```
In [7]: import numpy as np
        import pickle
        from torch import nn
        import torch
        from torch.optim import SGD, Adam
        import torch.nn.functional as F
        import random
        from tqdm import tqdm
        import math
        from sklearn.model selection import train test split
        from sklearn.model selection import KFold
        import matplotlib.pyplot as plt
        from functools import wraps
        from time import time
        def timing(f):
            @wraps(f)
            def wrap(*args, **kw):
                ts = time()
                result = f(*args, **kw)
                te = time()
                print('func:%r took: %2.4f sec' % (f.__name__, te-ts))
                return result
            return wrap
In [8]: # load dataset
        (train_X_raw, train_y), (test_X_raw, test_y) = pickle.load(open("./mnist.pkl", "rb"))
        # normalize features (not labels)
        train X = train X raw / train X raw.max()
        test X = test X raw / test X raw.max()
In [9]: | def create_chunks(complete_list, chunk_size=None, num_chunks=None):
            Cut a list into multiple chunks, each having chunk_size (the last chunk might be less than chunk_size)
            or having a total of num chunk chunks
            chunks = []
            if num_chunks is None:
                num_chunks = math.ceil(len(complete_list) / chunk_size)
```

```
elif chunk size is None:
                 chunk size = math.ceil(len(complete list) / num chunks)
             for i in range(num chunks):
                 chunks.append(complete list[i * chunk size: (i + 1) * chunk size])
             return chunks
         # Shuffle the training data and split into chunks using permutation
         # define permutation index to make sure x values (features) are shuffled with their corresponding labels (
         perm index = np.random.permutation(len(train X))
         # permute to predetermined indices
         train X perm = train X[perm index]
         train y perm = train y[perm index]
         # split into three chunks
         chunks X = create chunks(train X  perm, num chunks=3)
         chunks y = create chunks(train y perm, num chunks=3)
         # make test data by combining two chunks
         test X1 = np.concatenate(chunks X[0:2])
         test y1 = np.concatenate(chunks y[0:2])
         # validation data is WAN chunk
         validate X1 = \text{chunks } X[2]
         validate y1 = chunks y[2]
In [10]: class Trainer():
             def __init__(self, model, optimizer_type, learning_rate, epoch, batch_size, input_transform=lambda x:
                 """ The class for training the model
                 model: nn.Module
                     A pytorch model
                 optimizer type: 'Adam' or 'sqd'
                 learning rate: float
                 epoch: int
                 batch size: int
                 input transform: func
                     transforming input. Can do reshape here
                 self.model = model
                 if optimizer type == "sqd":
                     self.optimizer = SGD(model.parameters(), learning rate,momentum=0.9)
                 elif optimizer type == "Adam":
                     self.optimizer = Adam(self.model.parameters(), lr=learning rate)
                 self.epoch = epoch
                 self.batch size = batch size
```

```
self.input transform = input transform
@timing
def train(self, inputs, outputs, val inputs, val outputs, early stop=False, l2=False, silent=False):
    """ train self.model with specified arguments
    inputs: np.array, The shape of input transform(input) should be (ndata, nfeatures)
    outputs: np.array shape (ndata,)
    val nputs: np.array, The shape of input transform(val input) should be (ndata, nfeatures)
    val outputs: np.array shape (ndata,)
    early stop: bool
    l2: bool
    silent: bool. Controls whether or not to print the train and val error during training
    @return
    a dictionary of arrays with train and val losses and accuracies
    ### convert data to tensor of correct shape and type here ###
    inputs = torch.tensor(inputs, dtype=torch.float)
    outputs = torch.tensor(outputs, dtype=torch.int64)
    inputs = inputs.reshape(-1, 1, 32, 32)
    losses = []
    accuracies = []
    val losses = []
    val accuracies = []
    weights = self.model.state dict()
    lowest val loss = np.inf
    loss fn = nn.CrossEntropyLoss()
    for n epoch in tqdm(range(self.epoch), leave=False):
        self.model.train()
        batch indices = list(range(inputs.shape[0]))
        random.shuffle(batch indices)
        batch indices = create chunks(batch indices, chunk size=self.batch size)
        epoch loss = 0
        epoch acc = 0
        for batch in batch indices:
            batch importance = len(batch) / len(outputs)
            batch input = inputs[batch]
            batch output = outputs[batch]
            ### make prediction and compute loss with loss function of your choice on this batch ###
```

```
batch predictions = self.model(batch input)
        loss = loss fn(batch predictions, batch output)
        if 12:
            ### Compute the loss with L2 regularization ###
            self.optimizer = Adam(self.model.parameters(), weight decay= 1e-5)
        self.optimizer.zero grad()
        loss.backward()
        self.optimizer.step()
        ### Compute epoch loss and epoch acc
        # num accurately predicted points / num points in batch * importance
        acc = torch.argmax(batch predictions, dim=1).eg(batch output).sum().item() / len(batch output)
        epoch loss += loss.item() * batch importance
        epoch acc += acc
    val loss, val acc = self.evaluate(val inputs, val outputs, print acc=False)
    if n epoch % 10 ==0 and not silent:
        print("Epoch %d/%d - Loss: %.3f - Acc: %.3f" % (n epoch + 1, self.epoch, epoch loss, epoch
                             Val loss: %.3f - Val acc: %.3f" % (val loss, val acc))
        print("
    losses.append(epoch loss)
    accuracies append(epoch acc)
    val losses.append(val loss)
    val accuracies.append(val acc)
    if early stop:
        if val loss < lowest val loss:</pre>
            lowest val loss = val loss
            # saves current state of model's parameters to dict weights
            weights = self.model.state dict()
if early stop:
    # loads saved parameters back into model
    self.model.load state dict(weights)
# plot training and validation losses
plt.figure(figsize=(12,4))
plt.subplot(1,2,1)
plt.plot(losses, label='Training Loss')
plt.plot(val losses, label='Validation Loss')
plt.title('Training vs Validation Loss')
plt.xlabel('Epochs')
plt.ylabel('Loss')
plt.legend()
# plot training and validation accuracy
```

```
plt.subplot(1,2,2)
   plt.plot(accuracies, label='Training Accuracy')
   plt.plot(val accuracies, label='Validation Accuracy')
   plt.title('Training vs Validation Accuracy')
    plt.xlabel('Epochs')
   plt.ylabel('Accuracy')
   plt.legend()
   plt.show()
   return {"losses": losses, "accuracies": accuracies, "val losses, "val accuracies": val
def evaluate(self, inputs, outputs, print acc=True):
   """ evaluate model on provided input and output
   inputs: np.array, The shape of input transform(input) should be (ndata, nfeatures)
   outputs: np.array shape (ndata,)
   print acc: bool
   @return
   losses: float
   acc: float
    inputs = torch.tensor(inputs, dtype= torch.float)
   outputs = torch.tensor(outputs, dtype=torch.int64)
    inputs = inputs.reshape(-1, 1, 32, 32)
   loss fn = nn.CrossEntropyLoss()
    self.model.eval()
   batch indices = list(range(inputs.shape[0]))
   batch indices = create chunks(batch indices, chunk size=self.batch size)
   acc = 0
   loss = 0
   for batch in batch indices:
        batch importance = len(batch) / len(outputs)
        batch input = inputs[batch]
       batch output = outputs[batch]
       batch predictions = self.model(batch input)
       with torch.no grad():
           # compute predictions and losses
            batch acc = torch.argmax(batch predictions, dim=1).eq(batch output).sum().item() / len(batch
            loss += loss fn(batch predictions, batch output) * batch importance
```

```
acc = acc + batch_acc

if print_acc:
    print("Accuracy: %.3f" % acc)
return loss, acc
```

Using the CNN developed in HW#8, adapt your architecture to the one shown in the figure below (architecture with two layers each composed of one convolution and one pooling layer.) Use ReLU as your activation function. Use conv/pooling layers that with kernel, stride and padding size that lead to output size of 12x5x5 before flattening. Flatten the resulting feature maps and use two fully connected (FC) layers of output size (300,10). Add an additive skip connection from flattened layer to the second fully connected layer.

```
In [11]: class RNN(nn.Module):
             This class defines a resnet with batch normalization.
             def init (self):
                 super(RNN, self).__init__()
                 # convolution
                 self.conv = nn.Conv2d(in_channels=1, out_channels=3, kernel_size=5, stride=1, padding=2)
                 self.pooling = nn.MaxPool2d(kernel_size=2, stride=2, padding=0)
                 # batch norm
                 self.bn = nn.BatchNorm2d(num_features=3)
                 # flatten results
                 self.flatten = nn.Flatten()
                 # ReLU as activation function
                 self.relu = nn.ReLU()
                 # fc layers
                 self.fc1 = nn.Linear(16*16*3, 12*5*5)
                 self.fc2 = nn.Linear(300, 10)
                 # skip connection
                 self.skip = nn.Linear(16*16*3, 12*5*5)
             def forward(self, x0):
                 # conv -> batch norm -> activation -> pooling
                 x1 = self.bn(self.conv(x0)) # 3 * 32 * 32
                 x2 = self.relu(x1) # 3 * 32 * 32
                 x3 = self.pooling(x2) # 3 * 16 * 16
                 # flatten
```

```
x4 = self.flatten(x3)
# take output of flattened layer as residual
res = self.skip(x4)
# fully connected layer
x5 = self.fc1(x4) # 12 * 5 * 5
x6 = self.relu(x5)
# add residual to output of first fc layer
x6 = x6 + res
# second fc layer
x7 = self.fc2(x6)
return x7
```

Again, use the ADAM optimizer with learning rate of 1e-3, batchsize of 128, and 30 epochs (you can also train for longer if time permits). Split the MNIST training set into 2/3 for training and 1/3 for validation, you don't need to do KFold this time. Use batch normalization of data, choose some regularization techniques and converge your training to where the loss function is minimal.

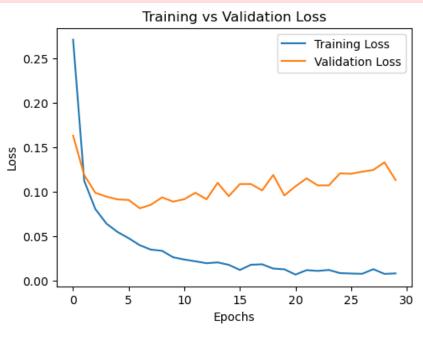
## 1a

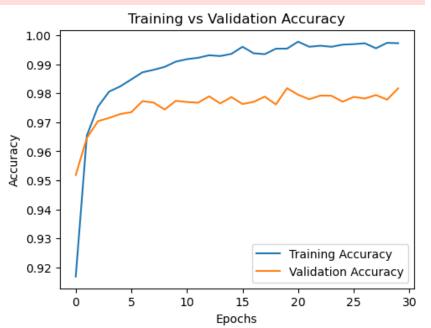
Run the model with and without batch normalization. Which give you better test accuracy?

```
70%| | 21/30 [01:28<00:35, 4.00s/it]

Epoch 21/30 - Loss: 0.007 - Acc: 0.998

Val_loss: 0.106 - Val_acc: 0.979
```





func: 'train' took: 124.6059 sec

3%|| | 1/30 [00:04<02:01, 4.18s/it]

Epoch 1/30 - Loss: 0.257 - Acc: 0.921

Val\_loss: 0.161 - Val\_acc: 0.952

Epoch 11/30 - Loss: 0.020 - Acc: 0.993

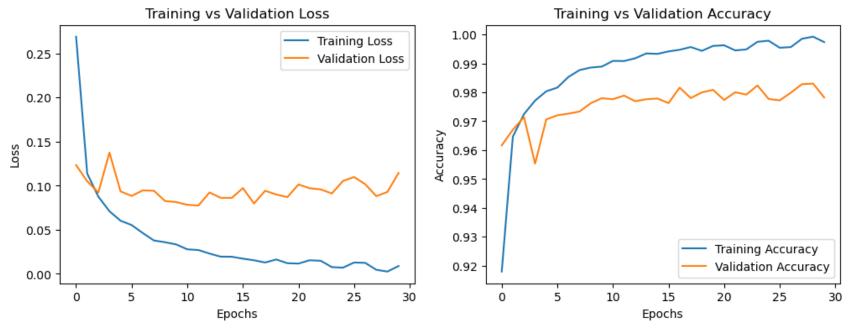
Val\_loss: 0.100 - Val\_acc: 0.976

70%| 21/30 [01:25<00:36, 4.08s/it]

Epoch 21/30 - Loss: 0.010 - Acc: 0.997

Val\_loss: 0.112 - Val\_acc: 0.978

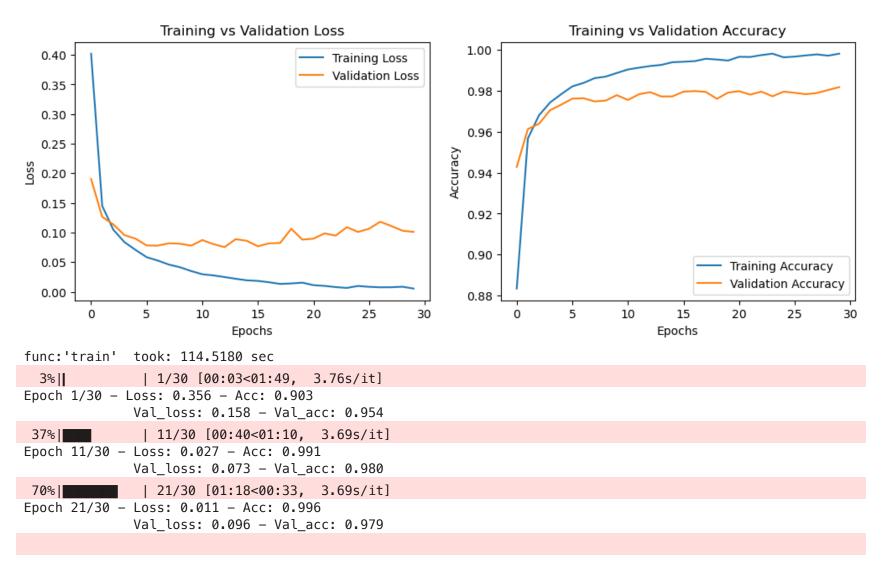


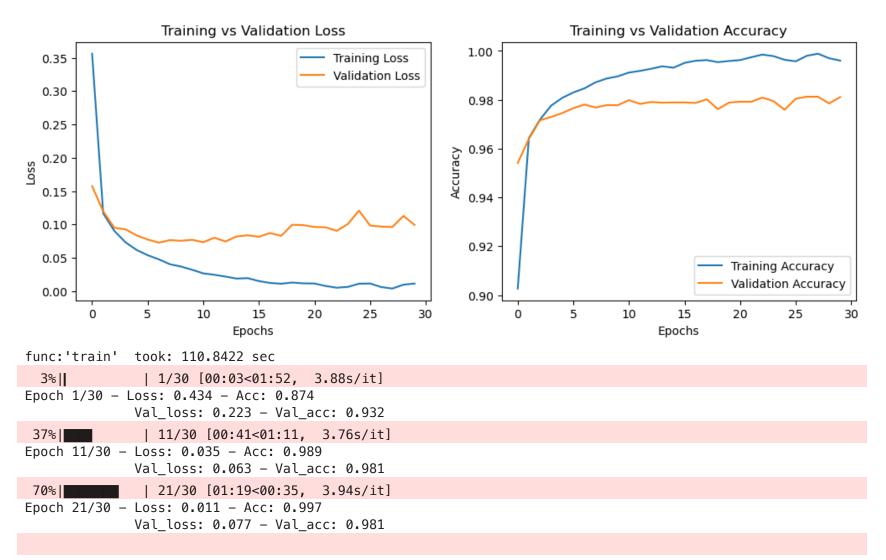


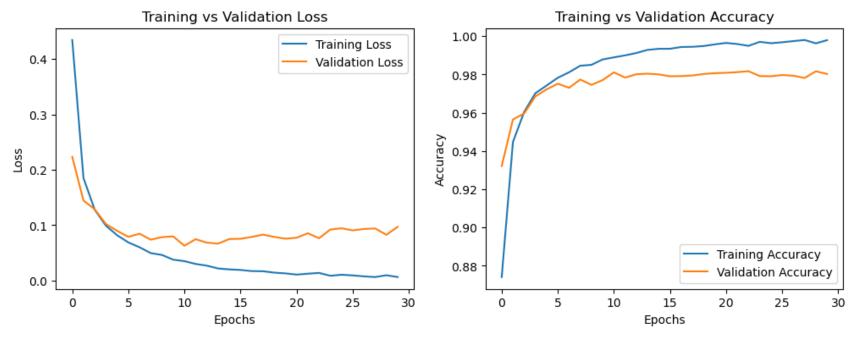
func: 'train' took: 123.7244 sec

```
In [16]:
         class RNN_no_batch_norm(nn.Module):
             This class defines a resnet without batch normalization.
             def __init__(self):
                 super(RNN_no_batch_norm, self).__init__()
                 # convolution
                 self.conv = nn.Conv2d(in_channels=1, out_channels=3, kernel_size=5, stride=1, padding=2)
                 # pooling
                 self.pooling = nn.MaxPool2d(kernel_size=2, stride=2, padding=0)
                 # flatten results
                 self.flatten = nn.Flatten()
                 # ReLU as activation function
                 self.relu = nn.ReLU()
                 # fc layers
                 self.fc1 = nn.Linear(16*16*3, 12*5*5)
                 self.fc2 = nn.Linear(300, 10)
                 # skip connection
                 self.skip = nn.Linear(16*16*3, 12*5*5)
```

```
def forward(self, x0):
                 # conv -> activation -> pooling
                 x1 = self_conv(x0) # 3 * 32 * 32
                 x2 = self.relu(x1) # 3 * 32 * 32
                 x3 = self.pooling(x2) # 3 * 16 * 16
                 # flatten
                 x4 = self.flatten(x3)
                 # take output of flattened layer as residual
                 res = self.skip(x4)
                 # fully connected layer
                 x5 = self.fc1(x4) # 12 * 5 * 5
                 x6 = self.relu(x5)
                 # add residual to output of first fc layer
                 x6 = x6 + res
                 # second fc laver
                 x7 = self_fc2(x6)
                 return x7
In [14]: # WITHOUT BATCH NORMALIZATION
         kf = KFold(3, shuffle=True, random_state=49)
         for idc, (train index, val index) in enumerate(kf.split(train X)):
             X train fold, X val fold = train X[train index], train X[val index]
             y train fold, y val fold = train y[train index], train y[val index]
             RNN2 = RNN \text{ no batch norm()}
             train RNN2 = Trainer(RNN2, optimizer type="Adam", learning rate=1e-3, epoch=30, batch size=128)
             RNN2_results = train_RNN2.train(X_train_fold, y_train_fold, X_val_fold, y_val_fold, early_stop=True)
          3%||
                       | 1/30 [00:03<01:55, 3.97s/it]
        Epoch 1/30 - Loss: 0.402 - Acc: 0.883
                      Val loss: 0.190 - Val acc: 0.943
                     | 11/30 [00:41<01:10, 3.72s/it]
        Epoch 11/30 - Loss: 0.030 - Acc: 0.990
                      Val loss: 0.087 - Val acc: 0.975
                 | 21/30 [01:19<00:34, 3.82s/it]
        Epoch 21/30 - Loss: 0.011 - Acc: 0.996
                      Val loss: 0.090 - Val acc: 0.980
```







func: 'train' took: 113.4218 sec

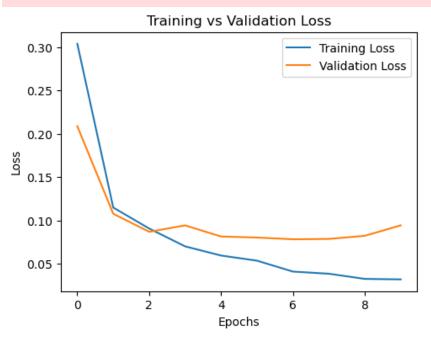
The accuracy with and without batch normalization is about the same. The model without batch normalization ran ~40 seconds faster though. This is not a big deal here but I imagine if I were running a larger dataset for more epochs the time difference could become significant.

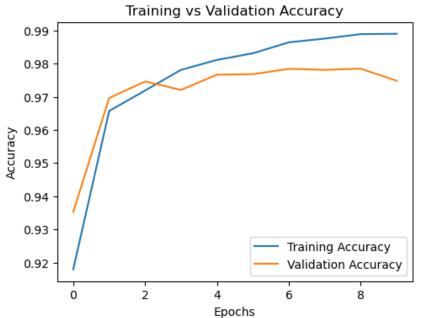
## 1b

Run the model with and without the skip connection at learning rate of 5e-3 for 10 epochs. Do you see faster training and/or better test accuracy with the skip connection?

train\_RNN3 = Trainer(RNN3, optimizer\_type="Adam", learning\_rate=5e-3, epoch=10, batch\_size=128)
RNN3\_results = train\_RNN3.train(X\_train\_fold, y\_train\_fold, X\_val\_fold, y\_val\_fold, early\_stop=True)

10%| | 1/10 [00:04<00:40, 4.49s/it] Epoch 1/10 - Loss: 0.304 - Acc: 0.918 Val\_loss: 0.209 - Val\_acc: 0.935



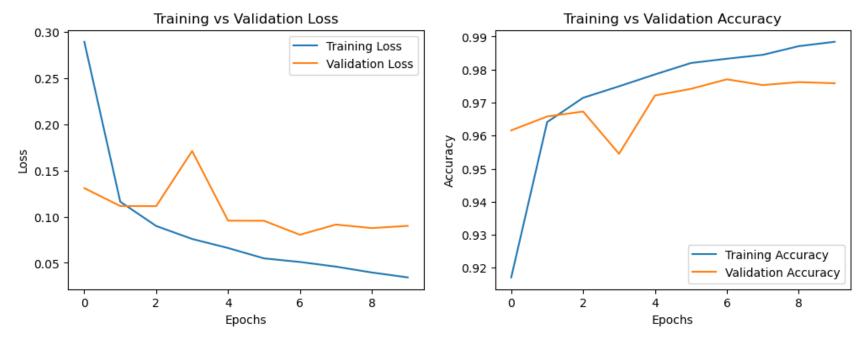


func: 'train' took: 41.5450 sec

10%|**■** | 1/10 [00:04<00:38, 4.27s/it]

Epoch 1/10 - Loss: 0.289 - Acc: 0.917

Val\_loss: 0.131 - Val\_acc: 0.962

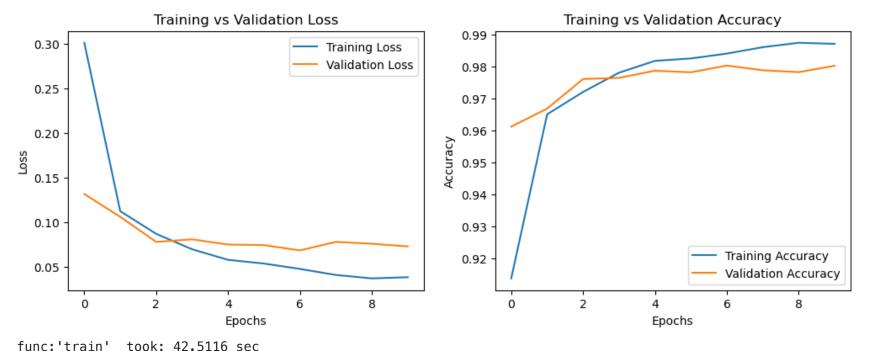


func: 'train' took: 41.7714 sec

10%| | 1/10 [00:04<00:38, 4.25s/it]

Epoch 1/10 - Loss: 0.301 - Acc: 0.914

Val\_loss: 0.132 - Val\_acc: 0.961



Tunc: train took: 42.3110 Sec

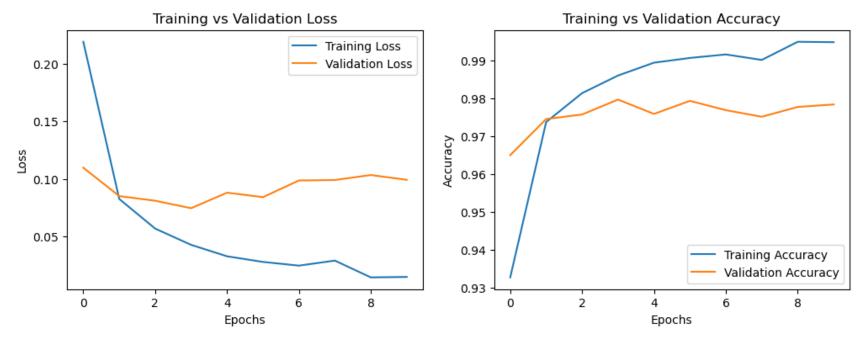
```
class SimpleCNN(nn.Module):
In [21]:
             This class defines a simple convolutional neural network.
             def init (self):
                 super(SimpleCNN, self).__init__()
                 # convolution
                 self.conv = nn.Conv2d(in channels=1, out channels=3, kernel size=5, stride=1, padding=2)
                 self.pooling = nn.MaxPool2d(kernel_size=2, stride=2, padding=0)
                 # batch norm
                 self.bn = nn.BatchNorm2d(num features=3)
                 # flatten results
                 self.flatten = nn.Flatten()
                 # ReLU as activation function
                 self.relu = nn.ReLU()
                 # fully connected layers
                 self.fc1 = nn.Linear(16*16*3, 12*5*5)
                 self.fc2 = nn.Linear(300, 10)
```

```
def forward(self, x0):
    # conv -> batch norm -> activation -> pooling
    x1 = self.bn(self.conv(x0)) # 3 * 32 * 32
    x2 = self.relu(x1) # 3 * 32 * 32
    x3 = self.pooling(x2) # 3 * 16 * 16
    # flatten
    x4 = self.flatten(x3)
    # fully connected layer
    x5 = self.fc1(x4) # 12 * 5 * 5
    x6 = self.relu(x5)
    # second fc layer
    x7 = self.fc2(x6)
```

```
In [22]: # WITHOUT SKIP CONNECTION
kf = KFold(3, shuffle=True, random_state=49)

for idc, (train_index, val_index) in enumerate(kf.split(train_X)):
    X_train_fold, X_val_fold = train_X[train_index], train_X[val_index]
    y_train_fold, y_val_fold = train_y[train_index], train_y[val_index]

model = SimpleCNN()
    train_model = Trainer(model, optimizer_type="Adam", learning_rate=5e-3, epoch=10, batch_size=128)
    model_results = train_model.train(X_train_fold, y_train_fold, X_val_fold, y_val_fold, early_stop=True)
```

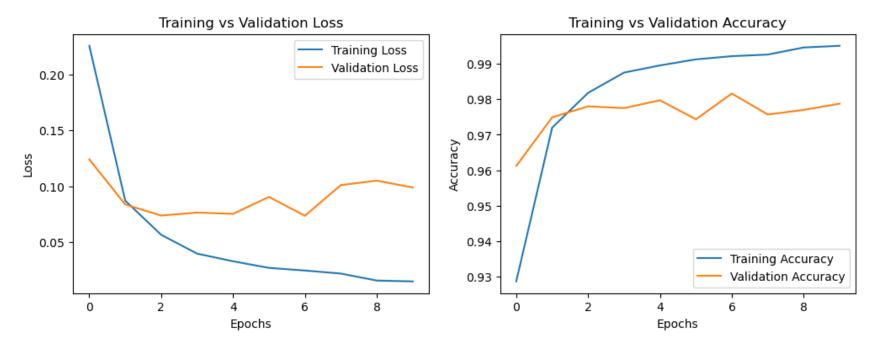


func: 'train' took: 41.5236 sec

10%|**■** | 1/10 [00:04<00:37, 4.19s/it]

Epoch 1/10 - Loss: 0.225 - Acc: 0.929

Val\_loss: 0.124 - Val\_acc: 0.961

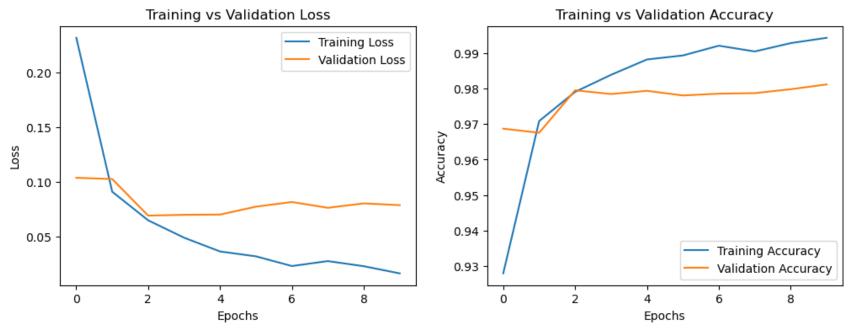


func: 'train' took: 40.7463 sec

10%|**■** | 1/10 [00:04<00:37, 4.17s/it]

Epoch 1/10 - Loss: 0.232 - Acc: 0.928

Val\_loss: 0.104 - Val\_acc: 0.969



func: 'train' took: 41.9085 sec

There is no significant difference between accuracy and training time between the RNN and CNN. This is surprising, as I thought the RNN would be significantly better. Maybe if the skip connection was from earlier in the system (maybe after the first activation layer) it would be better. I'm not sure, just an idea.

In [ ]: