

Education

Chatham University
Pittsburgh, PA
Major: Immersive Media
Minor: Graphic Design

Experience

Student Worker Chatham University | 2023 - Present

- Working with professors on professional research.
- Working with other students to build teamwork through studio projects.
- Organizing workshop and skillshare sessions for students and professors to attend.

Experiencing Prehistory Through Virtual Reality Summer Research | 2022 - Present

- Using virtual reality technologies to deliver experiences where Chatham students can interact “directly” with these extremely rare and typically inaccessible discoveries.
- Development of VR application in Unity.
- Prototyping and playtesting.
- Collaborating with student and professor from Biology department.
- Currently prepping for showcase of the project and the finetuning of mechanics.

Whits Frozen Custard Cashier/Server | 2020-2021

- Customer Service
- Working with customers
- Managing inventory and restocking

Korbin Nevius

Immersive and Graphic Designer

I am majoring in Immersive Media at Chatham University in Pittsburgh, PA. I use both game design engines and 3D software to create complex and fruitful virtual/augmented reality (VR/AR) experiences to be enjoyed through emerging technologies.

Skills

3D Softwares

- Blender, Cinema4D

Game Design Engines

- Unity

Coding

- C#, Python, Javascript, Markdown, Various IDE's (Rider), Creative Coding

Hardware

- Meta Quest 2, Looking Glass, PC, Meta Quest Pro

Audio

- Audacity, Music Production

Visual Development

- HUGO, A.Illustrator, A.InDesign, A.Photoshop, A.Lightroom, A.Premiere, A.Fresco

Project Management

- Plastic, Github, Microsoft Teams, Monday

Contact

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