Korbin Nevius

Immersive and Graphic Designer

I am majoring in Immersive Media at Chatham University in Pittsburgh, PA. I use both game deisgn engines and 3D software to create complex and fruitful virtual/augmented reality (VR/AR) experinces to be enjoyed through emerging technologies.

Education

Chatham University
Pittsburgh, PA
Major: Immersive Media
Minor: Graphic Design

Experience

Student Worker
Chatham University | 2023 - Present

• Working with professors on professional research.
• Working with other students to build teamwork through studio projects.
• Organizing workshop and skillshare sessions for students and professors to attend.

Experiencing Prehistory Through Virtual Reality
Summer Research | 2022 - Present

• Using virtual reality technologies to deliver experiences where Chatham students can interact "directly" with these extremely rare and typically inaccessible discoveries.
• Development of VR application in Unity.
• Prototyping and playtesting.
• Collaborating with student and professor from Biology departmernt.
• Presented at the AABA conference with colleagues.

Whits Frozen Custard
Cashier/Server | 2020-2021

• Customer Service
• Working with customers
• Managing inventory and restocking

Skills

3D Softwares
• Blender, Cinema4D, Maya, Mudbox

Game Design Engines
• Unity, Unreal Engine

Coding
• C#, Python, Javascript, Markdown, Various IDE's (Rider), Creative Coding

Hardware
• Meta Quest 2, Looking Glass, PC, Meta Quest Pro

Audio
• Audacity, Music Production

Visual Development
• HUGO, A.Illustrator, A.InDesign, A.Photoshop, A.Lightroom, A.Premiere, A.Fresco

Project Management
• Plastic, Github, Microsoft Teams, Monday

Contact

• 919 - 353 - 4966
• klnevius@gmail.com
• korbinnevius.com