# Design and Analysis of Algorithms Assignment - 1

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#### **Quick Sort Implementation**

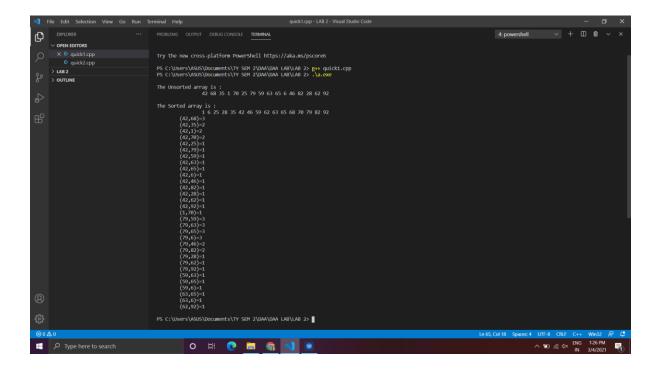
#### **Approach 1: Simple Quick Sort:**

#### **CODE:**

```
minclude <bits/stdc++.h>
using namespace std;
#define n 16
int Partition(int 1, int h, int a[], int c[][n])
{
    int pivot = a[1];
    int i = 1, j = h - 1;
    while (i < j)
    {
        while (a[i] <= pivot)
        (
            c[i][i]++;
            i++;
        }
        while (a[j] > pivot)
        (
            c[j][i]++;
            i++;
        }
        while (a[j] > pivot)
        (
            c[j][j]++;
            c[l][j]++;
            c[l][j]++;
            c[l][j]++;
            c[l][j]++;
            c[l]--;
```

```
swap(a[i], a[j]);
    swap(a[1], a[j]);
   return j;
void QuickSort(int a[], int c[][n], int 1, int h)
       int k = Partition(l, h, a, c);
       QuickSort(a, c, l, k);
       QuickSort(a, c, k + 1, h);
int main()
   int a[n];
   int b[n];
       a[i] = rand() % 100 + 1;
    cout << "\nThe Unsorted array is : " << endl</pre>
    for (int i = 0; i < n; i++)
        cout << a[i] << " ";
      b[i] = a[i];
    cout << endl;</pre>
```

#### <u>O/P:</u>



## **Approach 2: Randomized Quick Sort:**

### CODE:

```
#include <bits/stdc++.h>
using namespace std;
#define n 15

int Partition(int l, int h, int a[], int c[][n])
{
    int idx = (rand() % (h - 1)) + 1;
    swap(a[1], a[idx]);
    int pivot = a[1];
    //cout<<a[idx]<<end1;
    int i = 1, j = h - 1;
    while (i < j)
    {
</pre>
```

```
while (a[i] <= pivot)
           c[i][1]++;
          c[1][i]++;
       while (a[j] > pivot)
           c[j][1]++;
           c[1][j]++;
       if (i < j)
           swap(a[i], a[j]);
    swap(a[1], a[j]);
   return j;
void QuickSort(int a[], int c[][n], int l, int h)
       int k = Partition(l, h, a, c);
       QuickSort(a, c, l, k);
       QuickSort(a, c, k + 1, h);
int main()
   int a[n];
   int b[n];
       a[i] = rand() % 100 + 1;
```

```
cout << "\nThe Unsorted array is : " << endl</pre>
for (int i = 0; i < n; i++)
    cout << a[i] << " ";
for (int i = 0; i < n; i++)
    b[i] = a[i];
cout << endl;</pre>
int c[n][n] = {0};
QuickSort(a, c, 0, n);
cout << "\nThe Sorted array is : " << endl</pre>
for (int i = 0; i < n; i++)
    cout << a[i] << " ";
cout << endl;</pre>
    for (int j = i + 1; j < n; j++)
        if (c[i][j] != 0)
            cout << "\t(" << b[i] << "," << b[j] << ")=" << c[i][j] << endl;
cout << endl;</pre>
```

# <u>O/P:</u>

