

```
0:      call    test12
          Test
```

```
0:      assign i <- 75      Int
1:      return i
```

```
0:      assign c <- 66     Char
1:      return c
```

```
0:      assign b <- 1      Bool
1:      return b
```

```
                                Test
0:      call    t0 <- Bool
1:      assign  b <- t0
2:      call    t1 <- Char
3:      assign  c <- t1
4:      call    t2 <- Int
5:      assign  i <- t2
```