拓扑排序

给定一个课程表判断是否能够完成所有课程

- 1. 给定的为一个二维数组,需要将二维数组转换成有向图;
- 2. 是否能够完成所有课程,只需要判断有向图中是否存在环即可。

```
class Solution {
public:
 bool canFinish(int numCourses, std::vector<std::vector<int>>&
prerequisites) {
   std::unordered_map<int, std::list<int>> graph =
        buildGraph(numCourses, prerequisites);
   _visited = std::vector<bool>(numCourses, false);
   onpath = std::vector<bool>(numCourses, false);
   hasCycle = false;
   for (int i = 0; i < numCourses; i++) {
     trave(graph, i);
   }
   return !hasCycle;
 }
private:
 void trave(std::unordered_map<int, std::list<int>> graph, int s) {
   if (_onpath[s]) {
     hasCycle = true;
   }
   // 出现环
   if (_visited[s] || hasCycle) {
     return;
   }
   _visited[s] = true;
   _onpath[s] = true;
   for (auto item : graph[s]) {
     trave(graph, item);
   _onpath[s] = false;
  std::unordered_map<int, std::list<int>> buildGraph(
                                     numCourse,
      std::vector<std::vector<int>>& prerequisited) {
   std::unordered_map<int, std::list<int>> graph(numCourse + 1);
   for (int i = 1; i < numCourse; i++) {
```

```
graph[i] = std::list<int>();
}

for (auto item : prerequisited) {
   int from = item[0];
   int to = item[1];

   graph[from].push_back(to);
}

return graph;
}

std::vector<bool> _visited; // 防止重复遍历同一个节点
std::vector<bool> _onpath; // 记录一次
bool hasCycle; // 记录是否存在环
};
```

上述方法为DFS算法,在量大的情况下,容易导致超时。

BFS算法:

```
class Solution {
public:
  bool canFinish(int numCourses, std::vector<std::vector<int>>&
prerequisites) {
    std::unordered_map<int, std::list<int>> graph =
        buildGraph(numCourses, prerequisites);
    std::vector<int> indegree(numCourses, 0);
    for (int i = 0; i < numCourses; i++) {
     for (auto item : graph[i]) {
       indegree[item]++;
     }
    }
    std::list<int> list;
    // 所有入度为0的节点放入队列
    for (int i = 0; i < numCourses; i++) {
      if (0 == indegree[i]) {
       list.push_back(i);
     }
    }
    std::vector<int> order(numCourses, 0); // 拓扑排序的结果
    int
                     index = 0;
    // BFS遍历
   while (list.size()) {
     int curr = list.front();
      list.pop_front();
      order[index++] = curr;
```

```
for (auto item : graph[curr]) {
       indegree[item]--;
       // 入度为0加入队列
       if (0 == indegree[item]) {
         list.push back(item);
       }
     }
   }
   // 遍历完成结束之后,判断排序的数组长度是否等于课程数,相等的话,可以完成,不等的话
完不成
   return index == numCourses;
private:
 std::unordered_map<int, std::list<int>> buildGraph(
     int
                                   numCourse,
     std::vector<std::vector<int>>& prerequisited) {
   std::unordered_map<int, std::list<int>> graph(numCourse + 1);
   for (int i = 1; i < numCourse; i++) {
     graph[i] = std::list<int>();
   }
   for (auto item : prerequisited) {
     int from = item[0];
     int to = item[1];
     graph[from].push_back(to);
   }
   return graph;
 }
};
```

进阶返回所有课程的学习顺序

```
}
    for (int i = 0; i < numCourses; i++) {
      if (0 == indegree[i]) {
        que.push_back(i);
      }
    }
    std::vector<int> order(numCourses, 0);
                     index = 0;
    while (que.size()) {
      int v = que.front();
      que.pop_front();
      order[index++] = v;
      for (auto item : graph[v]) {
        indegree[item]--;
        if (0 == indegree[item]) {
          que.push_back(item);
        }
      }
    }
    if (index != numCourses) {
      return std::vector<int>();
    } else {
      std::reverse(order.begin(), order.end());
      return order;
    }
  }
private:
  std::vector<std::vector<int>> buildGraph(
                                      numCourses,
      std::vector<std::vector<int>>& prerequisites) {
    std::vector<std::vector<int>> graph(numCourses, std::vector<int>());
    for (int i = 0; i < prerequisites.size(); i++) {</pre>
      int from = prerequisites[i][0];
      int to
               = prerequisites[i][1];
      graph[from].push_back(to);
    }
    return graph;
 }
};
```