**Zeratul Heroes Wiki**

[Zeratul](https://starcraft.fandom.com/wiki/Zeratul) is a [Dark Templar](https://starcraft.fandom.com/wiki/Dark_Templar), a renowned psionic warrior and assassin whose forbears were exiled from the protoss homeworld of [Aiur](https://starcraft.fandom.com/wiki/Aiur" \o "starcraft:Aiur) over a thousand years ago. The dark templar refused to submerge themselves in the communal protoss mind link, the [Khala](https://starcraft.fandom.com/wiki/Khala" \o "starcraft:Khala), preferring instead to strive as individuals. Zeratul holds the rank of prelate and is probably best known for his role in ensuring the survival of the protoss since the zerg threat first became apparent.

It was Zeratul who overcame the prejudices of [Executor Tassadar](https://heroesofthestorm.gamepedia.com/Tassadar) when they met on [Char](https://starcraft.fandom.com/wiki/Char) and thus began to heal the rift between the Aiur protoss and the dark templar. It was Zeratul who was the first to slay a zerg cerebrate although the cerebrates had been thought immortal. Most of all it was Zeratul who returned to Aiur with Tassadar and set into motion the events that would rejoin the sundered halves of the protoss race and overthrow the oppressive rulership of the [Conclave](https://starcraft.fandom.com/wiki/Conclave).

Zeratul went on to fight alongside Tassadar to bring about the destruction of the zerg Overmind during the invasion of Aiur, and then helped the protoss evacuate the planet as it continued to be overrun by the zerg. When the Swarm followed the refugees to the dark templar world of [Shakuras](https://starcraft.fandom.com/wiki/Shakuras" \o "starcraft:Shakuras), Zeratul helped recover the Khalis and Uraj crystals, which allowed the protoss to activate the xel’naga temple there and wipe out the invaders. Later, when the dark archon Ulrezaj threatened to destroy the Aiur protoss “violating” Shakuras, Zeratul was instrumental in thwarting Ulrezaj’s schemes.

But Zeratul also carries many terrible burdens. In the act of slaying the cerebrate Zasz, Zeratul became temporarily linked with the [Overmind](https://starcraft.fandom.com/wiki/Overmind" \o "starcraft:Overmind). Zeratul came to know much about the Overmind’s plans, but the zerg leader gleaned the location of Aiur itself from Zeratul’s mind, and so the seeds of the planet’s devastation were sown. Furthermore, Zeratul has a long and bitter history with the Queen of Blades, having been manipulated and betrayed by her more than once as she destroyed the remaining zerg cerebrates in order to secure her control over the Swarm after the Overmind’s death.

As part of her schemes, the [Queen of Blades](https://heroesofthestorm.gamepedia.com/Kerrigan) took control of the beloved protoss matriarch [Raszagal](https://starcraft.fandom.com/wiki/Raszagal" \o "starcraft:Raszagal). Zeratul later rescued the matriarch, but he found her to be irrevocably corrupted. Sorrowfully he took the matriarch’s life to spare her from continuing as the plaything of the Queen of Blades. With her mind freed by the deathblow, Raszagal thanked him and named him as leader of the dark templar. Such an honor Zeratul felt unfit to take, his soul too scarred by his experiences.

For the moment he focused on a more immediate concern: contacting any other nearby protoss who had survived the Queen of Blades’ treachery. Tracking protoss power signatures to an obscure moon, he hoped to reunite with his comrades and return to Shakuras with them in order to plan for the future. Instead of comrades, however, he found a former agent of the Queen of Blades – the enigmatic [Samir Duran](https://starcraft.fandom.com/wiki/Samir_Duran) – engaged in breeding protoss/zerg hybrid creatures. Although Zeratul destroyed the facility, Duran claimed that it was merely one of many. Duran also revealed that he had been known by many names over the millennia and that he was not serving the Queen of Blades, but rather a “far greater power.” Deeply troubled by what he had seen, Zeratul went into self-imposed exile with only a handful of followers at his side. He continued to seek answers for what manner of being Duran truly was, and what dark future he was working toward. Initially distraught with his lack of progress, the urging of a terran archeologist [Jake Ramsey](https://starcraft.fandom.com/wiki/Jake_Ramsey) and the protoss preserver [Zamara](https://starcraft.fandom.com/wiki/Zamara" \o "starcraft:Zamara) pushed him toward uncovering the truth.

Through his quest, Zeratul uncovered a xel'naga prophecy, commands brought through time and space to help in a coming war against a fallen xel'naga named [Amon](https://starcraft.fandom.com/wiki/Amon). At the site of the dead Overmind, Zeratul received a vision from a xel'naga in the guise of the spirit that appeared as Tassadar, which required the survival of the one he hated most: Sarah Kerrigan. Abhorred, but knowing the universe was at stake, Zeratul delivered his knowledge of the prophecy to his old terran comrade [Jim Raynor](https://heroesofthestorm.gamepedia.com/Jim_Raynor), pleading with him not to kill her for the sake of the universe. Such an act saved Kerrigan when Raynor purified her of her infestation, and Zeratul would later guide her to the zerg's birthworld of [Zerus](https://starcraft.fandom.com/wiki/Zerus" \o "starcraft:Zerus), seeing to turn her into [primal zerg](https://starcraft.fandom.com/wiki/primal_zerg) to give her the power she needed to face Amon without the taint of a race manipulated by him. With her guided, Zeratul then sought to find how the protoss fit into the grand scheme.

Zeratul sought answers from Duran's old terran bases (as he had been banished to the Void by Kerrigan), and with the aid of Praetor [Talis](https://starcraft.fandom.com/wiki/Talis" \o "starcraft:Talis), rescued protoss prisoners who were able to point them to the temple Amon was resurrected at. Zeratul and Talis attacked the planet and infiltrated the temple, where the Tassadar spirit again spoke to Zeratul, telling him that the [Keystone](https://starcraft.fandom.com/wiki/Keystone), the relic the purified Kerrigan of her infestation, would usher them unto hope. Zeratul escaped the temple, though Talis gave her life in the process, and delivered the message to [Artanis](https://heroesofthestorm.gamepedia.com/Artanis" \o "Artanis), though too late: Artanis had begun the reclamation of their homeworld of Aiur. However, the attack went awry as Amon's [protoss/zerg hybrid](https://starcraft.fandom.com/wiki/hybrid" \o "starcraft:hybrid) were found to be commanding the feral zerg the infested the planet. Artanis then took Zeratul's warnings seriously, and prepared to fight the Keystone, when Amon siezed control of all protoss bound to the mind link of the [Khala](https://starcraft.fandom.com/wiki/Khala" \o "starcraft:Khala). Zeratul fought to sever Artanis from Amon's control, and after a clash of blades Zeratul successfully severd Artanis's nerve cord, but not before an Amon-posessed Artanis struck a killing blow on Zeratul. In his dying moments, Zeratul entrusted Artanis with the fight against Amon, a fight Artanis would win. The protoss would drive Amon back into the Void, and years later, a joint force would slay him once and for all. Zeratul's hunt for the truth would avert the end of creation, and put an end to the schemes of a mad god.

Artanis placed the Zeratul's warp blade on a lone grave on their reclaimed homeworld of Aiur, promising to create the united protoss civilization they had envisioned.

Youtube

<https://www.youtube.com/watch?v=rgatL2LQKLI>

Heroes of the Storm Wiki

<https://heroesofthestorm.gamepedia.com/Zeratul>

Nerazim Wiki

<https://starcraft.fandom.com/wiki/Nerazim>

**Extra Info**

Dark Prelate Zeratul was a revered Nerazim mystic.

During the Great War, Zeratul allied with the Khalai Tassadar, despite his hatred for the Conclave that once banished his forbears. The Dark Templar personally slew the cerebrate Zasz, but in turn accidentally gave the Overmind the location of Aiur.

Zeratul was manipulated by Sarah Kerrigan during the Brood War into killing the Second Overmind and Raszagal, the Dark Templar Matriarch.

These events, and the discovery of the hybrids, led Zeratul to go into seclusion to contemplate his actions and investigate. As the Second Great War approached, he began to take a more active role once again.

Biography

"I have journeyed through the darkness between the most distant stars. I have beheld the births of negative-suns and borne witness to the entropy of entire realities..."

- Zeratul

In his early years, Zeratul held hatred toward the Khalai for banishing the Nerazim from Aiur.By the Great War, Zeratul had spent "many decades" away from Shakuras on missions.

**The Great War**

**Char**

*"Think past the old tales. They are but stories created by your forefathers to explain our departure. Kernels of truth exist within them, yes, but buried within a field of deceptions."*

- Zeratul when confronting Tassadar

During the Great War, Zeratul reacted to [Sarah Kerrigan](https://starcraft.fandom.com/wiki/Sarah_Kerrigan)'s psionic call from [Char](https://starcraft.fandom.com/wiki/Char) by taking his small force there seeking to end the [zerg](https://starcraft.fandom.com/wiki/Zerg" \o "Zerg)'s expansion

On Char, Zeratul met the former protoss [executor](https://starcraft.fandom.com/wiki/Executor) [Tassadar](https://starcraft.fandom.com/wiki/Tassadar" \o "Tassadar), a member of the [Templar Caste](https://starcraft.fandom.com/wiki/Templar_Caste), and the [terran](https://starcraft.fandom.com/wiki/Terran" \o "Terran) [Jim Raynor](https://starcraft.fandom.com/wiki/Jim_Raynor). Tassadar reacted badly upon his meeting with this leader of a forbidden caste and attacked Zeratul. However, Zeratul refused to take offense, even attempting to teach Tassadar the art of combat (while avoiding being struck). Eventually Zeratul overcame Tassadar's prejudice, beginning to heal the rifts between the [Khalai](https://starcraft.fandom.com/wiki/Khalai" \o "Khalai) and the Dark Templar. The two leaders (and Jim Raynor) came to an understanding, joining forces and hiding from the zerg.

After the rebirth of [Sarah Kerrigan](https://starcraft.fandom.com/wiki/Sarah_Kerrigan) as the Queen of Blades, Tassadar distracted her long enough for Zeratul to slay [Zasz](https://starcraft.fandom.com/wiki/Zasz" \o "Zasz), [cerebrate](https://starcraft.fandom.com/wiki/Cerebrate) and leader of the [Garm Brood](https://starcraft.fandom.com/wiki/Garm_Brood" \o "Garm Brood). This created a connection between Zeratul and the [Overmind](https://starcraft.fandom.com/wiki/Overmind" \o "Overmind), which enabled Zeratul to discern the Overmind's motives and the Overmind to discern the secret location of Aiur. Not all the Overmind's secrets were learned at the time, as its mental defenses were still active.

As their friendship grew, Zeratul also began teaching Tassadar how to use the Dark Templar's Void-based psionic energies, a task that was considered blasphemous by Judicator [Aldaris](https://starcraft.fandom.com/wiki/Aldaris" \o "Aldaris). During the teachings, Tassadar underwent a [Shadow Walk](https://starcraft.fandom.com/wiki/Shadow_Walk). He would meet the [preserver](https://starcraft.fandom.com/wiki/Preserver) [Zamara](https://starcraft.fandom.com/wiki/Zamara" \o "Zamara) and revealed to her a pair of secrets; that Dark Templar could store memories and that he sometimes used a pink-skied world as a sanctuary.

Kerrigan led a devastating attack against the protoss on Char. Kerrigan and Zeratul exchanged words and insults during the battle. Zeratul told her of a prophecy: "Your coming has been foretold... You are part of the culmination. But not the end of it. You shall show the way, the path that must be taken, the realigning of old truths no longer valid. Yours is not the hand, but your very existence provides necessary instruction."

Tassadar escaped due to the arrival of protoss reinforcements while Zeratul and a small number of other Dark Templar were captured and herded into a [terran](https://starcraft.fandom.com/wiki/Terran" \o "Terran) installation.

Meanwhile, the victorious zerg traveled to [Aiur](https://starcraft.fandom.com/wiki/Aiur" \o "Aiur), where they won many victories against the protoss defenders.

**Rescue and Rebellion**

*"Since our banishment long ago, we have never failed in our responsibility to Aiur. Though it shall cause us great pain to see our homeland once more, we shall return with you, [Tassadar](https://starcraft.fandom.com/wiki/Tassadar" \o "Tassadar). We will do what we can."*

- Zeratul accepts Tassadar's request to return to Aiur

Tassadar, reinforced by protoss troops sent from Aiur (in order to arrest him), launched an attack on the zerg guarding the infested installation. Once inside, he allied with stranded terran troops, fought his way past the zerg inside, and found Zeratul and his Dark Templar. Tassadar convinced him to return with him to Aiur.

Together they fled to Aiur, where they gained the support of [Praetor](https://starcraft.fandom.com/wiki/Praetor) [Fenix](https://starcraft.fandom.com/wiki/Fenix). The [Conclave](https://starcraft.fandom.com/wiki/Conclave) had branded Tassadar a traitor and sought to arrest him and execute Zeratul. Tassadar was shocked that they would "cling to their failing traditions" even as the zerg threatened them with annihilation. Tassadar decided he would fight the Conclave, as they threatened the very warriors that could defeat the [zerg](https://starcraft.fandom.com/wiki/Zerg" \o "Zerg).

Together, Tassadar, Zeratul, and Fenix assaulted [Kor-shakal](https://starcraft.fandom.com/wiki/Khor-shakal" \o "Khor-shakal), but Tassadar was distraught by the infighting and surrendered himself to Aldaris.

Zeratul and his Dark Templar vanished, leaving the new Executor and Fenix to continue their rebellion with little support. Fenix's forces, with the help of Raynor, attacked the [stasis cell](https://starcraft.fandom.com/wiki/Stasis_cell) in which Tassadar was incarcerated and was awaiting trial and execution. Fenix and Raynor defeated the Conclave forces and destroyed the cell, freeing Tassadar. Aldaris then reappeared, leading a last-ditch attack to recapture Tassadar, but he was in turn ambushed by Zeratul and his Dark Templar. Zeratul demanded that Aldaris's guards stand down and Tassadar be released. Aldaris was not forthcoming, but Zeratul and Tassadar were able to depart.

**The Fall of the Overmind**

Zeratul and his allies survived Aldaris' attack, and plotted their attack on the zerg. Zeratul told the allies the real reason the Overmind was so dangerous; it had attacked the [xel'naga](https://starcraft.fandom.com/wiki/Xel%27naga" \o "Xel'naga), and if it defeated the protoss it would consume all sentient life throughout the stars.

Fenix planned to lead his forces against the primary zerg [hive clusters](https://starcraft.fandom.com/wiki/Hive_cluster), thinning out their numbers, while Zeratul would infiltrate the clusters and slay a pair of [cerebrates](https://starcraft.fandom.com/wiki/Cerebrate). Zeratul successfully assassinated the cerebrates, weakening the Overmind's defenses. As the protoss led by Zeratul and his allies, along with Raynor and his [troops](https://starcraft.fandom.com/wiki/Raynor%27s_Raiders) prepared the final assault, Aldaris apologized to Tassadar, admitting that the Dark Templar really were required for fighting the zerg.

During the battle, the *[Gantrithor](https://starcraft.fandom.com/wiki/Gantrithor" \o "Gantrithor)* was critically damaged. Tassadar sacrificed himself to destroy the Overmind, using the Dark Templar techniques taught to him by Zeratul.