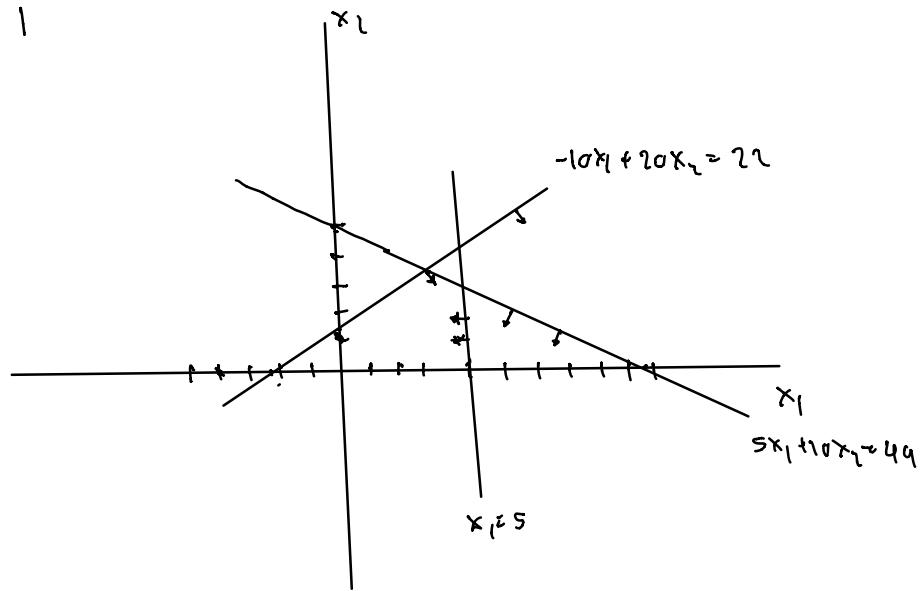
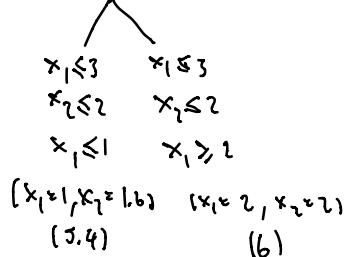
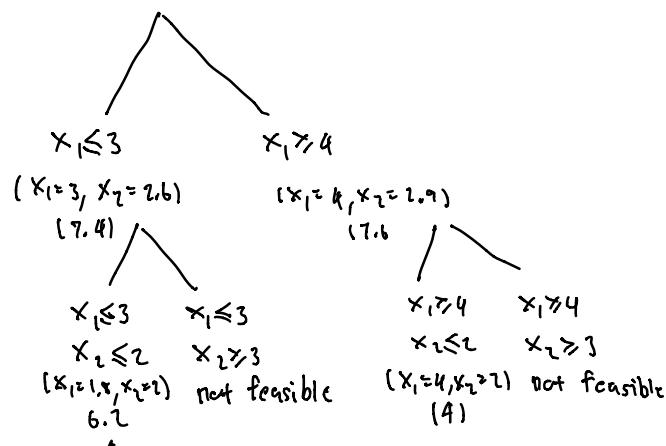


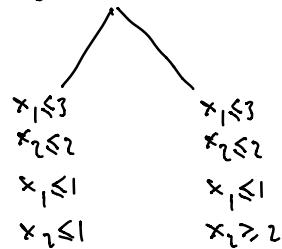
Problem 1



$$(x_1=3.8, x_2=3) \quad (8.2)$$



no need to
go further



$$\begin{array}{ll} (x_1=1, x_2=1) & (x_1=1, x_2=2) \\ (3) & \text{not feasible} \end{array}$$

The optimal solution is $x_1=2, x_2=2$

and the objective value is 6

2) R gave same answer. See code below

3) If we stop early difference = $8 - 2 \geq 6$
— do not stop early if $= 10 - 3 \leq 7$

Problem 2.

Let x_i = # of factory in city i $i=1,2$

y_i = # of warehouse in city i $i=1,2$

Maximize: $f = 9x_1 + 5x_2 + 6y_1 + 4y_2$

subject to:

$$6x_1 + 3x_2 + 5y_1 + 2y_2 \leq 11$$

$$x_1 \leq 1$$

$$x_2 \leq 1$$

$$y_1 \leq 1$$

$$y_2 \leq 1$$

$$y_1 + y_2 \leq 1$$

$$-x_1 - x_2 \leq 1$$

x_i, y_i - integers

They should open a factory in Austin and Dallas and a warehouse in Dallas. With this strategy, they will achieve a profit of \$18 M

Problem 3

y_i = whether to open a hub at location i

c_{ij} = whether hub i covers city j

Minimize $\sum_i y_i$

subject to: $\sum_j c_{ij} \geq 1 \quad \forall i$

$y_i \in \{0,1\}$

	ATL	BOS	CHI	DEN	HOU	LAX	NO	NY	PIT	SLC	SF	SEA	
ATL	X		X		X		X	X	X				≥ 1
BOS		X						X	X				≥ 1
CHI	X		X				X	X	X				≥ 1
DEN				X						X			≥ 1
HOU	X				X		X						≥ 1
LAX						X				X	X		≥ 1
NO	X		X		X		X						≥ 1
NY	X	X	X					X	X				≥ 1
PIT	X	X	X					X	X				≥ 1
SLC				X		X				X	X	X	≥ 1
SF						X				X	X	X	≥ 1
SEA										X	X	X	≥ 1

Answer we should build 3 hubs at x_1, x_3, x_{10} .

ATL NY SLC

Problem 4

Let p_i = allowable pattern i

$$p_i = \begin{bmatrix} a_{i1} \\ a_{i2} \\ \vdots \\ a_{ij} \end{bmatrix} \text{ where } a_{ij} = \# \text{ of trials } j \text{ in pattern } i$$

c_i = waste produced by pattern i $i=1, 2, \dots, 17$

x_i = number of pattern i used $i=1, 2, \dots, 17$

d_j = demand for trials j $j=1, 2, 3$

$$\text{minimize } \sum_{i=1}^{17} c_i x_i$$

$$\text{subject to: } \sum_{i=1}^n x_i a_{ij} = d_j \quad \forall j$$

The optimal strategy is to produce

7 of pattern $\begin{bmatrix} 0 \\ 0 \\ 2 \end{bmatrix}$

3 of pattern $\begin{bmatrix} 0 \\ 3 \\ 0 \end{bmatrix}$

92 of pattern $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$

49 of pattern $\begin{bmatrix} 3 \\ 1 \\ 0 \end{bmatrix}$

Problem 5

x_i = # of workers on day i

c_i = Cost of hiring a worker on day i

$$\text{minimize} \quad \sum_i c_i x_i$$

$$\text{subject to:} \quad \sum_{j \in A} x_j \geq m_i \quad \forall i \quad \text{where}$$

$$A = \{ j : j = \{0, 1, \dots, 6\} \text{ and } j \neq i+1 \pmod{7} \\ \text{and } j \neq i+2 \pmod{7} \}$$

The optimal schedule is to hire

1 worker Sun-Thur

8 workers Mon-Fri

2 workers Tue-Sat

0 workers Wed-Sun

3 workers Thurs-Mon

1 worker Fri-Tue

This strategy will cost them 4830.

3) Most popular is Mon-Fri.